

For this project, I wanted to catch mosquitoes by a snapper. While I sell, I hate to hear a sound that mosquito's wings make. So basically, I used particle system that can be mosquitoes and they are attracted to the snapper. However, if any key is pressed the mosquitos fly away because of minus force to the snapper. When mouse is moving, the snapper is following it, and also mosquitoes are following it. However, when a key is pressed, only the snapper follows mouse. I tried to put Fbo on mosquitoes but I failed.