

# Diagrama de Classes

## Dades

CtrlSaveGame
<ul style="list-style-type: none"><li>- CtrlSaveGame singletonObject</li><li>- CtrlSaveGame()</li><li>+ getInstance()</li><li>+ saveGameToDisk (String gameData, String filename)</li><li>+ getSaveGameData (String filename)</li></ul>

CtrlScore
<ul style="list-style-type: none"><li>- CtrlScore singletonObject</li><li>- CtrlSaveGame()</li><li>+ getInstance()</li><li>+ updateRanking (String content)</li><li>+ readSavedRankingFile(String fileName)</li></ul>