

- 1) No, Pyinputplus is not included with standard library. PyInputPlus is a Python module used for taking inputs with additional validation features. Install the module via *pip* command: `!pip install pyinputplus`
- 2) PyInputPlus is commonly imported with `import pyinputplus as pypi`. You can import the module with `import pyinputplus as pyip` so that you can enter a shorter name when calling the module's functions.
- 3) `inputInt()`: Accepts an integer value. This also takes additional parameters 'min', 'max', 'greaterThan' and 'lessThan' for bounds. Returns an int. `inputFloat()`: Accepts a floating-point numeric value. Also takes additional 'min', 'max', 'greaterThan' and 'lessThan' parameters. Returns a float.
- 4) **PyInputPlus** module provides a function called as **inputInt()** which only returns only integer values. in order to restrict the input between 0 and 99, i'll use parameters like **min** & **max** to ensure that user enters the values between the defined range only.

```
import pyinputplus as pyip
wholenumber = pyip.inputInt(prompt='Enter a number: ', min=0, max=100)
print(wholenumber)
```
- 5) we can use `allowRegexes` and `blockRegexes` keyword arguments to take list of regular expression strings to determine what the `pyinputplus` function will reject or accept valid input.
- 6) The statement `inputStr(limit=3)` will throw two exceptions `ValidationException` and `RetryLimitException`. The first exception is thrown because blank values are not allowed by `inputStr()` function by default. if we want to consider blank values as valid input, we have to set `blank=True`.
The second exception is occurred because we have reached the max limit we have specified by using `limit` parameter. in order to avoid this exception we can use default parameter to return a default value when max limit is reached.
- 7) Since the default parameter is set to `hello`. after blank input is entered three times instead of raising `RetryLimitException` exception. the function will return `hello` as response to the calling function.