

# Minsu Sun

poodding397 [at] gmail [dot] com

## Education

---

### POSTECH (Pohang University of Science and Technology)

Feb 2022 – (Expected)Feb 2024

- B.S. in Computer Science and Engineering
- Awarded CSE Global Leadership Program scholarship(Sep 2023)

## Skills

---

Programming Languages	C/C++, C#, Python, Java
Frameworks	Flask, FastAPI, BeautifulSoup4, Selenium
Tools	Git/Github, Docker, AWS, Kubernetes, Helm
Natural Languages	Korean(Native), English(Intermediate)

## Job Experience

---

### SHIFT UP

Jun 2024 – Aug 2024

#### Intern Backend Engineer of NIKKE

- Worked on:
  - Implementing features of collaborate event mini game
  - Deploying and managing infra
- Skills: C#, Kubernetes, Helm

### UnitCompany Inc.

Jun 2022 – Jun 2024

#### Part-time Backend Engineer

- Worked on educational service backend development
- Skills: Python, AWS, Docker

### UnitCompany Inc.

May 2022 – Jun 2024

#### Intern Researcher

- Worked on research about recommendation system and LLM
- Topics:
  - BERT based contents recommendation system
  - LLM Fine-Tuning
  - LLM Prompt Engineering

## Projects

---

### Performance Boost of RECOMP with DSLR

Oct 2024 – Dec 2024

- Adapting DSLR(Document Refinement with Sentence-Level Re-Ranking and Reconstruction to Enhance Retrieval-Augmented Generation) on RECOMP
- Individual research project adapting DSLR contextual reconstruction method in RECOMP
- Advisor: Prof. Hwanjo Yu
- Topics: NLP, LLM, RAG(Retrieval Augmented Generation), RECOMP, DSLR

### Distributed Arduino Calculator

Aug 2024

- Simple Distributed Computing Cluster with Arduinos via  $I^2C$  protocol
- Individual project simulating distributed 32bit floating point calculation(link)

- Distributed 32bit floating point(fp32) addition operations with 4 workers(Arduino Uno)
- Approximately took 10 seconds on 400K fp32 addition operations

## **Sponge**

*Mar 2024 – Jun 2024*

Educational TCP/IP Development Project Sponge

- Individual project implementing TCP/IP stack on Linux(link)
- Skills: C++
- Additionally implemented SHA256 hash calculation of every frame for debugging and verify purpose

## **BLARE**

*Mar 2024 – Jun 2024*

Blended FLARE(Forward-Looking Active Retrieval Augmented Generation)

- Individual research project proposing and implementing blended query formulation method in FLARE(link)
- Advisor: Prof. Hwanjo Yu
- Topics: NLP, LLM, RAG(Retrieval Augmented Generation), FLARE

## **RISC-V CPU**

*Mar 2024 – Jun 2024*

RISC-V 5-Stage Pipelined CPU with Configurable Cache

- Team project implementing RISC-V 5-Stage Pipelined CPU with Verilog(link)
- Features:
  - Pipelined 5-Stage Execution
  - 2-Bit Saturation Counter Branch Predictor with PHT(Prediction History Table) and BTB(Branch Target Buffer)
  - Multi-way configurable cache based on LRU

## **CUDA Based Parallel KNN Calculation**

*Dec 2023*

Optimizing naive KNN(K Nearest Neighbors) operation executed on CUDA

- Individual research project optimizing naive KNN operation on CUDA device
- Composed KNN operation as a combination of belows
  - Build euclidean distance matrix of given points in the manner of matrix multiplication using tiling
  - Sort distances of neighbors using thrust::sort and select K neighbors
- Achievement compared to naive baseline code:
  - Calculating distances: about 28 times faster execution time
  - Sorting distances: about 11 times faster execution time

## **B-CARAFE**

*Nov 2023 – Dec 2023*

Better CARAFE(Content-Aware ReAssembly of FEatures)

- Individual research project proposing and implementing better reassembly methods
- Proposed new reassembly methods with activation functions attached on original reassembly module
- Achievement:
  - Proposed B-CARAFE(Faster R-CNN + GELU, ResNet-50) - AP: 23.7 fps: 13.25
  - Original CARAFE++(Faster R-CNN, ResNet-50) - AP: 22.5 fps: 12.54
- Full report about the research(link)
- Topics: Computer Vision, Image Segmentation, CARAFE(Content-Aware ReAssembly of FEatures)

## **MDEditor**

*Oct 2023 – Dec 2023*

IntelliJ Real-time Markdown Editor Plugin

- Team project developing IntelliJ plugin(link)
- Developed based on Agile Software Development and Test Driven-Development
- Skills: Java, Git/GitHub
- Main Role: Developer, QA

## **PintOS**

*Sep 2023 – Dec 2023*

- Individual project developing educational OS called PintOS(link)
- Skills: C
- Worked on Threading, User Program, Virtual Memory

### **BaroKey**

*Oct 2023*

- Team project developing web service(link) introduced at 3rd UniThon Hackathon Track
- Web service supplying user real-time emergency-related issue keywords near user's location
- Skills: Python(FastAPI, BeautifulSoup4, Selenium), AWS EC2
- Main Role: Backend Developer

### **Arduino MIDI Controller**

*May 2023 – Jun 2023*

Arduino MIDI Controller for Musical Keyboard

- Individual project implementing MIDI controller for musical keyboard
- MIDI Controller based on Arduino Leonardo with shift registers and matrix-ed switches

### **RISC-V SRNPU**

*Mar 2023 – Jun 2023*

RISC-V Based Super Resolution Neural Processing Unit

- Individual project implementing SRNPU with Verilog
- Hardware accelerator dedicated to generate super resolution image based on CNN model
- Processed 128x128 image under 4ms with 3 layers Sim-ESPCN CNN model
- Processed 128x128 image under 10ms with 8 layers SSAI 2021 CNN model

### **Online Judge Backend**

*Jul 2022*

- Individual project supplying online judge system application to a company
- Online judge system backend based on Qingdao University's seccomp judger library
- Skills: Python, Docker, AWS SQS