# The polyfit Package for Quad-precision Orthogonal Polynomial Least Squares

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September 20, 2021

#### Abstract

In this note I present the Python2 and Python3 polyfit package that implements quad-precision [2, 5] least-squares polynomial fitting using orthogonal polynomials [4, 6, 7, 8]. The code is written in pure Python and is slow but numerically stable [1, 3, 9] and more accurate than the traditional approach. A copy of the source code for the 250 SLOC Python reference implementation is included in appendix C. A much faster C version also ships with this package; there is a Python ctypes-based interface called cpolyfit for that version.

### 1 TL;DR Quick Start

This package consists of 3 modules:

- The 250 SLOC Python reference implementation in polyfit.py
- The C implementation for libpolyfit.so contained in polyfit.c and polyfit.h
- The cpolyfit.py Python ctypes interface to libpolyfit.so. This interface is identical to the one provided by the reference implementation

Unlike polyfit.py, the C and ctypes APIs are not commented. The C version exactly follows the reference implementation; the comments in the reference implementation also apply to the C version. The ctypes version

most consists of glue code to libpolyfit.so and isn't interesting from an algorithmic viewpoint.

The following demo() function is a copy of examples/ex1.py and exercises the full polyfit API.

```
1 #!/usr/bin/env python3
 3 import math
 5 from polyfit import Polyfit
 7 def demo():
       "demo of the api"
 9
       ## pylint: disable=unnecessary-comprehension
10
       ## poly coefficients to fit
11
12
       cv = [2, math.sqrt(2), -1, math.pi]
13
       ## evaluate using horner's method
14
15
       def pv(x):
            "evaluate using cv"
16
           r = 0.
17
18
           for c in cv:
19
                r *= x
20
                r += c
21
           return r
22
23
       ## define the x and y values for the fit
       xv = [x \text{ for } x \text{ in range}(100000)]
24
25
       yv = [pv(x) \text{ for } x \text{ in } xv]
26
27
       ## weights:
28
               uniform, minimize max residual
       #wv = [1. for _ in xv]
29
30
               relative, minimize relative residual
31
       ##
32
               note that y is nonzero for this example
       wv = [y ** -2. for y in yv]
33
```

```
34
35
       ## perform the fit
36
       fit = Polyfit(len(cv) - 1, xv, yv, wv)
37
38
       ## dump fit stats
39
       deg = fit.maxdeg()
40
       print("maxdeg", deg)
      print("points", fit.npoints())
41
42
       print("time ", fit.runtime())
43
44
       ## per-degree rms errors; relative resid error across all x
45
       print("erms ", [fit.rms_err(d) for d in range(deg + 1)])
46
       print("relerr", fit.rel_err())
47
       ## print some values
48
49
       for i in range(5):
           print("value %.1f %s" % (xv[i], fit(i, nderiv=-1)))
50
51
52
       ## coefs about x0=0.; value and all derivs at 0.
53
       print("coefs0", fit.coefs(deg, x0=0.))
54
       print("value0", fit(0., deg, deg))
55
56 if __name__ == "__main__":
57
       demo()
58
59 ## EOF
```

Following is the pydoc output for the package's polyfit module.

Help on module polyfit:

#### NAME.

polyfit - quad precision orthogonal polynomial least squares fit

#### DESCRIPTION

see polyfit.pdf and the code in examples/

CLASSES

```
__builtin__.object
   Polyfit
class Polyfit(__builtin__.object)
   polynomial fitting class
   Methods defined here:
   __call__(self, x, degree=None, nderiv=0)
        evaluate poly and (optionally) some of its derivatives.
        if degree is None, return the values for the maximum
        fit degree
        if nderiv is negative, return the polynomial value and all
        derivatives as a list. this is the default
        if nderiv is 0, return the scalar polynomial value.
        this is the default
   __init__(self, maxdeg, xv, yv, wv)
        given x- and y-values in xv[] and yv[],
        along with positive fit weights in wv[],
        compute all least-squares fits up to
        degree maxdeg
   close(self)
        finalize self (no-op for this version)
   coefs(self, degree=None, x0=0)
        return the coefficients for fit degree degree about
        (x - x0). if degree is None, use the maximum fit
        degree
   maxdeg(self)
        return max fit degree
   npoints(self)
        return number of data points used to perform the fit
```

```
| rel_err(self, degree=None)
| return the max relative fit error across all x values
| rms_err(self, degree=None)
| return the residual rms fit residual for degree degree.
| if degree is None, use the maximum fit degree
| runtime(self)
| return the time it took to perform the fit
```

DATA

The full source code for the reference implementation, polyfit.py, accompanies this file and is also included in appendix C.

### 2 The Theory

Following the development in [4], suppose we have N ordered pairs of data

$$\{(x_i, y_i)\}_{i=1}^N \tag{1}$$

with  $x_i$  distinct. We'd like to find the linear least-squares fit to a set of D+1 linearly independent functions  $\phi_j$ ,  $0 \le j \le D$ 

$$\hat{f}(x) = \sum_{k=0}^{D} a_k \, \phi_k(x) \tag{2}$$

$$y_i \approx \hat{f}(x_i), \quad 1 \le i \le N$$
 (3)

with D < N - 1. The functions  $\phi_k$  do not need to be linear; it is the dependence on the coefficients  $a_k$  that makes the problem linear. In the common polynomial case, you'd likely choose

$$\phi_k(x) = x^k. (4)$$

To perform a least squares fit, we'll minimize the error E:

$$E = \sum_{i=1}^{N} w_i \left( y_i - \sum_{k=0}^{D} a_k \phi_k(x_i) \right)^2$$
 (5)

for some given positive weights  $w_i$ ,  $1 \le i \le N$ , and for some unknown coefficients  $a_k$ ,  $0 \le k \le D$ . The quantity E is clearly a positive-definite quadratic form and so a minimum can be found by setting the gradient of E with respect to the  $a_j$  to zero:

$$\frac{\partial E}{\partial a_k} = 0, \quad k \le 0 < M. \tag{6}$$

Computing the partials from (5) and setting them to zero, we get

$$\frac{\partial E}{\partial a_k} = -2\sum_{i=1}^N w_i \left( y_i - \sum_{k=0}^D a_k \phi_k(x_i) \right) \phi_k(x_i)$$
$$= 0.$$

After a little rearrangement, this becomes

$$\sum_{i=1}^{N} w_i y_i \phi_k(x_i) = \sum_{k=0}^{D} a_k \sum_{i=1}^{N} w_i \phi_k(x_i) \phi_k(x_i).$$
 (7)

The functional  $(\cdot, \cdot)$  defined by

$$(f,g) = \sum_{i=1}^{N} w_i f(x_i) g(x_i)$$
 (8)

for arbitrary functions f and g defines an *inner product* on the *vector space* of functions defined on  $\{x_i\}$  and spanned by  $\{\phi_k\}$  because it is linear, symmetric, and positive definite (since the  $w_i$  are positive). In addition, this inner product is associative:

$$(f, gh) = (fg, h). \tag{9}$$

With this definition, we can rewrite (7) as

$$(y, \phi_k) = \sum_{j=0}^{D} a_j (\phi_j, \phi_k)$$
(10)

For the common polynomial case in (4), this reads

$$\sum_{i} w_i y_i x_i^k = \sum_{j} a_j \sum_{i} w_i x_i^{j+k}.$$
(11)

These two are called the *normal equations* and are the solution to the  $M \times M$  linear system

$$Aa = B$$

$$A_{j,k} = (\phi_j, \phi_k)$$

$$B_k = (y, \phi_k)$$
(12)

for the coefficient vector a. In the common case with  $w_i = 1$ , the matrix M is the Hilbert matrix, the poster-child for badly behaved linear systems, and the condition number of this matrix is exponential in D. You get roundoff error not only in computing the matrix elements, but also during the solution of the linear system. The number of points N and the fit degree D must be small in order to prevent catastrophic roundoff error.

In what follows, we wil make a different choice for the  $\phi_k$  that will minimize roundoff errors. Suppose that the functions  $\phi_k$  are *orthogonal* with respect to the inner product so that

$$(\phi_j, \phi_k) = \delta_{jk}(\phi_k, \phi_k), \tag{13}$$

where the Kronecker delta is defined as

$$\delta_{jk} = \begin{cases} 1, & j = k \\ 0, & j \neq k \end{cases} . \tag{14}$$

Equation (7) now takes the simplified form

$$(y, \phi_k) = a_k (\phi_k, \phi_k) \tag{15}$$

(16)

so that

$$a_k = \frac{(y, \phi_k)}{(\phi_k, \phi_k)}. (17)$$

For orthogonal functions, the matrix A for the normal equations is diagonal, making it trivial to obtain the values  $a_k$ . You still accumulate roundoff error computing the quantities on the right hand side, but only a single roundoff error solving for  $a_k$ .

What we will do below is use the  $w_i$  and  $x_i$  to construct a set of orthogonal polynomials  $\phi_k$ . Given  $y_i$ , we can then use (17) to compute the expansion

(2). First we will show that the  $\phi_k$  satisfy a three-term recurrence relation. Suppose that  $\phi_k(x)$  is monic and has degree exactly k so that its leading term is  $x^k$ . It is simple to show that [4]

$$x^{k} = \sum_{j=0}^{k} c_{j,k} \phi_{k}(x)$$
 (18)

for some set of  $c_{j,k}$ . Therefore we can write any polynomial as a weighted sum of the  $\phi_k$ . With this in mind, write

$$\phi_{k+1} - x\phi_k + b_k\phi_k + c_k\phi_{k-1} = \sum_{j=0}^{k-2} d_{j,k}\phi_j$$
(19)

for some  $b_k$ ,  $c_k$ , and  $d_{j,k}$  since  $\phi_{k+1} - x\phi_k$  is of degree k at most. Taking inner products with  $\phi_{k+1}$ ,  $\phi_k$ ,  $\phi_{k-1}$ , and  $\phi_j$ ,  $0 \le j < k-1$  gives

$$(\phi_{k+1}, \phi_{k+1}) - (x\phi_k, \phi_{k+1}) = 0$$

$$-(x\phi_k, \phi_k) + b_k(\phi_k, \phi_k) = 0$$

$$-(x\phi_k, \phi_{k-1}) + c_k(\phi_{k-1}, \phi_{k-1}) = 0$$

$$0 = d_{j,k}$$

Since the inner product (8) is associative (9), we can rewrite these as

$$(\phi_{k+1}, \phi_{k+1}) = (x\phi_k, \phi_{k+1})$$

$$b_k = \frac{(x\phi_k, \phi_k)}{(\phi_k, \phi_k)}$$

$$c_k = \frac{(x\phi_{k-1}, \phi_k)}{(\phi_{k-1}, \phi_{k-1})}$$
(20)

By setting  $k \to k-1$  in the first of these, we obtain the simple relations

$$b_k = \frac{(x\phi_k, \phi_k)}{(\phi_k, \phi_k)} \tag{21}$$

$$b_k = \frac{(x\phi_k, \phi_k)}{(\phi_k, \phi_k)}$$

$$c_k = \frac{(\phi_k, \phi_k)}{(\phi_{k-1}, \phi_{k-1})}$$
(21)

To summarize,

$$\phi_{k+1} = (x - b_k)\phi_k - c_k\phi_{k-1}, \quad k < N.$$
(23)

$$\phi_0 = 1 \tag{24}$$

$$\phi_{i-1} = 0 \tag{25}$$

where  $b_k$  is given by (21) and  $c_k$  is given by (22). With the initial conditions on  $\phi_{-1}$  and  $\phi_0$ , it is clear that each  $\phi_k$  for  $k \geq 0$  is monic. Since  $d_{j,k} = 0$ , the polynomials satisfy the three-term recurrence relation (23) as claimed. Armed with this recurrence, we can compute each  $\phi_k(x)$ , use (17) to get  $a_k$ , and build the final solution (2).

There are two things to note about (23). First,

$$\phi_N(x) = \prod_{i=1}^{N} (x - x_i)$$
 (26)

which vanishes on all of the  $x_i$  and would therefore contribute nothing if included in the fit (2). Second, it can be shown [4] that the k zeros of  $\phi_k(x)$  are real, simple, and located in the interval spanned by the  $x_i$ . In particular, this means they are oscillatory over this interval and so care needs to be taken computing and summing them. The Python module is implemented in quadruple precision (using pairs of float) [2, 5]. The FORTRAN implementation of this algorithm is given in [6, 7, 8]; a Python2/Python3 implementation is included with this document. The evaluation procedure for (2) uses Clenshaw's recurrence [1, 3, 9] because of its numerical stability in computing the fit polynomial and its derivatives. This recurrence is covered in more detail in appendix B.

One advantage of using orthogonal polynomials to fit data is hidden in (17). Having computed a fit up to degree n, we can compute the fit of degree n+1 by simply computing inner products with  $\phi_{k+1}$  in (17) using the recurrence (23) which is O(N) work. Said another way, having computed a fit of order D, you immediately know *every* least squares fit of order less than D for *free*.

The Polyfit class provides a special method  $\_$ call $\_$ to evaluate the fit polynomial and, optionally, its derivatives at a given point, as well as a coefs() method to return the Taylor coefficients at a given point. It is important to note that the Taylor coefficients are less accurate than the  $a_k$ ; computing polynomial values using these coefficients will be less accurate than using polyval() directly. The Polyfit class also provides an rms\_err() method that returns the RMS residual error for a given fit degree. This information can be used to prevent overfitting via statistical tests; in fact, dpolft [6] optionally uses this information in a statistical F-test as a possible stopping criterion.

Appendix A compares polyfit to a naïve numpy implementation using

the "standard" normal matrix for  $x^k$ . The key takeaways from the appendix are:

- For the best results, always scale the x and y values to be O(1). If this is not possible, it is best to use polyfit.
- If you have to perform a higher order fit, it is best to use polyfit; however, your luck will run out sooner or later.
- Although polyfit is slower than numpy, it produces far more accurate results.

#### A Appendix: Performance Comparisons

Below is a table of examples comparing a naïve numpy polynomial fit with the  $x^k$  basis functions to polyfit(). In the table,  $E_{rms}$  is the RMS error for the fit and  $E_{rel}$  is the maximum relative error for the fit across all the  $x_i$ . The fit is against 100,000 points for the cubic polynomial

$$2x^3 + x^2 - x + \pi$$

There are 12 cases via 3 sets of criteria:

- 1. A cubic versus quartic versus 10th degree fit; all terms above cubic should be zero, of course
- 2. Whether or not the x values are scaled to the unit interval [-1,1]
- 3. Whether the weights are uniform or chosen to minimize relative error

The runtime for the two cases is also shown. The orthogonal polynomial case is much slower due to being implemented in pure Python; a C version would have much higher performance.

Function	Order	X-scaling	Weights	Run time	$E_{ m rms}$	$E_{ m rel}$
polyfit()	3	unscaled	uniform	0.043	2.2e-2	4.8e-3
numpy	3	unscaled	uniform	0.022	2.4e + 2	2.1e+2
polyfit()	3	unscaled	relative	0.044	4.4e-2	2.2e-16
numpy	3	unscaled	relative	0.020	3.5e+0	1.1e-11
polyfit()	3	scaled	uniform	0.043	1.9e-16	2.2e-16
numpy	3	scaled	uniform	0.015	2.6e-13	1.4e-13
<pre>polyfit()</pre>	3	scaled	relative	0.043	1.9e-16	2.2e-16
numpy	3	scaled	relative	0.012	1.8e-13	2.0e-13
polyfit()	4	unscaled	uniform	0.053	2.2e-2	2.1e-3
numpy	4	unscaled	uniform	0.021	1.5e + 3	1.6e3
polyfit()	4	unscaled	relative	0.053	3.1e-2	2.2e-16
numpy	4	unscaled	relative	0.023	6.4e+4	1.0e-6
polyfit()	4	scaled	uniform	0.056	1.9e-16	2.2e-16
numpy	4	scaled	uniform	0.015	1.4e-12	1.4e-12
polyfit()	4	scaled	relative	0.053	1.9e-16	2.2e-16
numpy	4	scaled	relative	0.014	3.9e-13	5.1e-13
polyfit()	10	unscaled	uniform	0.11	1.4e-2	3.2e-3
numpy	10	unscaled	uniform	0.025	1.7e7	3.1e7
polyfit()	10	unscaled	relative	0.11	1.5e-2	2.2e-16
numpy	10	unscaled	relative	0.026	1.9e+9	3.3e-1
<pre>polyfit()</pre>	10	scaled	uniform	0.11	1.9e-16	2.2e-16
numpy	10	scaled	uniform	0.018	2.3e-8	4.2e-8
polyfit()	10	scaled	relative	0.11	1.9e-16	2.2e-16
numpy	10	scaled	relative	0.018	4.9e-9	1.0e-8

A number of things are apparent from this table:

- The C polyfit version is about 2-4 times slower than the numpy version implemented in C and FORTRAN.
- The RMS and relative errors for polyfit are about 1,000 to about 1e+12 smaller than the numpy implementation.
- For unscaled x values in the range [0,99999] the numpy fit is awful.
- For scaled x values in the range [0, 1] the numpy fit is much better, but the error is generally 1,000 times higher than for polyfit.

- Using relative weights decreases the relative error  $E_{\rm rel}$  significantly. This should come as no surprise.
- Not shown, but for the 10th degree fit with numpy, the coefficients above degree 3 are not small; for polyfit, they are tiny in all cases.

### B Appendix: Clenshaw's Recurrence

Having determined all of the  $a_k$ ,  $b_k$ , and  $c_k$ , we would like to evaluate the fit polynomial and its derivatives. Recall that the fit polynomial is given by (2)

$$\hat{f}(x) = \sum_{k=0}^{D} a_k \phi_k(x).$$

Clenshaw's recurrence is a numerically stable method that efficiently yields the values of  $\hat{f}$  and its derivatives (optionally) at a given point x. The recurrence is given by

$$z_k = a_k + (x - b_k)z_{k+1} - c_{k+1}z_{k+2} (27)$$

$$c_{D+1} = 0 (28)$$

$$z_{D+1} = 0 (29)$$

$$z_{D+2} = 0 (30)$$

and is applied in the downward direction. Solving (27) for  $a_k$  and substituting into the above gives Then

$$\hat{f}(x) = \sum_{k=0}^{D} \phi_k(x) \left[ z_k - (x - b_k) z_{k+1} + c_{k+1} z_{k+2} \right]$$
(31)

$$= \sum_{k=0}^{D} z_k \left[ \phi_k(x) - (x - b_{k-1}) \phi_{k-1}(x) + c_{k-1} \phi_{k-2}(x) \right]$$
 (32)

where the second step follows by grouping terms by  $z_k$ . Since

$$\phi_k(x) = (x - b_{k-1})\phi_{k-1}(x) - c_{k-1}\phi_{k-2}(x)$$

by (23), all of the terms vanish except for the k = 0 term. Since  $\phi_0(x) = 1$ , we have

$$\hat{f}(x) = z_0. \tag{33}$$

Now on to the derivatives of  $\hat{f}$ . It is easy to show that

$$\phi_{k+1}^{(j)} = (x - b_k)\phi_k^{(j)} - c_k\phi_{k-1}^{(j)} + j\phi_k^{(j-1)}$$

where the superscript (j) denotes the derivative of order j. If we now define

$$z_k^{(j)} = z_k^{(j-1)} + (x - b_{k-j}) z_{k+1}^{(j)} + c_{k-j+1} z_{k+2}^{(j)}$$
(34)

$$z_k^{(0)} = a_k, (35)$$

then

$$\hat{f} = z_0^{(0)}$$
.

To compute the j-th derivative of  $\hat{f}(x)$ , we invoke the recurrence (34) for j=0

$$\hat{f}^{(j)} = \sum_{k=j}^{D} a_k \phi_k^{(j)} 
= \sum_{k=j}^{D} \phi_k^{(j)} \left[ z_k^{(0)} - (x - b_k) z_{k+1}^{(0)} + c_k z_{k+2}^{(0)} \right] 
= \sum_{k=j}^{D} z_k^{(0)} \left[ \phi_k^{(j)} - (x - b_{k-1}) \phi_{k-1}^{(j)} + c_{k-1} \phi_{k-2}^{(j)} \right] 
= j \sum_{k=j}^{D} z_k^{(0)} \phi_{k-1}^{(j-1)}$$

We can use (34) again after solving for  $z_k^{(0)}$ :

$$= j \sum_{k=j}^{D} \phi_{k-1}^{(j-1)} \left[ z_k^{(1)} - (x - b_{k-1}) z_{k+1}^{(1)} + c_k z_{k+2}^{(1)} \right]$$

$$= j \sum_{k=j}^{D} z_k^{(1)} \left[ \phi_{k-1}^{(j-1)} - (x - b_{k-2}) \phi_{k-2}^{(j-1)} + c_{k-2} \phi_{k-3}^{(j-1)} \right]$$

$$= j(j-1) \sum_{k=j}^{D} z_k^{(1)} \phi_{k-2}^{(j-2)}$$

Continuing this way, we finally arrive at

$$\hat{f}^{(j)} = j! \sum_{k=j}^{D} z_k^{(j-1)} \phi_{k-j}$$

$$= j! \sum_{k=j}^{D} \phi_{k-j} \left[ z_k^{(j)} - (x - b_{k-j}) z_{k+1}^{(j)} + c_{k-j+1} z_{k+2}^{(j)} \right]$$

$$= j! \sum_{k=j}^{D} z_k^{(j)} \left[ \phi_{k-j} - (x - b_{k-j-1}) \phi_{k-j-1} + c_{k-j-1} \phi_{k-j-2} \right]$$

$$= j! z_i^{(j)}$$

since only the  $\phi_0$  term remains. Note that while computing the derivative of order j, we obtain all of the derivatives of order less than j for *free*.

## C Appendix: Source Code for the Python Reference Implementation

```
1 #!/usr/bin/env pypy3
3 """
 4 quad precision orthogonal polynomial least squares fit
 6 see polyfit.pdf and the code in examples/
7 """
 8
 9 ## {{{ prologue
10 from __future__ import print_function
12 ## pylint: disable=invalid-name,bad-whitespace,useless-object-inheritance
13
14 import math
15 import time
17 __all__ = ["Polyfit"]
18 ## }}}
19 ## {{{ quad precision routines from ogita et al
20 def twosum(a, b):
       "6 flops, algorithm 3.1 from ogita"
21
22
      x = a + b
23
      z = x - a
      y = (a - (x - z)) + (b - z)
```

```
25
       return x, y
26
27 def twodiff(a, b):
       "6 flops, subtraction version of twosum()"
28
29
       x = a - b
30
       z = x - a
31
       y = (a - (x - z)) - (b + z)
32
       return x, y
33
34 def split(a, FACTOR = 1. + 2. ** 27):
       "4 flops, algorithm 3.2 from ogita"
35
36
       c = FACTOR * a
37
       x = c - (c - a)
38
       y = a - x
39
       return x, y
40
41 def twoproduct(a, b):
42
       "23 flops, algorithm 3.3 from ogita"
43
              = a * b
44
       a1, a2 = split(a)
       b1, b2 = split(b)
45
              = a2 * b2 - (x - a1 * b1 - a2 * b1 - a1 * b2)
46
47
       return twosum(x, y)
48
49 def sum2s(p):
       "7n-1 flops, algorithm 4.1 from ogita"
50
       pi, sigma = p[0], 0.
51
52
       for i in range(1, len(p)):
53
           pi, q = twosum(pi, p[i])
54
           sigma += q
55
       return twosum(pi, sigma)
56
57 def vsum(p):
58
       "6(n-1) flops, algorithm 4.3 from ogita"
59
       im1 = 0
       for i in range(1, len(p)):
60
           p[i], p[im1] = twosum(p[i], p[im1])
61
           im1 = i
62
```

```
63
        return p
 64
 65 def sumkcore(p, K):
 66
        "6(K-1)(n-1) flops, algorithm 4.8 from ogita"
 67
        for _ in range(K - 1):
 68
            p = vsum(p)
 69
        return p
 70
 71 def sumk(p, K):
 72
        "(6K+1)(n-1)+6 flops, algorithm 4.8 from ogita"
73
        p = sumkcore(p, K)
 74
        return sum2s(p)
 75
 76 def vectorsum(vec):
 77
        "19n-13 flops, sumk() with K=3"
        return sumk(vec, K=3)
78
 79 ## }}}
 80 ## {{{ utility functions
 81 def vappend(vec, x):
82
        "append quad to vector"
        vec.extend(x)
 83
 84
 85 def zero():
 86
        "yup"
        return (0., 0.)
87
 88
 89 def one():
        "yup"
 90
 91
        return (1., 0.)
 92
 93 def to_quad(x):
 94
        "float to quad"
 95
        return x if isinstance(x, tuple) else (float(x), 0.)
 96
 97 def quad_to_float(x):
        "quad to float"
        return x[0] if isinstance(x, tuple) else float(x)
 99
100 ## }}}
```

```
101 ## {{{ quad precision arithmetic
102 def add(x, y):
103
        "14 flops"
104
       x, xx = x
105
       y, yy = y
106
       z, zz = twosum(x, y)
107
       return twosum(z, zz + xx + yy)
108
109 def sub(x, y):
110
       "14 flops"
111
       x, xx = x
112
       y, yy = y
113
       z, zz = twodiff(x, y)
114
       return twosum(z, zz + xx - yy)
115
116 def mul(x, y):
117
       "33 flops"
118
       x, xx = x
119
       y, yy = y
120
       z, zz = twoproduct(x, y)
121
      zz += xx * y + x * yy
122
       return twosum(z, zz)
123
124 def div(x, y):
     "36 flops, from dekker"
125
126
       x, xx = x
127
       y, yy = y
           = x / y
128
129
       u, uu = twoproduct(c, y)
130
       cc = (x - u - uu + xx - c * yy) / y
131
       return twosum(c, cc)
132
133 def sqrt(x):
       "35 flops, from dekker"
134
135
       x, xx = x
136
       if not (x or xx):
137
           return zero()
138
       c = math.sqrt(x)
```

```
139
       u, uu = twoproduct(c, c)
              = (x - u - uu + xx) * 0.5 / c
140
141
        return twosum(c, cc)
142 ## }}}
143 ## {{{ orthogonal polynomial least squares fitting
144 def polyfit(xv, yv, wv, D):
145
        ## pylint: disable=too-many-locals
146
147
        orthogonal polynomial fit
148
149
        given x values xv[], y values yv[], positive weights wv[],
150
        and a maximum fit degree D, compute the least squares
151
        fits up to degree D
        11 11 11
152
153
        ## fit: y_k \exp \sum_{k=0}^D a_k \phi(x)
154
155
        ## inner product: (f, g) = \sum_{i=0}^{N-1} w_i f(x_i) g(x_i)
156
157
        ## recurrence:
158
        ##
                \phi_{k+1}(x) = (x - b_k) \phi_{k}(x) - c_k \phi_{k-1}(x)
159
160
        ## g_k = (\phi_k, \phi_k)
        ## b_k = (x \phi_k, \phi_k) / g_k
161
162
        ## c_k = g_k / g_{k-1}
        ## a_k = (y, \phi) / g_k
163
164
        assert len(xv) == len(yv) == len(wv)
        assert min(wv) > 0
165
        xv = [to\_quad(x) for x in xv]
166
        yv = [to_quad(y) for y in yv]
167
        wv = [to_quad(w) for w in wv]
168
169
       N = len(xv)
170
        a = []
                        ## a_k fit coefficients
171
       b = []
                        ## b_k in recurrence
        g = [one()]
172
                        ## g_k poly 2-norm
173
        c = []
                        ## c_k in recurrence
        e = []
                        ## rms fit errors
174
175
176
       ret = {
                        ## fit object
```

```
177
            "a": a,
178
            "b": b,
179
            "c": c,
            "e": e,
180
181
            "d": D,
            "n": N
182
183
        }
184
        phi\_km1 = [zero()] * N ## \phi_{-1}
185
186
        phi_k
                = [one()] * N ## \phi_0
187
        for k in range(D+1): ## pylint: disable=unused-variable
188
            ## vectors to hold pieces of inner products
189
            avec = [ ]
            bvec = []
190
191
            gvec = [ ]
            ## compute inner products for a_k, b_k, c_k, g_k
192
193
            for i in range(N):
                s = mul(wv[i], phi_k[i])
194
195
                t = mul(s, phi_k[i])
196
                ## a_k += wv[i] * yv[i] * phi_k[i]
                vappend(avec, mul(s, yv[i]))
197
                ## b_k += wv[i] * xv[i] * phi_k[i] * phi_k[i]
198
                vappend(bvec, mul(t, xv[i]))
199
200
                ## g_k += wv[i] * phi_k[i] * phi_k[i]
201
                vappend(gvec, t)
202
            ## turn vectors back to scalars and normalize
203
            g_k = vectorsum(gvec)
            a_k = div(vectorsum(avec), g_k)
204
            b_k = div(vectorsum(bvec), g_k)
205
206
            c_k = div(g_k, g[-1])
207
            a.append(a_k)
208
            b.append(b_k)
209
            c.append(c_k)
210
            g.append(g_k)
211
212
            ## subtract projection a_k \phi_k from yv, leaving the
213
            ## residuals in yv. dpolft does this and it does actually
214
            ## help. plus it enables the rms calculation below.
```

```
215
            for i in range(N):
                ## yv[i] -= a_k * phi_k[i]
216
217
                yv[i] = sub(yv[i], mul(a_k, phi_k[i]))
218
219
            ## compute the (unweighted) rms error in the fit
220
            evec = []
221
            for i, r in enumerate(yv):
222
                ## err += res[i] * res[i]
                vappend(evec, mul(r, r))
223
224
            erms = quad_to_float(
225
                sqrt(div(vectorsum(evec), to_quad(N)))
226
227
            e.append(erms)
228
229
            ## update polys using recurrence
            if k != D:
230
231
                for i in range(N):
                    ## \phi_{k+1} = (x - b_k) \phi_k - c_k \phi_{k-1}
232
233
                               = sub(
                    phi_kp1
234
                        mul(sub(xv[i], b_k), phi_k[i]),
                        mul(c_k, phi_km1[i])
235
236
                    )
237
                    phi_km1[i] = phi_k[i]
238
                    phi_k[i]
                              = phi_kp1
239
240
        c.append(zero())
                            ## for polyfit_val()
241
242
        return ret
243 ## }}}
244 ## {{{ least squares polynomial evaluation
245 def polyfit_val(fit, x, deg=-1, nderiv=0, extended=False):
246
        ## pylint: disable=too-many-locals
247
248
        return the value of the fit for degree deg and nderiv
249
        derivatives at the point x. if deg is negative, use the
250
        highest degree of the fit. if nderiv is negative, compute
251
        all derivatives of the fit
252
```

```
253
        returns a list of the function values and its derivatives
254
255
        x = to_quad(x)
        a, b, c = fit["a"], fit["b"], fit["c"]
256
257
        if nderiv < 0:
258
            nderiv = len(a) - 1
259
        if deg < 0:
            deg = len(a) - 1
260
261
262
        ret = []
        ## init z^{(j-1)} and z^{(j)}
263
264
        zjm1 = a[:deg+2] + [zero(), zero()]
             = [zero()] * (deg + 3)
265
        fac = one()
266
267
        for j in range(min(deg, nderiv) + 1):
268
            if j > 1:
269
                fac = mul(fac, to_quad(j))
            ## compute the next lowest z_k^{(j)}
270
271
            for k in range(deg, j - 1, -1):
272
                t = k - j
                ## (x-b[t]) * zj[k+1] - c[t+1] * zj[k+2]j
273
274
                tmp = sub(
                    mul(sub(x, b[t]), zj[k+1]),
275
276
                    mul(c[t+1], zj[k+2])
                )
277
278
                zj[k] = add(zjm1[k], tmp)
            ## save off the function value or derivative
279
            val = mul(fac, zj[j])
280
            ret.append(val if extended else quad_to_float(val))
281
282
            ## update z vectors
            zjm1 = zj
283
               = [zero()] * (deg + 3)
284
            zj
285
        if nderiv > deg:
            ret.extend([zero() if extended else 0.] * (nderiv - deg))
286
287
       return ret
288 ## }}}
289 ## {{{ least squares polynomial coefficients
290 def polyfit_cofs(fit, deg=-1, x0=0., extended=False):
```

```
291
        return taylor coefficients of fit for the given degree deg
292
293
        about x0.
        11 11 11
294
295
        derivs = polyfit_val(fit, x0, deg=deg, nderiv=-1, extended=True)
296
        fac
               = one()
297
        for i in range(1, len(derivs)):
            fac = div(fac, to_quad(i))
298
            derivs[i] = mul(derivs[i], fac)
299
300
        return \
301
            derivs if extended else [quad_to_float(d) for d in derivs]
302 ## }}}
303 ## {{{ least squares polynomial per-degree errors
304 def polyfit_err(fit, degree):
305
        "return the rms errors for each fit degree"
306
        return fit["e"][degree]
307 ## }}}
308 ## {{{ fetch fit params
309 def polyfit_npoints(fit):
310
        "return number of data points in fit"
        return fit["n"]
311
312
313 def polyfit_maxdeg(fit):
314
        "return max degree of fit"
315
        return fit["d"]
316 ## }}}
317 ## {{{ class-based interface
318 class Polyfit(object):
        "polynomial fitting class"
319
320
        def __init__(self, maxdeg, xv, yv, wv):
321
322
323
            given x- and y-values in xv[] and yv[], along with
            positive fit weights in wv[], compute all least-squares
324
325
            fits up to degree maxdeg
            11 11 11
326
327
                        = time.time()
            t0
328
            self.xv
                       = xv
```

```
329
            self.yv
                        = yv
            self.wv
330
                        = wv
331
            self._fit = polyfit(xv, yv, wv, D=maxdeg)
            self._time = time.time() - t0
332
333
334
        def __call__(self, x, degree=None, nderiv=0):
335
336
            evaluate poly and (optionally) some of its derivatives.
            if degree is None, return the values for the maximum
337
338
            fit degree
339
340
            if nderiv is negative, return the polynomial value and
341
            all derivatives as a list. this is the default. if
            nderiv is 0, return the scalar polynomial value. this
342
343
            is the default
            11 11 11
344
345
            if degree is None:
346
                degree = self.maxdeg()
347
            nd = self.maxdeg() if nderiv < 0 else nderiv</pre>
348
            ret = polyfit_val(self._fit, x, degree, nd)
            return ret if nderiv else ret[0]
349
350
351
        def close(self):
352
            "finalize self (no-op for this version)"
353
354
        def coefs(self, degree=None, x0=0):
355
            return the coefficients for fit degree degree about
356
357
            (x-x0). if degree is None, use the maximum fit degree
358
            if degree is None:
359
360
                degree = self.maxdeg()
361
            return polyfit_cofs(self._fit, degree, x0)
362
363
        def maxdeg(self):
            "return max fit degree"
364
365
            return polyfit_maxdeg(self._fit)
366
```

```
367
        def npoints(self):
            "return number of data points used to perform the fit"
368
369
            return polyfit_npoints(self._fit)
370
371
        def rel_err(self, degree=None):
372
            "return the max relative fit error across all x values"
373
            if degree is None:
                degree = self.maxdeg()
374
            err = -1.
375
            for x, exp in zip(self.xv, self.yv):
376
                obs = self(x, degree=degree)
377
378
                if exp:
379
                    rel = abs(obs / exp - 1.)
                    if rel > err:
380
381
                         err = rel
382
            return err
383
384
        def rms_err(self, degree=None):
385
386
            return the residual rms fit residual for degree degree.
            if degree is None, use the maximum fit degree
387
388
389
            if degree is None:
390
                degree = self.maxdeg()
391
            return polyfit_err(self._fit, degree)
392
393
        def runtime(self):
            "return the time it took to perform the fit"
394
            return self._time
395
396 ## }}}
397
398 ## vim: ft=python
```

#### References

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