```
beginShape(POLYGON);
vertex(30,20);
bezierVertex(80,0,80,75,30,75);
bezierVertex(50,80,60,25,30,20);
endShape()
```

Black Flower A Bézier vertex is a shape created by closing a Bézier curve. This design was created by rotating numerous Bézier vertices around a common center, with varying degrees of transparency. Yeohyun Ahn, MFA Studio.