# Fast Track fit First results with accumulative method

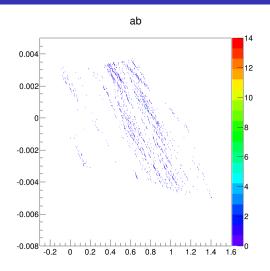
L. Mirabito

IPN Lyon, UCB Lyon, IN2P3, CNRS

October 29, 2014

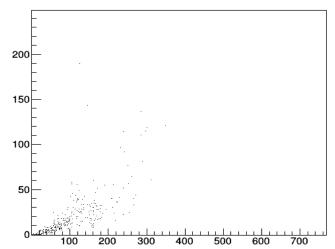
### **Accumulation**

- Put all stubs in conformal space  $(x' = \frac{x}{r^2}, y' = \frac{y}{r^2})$
- Calculate all possible combination of 2 layers hits, excluding the inner most one.
- Fill an histogram in (a, b) space of found combinations
- Select bins with ≥ 3 entries (or 4 if more than 150 stubs)



### **Accumulation numbers**

nacu\_vs\_nstub



# **Adding hits**

For all candidates

### Loop on all layers

- 1 Skip if layers already touched
- **2** Extrapolate the candidate to the layer  $y_{ext} = a_{cand} \times x + b_{cand}$
- 3 Calculate distance and add nearby hits

# **Adding hits**

For all candidates

### Loop on all layers

- 1 Skip if layers already touched
- **2** Extrapolate the candidate to the layer  $y_{ext} = a_{cand} \times x + b_{cand}$
- 3 Calculate distance and add nearby hits

### Fit

- Requires at least 4 hits in (x,y) and 2 hits in (R,z) selected
- Linear regression in the 2 planes
- Reject low pt candidates



Results

### 140 Pile-up + 4 tops

- File AMana\_4TPU140\_d01pt2.root
- 295 events
- 1314 MC tracks with  $P_t > 2GeV$

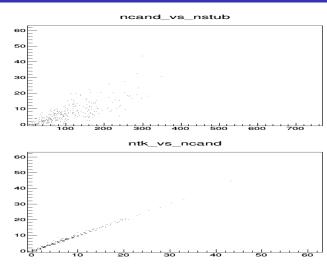
### 140 Pile-up + 4 tops

- File AMana\_4TPU140\_d01pt2.root
- 295 events
- 1314 MC tracks with  $P_t > 2 GeV$

Sector	N Track MC	Ntrack Reco	Efficiency	Fake rate
16	1314	1736	90.64	10.05

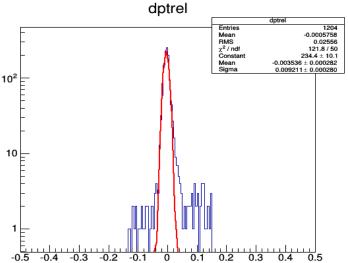
Results

### Candidates track statistic

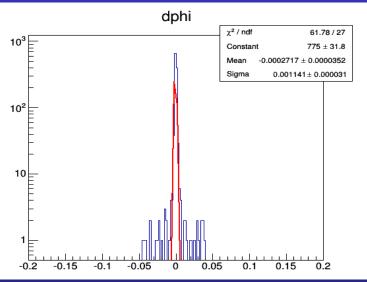


he method Results Conclusion

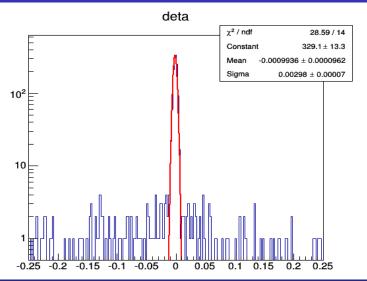
# Pt resolution



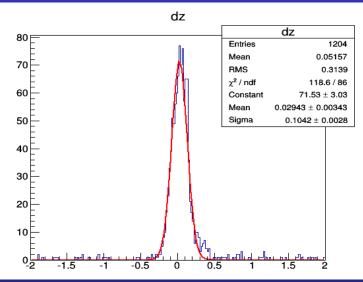
# $\overline{\phi}$ resolution



# $\overline{\eta}$ resolution



# z resolution



### Summary

### Method

Only the first step is quadratic in stub numbers (without the inner most layer ones ) so the performances should be comparible to the Hough transform approach.

The final steps are linear in number of stubs and limited ( $\leq$  64) in parallel blocks.

# **Summary**

#### Method

Only the first step is quadratic in stub numbers (without the inner most layer ones ) so the performances should be comparible to the Hough transform approach.

The final steps are linear in number of stubs and limited ( $\leq$  64) in parallel blocks.

#### First results

In a barrel sector, high efficiency and relatively low fake rate are achieved. Detail tuning of the algorithm are still to be done and should improve those already good results.

### **Summary**

#### Method

Only the first step is quadratic in stub numbers (without the inner most layer ones ) so the performances should be comparible to the Hough transform approach.

The final steps are linear in number of stubs and limited ( $\leq$  64) in parallel blocks.

#### First results

In a barrel sector, high efficiency and relatively low fake rate are achieved. Detail tuning of the algorithm are still to be done and should improve those already good results.

#### Futur

- Cuts tuning
- Sector tuning
- GPU & FPGA implementation

