

Module 3.0b

We saw last time in class that map, zip, and reduce have a nice forms when applying the tensor chain rule. However, you might wonder how you might implement other tensor-to-tensor functions in PyTorch. Let's look at one of these.

The function *roll* moves every element of a tensor around in a circle.

$$G([x_1, x_2, \dots, x_N]) = [x_N, x_1, x_2, \dots, x_{N-1}]$$

Recall also that we defined $G'_{x_i}{}^j$ as the derivative of the j 'th output with respect to the i 'th input.

1 1 point

What is $\text{roll}'_{x_1}{}^1([x_1, x_2, x_3])$?

2 1 point

If $x = [1, 2, 3]$, what is $x.\text{grad}[1]$ after the following code?

```
y = 2 * x.roll()  
y.backward()
```