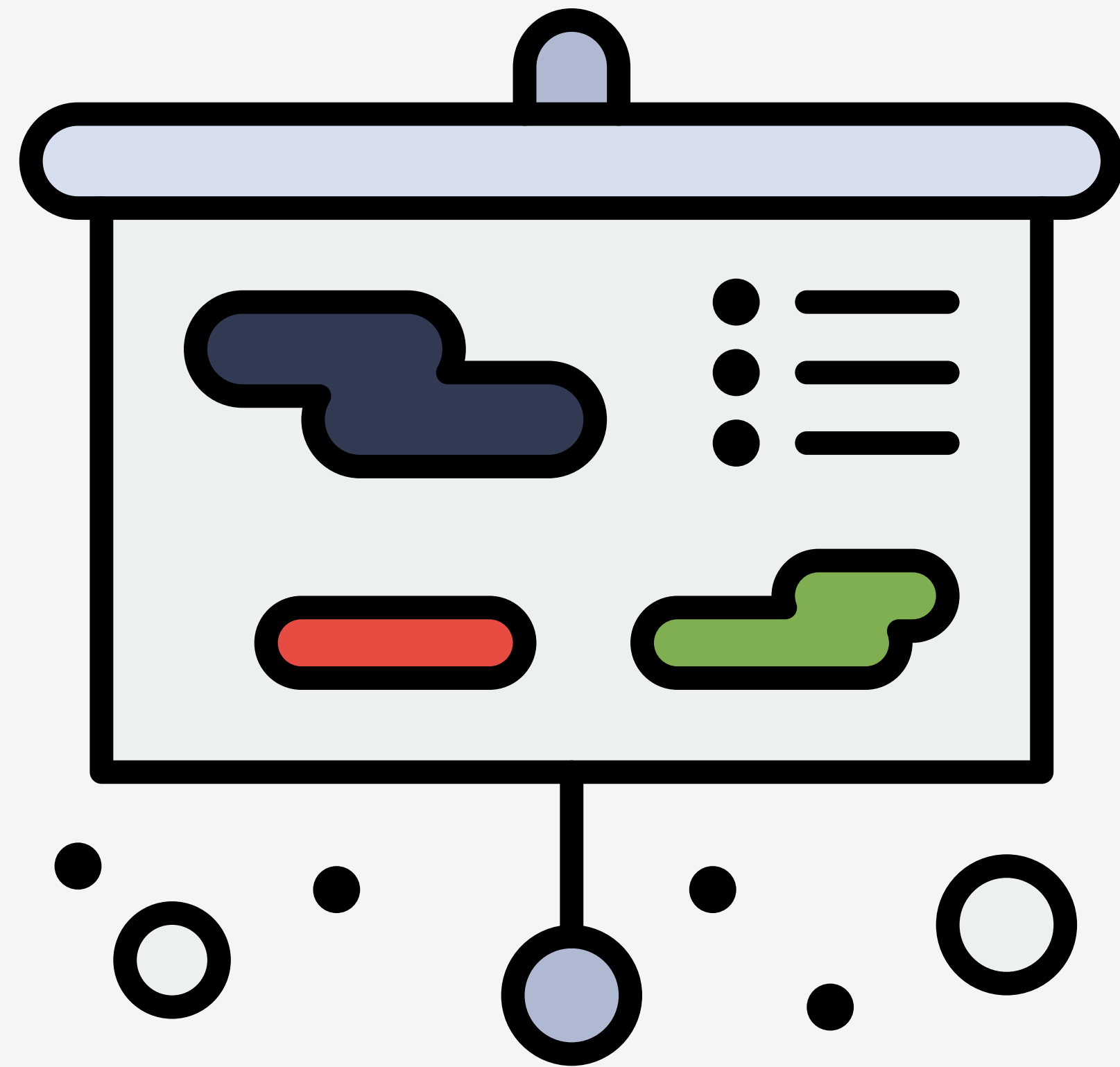

INTRODUCTION TO JAVASCRIPT

Lecture 10

TODAY'S TOPICS



- Branching and Merging
- **Exercise:** Scramble Pseudocode

ANNOUNCEMENTS



- Sign-in Sheet
- Grades

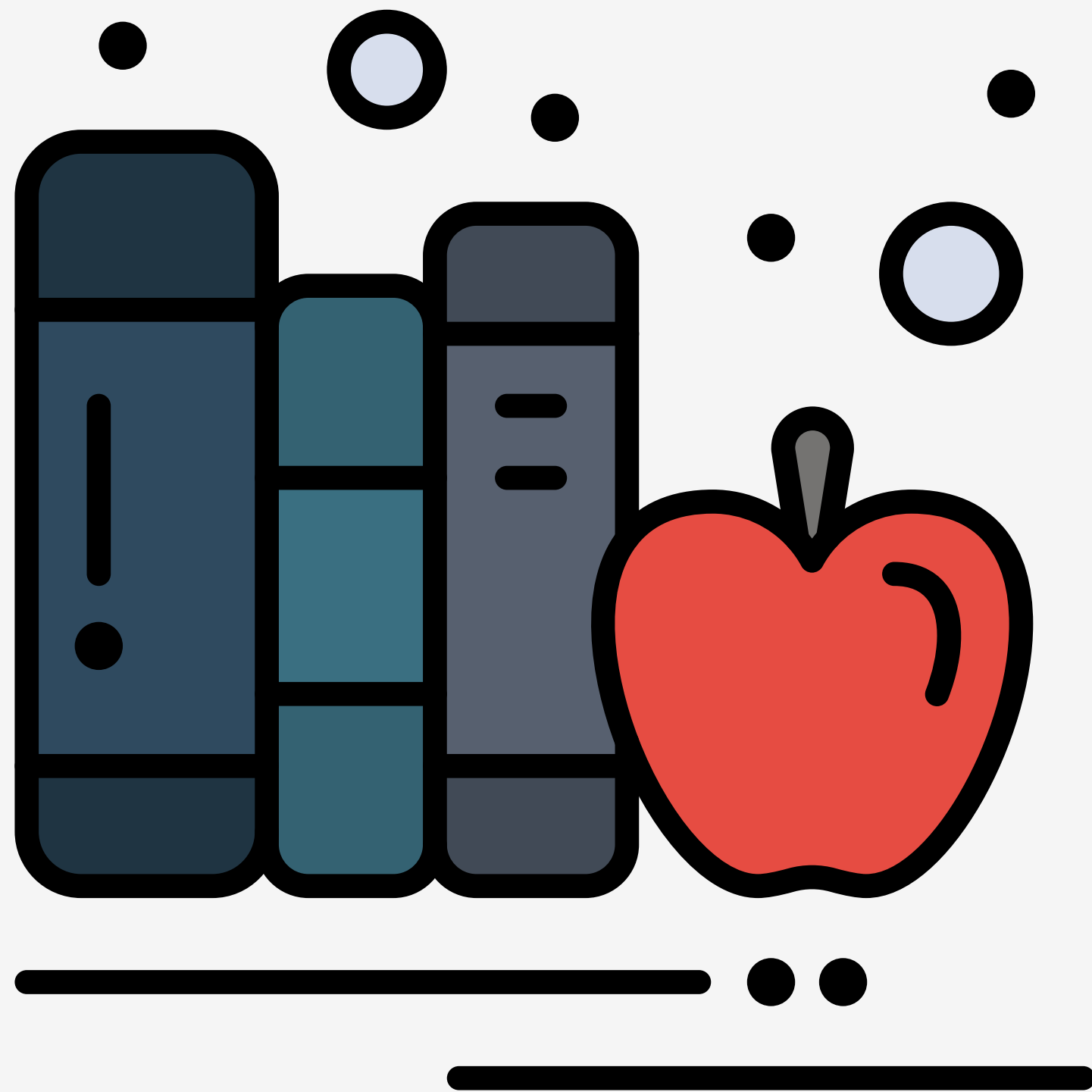
LOGS, BRANCHING AND MERGING

GIT LOG



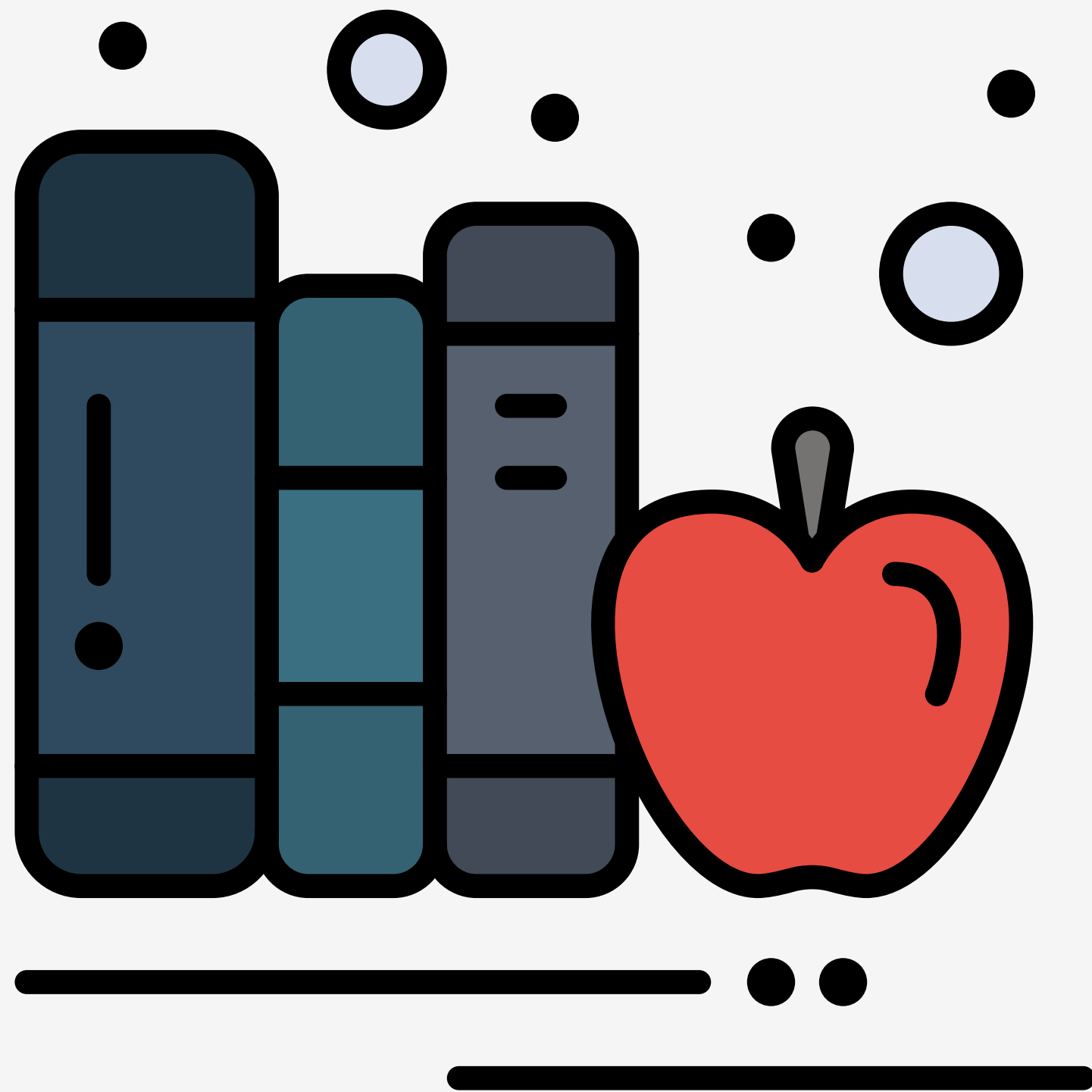
- Every time a commit is made it is recorded in the log
- The log serves as the history for the repository
- To view the log, use `git log`

GIT BRANCH



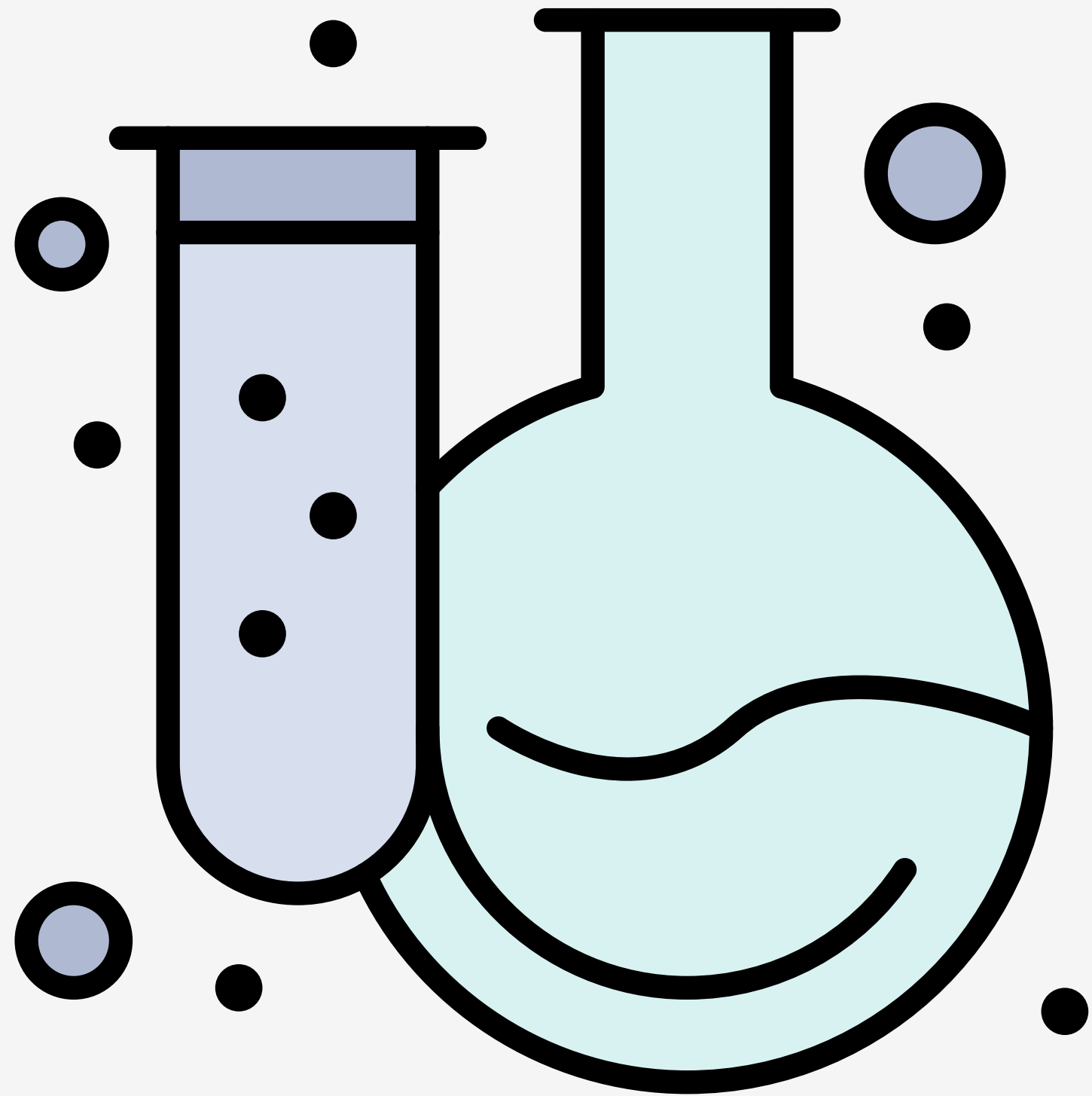
- Branches are alternate timelines in a repository.
- Branches are a way of safely modifying a project without affecting the production copy
- Git encourages using branches often
- To create a branch, use `git branch <name>`

GIT MERGE



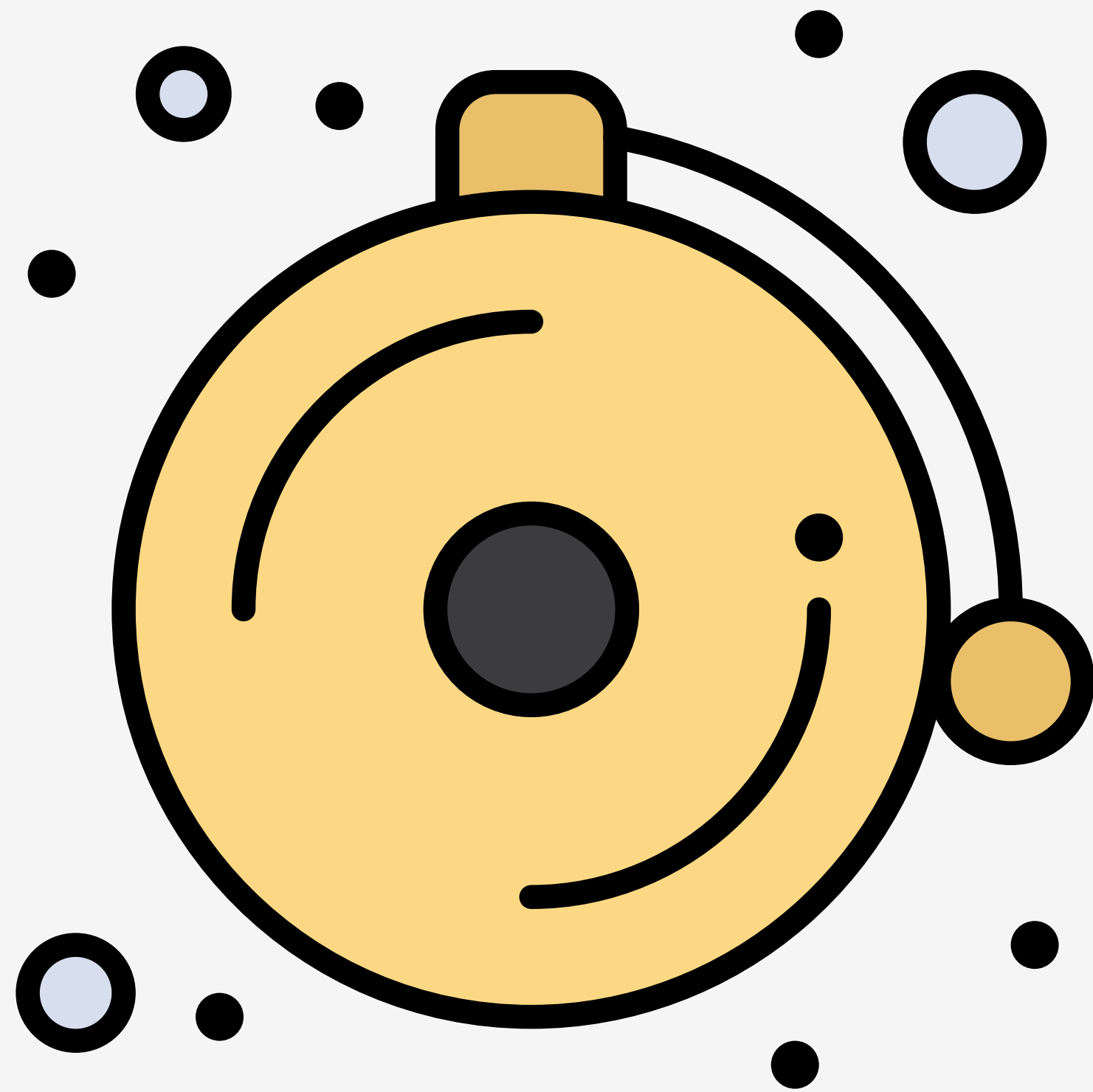
- Merging combines the commits of two branches
- Both branches will still exist after a merge
- To merge, use `git merge <branch>`

SCRAMBLE PSEUDOCODE



- *GITHUB CLASSROOM ASSIGNMENT*
- In the `scramble.js`, write the pseudocode to outline the logical structure of the game
- Include the necessary objects, arrays, and functions
- *DUE:* Fri. Oct. 11 @ 11:59 PM

NEXT TIME...



- String and Array Methods
- **Participation:** Complete Autocomplete
- **Friday:** Work period