

O/M - Weapon Cycle
I - Trim

O/M - Targets
I - Sensors
U - Radar/TDI
D - Radar/TDI

O/M - All Targets +/-
Target (Un)Lock

O/M - Wing/Escort/Rescue
I - Orders
U - Orders

~~O/M - Jump~~
O/M - Assist
I - Jump
U - Depart

O/M - Limit
I/U - Airbrake A
O/U - Airbrake B
I/M - Wheelbrake

Flaps/Brake/Limit
O/M - Energy/~~Gear~~/Fuel
I/M - Hardpoints/Gear/Chute
/Wheel

I/U - Panels, Options, Glance
O/I/D - Cameras/Kneeboard
O/U - AA/AG/Mode,
stealth/Coding/Shield,
Waypoint