


pkg_world.Player.throwSnowball



```
graph LR; A["pkg_world.Player.throwSnowball"] --> B["pkg_world.Player.threwSnowball"]
```

A diagram illustrating a transformation or mapping. On the left, a gray rectangular box contains the text 'pkg_world.Player.throwSnowball'. A dark blue arrow points from this box to a white rectangular box on the right, which contains the text 'pkg_world.Player.threwSnowball'. Both boxes have a black border.

pkg_world.Player.threwSnowball