



Minh Pham

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I'm a Data Science major with extensive software development experience spanning mobile app development, test automation, and full-stack technologies. With multiple internship experiences including recent roles as a Software Engineer at Stealth and Mobile Developer at Ticketingbox Inc, I specialize in cross-platform development, automated testing frameworks, and API integration. I have successfully built complete mobile applications from scratch and implemented enterprise-level testing infrastructure.

SKILLS

Programming Languages/Framework: ReactNative, Python, R, JavaScript, SQL, HTML, CSS, Java, Dart, Swift

Softwares: MySQL Workbench, GitHub/Git, XCode, Playwright

Graphic Design: Figma, Adobe Illustrator

EDUCATION

Fei Tian College Middletown, Middletown, New York, US

Sep 2023 - May 2026

Bachelor of Science in **Data Science**

- **Relevant courses:** Machine Learning (ongoing), Data Mining, Data Inference, Data Visualization, Probability Theory and Methods, Data Structure and Algorithms, Database Systems, Front-End Web Development
- **GPA: 3.58**
- **Honors:** Dean's List - 2023-2024: Fall, Dean's List - 2023-2024: Spring, Dean's List - 2024-2025: Fall

WORK EXPERIENCE

Stealth

Middletown, NY

Software Engineer Internship

June 2025 - August 2025

- Piloted Playwright framework implementation for automated E2E testing, establishing protocols for cross-platform applications
- Wrote 87 automated tests across mobile/desktop platforms, reducing manual testing overhead
- Deployed testing pipeline on Linux server with network-accessible reporting and automated email notifications
- Caught 3 critical production bugs undetectable through manual QA processes
- Led frontend migration from Ionic to React Native/Expo, implementing 80% of features including barcode scanning and SQLite integration
- Designed cross-platform UI components and managed app state architecture to improve user experience without dedicated design resources

Ticketingbox Inc

Remote

Academic Partnership - Mobile Developer

October 2024 - March 2025

- Built complete mobile app from scratch in 8 months after legacy Ionic system failure
- Integrated 15+ deprecated API endpoints, solving complex JSON-RPC gateway issues through stakeholder collaboration
- Designed offline-capable SQLite database enabling real-time barcode validation without internet connectivity
- Implemented multi-format barcode scanner supporting QR codes, Code 128, and UPC with instant feedback

Northern Horizon

Middletown, NY

NASA Research Associate Summer Internship

May - July 2024

Migrated the entire ESP website onto mobile platforms using Flutter

- Managed 6 people as Team Leader, supervising task assignment and guiding junior team members on [FlutterFlow](#). Used Git to consolidate the team's progress and plan for the next day. Managed the project timeline, making sure that both development phase/test phase fit into the 3-weeks time frame.
- Built 3 custom widgets using the [Flutter](#) framework.
- Performed 80% of the tests and contributed to fixing 30% of the bugs.
- Designed and prototyped the app using [Figma](#) and [Adobe Illustrator](#) to ensure consistency in aesthetics and user experience.

Earthquake Signal Precursor (ESP)

- Designed and implemented a dashboard page that describes real-time magnetometer data from data stations, using [NASA's WorldWind](#) library, [dygraphs](#), and [Start Bootstrap](#) library .
- Debugged legacy server-side code and parameterized 40+ vulnerable SQL calls to prevent SQL injection. Consolidated 20+ routes with similar logic and modified all routes to dash-case for consistency.
- Repaired insecurity in two-factor authentication process by shifting the process to the server side and implementing an OTP session API for enhanced security.
- Designed & implemented a SQL relational database for user authentication and user settings.
- Collaborated with designers to revamp the website's visual appearance for a more intuitive and consistent user experience.