

Arno Poppe

26 October 1999

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EXPERIENCE

Myron Games, Mons — Intern/Junior Programmer

OCTOBER 2022 - MARCH 2025

The designing of the code base of some projects, maintaining existing code and coding the game loop.

ACS Computers, Wetteren — Intern

FEBRUARY 2017 - FEBRUARY 2017

Repairing computers and installing printers.

EDUCATION

Digital Arts & Entertainment, Kortrijk — Bachelor Degree

OCTOBER 2017 - JUNE 2023

Major - Game Development

Scholengroep Sint-Maarten, Aalst — Diploma

SEPTEMBER 2015 - JUNE 2017

Major - Network & IT

PROJECTS

Underworld Overseer @Myron Games — VR Game

JANUARY 2023 - MARCH 2025

Planning the code structure and programming the game loop.

<https://www.meta.com/experiences/underworld-overseer/7249464208476495/>

Deisim @Myron Games — VR Game

OCTOBER 2022 - MARCH 2025

Mostly bug fixing, refactoring and writing the trading AI.

<https://www.meta.com/experiences/deisim/3526702020710931/>



SKILLS

C++, C#, html, UML

Unity, Unreal

Perforce, Github, Plastic SCM

LANGUAGES

Dutch - C2

English - C2

French - B1

LINKS

LinkedIn:

<https://www.linkedin.com/in/arno-poppe-53a626161/>