
IOANNIS MIRAGIAS

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SOFTWARE ENGINEER

Highly motivated IT graduate seeking job opportunities in Game-Programming or Software-Engineering. Interested in further developing current skill set and gaining valuable industry experience.

SKILLS

Programming Languages: C#, Python, Java. Familiar with: C++, Javascript

Technologies: Unity3D, Maya, Zbrush, Photoshop, git

OTHER QUALIFICATIONS

- Passion for making games.
- Familiar with video editing and compositing software (Final Cut Pro, Nuke, After Effects).
- Fluent in English, Greek and German.
- Learning new software and programming languages very fast.
- Very good 3D-math knowledge.

EDUCATION

Bachelor of Science in Digital Systems at the University of Piraeus. 2017