

Michael Sim

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Undergraduate student pursuing a Bachelor of Science Degree in Computer Game Design at UC Santa Cruz.
My goal is to be able to gain experience in a formal working environment and to develop my professional skills.

Work Experience

Media and Communications Assistant UCSC Division of Student Success	Present
Student Supervisor & Food Service Worker Perk Coffee Bar	2018-2019
Background Actor Devs FX (TV Series)	2018

Volunteer Experience

Activities Coordinator Bayanihan at UC Santa Cruz (Filipino Student Association)	Present
A/V Media Associate Kollaboration SF	2018-Present
Administrative Officer Bayanihan at UC Santa Cruz (Filipino Student Association)	2018-2019
Volunteer & Usher Cinematografo International Film Festival	2018
Kasama Ballroom Dance Troupe Intern Bayanihan at UC Santa Cruz (Filipino Student Association)	2018
Background Actor Lumpia 2 (Movie)	2017

Volunteer Experience (Continued)

Public Relations Officer

2015-2017

Lowell Fil-Am Club (High School Filipino-American Club)

Education

Studying as Bachelor of Science in Computer Game Design

2017-Present

University of California, Santa Cruz, CA

High School Diploma

2013-2017

Lowell High School, San Francisco, CA

Skillset

Programming

C, Java, Javascript, HTML5, CSS, Git, Phaser

Team Management

Production Planning, Communication, Spreadsheets, Documentation, Slideshows

Social Media Management

YouTube, Facebook, Instagram, Squarespace, Flickr, Mailchimp, LinkedIn

Video Production

Adobe Premiere Pro, Adobe After Effects, iMovie

Art and Graphic Design

Adobe Photoshop, Adobe Illustrator, Pixel Art

Sound Design

FL Studio, GarageBand