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Roadmap:

PHASE 1

Update Whitepapers

Establish Roadmaps

Revamp Community Website

Appointment of the Arbiter

MintyAllDay will serve as the **Arbiter** of the people's will. His role is to ensure that Third Party and Native Mint Developers have adequately completed the tasks outlined in an **Idea** and will pay them for the completion of each objective from the **Idea's Idea Wallet** in a fee-for-service system based on the outlined objectives. The amount paid out from the **Idea Wallet** for completion of an objective is up to the discretion of the **Arbiter**.

Example:

Idea Wallet: 100 Million MINT

Idea: MINT Videogame.

Tasks:

1. Build the game
2. Test the game
3. Host the game on a Server

First Election

Idea Submission Process (1 week)

The community has one week to submit, debate and discuss ideas on a public forum on the Mintcoin Official Website. Visitors to the website will rate the idea based on an **Upvote Model**. At the end of the week, the Arbiter will select the Top 100 ideas based on the highest number of **Upvotes (Upvotes can only be submitted with Reviews, Reviews must be minimum one line)** and will submit them for Developer Review

Developer Review (1 week)

MINT Developers then have one week to read through the submitted ideas and rate by difficulty in a three tier system, rating ideas as **High, Middle, or Low Difficulty**. They also indicate their sentiment towards the idea with a **Thumbs Up** or **Thumbs Down**. The net rating for **H, M, L** and **Thumbs Up/Down** will be the Mode Score.

Example: "Idea Z: 3 thumbs up and 1 thumbs down = (Thumbs Up) and 1 H, 3 M, 4 L = (Low).

Idea Z: Difficulty: Low; Dev Opinion: Thumbs Up

Vote (2 weeks)

100 ideas will be gathered and posted on MintCoin Official's main page with the Developer Difficulty Ratings next to them.

There will be a wallet address under each idea so the community can vote with their wallets about what they want to see MINT accomplish from the selected ideas that month. Voting lasts one week.

There will be three categories: High, Middle, Low.

People have one week to donate MINT to the wallet of the idea they want to see be implemented in the next three months. 1 High, 2 Middle, and 3 Low Ideas will be selected in the end. At the end of the week, all **Ideas** which lost will have their funds be sent to the winning **Idea Wallet(s)** in their respective category.

Implementation (3 months)

Funds in each winning Idea Wallet will be used as bounty to pay third party or native MINT developers to complete those tasks. All developer content will be visible on GitHub in the interests of total transparency. The Arbiter will determine that each task outlined in an Idea has been adequately accomplished and will pay out the bounty as outlined earlier. Extra funds left over in a wallet following task completion will be sent back to the General Developer Fund.

Second Election

- Unfinished Objectives come up for reelection with percentage completion update, if they lose reelection, their funds are stripped and given to the winner of their respective difficulty category.
- New Ideas Submitted and Voted on by Community
- 3 month Implementation Period

Third Election

Process continues as outlined above. This is the Living Roadmap, a Testament to the will of the people for fair, Decentralized Self Governance. In Code We Trust.