# 쉽고 재미있는 Swift Package 동적 프레임워크 만들기

## Swift Package



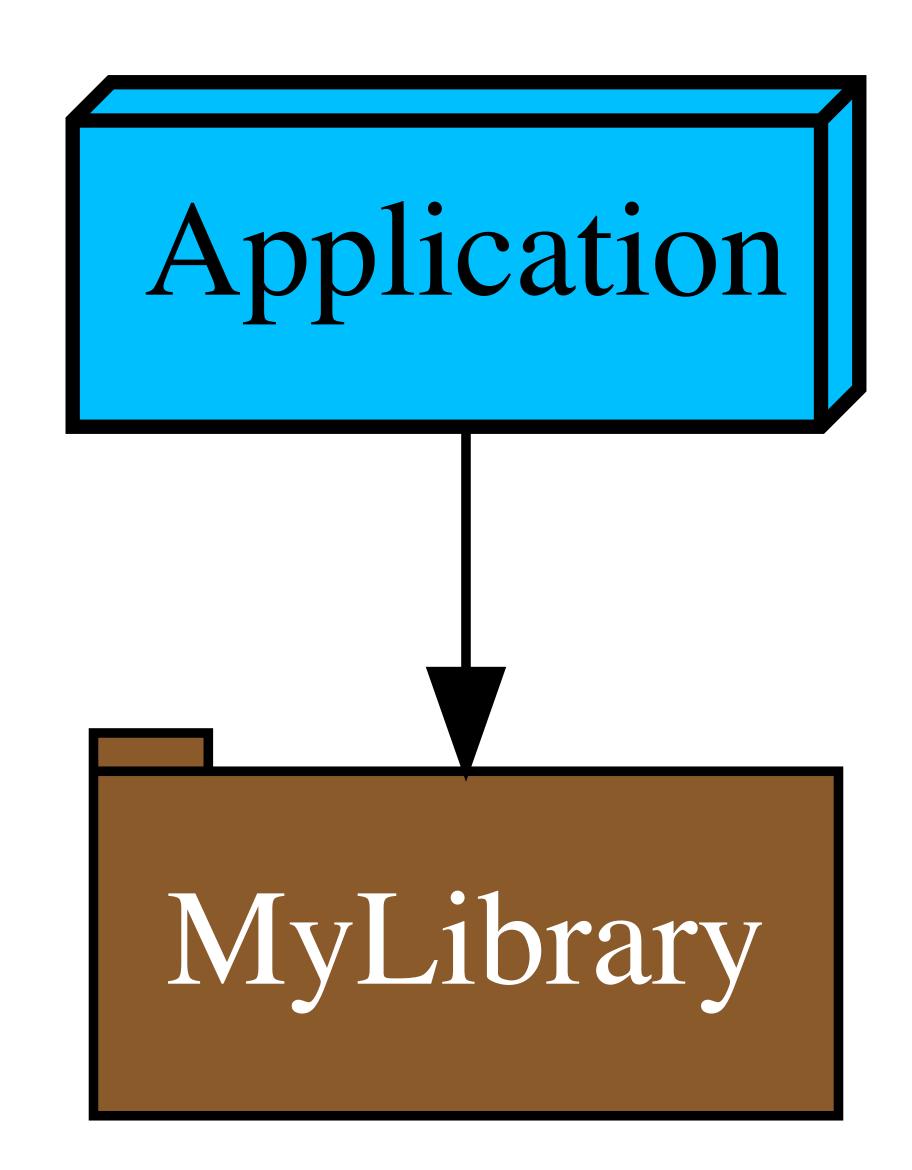
## Swift Package

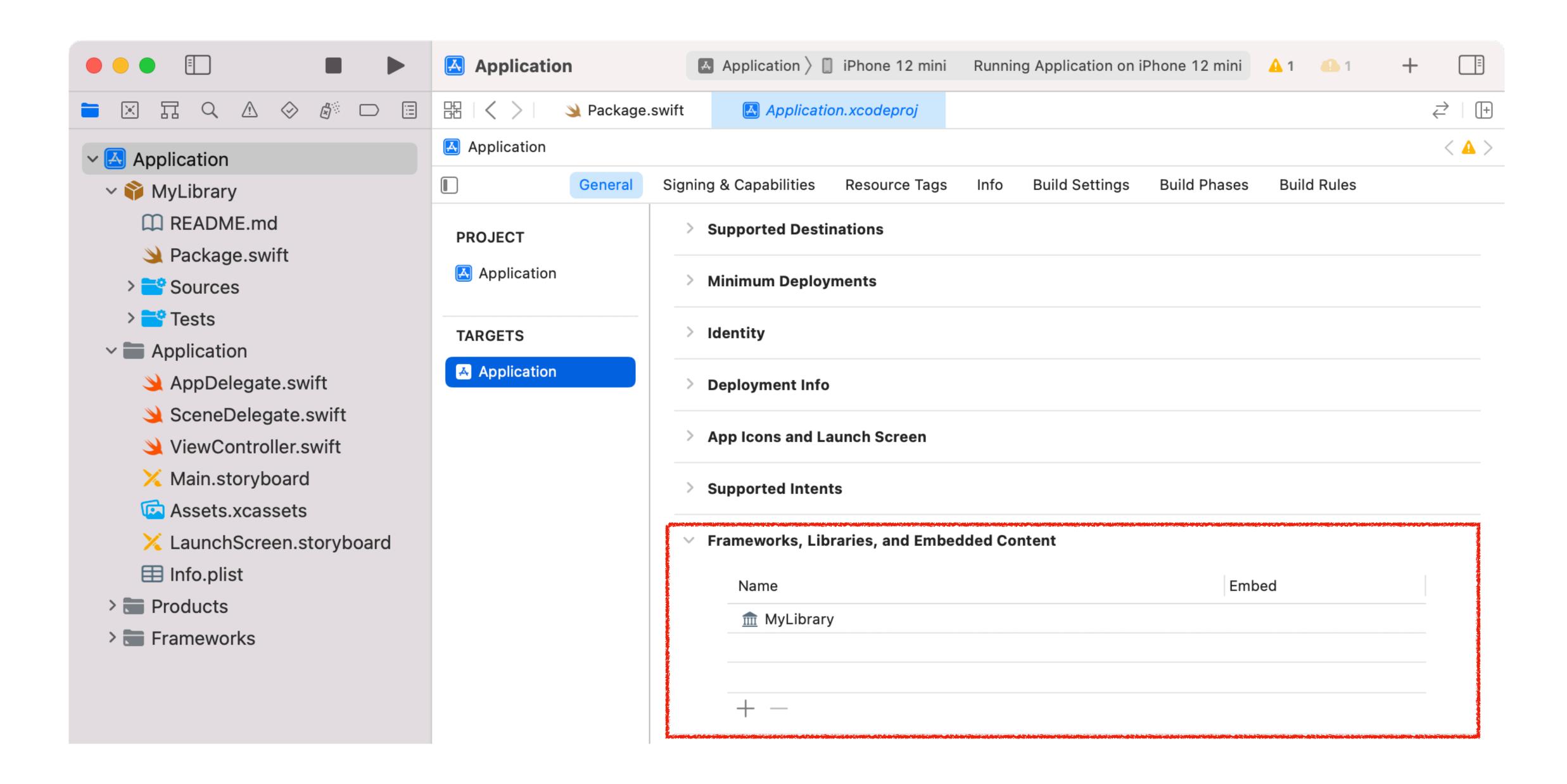
• 기본 Mach-O는 Static Library

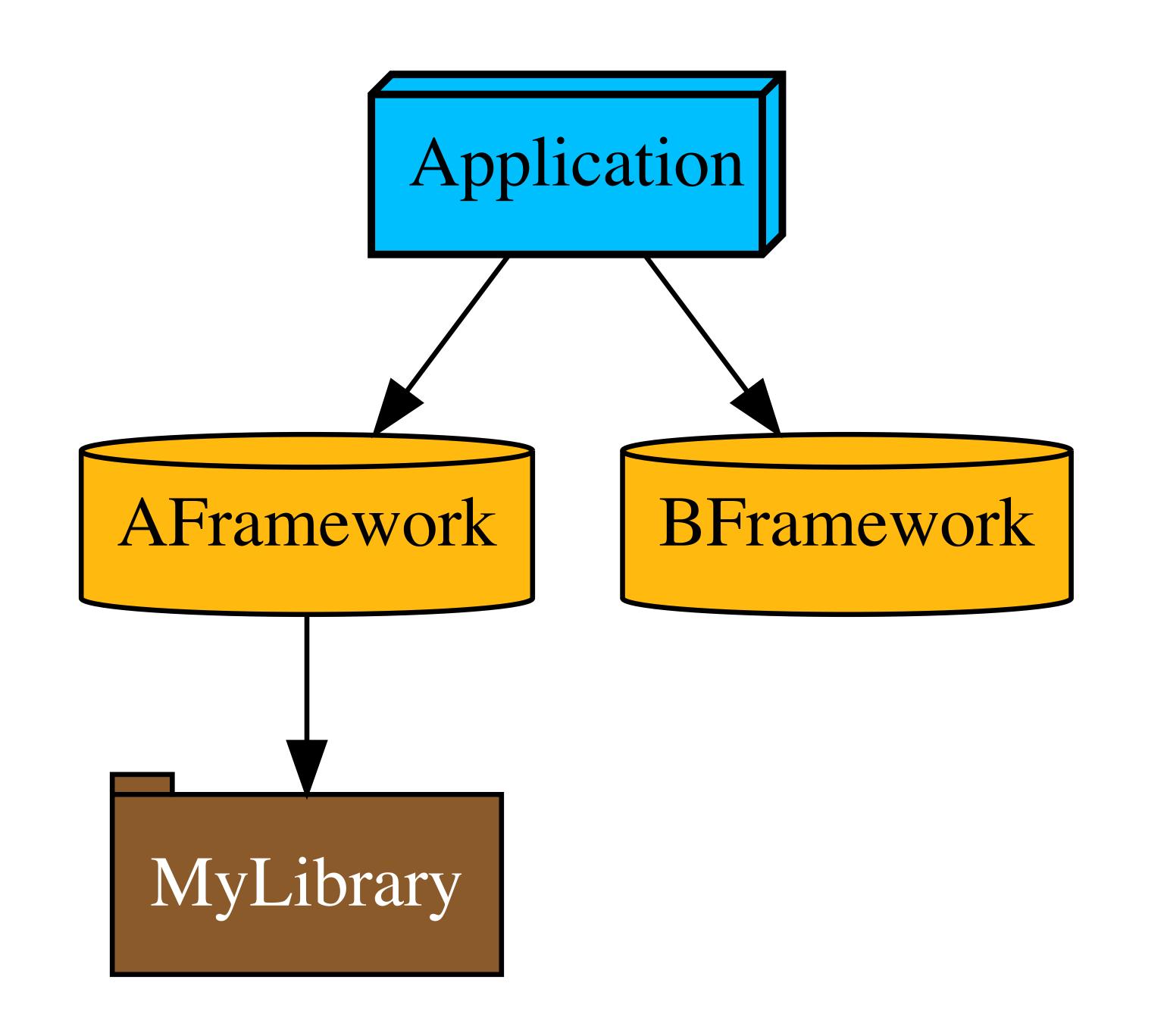
```
≠ ≣□ | (
                  MyLibrary \ Model Package.swift \ No Selection
// swift-tools-version: 5.7
 README.md
 Package.swift
                         // The swift-tools-version declares the minimum

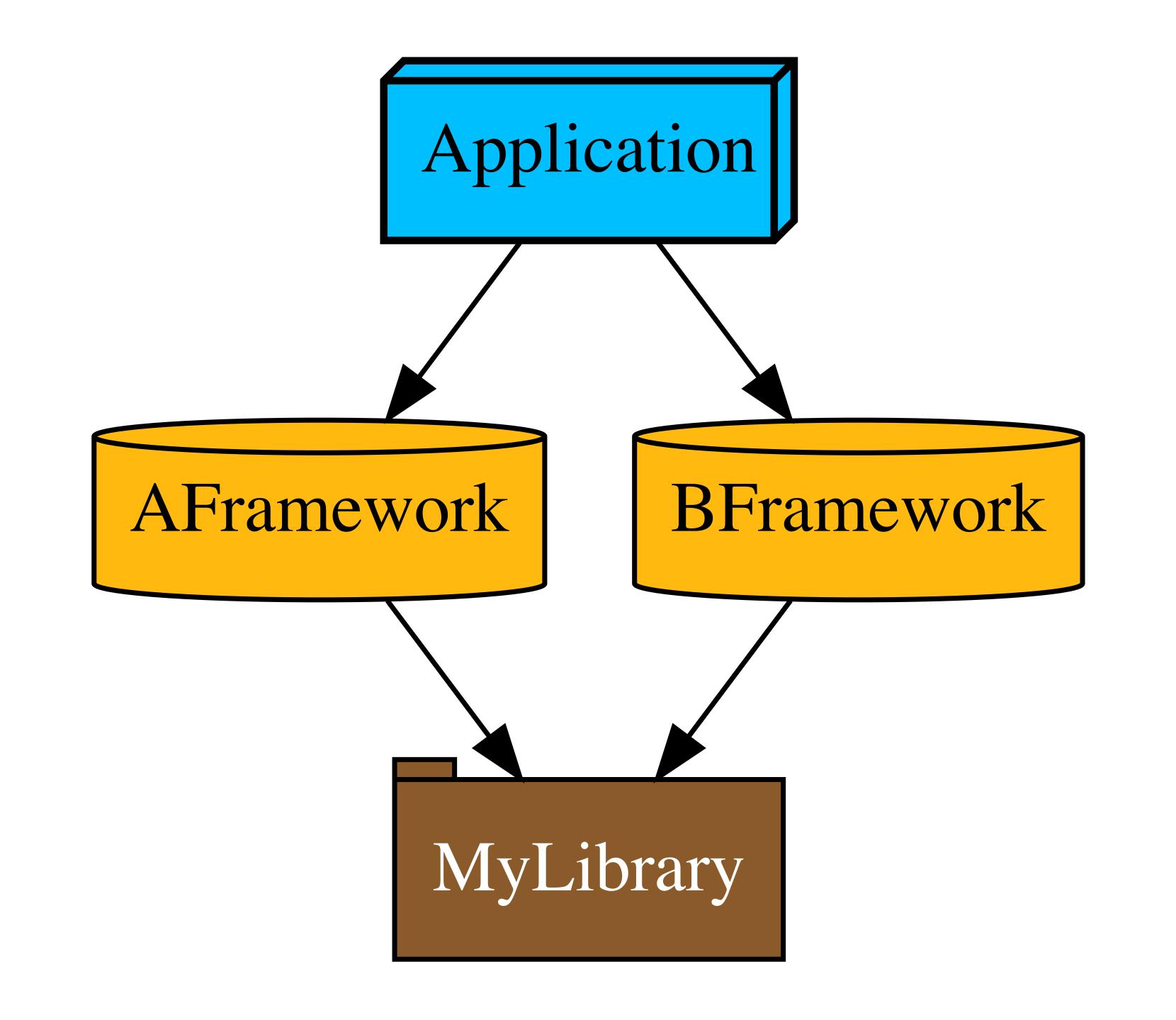
✓ Sources

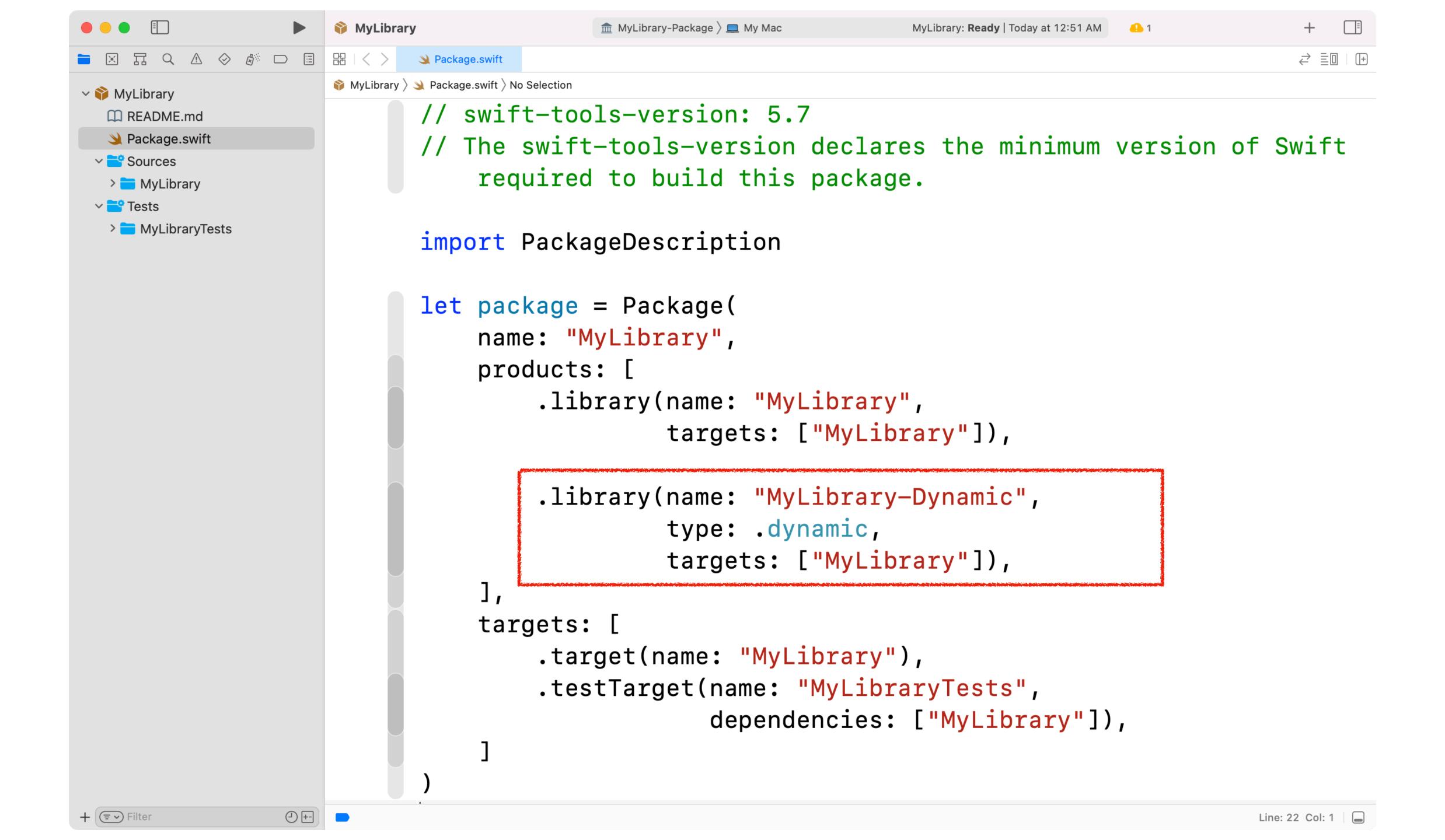
                              version of Swift required to build this
 > MyLibrary
 ∨ 👺 Tests
                              package.
 MyLibraryTests
                         import PackageDescription
                         let package = Package(
                             name: "MyLibrary",
                             products: [
                                  .library(
                                       name: "MyLibrary",
                                       targets: ["MyLibrary"]),
                              ],
                              targets: [
                                  .target(
                                       name: "MyLibrary",
                                       dependencies: []),
                                  .testTarget(
                                       name: "MyLibraryTests",
                                       dependencies: ["MyLibrary"]),
```











### **Swift Packages**

#### **New Features**

 The Swift Package Manager now builds package products and targets as dynamic frameworks automatically, if doing so avoids duplication of library code at runtime. (59931771) (FB7608638)

이제 Swift 패키지 관리자는 런타임에 라이브러리 코드 중복을 방지하는 경우 패키지 제품 및 타겟을 동적 프레임워크로 자동 빌드합니다. (59931771) (fb7608638)

- DeepL 번역

