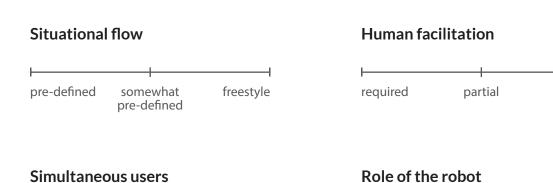
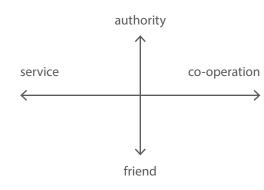
Environment



several

a few

one



none