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### Postulates:

- The principle of relativity. The laws of physics apply in all inertial reference systems.
- The universal speed of light. The speed of light in vacuum is the same for all inertial observers, regardless of the motion of the source.

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Einstein's velocity addition rule:

$$v_{AC} = \frac{v_{AB} + v_{BC}}{1 + (v_{AB}v_{BC}/c^2)}$$
(12.1)

 $v_{AC}$ : speed of A relative to C,  $v_{AB}$ : speed of A relative to B,

 $v_{BC}$ : speed of B relative to C

- The relativity of simultaneity: Two events that are simultaneous in one inertial system are not, in general, simultaneous in another.
- Define

$$\gamma \equiv \frac{1}{\sqrt{1 - v^2/c^2}}\tag{12.2}$$

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Time dilation: Moving clocks run slowly than stationary ones

$$\Delta \bar{t} = \sqrt{1 - v^2/c^2} \Delta t = \frac{1}{-\Delta t} \tag{12.3}$$

 $\Delta \bar{t}$ : time interval measured by an observer in his/her own rest frame (proper time)

Lorentz contraction: Moving objects are shortened

$$\Delta \bar{x} = \frac{1}{\sqrt{1 - v^2/c^2}} \Delta x = \gamma \Delta x \tag{12.4}$$

 $\Delta \bar{x}$ : length measured in the rest frame of the moving object.

- Moving clocks run slow, moving sticks are shortened, and the factor is always  $\gamma$ .
- A moving object is shortened only along the direction of its motion: Dimensions perpendicular to the velocity are *not* contracted.

### The Lorentz Transformations

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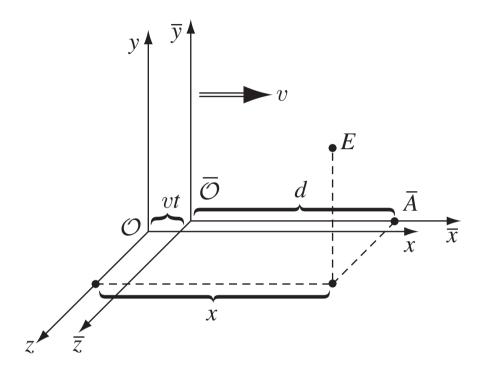
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Any physical process consists of one or more events. An "event" is something that takes place at a specific location (x, y, z), at a precise time (t).

Given coordinates (x, y, z, t) of a particular event E in one inertial system S, the coordinates  $(\bar{x}, \bar{y}, \bar{z}, \bar{t})$  of that *same event* in some other inertial system  $\bar{S}$ :

(i) 
$$\bar{x} = \gamma(x - vt)$$

(ii) 
$$\bar{y} = y$$

(iii) 
$$\bar{z} = z$$

$$(iv) \quad \bar{t} = \gamma \left( t - \frac{v}{c^2} x \right)$$

The Lorentz transformations.

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We also have

(i') 
$$x = \gamma(\bar{x} + v\bar{t})$$

(ii') 
$$y = \bar{y}$$

(iii') 
$$z = \overline{z}$$

(iv') 
$$t = \gamma \left( \bar{t} + \frac{v}{c^2} \bar{x} \right)$$

(12.6)

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### **Four-vectors**

### Four-vectors

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Define the following quantities:

$$x^0 \equiv ct, \quad \beta \equiv \frac{v}{c} \tag{12.7}$$

x, y, z coordinates are numbered, so that

$$x^1 = x, \quad x^2 = y, \quad x^3 = z$$
 (12.8)

then the Lorentz transformations read

$$\bar{x}^{0} = \gamma(x^{0} - \beta x^{1})$$

$$\bar{x}^{1} = \gamma(x^{1} - \beta x^{0})$$

$$\bar{x}^{2} = x^{2}$$

$$\bar{x}^{3} = x^{3}$$
(12.9)

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Or, in matrix form:

$$\begin{pmatrix} \bar{x}^0 \\ \bar{x}^1 \\ \bar{x}^2 \\ \bar{x}^3 \end{pmatrix} = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x^0 \\ x^1 \\ x^2 \\ x^3 \end{pmatrix} \tag{12.10}$$

Letting Greek indices run from 0 to 3, it can be written into a single equation:

$$\bar{x}^{\mu} = \sum_{\nu=0}^{3} (\Lambda^{\mu}_{\nu}) x^{\nu} \tag{12.11}$$

where  $\Lambda$  is the Lorentz transformation matrix in Eq. (12.10).

The superscript  $\mu$  labels the row, the subscript  $\nu$  labels the column.

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A **4-vector** is defined as any set of four components that transform like  $(x^0, x^1, x^2, x^3)$  under Lorentz transformations:

$$\bar{a}^{\mu} = \sum_{\nu=0}^{3} \Lambda^{\mu}_{\nu} a^{\nu} \tag{12.12}$$

For the particular case of a transformation along the x axis:

$$\bar{a}^{0} = \gamma(a^{0} - \beta a^{1})$$

$$\bar{a}^{1} = \gamma(a^{1} - \beta a^{0})$$

$$\bar{a}^{2} = a^{2}$$

$$\bar{a}^{3} = a^{3}$$
(12.13)

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There is a 4-vector analog to the dot product  $(A \cdot B \equiv A_x B_x + A_y B_y + A_z B_z)$ . However, the zeroth components have a minus sign:

$$-a^{0}b^{0} + a^{1}b^{1} + a^{2}b^{2} + a^{3}b^{3}$$
 (12.14)

This is the **four-dimensional scalar product**. It has the same value in all inertial systems:

$$-\bar{a}^{0}\bar{b}^{0} + \bar{a}^{1}\bar{b}^{1} + \bar{a}^{2}\bar{b}^{2} + \bar{a}^{3}\bar{b}^{3} = -a^{0}b^{0} + a^{1}b^{1} + a^{2}b^{2} + a^{3}b^{3}$$
 (12.15)

Just as the ordinary dot product is invariant (unchanged) under rotations, this combination is invariant under Lorentz transformations.

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To keep track of the minus sign, we introduce the **covariant** vector  $a_{\mu}$  which differs from the **contravariant**  $a^{\mu}$  only in the sign of the zeroth component:

$$a_{\mu} = (a_0, a_1, a_2, a_3) \equiv (-a^0, a^1, a^2, a^3)$$
 (12.16)

Upper indices designate contravariant vectors; lower indices are for covariant vectors. Raising or lowering the temporal index costs a minus sign  $(a_0 = -a^0)$ ; raising or lowering a spatial index changes nothing  $(a_1 = a^1, a_2 = a^2, a_3 = a^3)$ .

Formally,

$$a_{\mu} = \sum_{\nu=0}^{3} g_{\mu\nu} a^{\nu}, \quad \text{where} \quad g_{\mu\nu} \equiv \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$
 (12.17)

is the Minkowski metric.

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The scalar product can now be written with the summation symbol,

$$\sum_{\mu=0}^{3} a_{\mu} b^{\mu} \tag{12.18}$$

or

$$a_{\mu}b^{\mu} \quad (=a^{\mu}b_{\mu})$$
 (12.19)

Summation is implied whenever a Greek index is repeated in a product—once as a covariant index and once as contravariant. This is called the **Einstein summation convention**.

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The scalar product of a 4-vector with itself,  $a^{\mu}a_{\mu} = -(a^0)^2 + (a^1)^2 + (a^2)^2 + (a^3)^2$ , can be positive (if the "spatial" terms dominate) or negative (if the "temporal" term dominates) or zero:

If  $a^{\mu}a_{\mu} > 0$ ,  $a^{\mu}$  is called **spacelike** 

If  $a^{\mu}a_{\mu} < 0$ ,  $a^{\mu}$  is called **timelike** 

If  $a^{\mu}a_{\mu}=0$ ,  $a^{\mu}$  is called **lightlike** 

Suppose event A occurs at  $(x_A^0, x_A^1, x_A^2, x_A^3)$ , and event B at  $(x_B^0, x_B^1, x_B^2, x_B^3)$ . The difference,

$$\Delta x^{\mu} \equiv x_A^{\mu} - x_B^{\mu} \tag{12.20}$$

is the displacement 4-vector.

## The invariant interval (cont'd)

The scalar product of  $\Delta x^{\mu}$  with itself–the **interval** between two events–is a quantity of special importance:

$$I \equiv (\Delta x)_{\mu}(\Delta x)^{\mu} = -(\Delta x^{0})^{2} + (\Delta x^{1})^{2} + (\Delta x^{2})^{2} + (\Delta x^{3})^{2} = -c^{2}t^{2} + d^{2}$$
(12.21)

where t is the time difference between the two events and d is their spatial separation. When you transform to a moving system, the *time* between A and B is altered  $(\bar{t} \neq t)$ , and so is the *spatial* separation  $(\bar{d} \neq d)$ , but the interval I remains the same.

- If interval between two events is timelike, there exists an inertial system (accessible by Lorentz transformation) in which they occur at same point
- If the interval is spacelike, then there exists a system in which the two events occur at the same time
- If the displacement is lightlike, then the two events could be connected by a light signal

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# **Proper Velocity**

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Define

ordinary velocity 
$$u \equiv \frac{\mathrm{d}l}{\mathrm{d}t}$$
 (12.22)

proper velocity 
$$\eta \equiv \frac{\mathrm{d}\boldsymbol{l}}{\mathrm{d}\tau}$$
 (12.23)

where

$$d\tau = \sqrt{1 - u^2/c^2} \, dt \tag{12.24}$$

is the proper time.

We shall reserve v for the relative velocity of two inertial systems.

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The two velocities are related by Eq. (12.24):

$$\eta = \frac{1}{\sqrt{1 - u^2/c^2}} u \tag{12.25}$$

Proper velocity transforms simply, when you go from one inertial system to another. In fact,  $\eta$  is the spatial part of a 4-vector,

$$\eta^{\mu} \equiv \frac{\mathrm{d}x^{\mu}}{\mathrm{d}\tau} \tag{12.26}$$

whose zeroth component is

$$\eta^{0} = \frac{\mathrm{d}x^{0}}{\mathrm{d}\tau} = c\frac{\mathrm{d}t}{\mathrm{d}\tau} = \frac{c}{\sqrt{1 - u^{2}/c^{2}}}$$
(12.27)

# Proper Velocity (cont'd)

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For the numerator,  $dx^{\mu}$ , is a displacement 4-vector, while the denominator,  $d\tau$ , is invariant. Thus, when you go from system  $\bar{s}$  to system  $\bar{s}$ , moving at speed v along the common  $x\bar{x}$  axis,

$$\bar{\eta}^{0} = \gamma(\eta^{0} - \beta \eta^{1}) 
\bar{\eta}^{1} = \gamma(\eta^{1} - \beta \eta^{0}) 
\bar{\eta}^{2} = \eta^{2} 
\bar{\eta}^{3} = \eta^{3}$$
(12.28)

More generally,

$$\bar{\eta}^{\mu} = \Lambda^{\mu}_{\nu} \, \eta^{\nu} \tag{12.29}$$

 $\eta^{\mu}$  is called the **proper velocity 4-vector**, or simply the **4-velocity**.

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The transformation rule for ordinary velocities is:

$$\bar{u}_{x} = \frac{\mathrm{d}\bar{x}}{\mathrm{d}\bar{t}} = \frac{u_{x} - v}{(1 - vu_{x}/c^{2})}$$

$$\bar{u}_{y} = \frac{\mathrm{d}\bar{y}}{\mathrm{d}\bar{t}} = \frac{u_{y}}{\gamma(1 - vu_{x}/c^{2})}$$

$$\bar{u}_{z} = \frac{\mathrm{d}\bar{z}}{\mathrm{d}\bar{t}} = \frac{u_{z}}{\gamma(1 - vu_{x}/c^{2})}$$

(12.30)

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## **Relativistic Energy and Momentum**

## Relativistic Energy and Momentum

### Define relativistic momentum

$$p \equiv m\eta = \frac{mu}{\sqrt{1 - u^2/c^2}}$$
 (12.31)

Relativistic momentum is the spatial part of a 4-vector,

$$p^{\mu} \equiv m\eta^{\mu} \tag{12.32}$$

What does the temporal component,

$$p^{0} = m\eta^{0} = \frac{mc}{\sqrt{1 - u^{2}/c^{2}}}$$
 (12.33)

represent?

Einstein identified  $p^0c$  as **relativistic energy**:

$$E \equiv \frac{mc^2}{\sqrt{1 - u^2/c^2}}$$
 (12.34)

 $p^{\mu}$  is called the **energy-momentum 4-vector** (or the **momentum 4-vector**)

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The relativistic energy is nonzero even when the object is stationary; we call this **rest energy**:

$$E_{\rm rest} \equiv mc^2 \tag{12.35}$$

The remainder, which is attributable to the motion, we call kinetic energy

$$E_{\rm kin} \equiv E - mc^2 = mc^2 \left(\frac{1}{\sqrt{1 - u^2/c^2}} - 1\right)$$
 (12.36)

In the nonrelativistic regime ( $u \ll c$ ) the square root can be expanded in powers of  $u^2/c^2$ , giving

$$E_{\rm kin} = \frac{1}{2}mu^2 + \frac{3}{8}\frac{mu^4}{c^2} + \cdots$$
 (12.37)

## Relativistic Energy and Momentum (cont'd)

E and p, as defined by Eqs. (12.31) and (12.34), are conserved:

In every closed system, the total relativistic energy and momentum are conserved.

Distinction between an invariant quantity (same value in all inertial systems) and a conserved quantity (same value before and after some process). Mass is invariant, but not conserved; energy is conserved but not invariant; electric charge is both conserved and invariant; velocity is neither conserved nor invariant.

The scalar product of  $p^{\mu}$  with itself is

$$p^{\mu}p_{\mu} = -(p^{0})^{2} + (\mathbf{p} \cdot \mathbf{p}) = -m^{2}c^{2}$$
 (12.38)

In terms of the relativistic energy,

$$E^2 - p^2 c^2 = m^2 c^4 ag{12.39}$$

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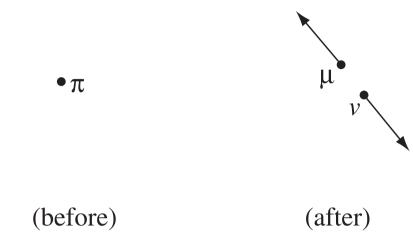
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A pion at rest decays into a muon and a neutrino. Find the energy of the outgoing muon, in terms of the two masses,  $m_{\pi}$  and  $m_{\mu}$  (assume  $m_{\nu}=0$ ).

### **Solution**

In this case

$$E_{\text{before}} = m_{\pi}c^2, \qquad \qquad p_{\text{before}} = 0$$
 $E_{\text{after}} = E_{\mu} + E_{\nu}, \qquad \qquad p_{\text{after}} = p_{\mu} + p_{\nu}$ 

# Example (cont'd)

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Conservation of momentum requires that  $p_{\nu} = -p_{\mu}$ .

Conservation of energy says that

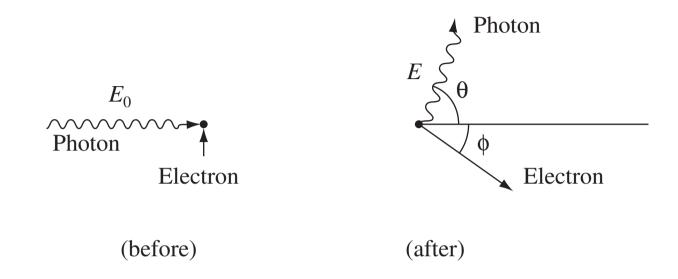
$$E_{\mu} + E_{\nu} = m_{\pi}c^2$$

Now, 
$$E_{\nu}=|\pmb{p}_{\nu}|c$$
, whereas  $|\pmb{p}_{\mu}|=\sqrt{E_{\mu}^2-m_{\mu}^2c^4}/c$ , by Eq. (12.39), so

$$E_{\mu} + \sqrt{E_{\mu}^2 - m_{\mu}^2 c^4} = m_{\pi} c^2$$

$$\Rightarrow E_{\mu} = \frac{(m_{\pi}^2 + m_{\mu}^2)c^2}{2m_{\pi}}$$

## Example 2



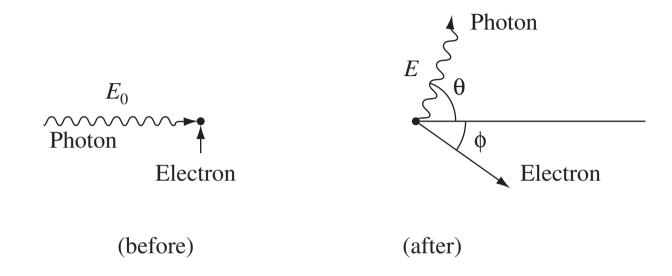
**Compton scattering**. A photon of energy  $E_0$  "bounces" off an electron, initially at rest. Find the energy E of the outgoing photon, as a function of the scattering angle  $\theta$ .

### **Solution**

Conservation of momentum in the "vertical" direction gives  $p_e \sin \phi = p_p \sin \theta$ , or since  $p_p = E/c$ ,

$$\sin \phi = \frac{E}{p_e c} \sin \theta$$

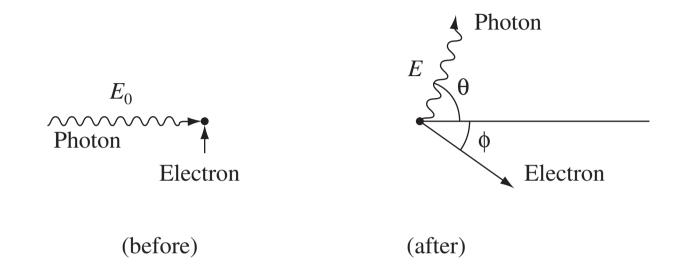
## Example 2 (cont'd)



Conservation of momentum in the "horizontal" direction gives

$$\frac{E_0}{c} = p_p \cos \theta + p_e \cos \phi = \frac{E}{c} \cos \theta + p_e \sqrt{1 - \left(\frac{E}{p_e c} \sin \theta\right)^2}$$
or  $p_e^2 c^2 = (E_0 - E \cos \theta)^2 + E^2 \sin^2 \theta = E_0^2 - 2E_0 E \cos \theta + E^2$ 

## Example 2 (cont'd)



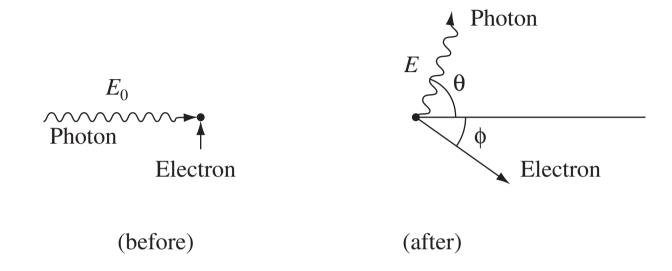
Finally, conservation of energy says that

$$E_0 + mc^2 = E + E_e = E + \sqrt{m^2c^4 + p_e^2c^2} = E + \sqrt{m^2c^4 + E_0^2 - 2E_0E\cos\theta + E^2}$$

Solving for E,

$$E = \frac{1}{(1 - \cos \theta)/mc^2 + (1/E_0)} \tag{12.40}$$

## Example 2 (cont'd)



Expressed in terms of photon wavelength:

$$E = h\nu = \frac{hc}{\lambda}$$

SO

$$\lambda = \lambda_0 + \frac{h}{mc}(1 - \cos\theta) \tag{12.41}$$

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Field Transformation

Newton's first law is built into the principle of relativity. His second law, in the form

$$F = \frac{\mathrm{d}\boldsymbol{p}}{\mathrm{d}t} \tag{12.42}$$

retains its validity in relativistic mechanics, *provided we use the relativistic momentum*.

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Field Transformation

**Motion under a constant force**. A particle of mass m is subject to a constant force F. If it starts from rest at the origin, at time t=0, find its position (x), as a function of time.

### **Solution**

$$\frac{\mathrm{d}p}{\mathrm{d}t} = F \Rightarrow p = Ft + \text{constant}$$

But since p = 0 at t = 0, the constant must be zero, and hence

$$p = \frac{mu}{\sqrt{1 - u^2/c^2}} = Ft$$

Solving for u, we obtain

$$u = \frac{(F/m)t}{\sqrt{1 + (Ft/mc)^2}}$$
 (12.43)

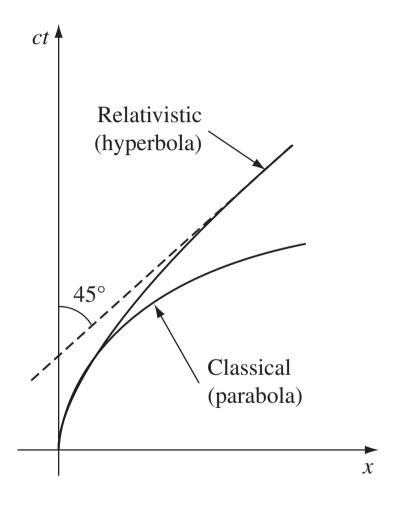
## Example (cont'd)

$$\therefore x(t) = \frac{F}{m} \int_0^t \frac{t'}{\sqrt{1 + (Ft'/mc)^2}} dt'$$

$$= \frac{mc^2}{F} \sqrt{1 + (Ft'/mc)^2} \Big|_0^t$$

$$= \frac{mc^2}{F} \left[ \sqrt{1 + (Ft/mc)^2} - 1 \right] (12.44)$$

In place of the classical parabola,  $x(t) = (F/2m)t^2$ , the graph is a hyperbola; for this reason, motion under a constant force is often called **hyperbolic motion**.



It occurs, for example, when a charged particle is placed in a uniform electric field.

#### Work-Energy Theorem

Work is the line integral of the force:

$$W \equiv \int \boldsymbol{F} \cdot d\boldsymbol{l} \tag{12.45}$$

The **work-energy theorem** ("the net work done on a particle equals the increase in its kinetic energy") holds relativistically:

$$W = \int \frac{\mathrm{d}\boldsymbol{p}}{\mathrm{d}t} \cdot \mathrm{d}\boldsymbol{l} = \int \frac{\mathrm{d}\boldsymbol{p}}{\mathrm{d}t} \cdot \frac{\mathrm{d}\boldsymbol{l}}{\mathrm{d}t} \, \mathrm{d}t = \int \frac{\mathrm{d}\boldsymbol{p}}{\mathrm{d}t} \cdot \boldsymbol{u} \, \mathrm{d}t$$

while

$$\frac{\mathrm{d}\boldsymbol{p}}{\mathrm{d}t} \cdot \boldsymbol{u} = \frac{\mathrm{d}}{\mathrm{d}t} \left( \frac{m\boldsymbol{u}}{\sqrt{1 - u^2/c^2}} \right) \cdot \boldsymbol{u} \tag{12.46}$$

$$= \frac{\mathrm{d}}{\mathrm{d}t} \left( \frac{mc^2}{\sqrt{1 - u^2/c^2}} \right) = \frac{\mathrm{d}E}{\mathrm{d}t}$$
 (12.47)

### Work-Energy Theorem (cont'd)

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Field Transformation

So

$$W = \int \frac{\mathrm{d}E}{\mathrm{d}t} \, \mathrm{d}t = E_{\text{final}} - E_{\text{initial}}$$
 (12.48)

Since the rest energy is constant, it does not matter whether we use the total energy, here, or the kinetic energy

#### Force transformation

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Field Transformation

Because F is the derivative of momentum with respect to ordinary time, both the numerator and the denominator must be transformed.

Thus,

$$\bar{F}_{y} = \frac{\mathrm{d}\bar{p}_{y}}{\mathrm{d}\bar{t}} = \frac{\mathrm{d}p_{y}}{\gamma \left(\mathrm{d}t - \frac{\beta}{c}\,\mathrm{d}x\right)} = \frac{\mathrm{d}p_{y}/\mathrm{d}t}{\gamma \left(1 - \frac{\beta}{c}\,\frac{\mathrm{d}x}{\mathrm{d}t}\right)} = \frac{F_{y}}{\gamma (1 - \beta u_{x}/c)} \tag{12.49}$$

and similarly for the *z* component:

$$\bar{F}_z = \frac{F_z}{\gamma (1 - \beta u_x/c)}$$

#### Force transformation (cont'd)

Now 
$$\bar{F}_x = \frac{\mathrm{d}\bar{p}_x}{\mathrm{d}\bar{t}} = \frac{\gamma \left(\mathrm{d}p_x - \beta \,\mathrm{d}p^0\right)}{\gamma \left(\mathrm{d}t - \frac{\beta}{c} \,\mathrm{d}x\right)} = \frac{\frac{\mathrm{d}p_x}{\mathrm{d}t} - \beta \frac{\mathrm{d}p^0}{\mathrm{d}t}}{1 - \frac{\beta}{c} \frac{\mathrm{d}x}{\mathrm{d}t}} = \frac{F_x - \frac{\beta}{c} \left(\frac{\mathrm{d}E}{\mathrm{d}t}\right)}{1 - \beta u_x/c}$$

We calculated dE/dt in Eq. (12.47); putting that in,

$$\bar{F}_x = \frac{F_x - \beta (\boldsymbol{u} \cdot \boldsymbol{F})/c}{1 - \beta u_x/c} \tag{12.50}$$

If the particle is (instantaneously) at rest in S, so that u = 0, then

$$\bar{\mathbf{F}}_{\perp} = \frac{1}{\gamma} \mathbf{F}_{\perp}, \quad \bar{F}_{\parallel} = F_{\parallel} \tag{12.51}$$

The component of F parallel to the motion of  $\bar{S}$  is unchanged, whereas components perpendicular are divided by  $\gamma$ .

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#### Field Transformation

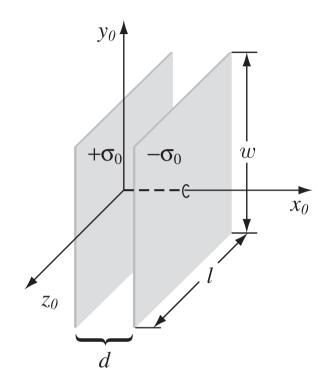
- ♦ How the Fields ... i
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#### **Field Transformation**

#### How the Fields Transform

Now, we shall derive the transformation rules for electromagnetic fields: Given the fields in  $S_0$ , what are the fields in S?

Consider the simplest possible electric field: the uniform field in the region between the plates of a large parallel-plate capacitor



Say the capacitor is at rest in  $S_0$  and carries surface charges  $\pm \sigma_0$ . Then

$$E_0 = \frac{\sigma_0}{\epsilon_0} \hat{x}$$

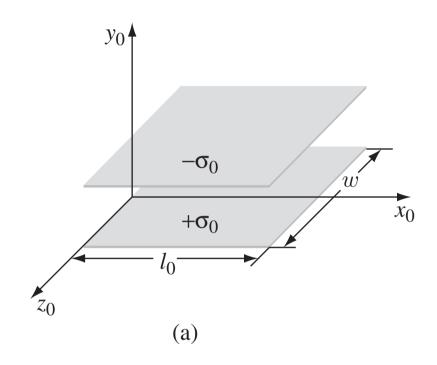
## How the Fields Transform (cont'd)

But what if we examine this same capacitor from system  $\mathcal{S}$ , moving to the right at speed  $v_0$ ?

In this system the plates are moving to the left. The plate separation (d) is Lorentz-contracted, whereas l and w (and  $\sigma$ ) are the same in both frames. Since the field does not depend on d, we have

$$E^{\parallel} = E_0^{\parallel} \tag{12.52}$$

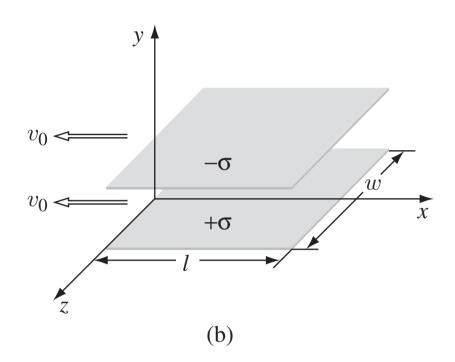
For perpendicular components, consider the capacitor lined up with the xz plane.



In 
$$S_0$$
,

$$E_0 = \frac{\sigma_0}{\epsilon_0} \hat{y} \tag{12.53}$$

### How the Fields Transform (cont'd)



In S, the field still takes the form

$$E = \frac{\sigma}{\epsilon_0} \hat{y}, \qquad (12.54)$$

the only difference is the value of the surface charge  $\sigma$ . The total charge on

each plate is invariant, and the width (w) is unchanged, but the length (l) is Lorentz-contracted by a factor

$$\frac{1}{\gamma_0} = \sqrt{1 - v_0^2/c^2} \tag{12.55}$$

so the charge per unit area is increased by a factor  $\gamma_0$ :

$$\sigma = \gamma_0 \sigma_0 \tag{12.56}$$

Accordingly,

$$E^{\perp} = \gamma_0 E_0^{\perp} \tag{12.57}$$

 $\perp$ : components of *E perpendicular* to the direction of motion of *S*.

### Example

**Electric field of a point charge in uniform motion**. A point charge q is at rest at the origin in system  $S_0$ . What is the electric field of this same charge in system S, which moves to the right at speed  $v_0$  relative to  $S_0$ ?

#### **Solution**

In  $S_0$  the field is

$$\boldsymbol{E}_0 = \frac{1}{4\pi\epsilon_0} \frac{q}{r_0^2} \,\hat{\boldsymbol{r}}$$

$$\begin{cases} E_{x0} = \frac{1}{4\pi\epsilon_0} \frac{qx_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \\ E_{y0} = \frac{1}{4\pi\epsilon_0} \frac{qy_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \\ E_{z0} = \frac{1}{4\pi\epsilon_0} \frac{qz_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \end{cases}$$

## Example (cont'd)

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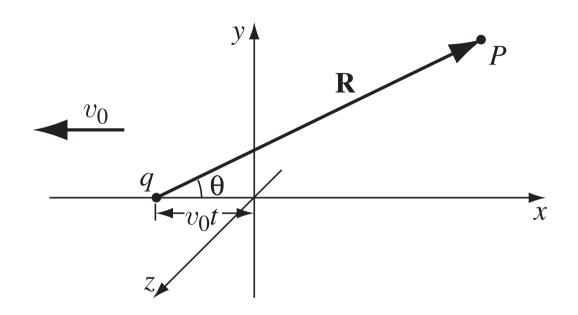
From the transformation rules (Eqs. (12.57) and (12.52)), we have

$$\begin{cases} E_x = E_{x0} = \frac{1}{4\pi\epsilon_0} \frac{qx_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \\ E_y = \gamma_0 E_{y0} = \frac{1}{4\pi\epsilon_0} \frac{\gamma_0 qy_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \\ E_z = \gamma_0 E_{z0} = \frac{1}{4\pi\epsilon_0} \frac{\gamma_0 qz_0}{(x_0^2 + y_0^2 + z_0^2)^{3/2}} \end{cases}$$

These are still expressed in terms of the  $S_0$  coordinates  $(x_0, y_0, z_0)$  of the field point (P).

We shall write them in terms of the S coordinates of P.

## Example (cont'd)



From the Lorentz inverse transformations

$$\begin{cases} x_0 = \gamma_0(x + v_0 t) = \gamma_0 R_x \\ y_0 = y = R_y \\ z_0 = z = R_z \end{cases}$$

where R is the vector from q to P.

Thus

$$E = \frac{1}{4\pi\epsilon_0} \frac{\gamma_0 q \mathbf{R}}{(\gamma_0^2 R^2 \cos^2 \theta + R^2 \sin^2 \theta)^{3/2}}$$
$$= \frac{1}{4\pi\epsilon_0} \frac{q(1 - v_0^2/c^2)}{[1 - (v_0^2/c^2)\sin^2 \theta]^{3/2}} \frac{\hat{\mathbf{R}}}{R^2} \quad (12.58)$$

This is the field of a charge in uniform motion. Notice that the field points away from the instantaneous position of the charge.

### How the Fields Transform (cont'd)

The complete set of transformation rules between S and  $\bar{S}$  frames is given by

$$\bar{E}_x = E_x, \quad \bar{E}_y = \gamma (E_y - vB_z), \qquad \bar{E}_z = \gamma (E_z + vB_y)$$

$$\bar{B}_x = B_x, \quad \bar{B}_y = \gamma \left( B_y + \frac{v}{c^2} E_z \right), \quad \bar{B}_z = \gamma \left( B_z - \frac{v}{c^2} E_y \right)$$

$$(12.59)$$

In vector notation, we have

$$\bar{E}_{\parallel} = E_{\parallel}, \quad \bar{B}_{\parallel} = B_{\parallel}, \quad \bar{E}_{\perp} = \gamma (E_{\perp} + v \times B_{\perp}), \quad \bar{B}_{\perp} = \gamma \left( B_{\perp} - \frac{v}{c^2} \times E_{\perp} \right)$$
 (12.60)

## Example 2

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Two special cases:

• If B = 0 in S, then

$$\bar{\mathbf{B}} = \frac{v}{c^2} (E_z \,\hat{\mathbf{y}} - E_y \,\hat{\mathbf{z}}) = \frac{v}{c^2} (\bar{E}_z \,\hat{\mathbf{y}} - \bar{E}_y \,\hat{\mathbf{z}})$$

or, since  $\mathbf{v} = v \,\hat{\mathbf{x}}$ ,

$$\bar{\mathbf{B}} = -\frac{1}{c^2}(\mathbf{v} \times \bar{\mathbf{E}})$$

• If E = 0 in S, then

$$\bar{E} = -\gamma v(B_z \,\hat{\mathbf{y}} - B_y \,\hat{\mathbf{z}}) = -v(\bar{B}_z \,\hat{\mathbf{y}} - \bar{B}_y \,\hat{\mathbf{z}})$$

or

$$ar{E} = v \times ar{B}$$