B. Tech Degree V Semester (Supplementary) Examination June 2011

CS 504 COMPUTER GRAPHICS

(2006 Scheme)

Time: 3 Hours Maximum Marks: 100

PART A

(Answer **all** questions)

(8 x 5 = 40)

I. (a) What are Random-scan and Raster-scan systems?
(b) Explain the logical classification of input devices.
(c) What do you mean by a composite transformation. Give an example.
(d) What is meant by window to view port transformation?
(e) Explain what you mean by OCTREES.
(f) Explain any 3D projection with a figure.
(g) What is diffuse reflection and ambient light?
(h) What do you mean by Animation Techniques?

PART B

(4 x 15 = 60)

II. Explain any one Line-Drawing algorithm. Illustrate with the help of two sample and points.

OR

III. Explain the midpoint circle algorithm.

IV. Explain the Basic Two dimensional transformations with examples. Give their transformation matrices.

OR

V. Explain the Cohen-Sutherland line dipping algorithm.

VI. Explain how polygon surfaces are used to represent a 3D object.

OR

VII. Explain the basic three dimensional transformations.

VIII. Explain any one visible surface detection algorithm.

OR

IX. Explain any one Illumination Model.

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