

# ROBOT DESIGN MVP

## DESIGNING A SOCIAL ROBOT

It's time to design your robot! Remember the guidelines you defined.

### Where and when

What place?  
What time of day?  
Does the place or time change?

### Robot's role

Is the robot a friend? Teacher? Helper?  
Something else?

### Draw a picture

What does the robot look like?  
Is it attached to something?  
Does it move around?  
Can its appearance be modified?

### Personality

Does the robot have specific characteristics?  
Does it have emotional states, or needs?

### Context-based behaviour

What external and environmental factors affect behaviour?  
What data is used to adapt to context?

### Connection to systems

Is the robot connected to external systems, such as software, databases, or other robots?  
How does it use these systems?

### Interaction modalities

What modalities are inputs to the robot? What modalities does the robot output?

INPUT

☐ voice

☐ sounds

☐ gestures

☐ movement

☐ touch

☐ smell

☐ facial expressions

☐ screens

☐ lights

☐ other

OUTPUT

☐ voice

☐ sounds

☐ gestures

☐ movement

☐ touch

☐ smell

☐ facial expressions

☐ screens

☐ lights

☐ other

### Interaction flow

Describe the most important interaction of the robot.  
Note: only fill the bottom row if your robot is teleoperated.

	BEFORE	DURING	AFTER
USER			
ROBOT			
ROBOT OPERATOR (optional)			

