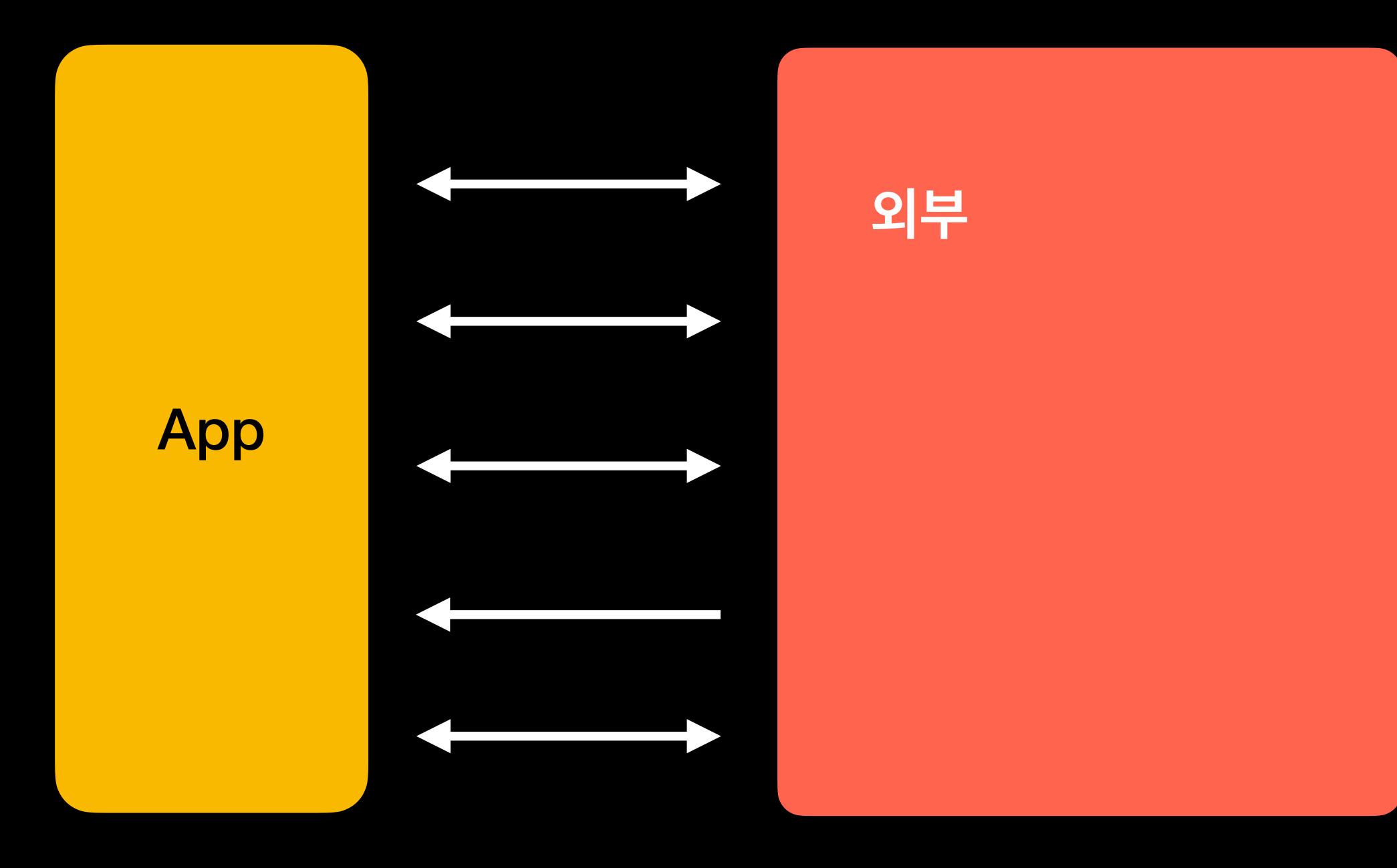
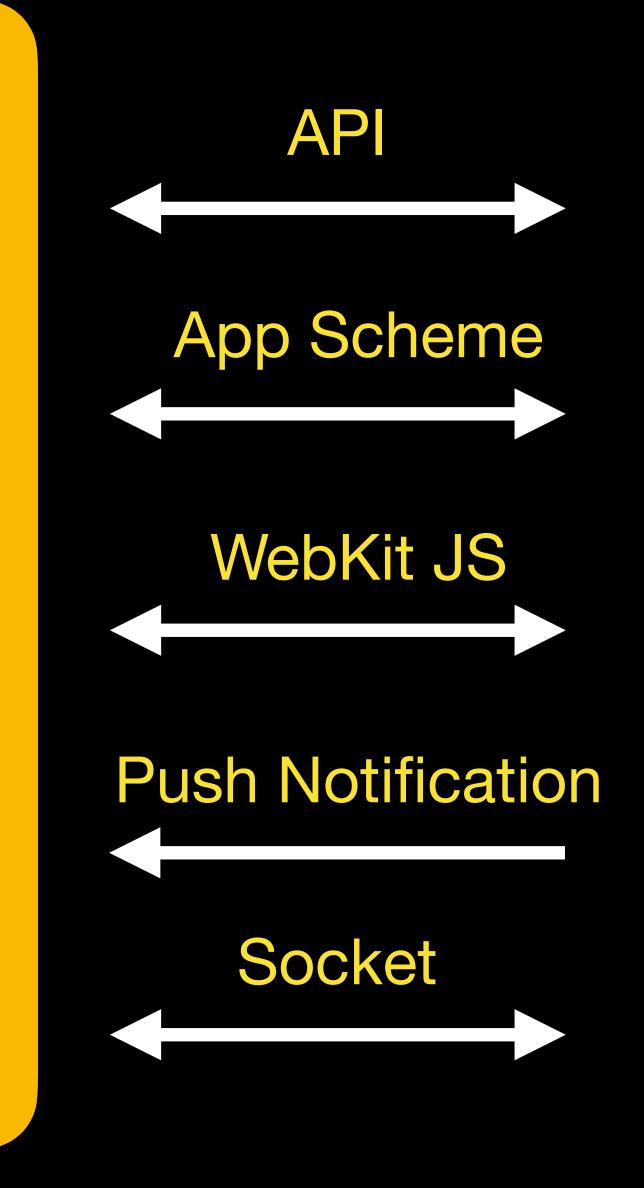
동적 데이터을 대응하는 코드 작성하기

Plugin 패턴을 활용하기





App

외부

- Server
- App
- Web
- Apple Push Service
- Socket

- 외부 서비스와 앱 간의 통신은 다양함
- 외부 서비스와 앱 간에는 약속한 데이터를 전달
 - 전달하고 받을 데이터의 구조화
 - API는 URL, Parameter, Response 등 송수신에 필요한 데이터 구조화 작업
 - App Scheme, Javascript Handler 등에서 전달받은 데이터의 처리는 구조화가 되어 있지 않음

```
// WKScriptMessageHandler 프로토콜 메서드 구현
func userContentController(_ userContentController: WKUserContentController, didReceive message: WKScriptMessage) {
    // 메시지의 이름과 body 추출
    guard
        message.name == "actionHandler",
        let messageBody = message.body as? [String: Any],
        let action = messageBody["action"] as? String
    else { return }
    // Action에 따라 처리하는 switch 문
    switch action {
    case "loading": loading(body: messageBody)
    case "openCard": openCard(body: messageBody)
    case "payment": payment(body: messageBody)
    case "log": log(body: messageBody)
    default: break
// loading Action을 처리하는 함수
func loading(body: [String: Any]) {
   guard
        let value = body["show"] as? Bool
    else { return }
   switch value {
    case true: showLoading()
    case false: hideLoading()
// payment Action을 처리하는 함수
func payment(body: [String: Any]) {
   guard
        let id = body["paymentId"] as? String,
        let info = body["paymentInfo"] as? [String: String]
    else { return }
    cardPayment(paymentId: id, paymentInfo: info)
```

```
// WKScriptMessageHandler 프로토콜 메서드 구현
func userContentController(
   userContentController: WKUserContentController,
   didReceive message: WKScriptMessage
   // 메시지의 이름과 body 추출
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func payment(body: [String: Any]) {
   guard
       let id = body["paymentId"] as? String,
       let info = body["paymentInfo"] as? [String: String]
   else { return }
   cardPayment(paymentId: id, paymentInfo: info)
```

```
struct WKScriptMessageActionHandler {
    let closure: (_ body: [String: Any], _ webView: WKWebView?) -> Void
class WebViewManager {
    private let actionHandlers: [String: WKScriptMessageActionHandler]
    var webView: WKWebView?
    init(actionHandlers: [String: WKScriptMessageActionHandler] = [:]) {
        self.actionHandlers = actionHandlers
    // WKScriptMessageHandler 프로토콜 메서드 구현
    func userContentController(
          userContentController: WKUserContentController,
        didReceive message: WKScriptMessage
        // 메시지의 이름과 body 추출
        guard
            message.name == "actionHandler",
            let messageBody = message.body as? [String: Any],
            let action = messageBody["action"] as? String
        else { return }
        actionHandlers[action]?.closure(messageBody, webView)
```

```
let loadingHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
   guard
        let self,
        let value = body["show"] as? Bool
   else { return }
    switch value {
    case true: showLoading()
    case false: hideLoading()
let paymentHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
   guard
        let self,
        let id = body["paymentId"] as? String,
        let info = body["paymentInfo"] as? [String: String]
   else { return }
    cardPayment(paymentId: id, paymentInfo: info)
WebViewManager(actionHandlers: ["loading": loadingHandler,
                                "payment": paymentHandler])
```

- 모든 도메인과의 결합이 된 만능 WebView가 만들어지지 않도록 작업 필요
- 웹페이지에서 받은 ActionHandler를 직접 제어문을 통해 다루지 않아야함
 - WebView를 사용하는 서비스, 도메인에서 Action과 Handler를 주입
 - WebView는 WebView로서의 역할을 제한해야 함.


```
struct WKScriptMessageActionHandler {
    let closure: (_ body: [String: Any], _ webView: WKWebView?) -> Void
class WebViewManager {
    private let actionHandlers: [String: WKScriptMessageActionHandler]
    var webView: WKWebView?
    init(actionHandlers: [String: WKScriptMessageActionHandler] = [:]) {
        self.actionHandlers = actionHandlers
    // WKScriptMessageHandler 프로토콜 메서드 구현
    func userContentController(
          userContentController: WKUserContentController,
        didReceive message: WKScriptMessage
        // 메시지의 이름과 body 추출
        guard
            message.name == "actionHandler",
            let messageBody = message.body as? [String: Any],
            let action = messageBody["action"] as? String
        else { return }
        actionHandlers[action]?.closure(messageBody, webView)
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let loadingHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
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        let self,
        let value = body["show"] as? Bool
   else { return }
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    case true: showLoading()
    case false: hideLoading()
let paymentHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
   guard
        let self,
        let id = body["paymentId"] as? String,
        let info = body["paymentInfo"] as? [String: String]
   else { return }
    cardPayment(paymentId: id, paymentInfo: info)
WebViewManager(actionHandlers: ["loading": loadingHandler,
                                "payment": paymentHandler])
```

```
struct WKScriptMessageActionHandler {
    let closure: (_ body: [String: Any], _ webView: WKWebView?) -> Void
    private let actionHandlers: [String: WKScriptMessageActionHandler]
    AGI MEDATEM! MVMEDATEM!
    init(actionHandlers: [String: WKScriptMessageActionHandler] = [:]) {
        self.actionHandlers = actionHandlers
    // WKScriptMessageHandler 프로토콜 메서드 구현
    func userContentController(
          userContentController: WKUserContentController,
        didReceive message: WKScriptMessage
        // 메시지의 이름과 body 추출
        guard
            message.name == "actionHandler",
            let messageBody = message.body as? [String: Any],
            let action = messageBody["action"] as? String
        else { return }
        actionHandlers[action]?.closure(messageBody, webView)
```

```
let loadingHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
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        let self,
        let value = body["show"] as? Bool
    else { return }
    switch value {
    case true: showLoading()
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let paymentHandler = WKScriptMessageActionHandler {
    [weak self] body, webview in
   guard
        let self,
        let id = body["paymentId"] as? String,
        let info = body["paymentInfo"] as? [String: String]
   else { return }
    cardPayment(paymentId: id, paymentInfo: info)
WebViewManager(actionHandlers: ["loading": loadingHandler,
                                "payment": paymentHandler])
```

```
protocol JSInterfacePluggable {
    var action: String { get }
    func callAsAction(_ message: [String: Any], with: WKWebView)
}
```

```
protocol JSInterfacePluggable {
    var action: String { get }
    func callAsAction(_ message: [String: Any], with: WKWebView)
}

/// Supervisor class responsible for loading and managing JS plugins.

class JSInterfaceSupervisor {
    var loadedPlugins = [String: JSInterfacePluggable]()
    init() {}
}
```

```
extension JSInterfaceSupervisor {
    /// Loads a single plugin into the supervisor.
    func loadPlugin(_ plugin: JSInterfacePluggable) {
        let action = plugin.action
        guard loadedPlugins[action] == nil else {
            assertionFailure("\(action\) action already exists. Please
check the plugin.")
            return
        loadedPlugins[action] = plugin
extension JSInterfaceSupervisor {
    /// Resolves an action and calls the corresponding plugin with a message and web view.
    func resolve(
        _ action: String,
        message: [String: Any],
        with webView: WKWebView) {
        guard
            let plugin = loadedPlugins[action], plugin.action == action
        else {
            assertionFailure("Failed to resolve \((action): Action is not
loaded. Please ensure the plugin is correctly loaded.")
            return
        plugin.callAsAction(message, with: webView)
```

```
protocol JSInterfacePluggable {
    var action: String { get }
    func callAsAction(_ message: [String: Any], with: WKWebView)
}

/// Supervisor class responsible for loading and managing JS plugins.
class JSInterfaceSupervisor {
    var loadedPlugins = [String: JSInterfacePluggable]()
    init() {}
}
```

```
private let supervisor = JSInterfaceSupervisor()

// WKScriptMessageHandler 프로토콜 메서드 구현

func userContentController(
    _ userContentController: WKUserContentController,
    didReceive message: WKScriptMessage
) {
    guard
        message.name == "actionHandler",
        let messageBody = message.body as? [String: Any],
        let action = messageBody["action"] as? String,
        let webView
    else { return }

    supervisor.resolve(action, message: messageBody, with: webView)
}
```

```
extension JSInterfaceSupervisor {
    /// Loads a single plugin into the supervisor.
    func loadPlugin(_ plugin: JSInterfacePluggable) {
        let action = plugin.action
        guard loadedPlugins[action] == nil else {
            assertionFailure("\(action\) action already exists. Please
check the plugin.")
            return
        loadedPlugins[action] = plugin
extension JSInterfaceSupervisor {
    /// Resolves an action and calls the corresponding plugin with a message and web view.
    func resolve(
        _ action: String,
        message: [String: Any],
        with webView: WKWebView) {
        guard
            let plugin = loadedPlugins[action], plugin.action == action
        else {
            assertionFailure("Failed to resolve \((action): Action is not
loaded. Please ensure the plugin is correctly loaded.")
            return
        plugin.callAsAction(message, with: webView)
```

```
class LoadingJSPlugin: JSInterfacePluggable {
   let action = "loading"
    func callAsAction(
        _ message: [String: Any],
       with webView: WKWebView) {
       guard
           let result = Parser(message)
       else { return }
       closure?(result.info, webView)
   func set(_ closure: @escaping (Info, WKWebView) -> Void) {
       self.closure = closure
   private var closure: ((Info, WKWebView) -> Void)?
```

```
extension LoadingJSPlugin {
   struct Info {
       let uuid: String
       let isShow: Bool
private extension LoadingJSPlugin {
   struct Parser {
       let info: Info
       init?(_ dictonary: [String: Any]) {
           guard
               let uuid = dictonary["uuid"] as? String,
               let body = dictonary["body"] as? [String: Any],
               let isShow = body["isShow"] as? Bool
           else { return nil }
           info = .init(uuid: uuid, isShow: isShow)
```

```
class PaymentJSPlugin: JSInterfacePluggable {
    let action = "payment"
    func callAsAction(
        _ message: [String: Any],
       with webView: WKWebView) {
       guard
            let result = Parser(message)
        else { return }
       closure?(result.info, webView)
    func set(_ closure: @escaping (Info, WKWebView) -> Void) {
       self.closure = closure
   private var closure: ((Info, WKWebView) -> Void)?
extension PaymentJSPlugin {
   struct Info {
        let uuid: String
        let paymentAmount: Int
        let paymentTransactionId: String
        let paymentId: String
        let paymentGoodsName: String
```

```
private extension PaymentJSPlugin {
 struct Parser {
   let info: Info
     init?(_ dictonary: [String: Any]) {
       guard
           let uuid = dictonary["uuid"] as? String,
            let body = dictonary["body"] as? [String: Any],
           let paymentAmount = body["amount"] as? Int,
           let paymentTransactionId = body["transactionId"] as? String,
           let paymentId = body["paymentId"] as? String,
           let paymentGoodsName = body["paymentGoodsName"] as? String
        else { return nil }
        info = .init(
         uuid: uuid,
          paymentAmount: paymentAmount,
          paymentTransactionId: paymentTransactionId,
          paymentId: paymentId,
          paymentGoodsName: paymentGoodsName
```

```
class ViewController: UIViewController {
    private let webViewManager = WebViewManager()
    override func viewDidLoad() {
        super.viewDidLoad()
        initPlugins()
    private func initPlugins() {
        let loadingPlugin = LoadingJSPlugin()
        let paymentPlugin = PaymentJSPlugin()
        loadingPlugin.set { info, webView in
            print("LoadingPlugin :", info)
        paymentPlugin.set { info, webView in
            print("PaymentJSPlugin :", info)
        webViewManager.set(plugins: [loadingPlugin, paymentPlugin])
```

- Action Handler를 분석하고, 직접 다루게 되면 만능 WebView가 탄생
- Plugin으로 Action을 구조화하며, WebView에서 등록된 Plugin을 호출하여 해당 Action의 책임을 가지지 않도록 함.
- 각 Plugin은 Action, 데이터 유효성 검증을 구현하여 Plugin을 검증할 수 있으며, Plugin 이 호출되었을 때의 응답값을 예상할 수 있음
- Plugin 방식은 웹페이지의 Javascript, 앱 푸시, 챗의 데이터, 웹 소켓 등의 동적 데이터 를 유연하게 대응할 수 있음

##