

# **COURSE SECTION INFORMATION (CSI)**

MTM6302 Introduction to JavaScript Interactive Media Design

Professor's Name: Michael Eisenbraun Course Section: 10, 20, 30

Phone/Office: Term: Fall

Out of Class Assistance: Academic Level:

## **Learning Resources**

Course Web site: https://imdac.github.io/mtm6302/

#### **Evaluation Breakdown**

Assessment	Value	CLRs
Participation 1: Get Ready for Git	2%	1, 2
Participation 2: Git JavaScript	2%	4
Participation 3: Crazy Cats	2%	3, 4
Participation 4: Looping Lizards	2%	3, 4
Participation 5: Get Your Functions On	2%	3, 4
Participation 6: Scramble Pseudocode	2%	3
Participation 7: Comedy of Errors	2%	3
Participation 8: Complete Autocomplete	2%	3, 4
Participation 9: Color Picker	2%	1, 2, 3, 4
Participation 10: Sassy Cats	2%	1, 2, 3, 4
Exercise 1: Madlibs	6%	4
Exercise 2: Looping Lyrics	6%	3, 4
Exercise 3: Functional Fishing	6%	3, 4
Exercise 4: Jeopardy	6%	1, 2, 3, 4
Exercise 5: Sassy Shapes	6%	1, 2, 3, 4
Exercise 6: Double Jeopardy (Bonus)	0%	1, 2, 3, 4
Project 1: Scramble	25%	3, 4
Project 2: Memory	25%	1, 2, 3, 4

Learning Schedule (subject to change with notification)

Date	Weekly Theme and Learning Outcomes	Learning Activities	Assessments (%)	Resources	CLRs
Week 1	Course Introduction     Students will receive an introduction of the course			https://imdac.gi thub.io/mtm63 02/content/#w eek-1	1, 2
	Students will install and update the necessary tools				
Week 2	Git and JavaScript Basic • Students will receive a	Participation 1: Get Ready for Git	2%	https://imdac.gi thub.io/mtm63 02/content/#w	1, 2, 4
	basic introduction to JavaScript, Git and GitHub	Participation 2: Git JavaScript	2%	eek-2	
Week 3	Objects and Arrays • Students will learn how to create and use	Participation 3: Crazy Cats	2%	https://imdac.gi thub.io/mtm63 02/content/#w	3, 4
	Objects and Arrays in JavaScript	Exercise 1: Madlibs	6%	eek-3	
Week 4	Control Flow     Students will learn about and to use	Participation 4: Looping Lizards	2%	https://imdac.gi thub.io/mtm63 02/content/#w	3, 4
	operators, conditional statements and loops	Exercise 2: Looping Lyrics	6%	eek-4	
Week 5	Functions  • Students will learn how to create and use	Participation 5: Get Your Functions On	2%	https://imdac.gi thub.io/mtm63 02/content/#w	3, 4
	customs functions  • Students will learn to write pseudocode	Exercise 3: Functional Fishing	6% eek-5	eek-5	
Week 6	Students will how to solve problems and debug their gode.	Participation 6: Scramble Pseudocode	2%	https://imdac.gi thub.io/mtm63 02/content/#w eek-6	3, 4
	debug their code	Participation 7: Comedy of Errors	2%		
Week 7	<ul> <li>Methods</li> <li>Students will learn how to use different pre-defined methods</li> </ul>	Participation 8: Complete Autocomplete	2%	https://imdac.gi thub.io/mtm63 02/content/#w eek-7	3, 4
Week 8	BREAK	BREAK	BREAK	BREAK	BREAK

Week 9	DOM Manipulation  ■ Students will learn about the DOM and manipulate it using JavaScript	Exercise 4: Jeopardy Project 1: Scramble	2% 25%	https://imdac.gi thub.io/mtm63 02/content/#w eek-9	1, 2, 3, 4
Week 10	Students will learn about DOM Events and how to respond when DOM Event occur	Participation 9: Color Picker	2%	https://imdac.gi thub.io/mtm63 02/content/#w eek-10	1, 2, 3, 4
Week 11	Frameworks and Libraries  • Students will learn about different Frameworks and Libraries available for JavaScript and CSS  • Students will learn the basics of how to use jQuery			https://imdac.gi thub.io/mtm63 02/content/#w eek-11	1, 2, 3, 4
Week 12	Sass Basics  • Students will learn about basics of using Sass	Exercise 5: Sassy Shapes	6%	https://imdac.gi thub.io/mtm63 02/content/#w eek-12	1, 2, 4
Week 13	SassScript  • Students will learn how use Sass as a scripting language.	Participation 10: Sassy Cats	2%	https://imdac.gi thub.io/mtm63 02/content/#w eek-13	1, 2, 3, 4
Week 14	Course Review     Students will receive a review of the topics discussed in the course			https://imdac.gi thub.io/mtm63 02/content/#w eek-14	1, 2, 3, 4
Week 15	Finals Week  • Students will be given time to work on their final project	Exercise 6: Double Jeopardy Project 2: Memory	0% 25%	https://imdac.gi thub.io/mtm63 02/content/#w eek-15	

### **Other Important Information**

#### Late Policy:

Any work submitted after the due specified, without prior approval, will receive a **ZERO** for that assignment.

### Plagiarism Policy:

Plagiarism is defined as presenting someone else's work, in whole or in part, as one's own, and includes the verbal or written submission of another work (for example, ideas, wording, code, graphics,

music, and inventions) without crediting that source. This includes all electronic sources (for example, the Internet, television, video, film, and recordings), all print and written sources (for example, books, periodicals, lyrics, government publications, promotional materials, and academic assignments), and all verbal sources (for example, conversations and interviews).

Plagiarism, whether done deliberately or accidentally, is not allowed. The facilitation of plagiarism, that is, one student sharing his or her work with other students, is also not allowed. All parties caught plagiarizing will receive a ZERO.