Mira Antolovich

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Objective

Seeking a software engineering co-op using strong skills in C# and Unity. Available May 2020 - December 2020.

Education

Rochester Institute of Technology (RIT) - Rochester, NY   Expected May 2022
Bachelor of Science, Game Design and Development   **GPA: 3.88**
Honors College | Dean's List - Fall 2018, Spring 2019, Summer 2019

Skills

Programming Languages: C#, JavaScript, CSS, HTML, Python, Java, SQL Server
Tools: Visual Studio, Unity, Git, Blender, Maya, SQL Server Management Studio

Projects

Riptide (Personal Project, MAGIC Maker Program)   **January 2019 - Present**
- Creating a mobile game in Unity with a team of eight people for the MAGIC Maker Program in Spring 2020.
- Developing enemies, the UI, and modeling the environment using Blender.

Animal Shelter Database (Personal Project)   **August 2019 - Present**
- Creating a fully functional database using SQL Server that manages employees, customers, and animals.

One Moment, Please (Personal Project, Game Jam)   **August 2019**
- Created a turn-based puzzle shooter during a 48 hour game jam (GMTK 2019) in Unity as a team of two.
- Developed the enemies, the movement queue for players and enemies, the art, and designed the levels.

Captain Bobby's Revenge (Academic Project)   **February 2019 - April 2019**
- Created a side-scrolling shooter using Visual Studio Monogame as a team of four.
- Developed the enemies, player movement, power-ups, high-score system, and the UI.

Chromatic Intensity (Personal Project, Game Jam)   **February 2019**
- Created a 2D platformer game during a 48 hour game jam (Global Game Jam) in Unity as a team of six.
- Created the art, player movement, and UI.

Daily Dunce (Personal Project, Game Jam)   **January 2019**
- Created a top-down multi-faceted game during a 48 hour game jam (RIT Game Design Club) in Unity as a team of three.
- Created the art, player abilities, UI, and wandering AI.

Work Experience

RIT University Advising Office - Rochester, NY   **September 2018 - Present**
Office Assistant
- Provides quick and efficient support for a team of six others while maintaining and developing new documents for the school year.
- Maintaining and optimizing websites through HTML, CSS, and Drupal for the department.

Volunteer Experience

codeRIT - Rochester, NY   **September 2018 - Present**
Logistics Coordinator
- Working as a team to host hackathons year-round, one of which was BrickHack V, the largest hackathon in north-eastern US; coordinates volunteers and dealt with on-site issues during the events.

Lake Humane Animal Society (LHAS)- Mentor, OH   **February 2017 - Present**
Volunteer
- Created and managed a website for adoption and managed the social media accounts of the organization for 2 months.
- Works with cats to ascertain their personalities and connects them with potential adopters to provide a good match.
- Donated $1,200 through technology donations and grants.