How Good-Calc.py implements the principles:

• KISS (Keep it simple, stupid):

- Each function has a clear operation, with no convoluted logic.
- For example, def add(a, b) just does a+b. The main function just accesses user input and if the user enters 1, it adds. Same for all the other functions and operations.

• Clean Code:

- Each function does its own assigned purpose, and the entire code is easy to read, and, therefore, easy to debug.
- It's just a few functions, accessing user input, and the only error handling is just if the user enters a number that's not in the list, and also allows the user to exit the program. If there are any issues, they'll be easy to spot.

• Document Your Code:

- I added clear explanations of what each function does, and also what the main function does.
- \circ There are no unnecessary comments, and not every line is commented out the only comments that are there are for functionality purposes (what does it do/why does it do it) rather than (oh, x + 1 adds one to x.).

How Bad-Calc violates the principles:

• DRY (Don't Repeat Yourself)

- The program violates the DRY principle by repeating large chunks of code.
- For example, in the main "run_calculator" function, the 'if op_choice == '+':' block is practically the same as the 'elif op_choice == '-':' block. This makes things tricky as if a change was needed for the input prompt, it would be updated in both places.

• YAGNI (You Ain't Gonna Need It)

- The code includes features that are absolutely unnecessary for a simple calculator that only adds and subtracts.
- One of the prime features that adds zero value onto the program is the 'UserProfile" class, which was never used by the program's core logic. They increase the file size and add complexity for no reason, making the code harder to understand.

• Clean Code

- The code is harder to read, understand and debug compared to typical code.
- There are vague and non-descriptive names for functions such as "do_calc" and variables like ("p", "x1", "x2", and "val1"), forcing anyone who is reading the code to guess what the variables are for.