assign1

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[]: # A class to store product details
     class Product:
         def __init__(self, name, price, stock):
             self.name = name # Product name
             self.price = price # Product price
             self.stock = stock # Available stock
         def update_stock(self, quantity):
             self.stock += quantity # Add or remove stock
             if self.stock < 0: # If stock becomes negative, set it to zero</pre>
                 self.stock = 0
                 print("Stock cannot be negative. Setting stock to 0.")
         def __str__(self):
             return f"Product: {self.name}, Price: ${self.price}, Stock: {self.
      ⇔stock}"
     # A class to store multiple products
     class Store:
         def __init__(self):
             self.products = {} # Dictionary to store products
         def add_product(self, name, price, stock):
             if name in self.products:
                 print("This product already exists!")
             else:
                 self.products[name] = Product(name, price, stock)
                 print("Product added successfully!")
         def update_product_stock(self, name, quantity):
             if name in self.products:
                 self.products[name].update_stock(quantity)
                 print("Stock updated!")
             else:
                 print("Product not found!")
         def view_product(self, name):
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if name in self.products:
            print(self.products[name])
        else:
            print("Product not found!")
# Function to interact with the store
def main():
    store = Store()
    while True:
        print("\n1. Add Product")
        print("2. Update Product Stock")
        print("3. View Product Details")
        print("4. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            name = input("Enter product name: ")
            price = float(input("Enter product price: "))
            stock = int(input("Enter product stock: "))
            store.add_product(name, price, stock)
        elif choice == '2':
            name = input("Enter product name: ")
            quantity = int(input("Enter quantity to add/remove: "))
            store.update_product_stock(name, quantity)
        elif choice == '3':
            name = input("Enter product name: ")
            store.view_product(name)
        elif choice == '4':
            print("Exiting... Goodbye!")
            break
        else:
            print("Invalid choice! Try again.")
# Run the program
if __name__ == "__main__":
    main()
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- 1. Add Product
- 2. Update Product Stock
- 3. View Product Details
- 4. Exit

Enter your choice: 1
Enter product name: sid
Enter product price: 500
Enter product stock: 300

Product added successfully!

- 1. Add Product
- 2. Update Product Stock
- 3. View Product Details
- 4. Exit

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