DESIGN PATH
DESIGNING A SOCIAL ROBOT
How to choose your canvases

START HERE

Canvas # 01

PROBLEM SPACE

Define the problem you want to solve.

Canvas # 02

ETHICAL CONSIDERATIONS

Think about ethical questions related to your solution.

Canvas # 03

DESIGN GUIDELINES

Decide what guides the design of the robot.

PATH 1:
A quick first draft of the robot design. Choose to create first ideas, or to choose between ideas.

PATH 2:
In-depth design of the robot and its four dimensions. Choose to create the final product design.

Canvas # 04

MVP (MINIMUM VIABLE PRODUCT)

Make a rough draft of the design of your robot.

Canvas # 05

ENVIRONMENT

What factors surround the operation of the robot.

Optional:
Use to examine the robot's service ecosystem in-depth.

Canvas # 09

SERVICE ECOSYSTEM

The service ecosystem the robot exists within.

Canvas # 06

FORM

The outwardly perceptible qualities of the robot.

Canvas # 07

INTERACTION

How the robot interacts with the user(s).

Optional:
Use to examine the user's experience in-depth.

Canvas # 10

EXPERIENCE FLOW

Interaction script of the robot and the user.

Canvas # 08

BEHAVIOUR

What drives the robot's behaviour.

FINISHED