

Code States Project

Games Designed for Next Quarter

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OBJECTIVES

● 최종 목표

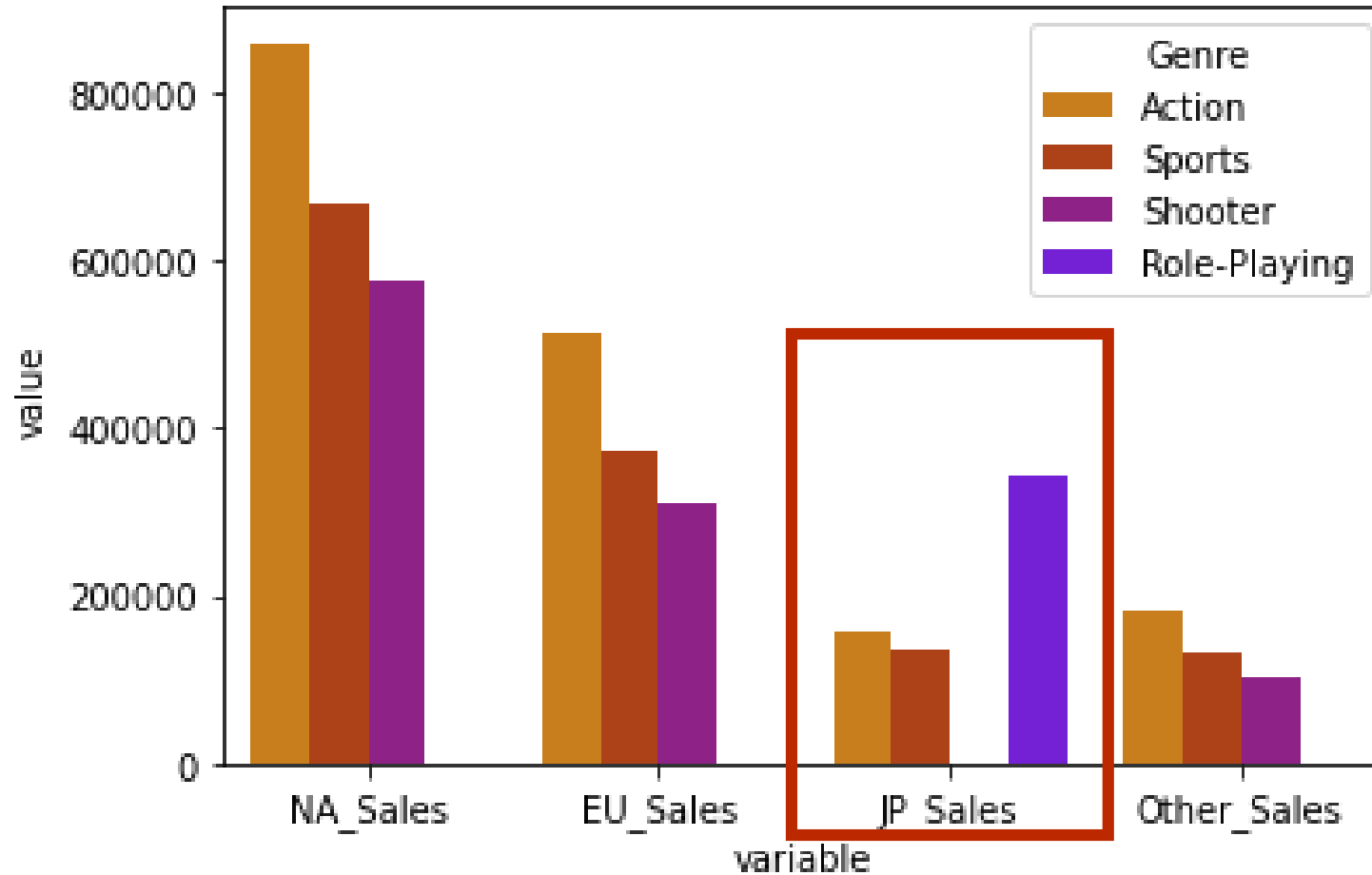
: 다음 분기에 어떤 게임을 설계할 것인가?

● 세부 목표

- 지역에 따라 선호하는 장르
- 연도별 게임 트렌드
- 출고량 높은 게임의 특징 분석
- 최근 데이터를 기반으로 분석

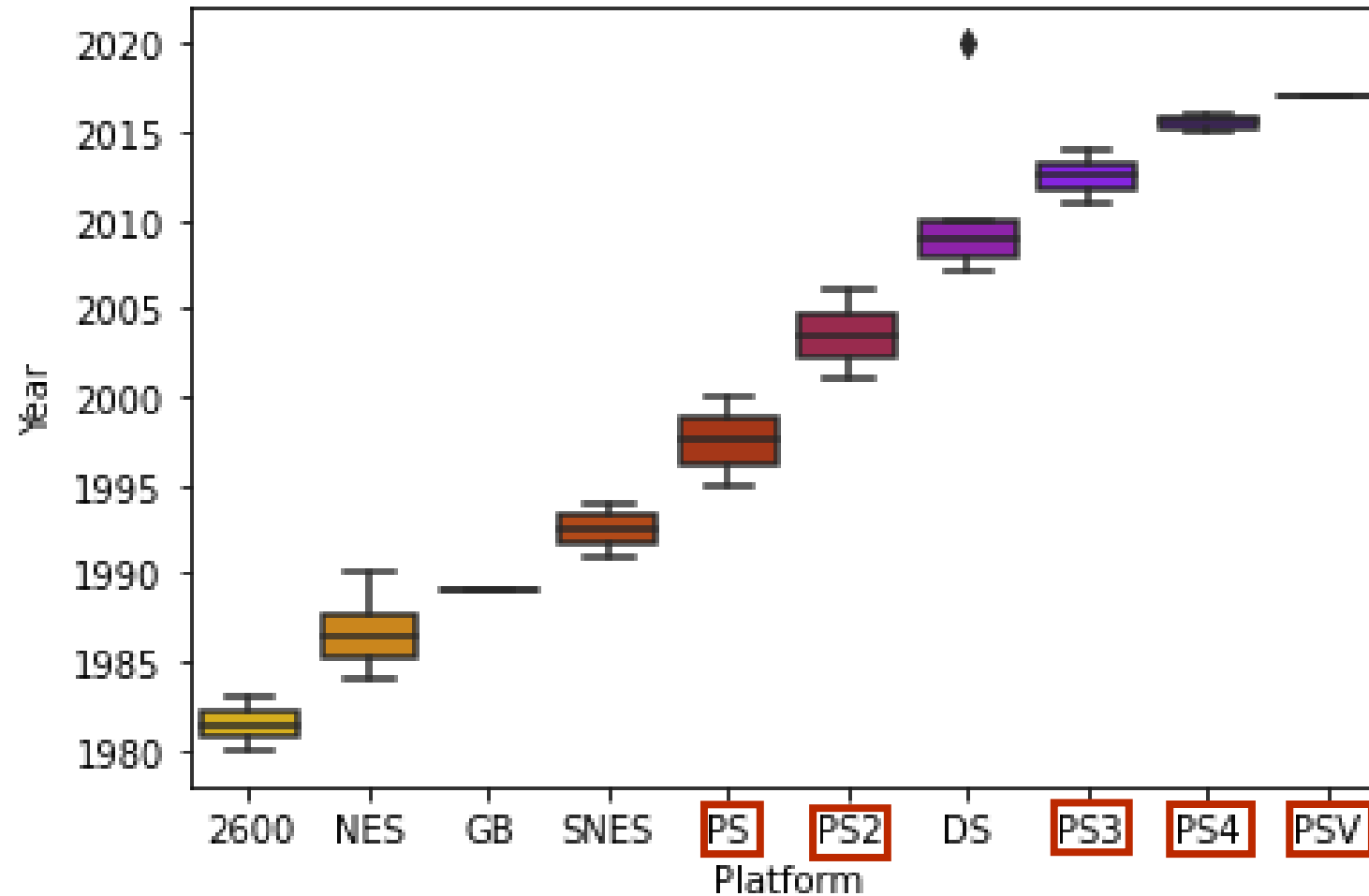
REPORT

Location 1.Genre Top 3



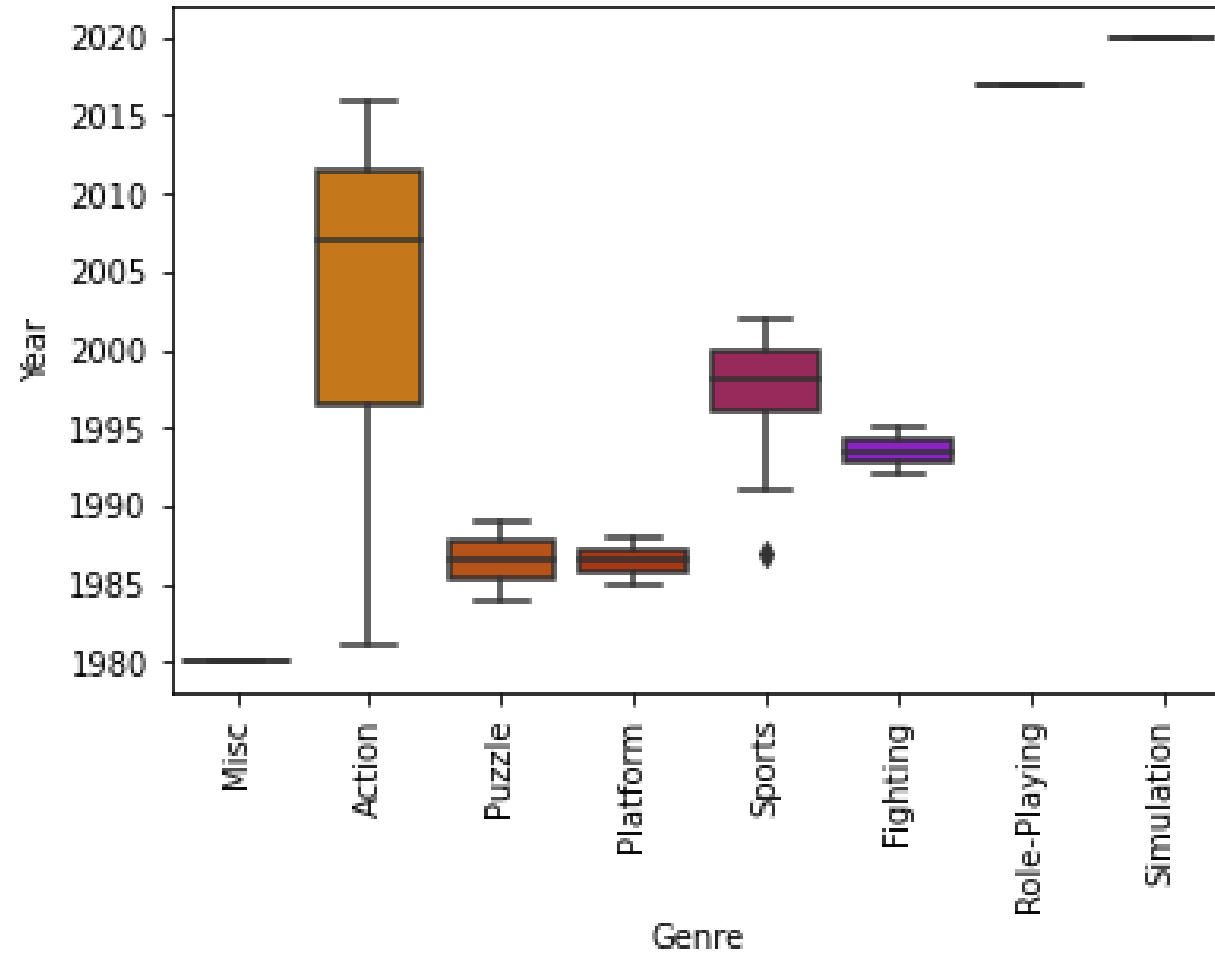
REPORT

The trend 1.Platform



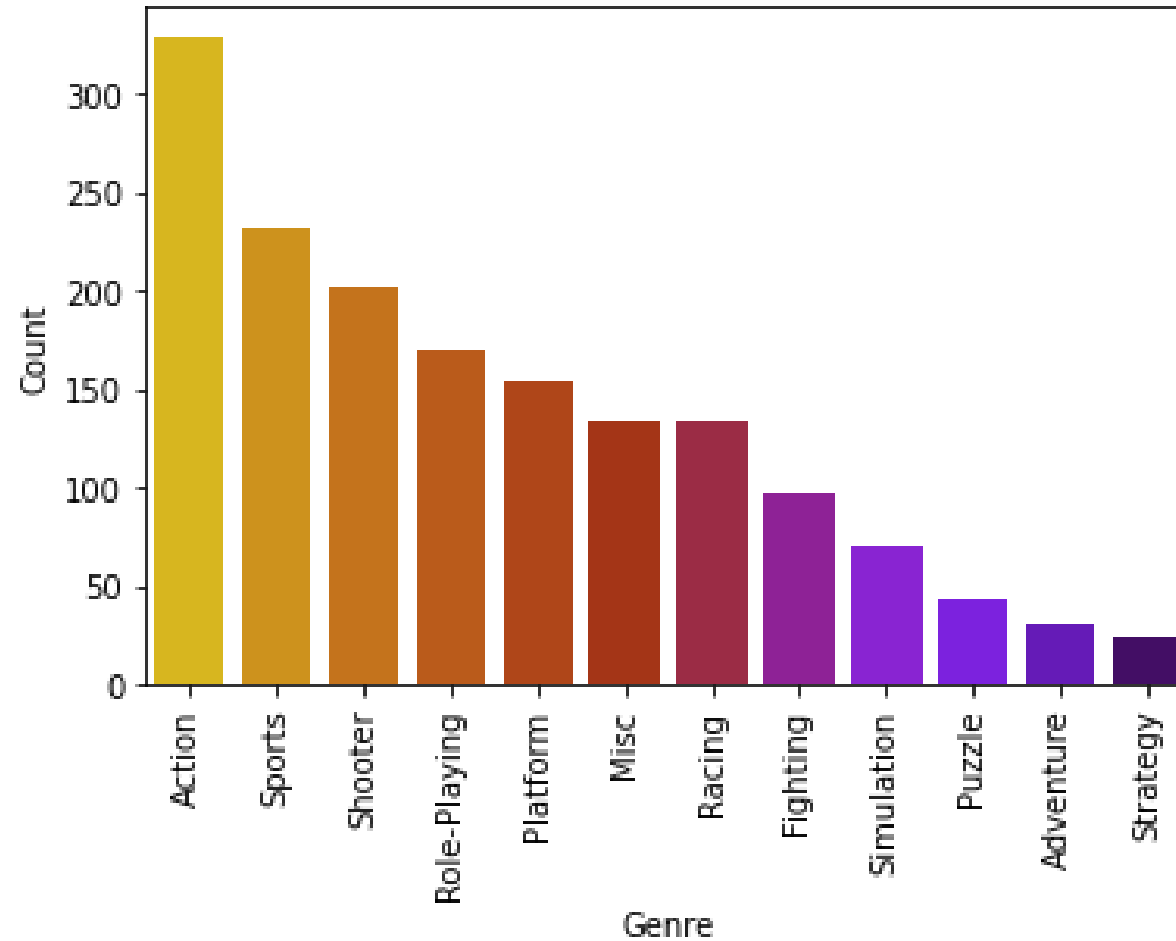
REPORT

The trend 2.Genre



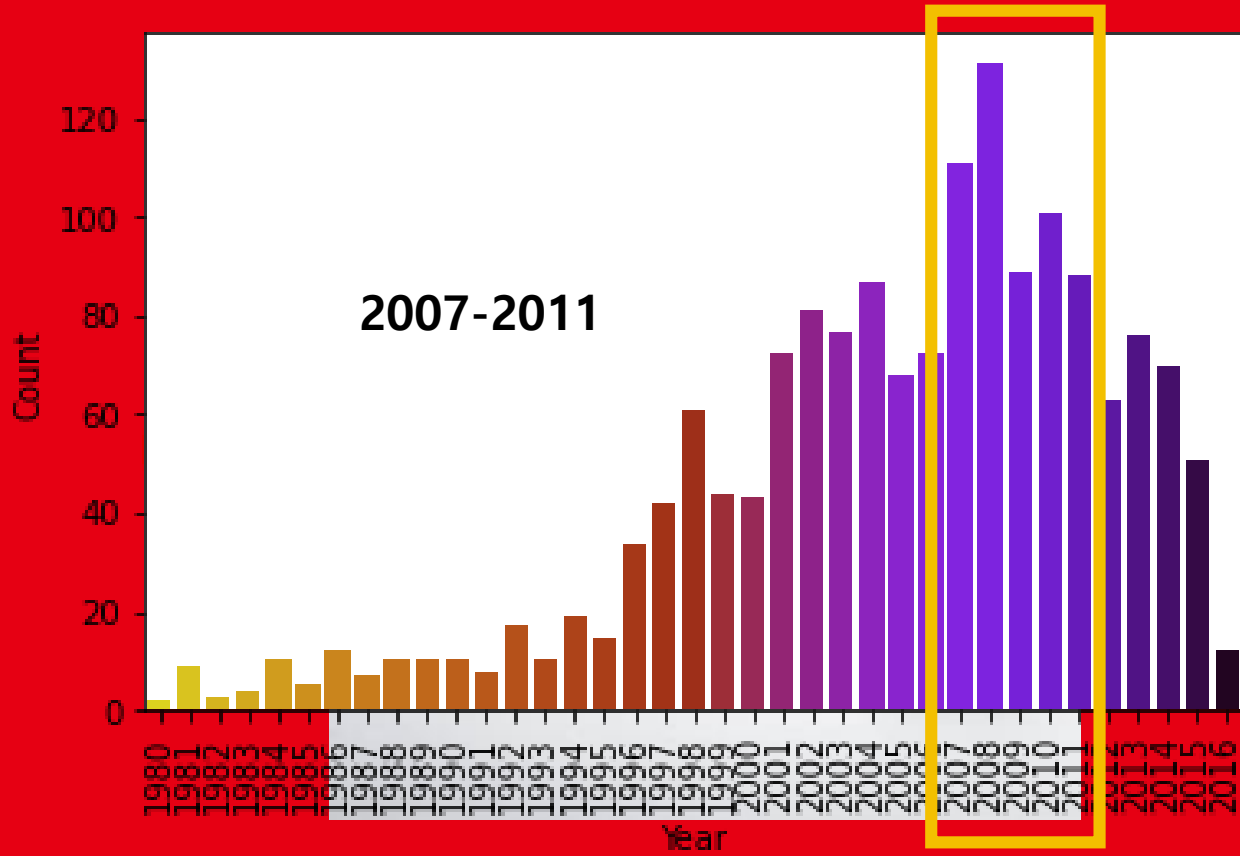
REPORT

The Most 1.Genre



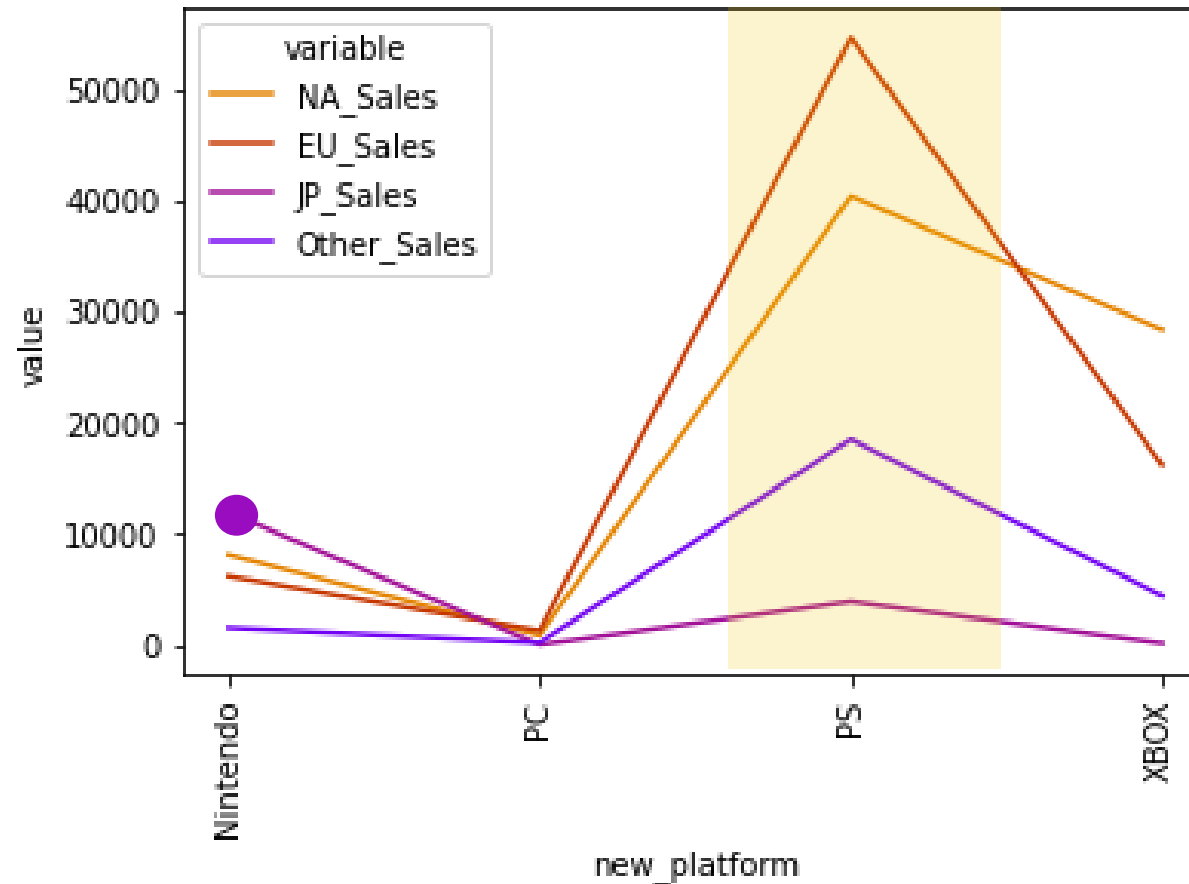
REPORT

The Most 2.Game



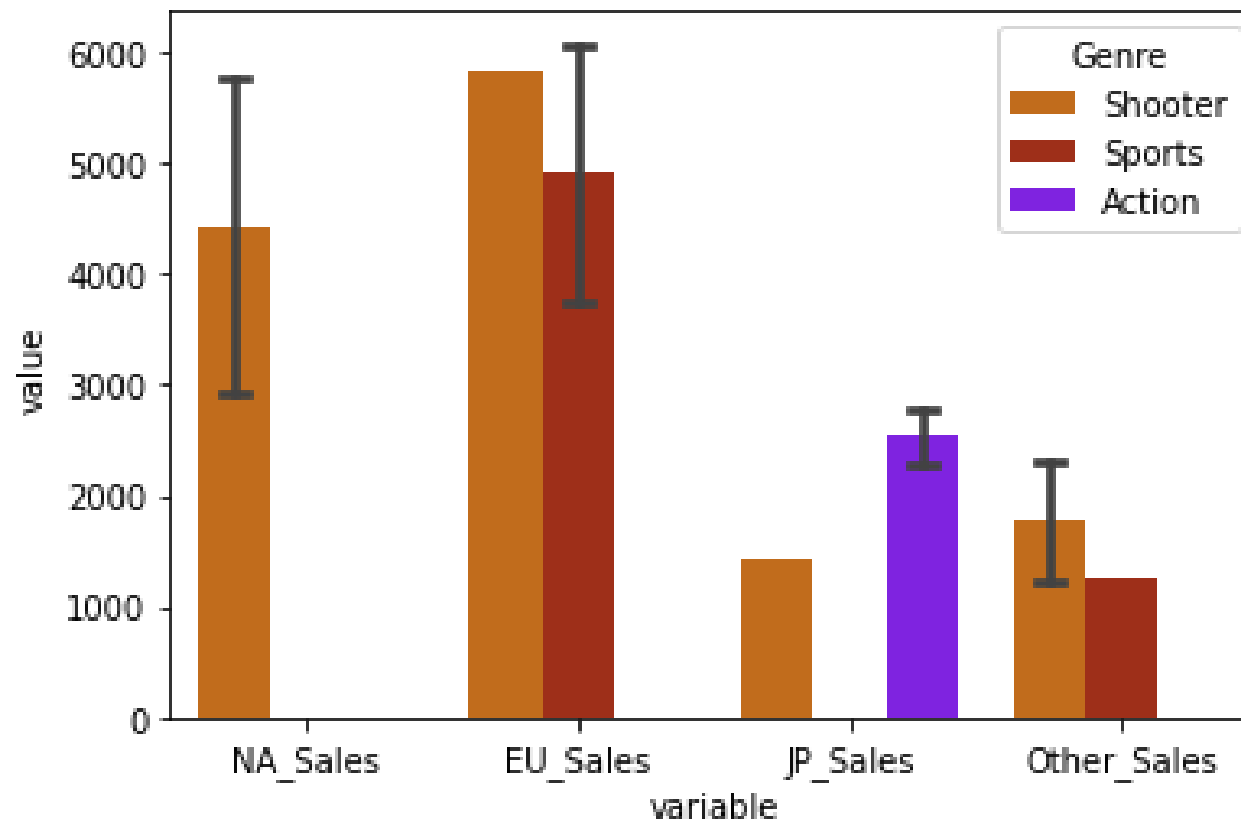
REPORT

The Recent 1.Platform



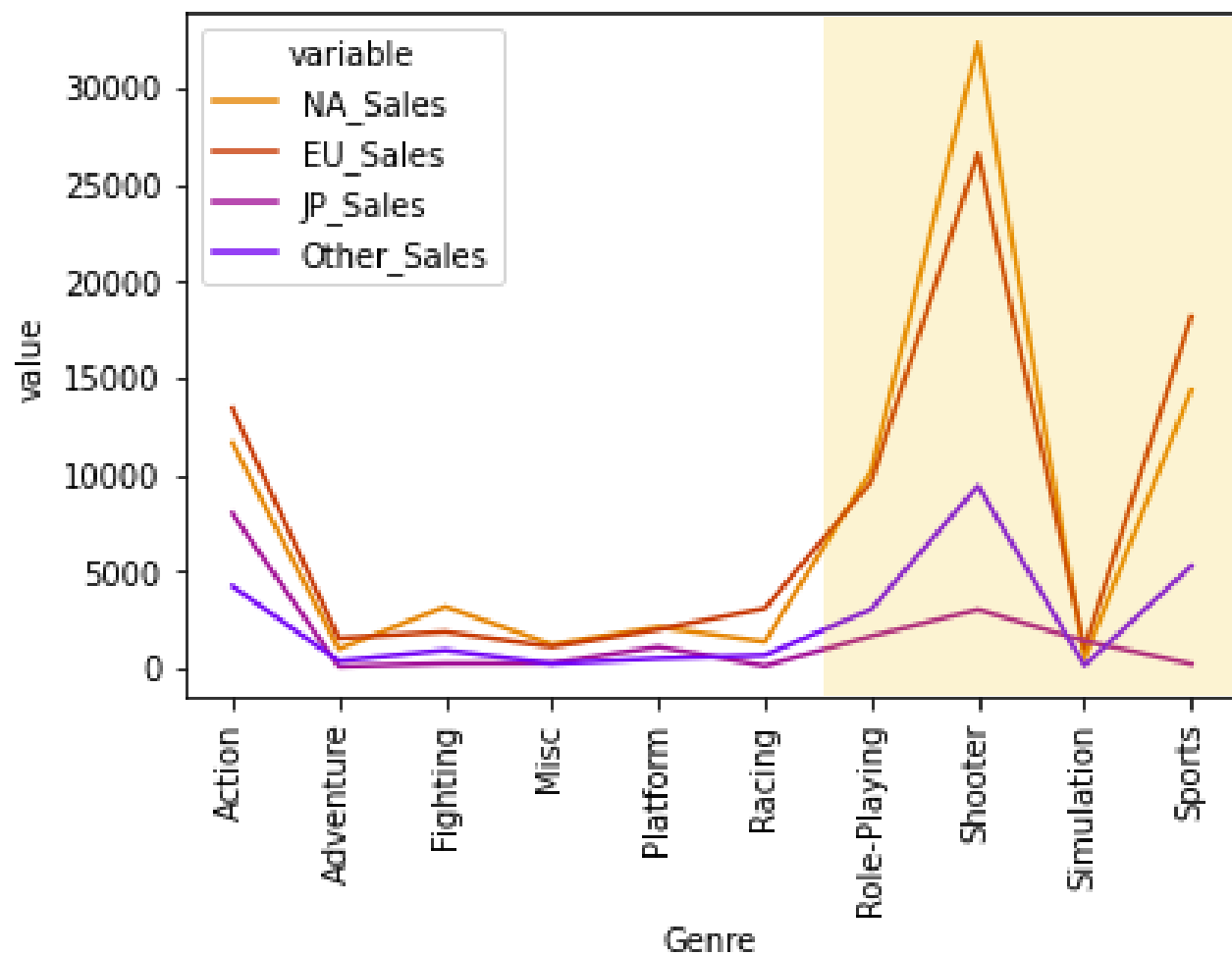
REPORT

The Recent 2.Genre of top 3



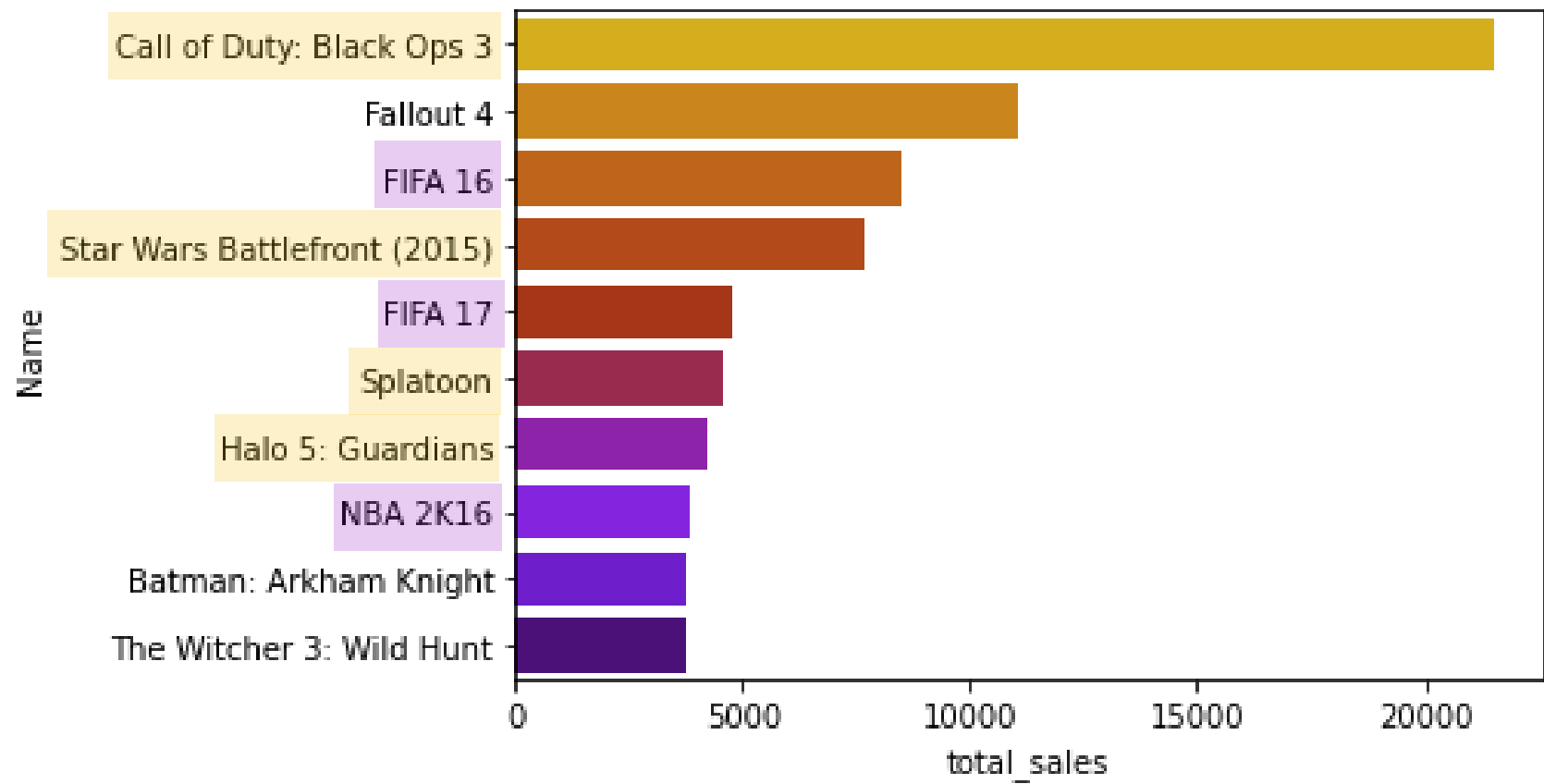
REPORT

The Recent 3.Total Sales by Genre



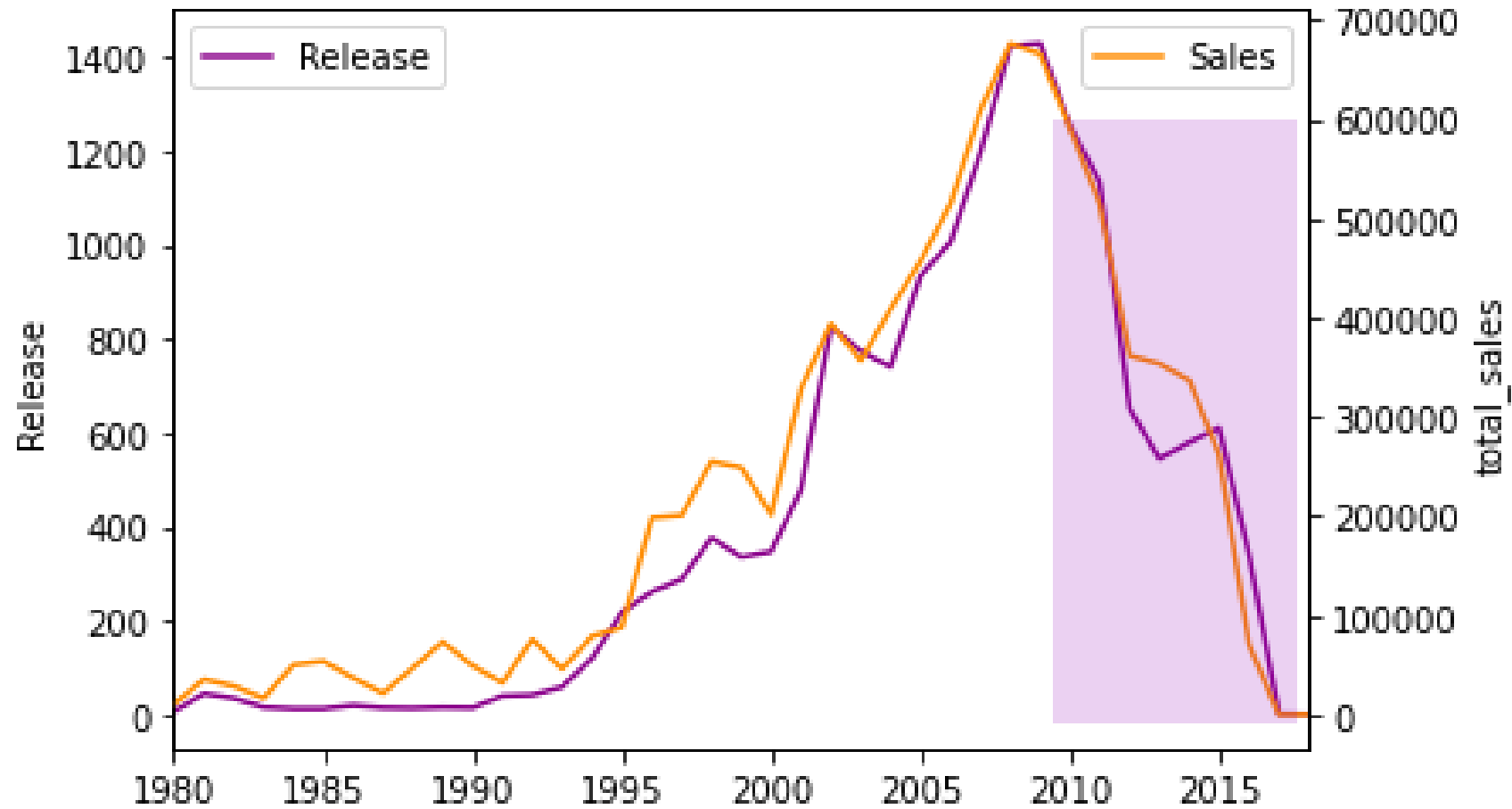
REPORT

The Recent 3.Game



REPORT

The Design



REPORT

The Design

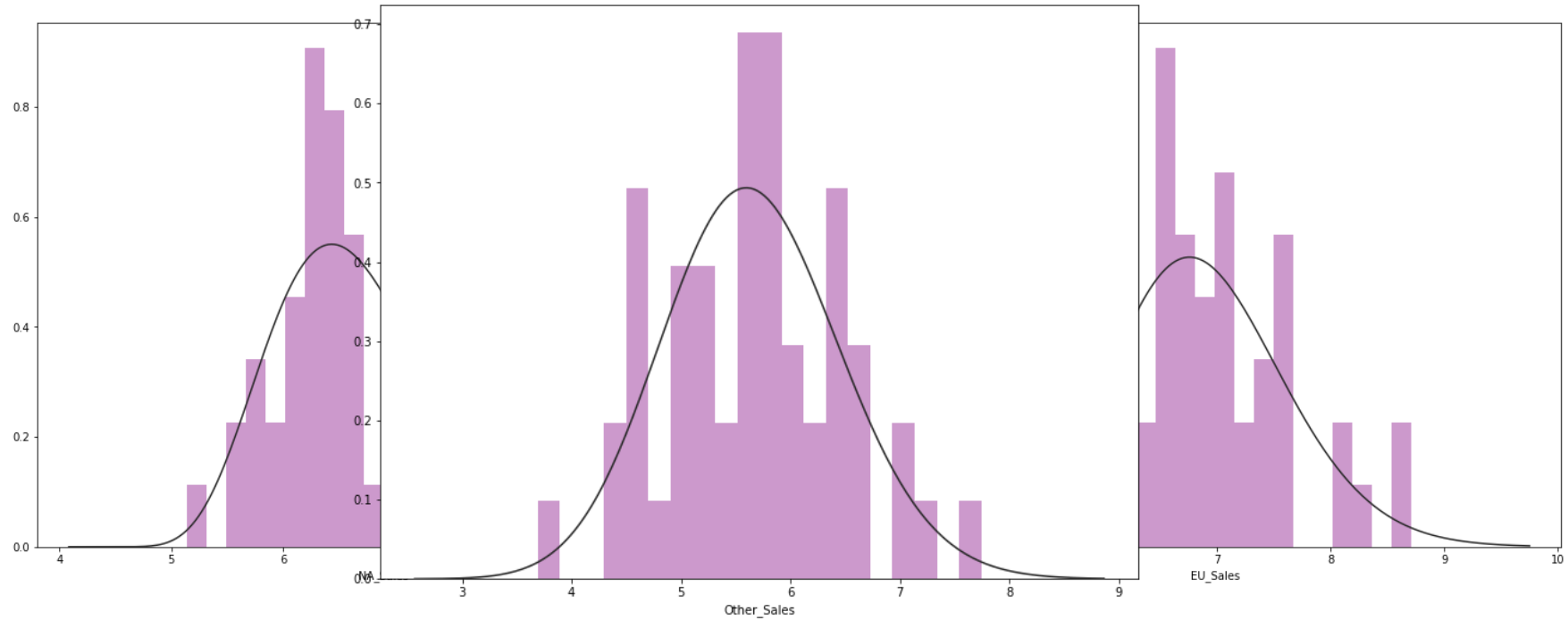
Platform : PlayStation



REPORT

The Design

Target : North America / Europe / Other



REPORT

The Design

Genre : Shooter / Sports



**Thanks for
Watching.**

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