



MINURA PASAN

INTERN
SOFTWARE ENGINEER

ABOUT ME

I'm a dedicated 2nd-year student at IIT focusing on software development. My commitment to ongoing learning and self-improvement drives me to consistently deliver improved outcomes. With a strong passion for coding, I'm determined to make meaningful contributions in the tech field.

CONTACTS



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<https://github.com/minurapasan001?tab=repositories>



Waidya road ,Dehiwala ,colombo.

PROJECTS



SDGP Project Second Year - TRANQUILIZER 2023

Anxiety Detection Data Science Group Project. Team Role: React js provides team role completing the frontend and backend



Restaurant Management System 2023

A project in Java that can be used to order food in a restaurant and book tables. The project will allow customers to view the menu, place orders, and pay for their meals. The project will also allow customers to book tables in advance.



Skin Consultation Manager System 2022

The Skin Consultation Manager System use in Java.It allows skincare professionals to record client information, assess skin conditions and maintain a comprehensive database for future reference.



Cruise Ship Boarding System 2022

A system in Java that can be used to pre-reserve seats for passengers on a cruise ship. The system will allow passengers to select their desired seats, and it will keep track of the availability of seats.



Library System 2022

The Java-based library management system provides a streamlined approach for users to access and retrieve books from a library, offering efficient book search, borrowing, and return functionalities.



Quiz Page 2022

The page is typically composed of HTML, CSS, and JavaScript code



Parking System 2021

The Java system manages the order of parking vehicles in a car park, providing efficient and organized parking management



Hangman Game 2021

The system is implemented in Python using the random module to randomly select a word and the print() function to draw the hangman



Number Guessing System 2021

The Python number guessing game allows players to guess a randomly generated number within a specified range, providing an interactive and entertaining gaming experience.

SKILLS

Technical Skills

- React
- Python
- SQL
- C#
- Node.js
- Java Script
- Web API
- Mongo DB
- Java
- HTML/CSS
- Machine Learning
- Flutter
- .NET
- C++
- PHP

Interpersonal Skills

- Time Management
- Leadership
- Problem Solving
- Creativity
- Public Speaking

INTERESTED

- Front-end Development
- Back-end Development
- Full-stack Development
- UI/UX Design (Prototype)
- Web Development
- Software Development

LANGUAGE

- English
- Sinhala

EDUCATIONAL QUALIFICATIONS

- BEng (Hons) Software Engineering
IIT Campus (University of Westminster)
2021 - 2025
- Foundation Certificate in Higher Education
IIT Campus (University of Westminster)
2021
- Vocational Training Authority(VTA)
Certificate in Spoken English
2021
- GCE A/L (Physical Science) - 2019
Mahinda College - Galle
2016
- GCE O/L - 2016
Mahinda College - Galle
2016

HIGHLIGHTS

- Participate in Maths,Programming and logical Hackathon at University of Westminster
- Participate in Hash code Hackathon (2022)
- Participate in Parallax Hackathon (2022)
- Participate in Dev fest (2022)
- Director of Media of IET Club on IIT
- LEO LEAGUE '22 - Runners Up (Organized by Leo Club of IIT)
- Participation in All Island Badminton Competitions in 2015
- Member - School Science Society, Buddhist Society and school Drama Team
- Treasurer - Parakkrama House (Annual Sports meet (2018)
- Member - Eastern Music Orchestra and choir
- Member - School Badminton Team under 15 and

NON-RELATED REFEREES

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