



ROBOT DESIGN MVP

SOCIAL ROBOT CO-DESIGN CANVASES

It's time to design your robot MVP (Minimum Viable Product)! Remember the guidelines you defined.

Where and when

What place?
What time of day?
Does the place or time change?

Robot's role

Is the robot a friend? Teacher? Helper?
Something else?

Draw a picture

What does the robot look like?
Is it attached to something?
Does it move around?
Can its appearance be modified?

Personality

Does the robot have specific characteristics?
Does it have emotional states, or needs?

Context-based behaviour

What external and environmental factors affect behaviour?
What data is used to adapt to context?

Connection to systems

Is the robot connected to external systems, such as software, databases, or other robots?
How does it use these systems?

Interaction modalities

What modalities are inputs to the robot? What modalities does the robot output?

INPUT

<input type="checkbox"/> voice	<input type="checkbox"/> touch	<input type="checkbox"/> movement	<input type="checkbox"/> screens
<input type="checkbox"/> sounds	<input type="checkbox"/> smell	<input type="checkbox"/> lights	<input type="checkbox"/> other _____
<input type="checkbox"/> gestures	<input type="checkbox"/> facial expressions	_____	_____

OUTPUT

<input type="checkbox"/> voice	<input type="checkbox"/> touch	<input type="checkbox"/> movement	<input type="checkbox"/> screens
<input type="checkbox"/> sounds	<input type="checkbox"/> smell	<input type="checkbox"/> lights	<input type="checkbox"/> other _____
<input type="checkbox"/> gestures	<input type="checkbox"/> facial expressions	_____	_____

Interaction flow

Describe the most important interaction of the robot.

Note: only fill the bottom row if your robot is teleoperated.

	BEFORE	DURING	AFTER
USER			
ROBOT			
ROBOT OPERATOR (optional)			

