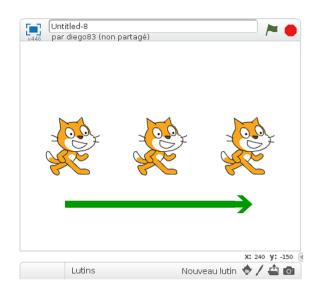
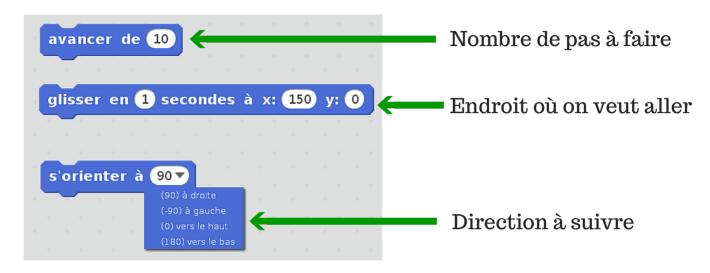
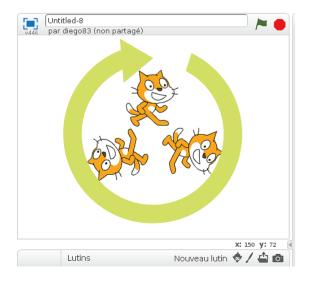


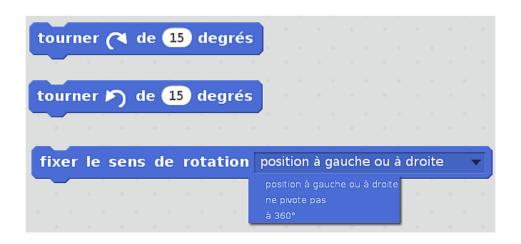


Les mouvements







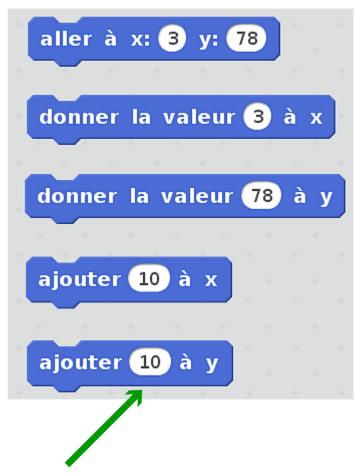






Le positionnement





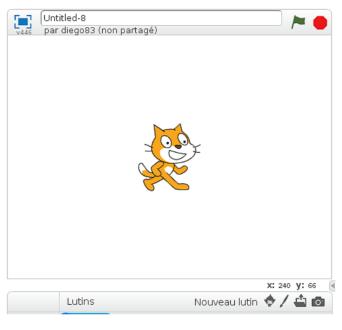
En modifiant les nombres dans les bulles on choisit l'endroit où on veut placer le lutin





Le déplacement







Avec les touches:



Avec la souris:

