

BRANCH AND BOUND ALGORITHMS FOR MINIMUM VERTEX COVER PROBLEM

Optimization Project

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2 Solution Properties

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Problem

Original Vertex Cover

Given a graph $G = (V, E)$, a **vertex cover** is a subset of vertices $S \subseteq V$ such that for every edge $\{u, v\} \in E$, at least one of u or v is in S .

The **minimum vertex cover** problem seeks to find a vertex cover of the smallest possible size.

Let $w : V \rightarrow \mathbb{R}^+$ be a weight function assigning a positive weight to each vertex. The **weighted minimum vertex cover** problem aims to find a vertex cover S that minimizes the total weight

$$w(S) := \sum_{v \in S} w(v).$$

Integer Programming Formulation

The weighted minimum vertex cover problem can be formulated as the following integer programming problem:

$$\begin{aligned} & \text{minimize} && \sum_{v \in V} w(v)x_v \\ & \text{subject to} && x_u + x_v \geq 1, \quad \forall \{u, v\} \in E \\ & && x_v \in \{0, 1\}. \end{aligned} \tag{IP}$$

The vertex cover corresponding to a solution x is given by $S = \{v \in V : x_v = 1\}$.

But solving (IP) is NP-hard in general.

Linear Programming Relaxation

Algorithms make use of the LP-relaxation

$$\begin{aligned} & \text{minimize} && \sum_{v \in V} w(v)x_v \\ & \text{subject to} && x_u + x_v \geq 1, \quad \forall \{u, v\} \in E \\ & && x_v \geq 0. \end{aligned} \tag{LP}$$

Note: Every optimal solution always has $x_v \leq 1$, since if $x_v > 1$ for some vertex v , we can set $x_v = 1$ without violating any constraints and get a better solution.

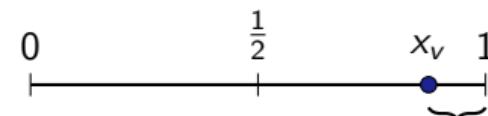
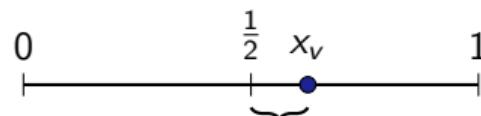
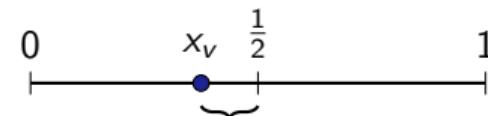
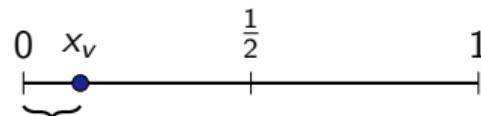
Solution Properties

Theorem 1 (Nemhauser-Trotter)

Let x be an extreme point of the polytope defined by the constraints of (LP) we have
 $x_v \in \{0, \frac{1}{2}, 1\}$ for every $v \in V$.

Optimal Solutions to (LP)

Proof. Let x be an extreme point. Let $U \subset V$ be the set of vertices such that $x_v \notin \{0, \frac{1}{2}, 1\}$ for every $v \in U$. Suppose for contradiction that U is non-empty.



Optimal Solutions to (LP)

Take the minimum distance ϵ from x_v to the closest of $\{0, \frac{1}{2}, 1\}$ for every $v \in U$ i.e.

$$\epsilon = \min_{v \in U} \min \left\{ |x_v - 0|, \left| x_v - \frac{1}{2} \right|, |x_v - 1| \right\}.$$

Perturb x at each $v \in U$ by ϵ by two different ways to get two new solutions x^+ and x^- defined as follows:

$$x^+(v) = \begin{cases} x_v + \epsilon & \text{if } v \in U \text{ and } x_v < \frac{1}{2}, \\ x_v - \epsilon & \text{if } v \in U \text{ and } x_v > \frac{1}{2}, \\ x_v & \text{otherwise} \end{cases} \quad x^-(v) = \begin{cases} x_v - \epsilon & \text{if } v \in U \text{ and } x_v < \frac{1}{2}, \\ x_v + \epsilon & \text{if } v \in U \text{ and } x_v > \frac{1}{2}, \\ x_v & \text{otherwise.} \end{cases}$$

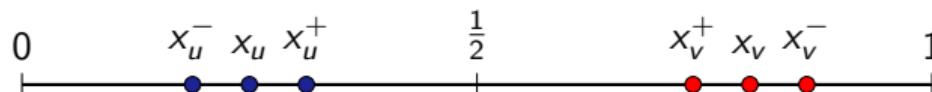
We have $x = \frac{1}{2}(x^+ + x^-)$.

Optimal Solutions to (LP)

To see that both x^+ and x^- are feasible, there are two cases

- (i) If an edge $uv \in E$ has $x_u < \frac{1}{2}$ and $x_v > \frac{1}{2}$, then

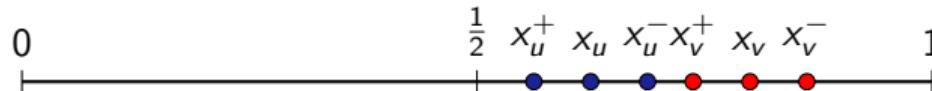
$$x_u^+ + x_v^+ = x_u^- + x_v^- = x_u + x_v \geq 1.$$



The constraint $x_u + x_v \geq 1$ is satisfied for both x^+ and x^- since the sum remains at least 1.

- (ii) If an edge $uv \in E$ has both $x_u, x_v > \frac{1}{2}$. Then $x_u^+, x_u^-, x_v^+, x_v^- \geq \frac{1}{2}$. Hence

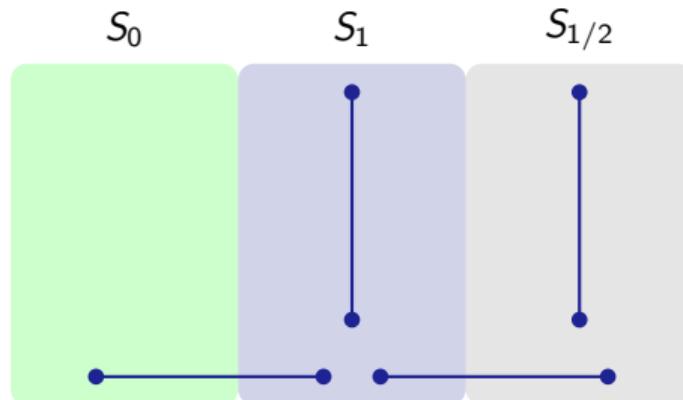
$$x_u^+ + x_v^+ \geq 1 \text{ and } x_u^- + x_v^- \geq 1.$$



Optimal Solutions to (LP)

Since there is an optimal solution to (LP) that is also an extreme point, we conclude there exists an optimal solution x^* such that $x_v^* \in \{0, \frac{1}{2}, 1\}$ for every $v \in V$.

Define the set S_1 of vertices with value 1 in x^* and similarly the sets S_0 and $S_{1/2}$.



Possible cases of edges in E are shown above.

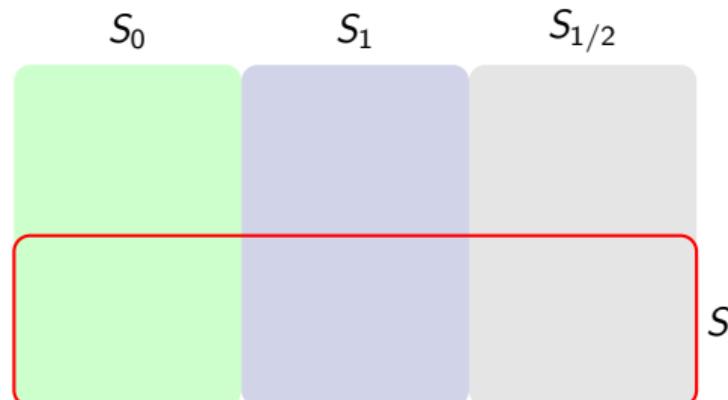
Theorem 2 (Nemhauser-Trotter)

Let x^* be an optimal solution to (LP). Then there exists an optimal solution of (IP) that generates a vertex cover $S \subset V$ such that $S_1 \subset S \subset (S_1 \cup S_{1/2})$.

Vertex Cover from (LP)

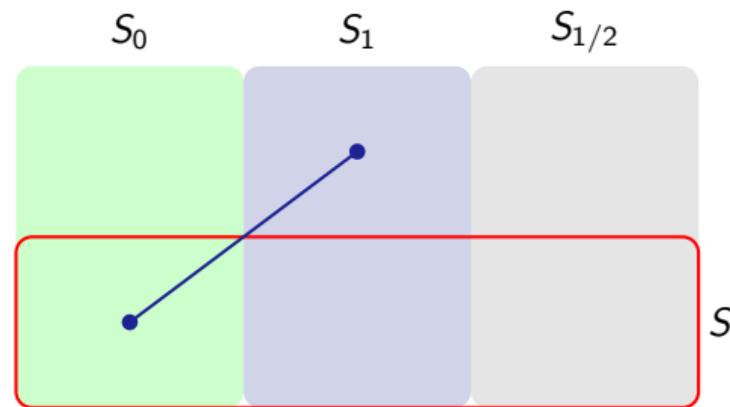
Proof. Firstly, we show that $S \subset S_1 \cup S_{1/2}$. Suppose not i.e. $C_0 = S \cap S_0$ is not empty.

For every vertex $v \in C_0$, there can only be edges between v and vertices in S_1 .



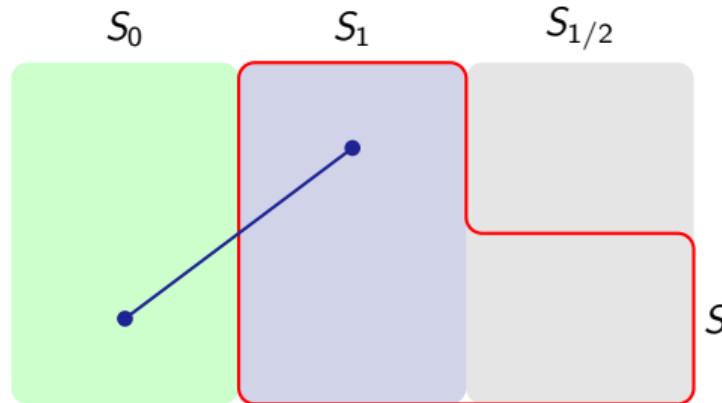
Vertex Cover from (LP)

Edges from C_0 to $\bar{C}_1 = S_1 \setminus S$ are covered once by S .



Vertex Cover from (LP)

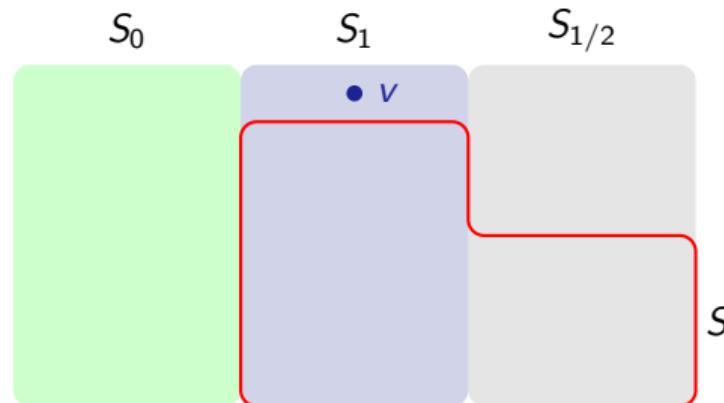
If $w(\bar{C}_1) \leq w(C_0)$, we can get a better solution by choosing \bar{C}_1 instead of C_0 .



If $w(C_0) < w(\bar{C}_1)$, we use the perturbation technique again: add a small ϵ to every vertex in C_0 and subtract ϵ from every vertex in \bar{C}_1 to get a better feasible solution to (LP), contradicting the optimality of x^* .

Vertex Cover from (LP)

Now we prove that $S_1 \subset S$. Suppose not, i.e. \overline{C}_1 is nonempty. Let $v \in \overline{C}_1$.



If $w(v) = 0$, include v in S anyway (the value of (IP) does not change).

Consider the case $w(v) > 0$. Note that v cannot have neighbors in S_0 . Hence, we can decrease x_v from 1 to $\frac{1}{2}$ and get a better feasible solution to (LP), contradicting the optimality of x^* .

Branch and Bound for Vertex Cover

Necessity of Nemhauser-Trotter theorem

Nemhauser-Trotter theorem is essential for the correctness of the LP-based branch-and-bound algorithm because we can put all S_1 into the vertex cover immediately, choose not to include all S_0 , and only branch on $S_{1/2}$.

General Algorithm

- 1 Maintain the current cost and the current best solution.
- 2 Extract S_0, S_1 and $S_{1/2}$ from an extreme solution of (LP).
- 3 If adding S_1 exceeds the current best solution, stop (prune this branch).
- 4 If $S_{1/2}$ is empty, update the current best solution if necessary and stop.
- 5 Choose a vertex $v \in S_{1/2}$.
- 6 Return to step 2 two following graphs in some order:
 - Graph with v included in the vertex cover (remove v and its incident edges).
 - Graph with v excluded from the vertex cover (remove v 's neighbors and their incident edges, add v to the current cost).

Different strategies for steps 5 and 6 lead to different algorithms.

⇒ Overall, it suffices to show that the time complexity of BnB algorithm is $\mathcal{O}(2^{|V|})$.

Experiments

We consider three strategies

- Choosing the vertex with the highest degree in $S_{1/2}$ and include it first.
- Choosing the vertex with the lowest degree in $S_{1/2}$ and exclude it first.
- Fully-strong branching¹: choose the vertex and the order whose resulting LP relaxation has the highest total value.

¹Bénichou, Michel, et al. "Experiments in mixed-integer linear programming." Mathematical programming 1.1 (1971): 76-94.

Results - Strategy 1: Highest Degree Include First

Instance	V	E	Opt VC	BnB Nodes	LP Calls	Time (s)
johnson8-2-4	28	210	21	31	31	0.22
MANN-a9	45	918	42	79	57	0.64
hamming6-2	64	1824	62	265	189	1.92
johnson8-4-4	70	1855	65	323	276	2.64
johnson16-2-4	120	5460	105	183	183	8.87
C125-9	125	6963	121	487	364	11.31
eco-foodweb-baywet	128	2075	86	91	89	2.24
keller4	171	9435	156	2849	2835	47.41
brock200-1	200	14834	194	6723	6701	92.82
bn-macaque	242	3054	150	1851	1851	48.13
inf-USAir97	332	2126	149	791	775	6.37
delaunay_n10	1024	3056	717*	96158	88318	600.04
inf-euroroad	1174	1417	571*	66220	64256	600.01
econ-mahindas	1258	7619	730*	8270	8219	600.12
mk11-b2	6930	20779	909	1	1	1.21

* indicates timeout (10 min limit)

Results - Strategy 2: Excluding Min Degree

Instance	V	E	Opt_VC	Nodes	LP Calls	Time (s)
johnson8-2-4	28	210	21	29	29	0.19
MANN-a9	45	918	42	115	67	0.71
hamming6-2	64	1824	62.0	377	221	2.06
johnson8-4-4	70	1855	65	441	441	3.40
johnson16-2-4	120	5460	105	181	181	8.94
C125-9.vc	125	6963	121.0	909	635	14.12
eco-foodweb-baywet	128	2075	86*	32599	32599	600.02
keller4	171	9435	156	12489	12489	200.11
brock200-1	200	14834	194.0	16905	15581	199.32
bn-macaque-rhesus_brain_1	242	3054	150.0*	38685	38685	600.01
inf-USAir97.vc	332	2126	149*	110982	109418	600.00
mk11-b2	6930	20779	909	1	1	0.90

* indicates timeout (10 min limit)

Results - Strategy 3: Strong full branching

Instance	V	E	Opt_VC	Nodes	LP Calls	Time (s)
johnson8-2-4	28	210	21.0	31	676	4.73
MANN-a9	45	918	42.0	81	1335	18.11
hamming6-2	64	1824	62.0	273	4735	68.46
johnson8-4-4	70	1855	65.0	363	7796	96.52
johnson16-2-4	120	5460	105.0	183	13924	562.39
C125-9	125	6963	121.0	487	2453	68.16
eco-foodweb-baywet	128	2075	94.0*	299	25969	600.01
inf-USAir97	332	2126	150.0*	1162	62353	600.41
mk11-b2	6930	20779	909.0	1	1	0.47

* indicates timeout (10 min limit)

Looking at the CSV data, considering BnB_nodes vs LP_calls :

- **Case A: Fast Solving (e.g., Johnson graphs, mk11-b2)**
 - The LP likely returned many values $\neq 0.5$.
 - Nemhauser-Trotter Theorem allowed the algorithm to fix these variables immediately.
 - Result: The graph size reduced drastically → few Branch-and-Bound nodes.
- **Case B: Time Limit Exceed (e.g., delaunay_n10)**
 - The LP likely returned many values **exactly equal to 0.5**.
 - Nemhauser-Trotter provides **no information** for 0.5 values.
 - Result: The algorithm cannot reduce the graph and must Branch on everything → Exponential explosion.

Thank you for listening !