

Technical details on texvcjs

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October 8, 2023

Chapter 1

Technical details on texvc identifier extraction

1.1 Introduction

This chapter describes which mathematical symbols are identified as identifiers. In general every single Latin letter [a-zA-Z] is regarded as identifier. In addition, we accept multi-letter-subscripts that match [0-9a-zA-Z]+, such as a_0 but also ε_{ijk} . Moreover, the Literals described in section 1.2, and the Identifier variants (section 1.3) are supported.

1.2 Literals

The following literals are supported:

`\Bbbk` is rendered as \mathbb{k}

`\Delta` is rendered as Δ

`\Finv` is rendered as \mathfrak{F}

`\Game` is rendered as \mathfrak{G}

`\Gamma` is rendered as Γ

`\Lambda` is rendered as Λ

`\Omega` is rendered as Ω

`\P` is rendered as \mathbb{P}

`\Phi` is rendered as Φ
`\Pi` is rendered as Π
`\Psi` is rendered as Ψ
`\S` is rendered as \S
`\Sigma` is rendered as Σ
`\Theta` is rendered as Θ
`\Xi` is rendered as Ξ
`\aleph` is rendered as \aleph
`\alpha` is rendered as α
`\amalg` is rendered as \amalg
`\backepsilon` is rendered as ϵ
`\beta` is rendered as β
`\beth` is rendered as \beth
`\chi` is rendered as χ
`\complement` is rendered as \complement
`\daleth` is rendered as \daleth
`\delta` is rendered as δ
`\digamma` is rendered as \digamma
`\ell` is rendered as ℓ
`\epsilon` is rendered as ϵ
`\eta` is rendered as η
`\eth` is rendered as \eth
`\flat` is rendered as \flat
`\gamma` is rendered as γ
`\gimel` is rendered as \gimel
`\hslash` is rendered as \hslash
`\imath` is rendered as \imath

`\intercal` is rendered as \intercal
`\iota` is rendered as ι
`\jmath` is rendered as \jmath
`\kappa` is rendered as κ
`\lambda` is rendered as λ
`\mho` is rendered as \mho
`\mu` is rendered as μ
`\natural` is rendered as \natural
`\nu` is rendered as ν
`\omega` is rendered as ω
`\phi` is rendered as ϕ
`\pi` is rendered as π
`\pitchfork` is rendered as \pitchfork
`\psi` is rendered as ψ
`\rho` is rendered as ρ
`\sigma` is rendered as σ
`\tau` is rendered as τ
`\theta` is rendered as θ
`\top` is rendered as \top
`\varepsilon` is rendered as ε
`\varkappa` is rendered as \varkappa
`\varnothing` is rendered as \varnothing
`\varphi` is rendered as φ
`\varpi` is rendered as ϖ
`\varrho` is rendered as ϱ
`\varsigma` is rendered as ς
`\vartheta` is rendered as ϑ

`\wp` is rendered as \wp

`\xi` is rendered as ξ

`\zeta` is rendered as ζ

1.3 Identifier variants

The following variants are supported¹:

`\Bbb` applied on x, X is rendered as \mathbb{x}, \mathbb{X}

`\acute` applied on x, X is rendered as \acute{x}, \acute{X}

`\bar` applied on x, X is rendered as \bar{x}, \bar{X}

`\bcancel` applied on x, X is rendered as \cancel{x}, \cancel{X}

`\bmod` applied on x, X is rendered as $\bmod x, \bmod X$

`\bold` applied on x, X is rendered as \mathbf{x}, \mathbf{X}

`\boldsymbol` applied on x, X is rendered as $\boldsymbol{x}, \boldsymbol{X}$

`\breve` applied on x, X is rendered as \breve{x}, \breve{X}

`\cancel` applied on x, X is rendered as \cancel{x}, \cancel{X}

`\check` applied on x, X is rendered as \check{x}, \check{X}

`\ddot` applied on x, X is rendered as \ddot{x}, \ddot{X}

`\dot` applied on x, X is rendered as \dot{x}, \dot{X}

`\emph` applied on x, X is rendered as x, X

`\grave` applied on x, X is rendered as \grave{x}, \grave{X}

`\hat` applied on x, X is rendered as \hat{x}, \hat{X}

`\mathbb` applied on x, X is rendered as \mathbb{x}, \mathbb{X}

`\mathbf` applied on x, X is rendered as \mathbf{x}, \mathbf{X}

`\mathbin` applied on x, X is rendered as x, X

`\mathcal` applied on x, X is rendered as \mathcal{x}, \mathcal{X}

`\mathclose` applied on x, X is rendered as x, X

¹Note that `\mathcal` is not available for lowercase Latin letters.

$\backslash\mathrm{mathfrak}$ applied on x, X is rendered as $\mathfrak{x}, \mathfrak{X}$
 $\backslash\mathrm{mathit}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathop}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathopen}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathord}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathpunct}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathrel}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathrm}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{mathsf}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{mathtt}$ applied on x, X is rendered as \mathtt{x}, \mathtt{X}
 $\backslash\mathrm{overleftarrow}$ applied on x, X is rendered as $\overleftarrow{x}, \overleftarrow{X}$
 $\backslash\mathrm{overleftrightharpoon}$ applied on x, X is rendered as $\overleftrightharpoon{x}, \overleftrightharpoon{X}$
 $\backslash\mathrm{overline}$ applied on x, X is rendered as $\overline{x}, \overline{X}$
 $\backslash\mathrm{overrightarrow}$ applied on x, X is rendered as $\overrightarrow{x}, \overrightarrow{X}$
 $\backslash\mathrm{textbf}$ applied on x, X is rendered as \mathbf{x}, \mathbf{X}
 $\backslash\mathrm{textit}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{textrm}$ applied on x, X is rendered as \mathop{x}, \mathop{X}
 $\backslash\mathrm{textsf}$ applied on x, X is rendered as x, X
 $\backslash\mathrm{texttt}$ applied on x, X is rendered as \mathtt{x}, \mathtt{X}
 $\backslash\mathrm{tilde}$ applied on x, X is rendered as \tilde{x}, \tilde{X}
 $\backslash\mathrm{underline}$ applied on x, X is rendered as $\underline{x}, \underline{X}$
 $\backslash\mathrm{vec}$ applied on x, X is rendered as \vec{x}, \vec{X}
 $\backslash\mathrm{widehat}$ applied on x, X is rendered as \hat{x}, \hat{X}
 $\backslash\mathrm{widetilde}$ applied on x, X is rendered as $\widetilde{x}, \widetilde{X}$
 $\backslash\mathrm{xcancel}$ applied on x, X is rendered as \cancel{x}, \cancel{X}
 $\backslash\mathrm{xleftarrow}$ applied on x, X is rendered as $\overset{x}{\leftarrow}, \overset{X}{\leftarrow}$
 $\backslash\mathrm{xrightarrow}$ applied on x, X is rendered as $\overset{x}{\rightarrow}, \overset{X}{\rightarrow}$

Chapter 2

List of all commands supported

Chapter 2 lists all commands allowed by texvcjs.

2.1 Group `big_literals`

`\Big` is rendered as \Big

`\Bigg` is rendered as \Bigg

`\Biggl` is rendered as \Biggl

`\Biggr` is rendered as \Biggr

`\Bigl` is rendered as \Bigl

`\Bigr` is rendered as \Bigr

`\big` is rendered as \big

`\bigg` is rendered as \bigg

`\biggl` is rendered as \biggl

`\biggr` is rendered as $\left($

`\bigl` is rendered as $($

`\bigr` is rendered as $($

2.2 **Group** `box_functions`

`\hbox` is rendered as a

`\mbox` is rendered as a

`\text` is rendered as a

`\vbox` is rendered as a

2.3 **Group** `color_function`

`\color` is rendered as *red*

`\pagecolor` is not rendered.

2.4 **Group** `declh_function`

`\bf` is rendered as

`\cal` is rendered as

`\it` is rendered as

`\rm` is rendered as

2.5 **Group** `definecolor_function`

`\definecolor` is rendered as

2.6 **Group** `fun_ar1`

`\acute` is rendered as *á*

`\bar` is rendered as *ā*

`\bcancel` is rendered as \cancel{a}
`\bmod` is rendered as $\bmod a$
`\boldsymbol` is rendered as **a**
`\breve` is rendered as \breve{a}
`\cancel` is rendered as \cancel{a}
`\check` is rendered as \check{a}
`\ddot` is rendered as \ddot{a}
`\dot` is rendered as \dot{a}
`\emph` is rendered as *a*
`\grave` is rendered as \grave{a}
`\hat` is rendered as \hat{a}
`\hphantom` is rendered as \hphantom{a}
`\mathcal` is rendered as \mathcal{C}
`\mathclose` is rendered as \mathclose{a}
`\mathfrak` is rendered as \mathfrak{a}
`\mathit` is rendered as *a*
`\mathopen` is rendered as \mathopen{a}
`\mathord` is rendered as a
`\mathpunct` is rendered as a
`\mathsf` is rendered as a
`\mathtt` is rendered as \mathtt{a}
`\overleftarrow` is rendered as \overleftarrow{a}
`\overleftrightharrow` is rendered as \overleftrightharrow{a}
`\overline` is rendered as \overline{a}
`\overrightarrow` is rendered as \overrightarrow{a}
`\phantom` is rendered as
`\pmod` is rendered as \pmod{a}

`\sqrt` is rendered as \sqrt{a}
`\textbf` is rendered as **a**
`\textit` is rendered as *a*
`\textrm` is rendered as a
`\textsf` is rendered as a
`\texttt` is rendered as a
`\tilde` is rendered as \tilde{a}
`\underline` is rendered as \underline{a}
`\vec` is rendered as \vec{a}
`\vphantom` is rendered as
`\widehat` is rendered as \hat{a}
`\widetilde` is rendered as \widetilde{a}
`\xcancel` is rendered as \cancel{a}

2.7 Group fun_ar1nb

`\mathbb` is rendered as \mathbb{a}
`\mathbf` is rendered as **a**
`\mathbin` is rendered as a
`\mathop` is rendered as a
`\mathrel` is rendered as a
`\mathrm` is rendered as a
`\operatorname` is rendered as a
`\overbrace` is rendered as \overbrace{a}
`\underbrace` is rendered as \underbrace{a}
`\xleftarrow` is rendered as \xleftarrow{a}
`\xrightarrow` is rendered as \xrightarrow{a}

2.8 Group fun_ar1opt

`\sqrt` is rendered as \sqrt{a}

`\xleftarrow` is rendered as \xleftarrow{a}

`\xrightarrow` is rendered as \xrightarrow{a}

2.9 Group fun_ar2

`\binom` applied on ab is rendered as $\binom{a}{b}$

`\cancelto` applied on ab is rendered as \cancel{b}^a

`\cfrac` applied on ab is rendered as $\frac{a}{b}$

`\dbinom` applied on ab is rendered as $\dbinom{a}{b}$

`\dfrac` applied on ab is rendered as $\dfrac{a}{b}$

`\frac` applied on ab is rendered as $\frac{a}{b}$

`\overset` applied on ab is rendered as $\overset{a}{b}$

`\stackrel` applied on ab is rendered as $\stackrel{a}{b}$

`\tbinom` applied on ab is rendered as $\tbinom{a}{b}$

`\tfrac` applied on ab is rendered as $\tfrac{a}{b}$

`\underset` applied on ab is rendered as $\underset{a}{b}$

2.10 Group fun_ar2nb

`\sideset` applied on $\frac{24}{13}$ is rendered as $\sideset{24}{13}$

2.11 Group fun_infix

`\atop` applied on x, y is rendered as $x \atop y$

`\choose` applied on x, y is rendered as $\binom{x}{y}$

`\over` applied on x, y is rendered as $\frac{x}{y}$

2.12 **Group** `fun_mhchem`

`\ce` is rendered as a

2.13 **Group** `hline_function`

`\hline` applied in a table is rendered as $\underline{x_{11} \quad x_{12}}$

2.14 **Group** `latex_function_names`

`\Pr` is rendered as Pr

`\arccos` is rendered as arccos

`\arcsin` is rendered as arcsin

`\arctan` is rendered as arctan

`\arg` is rendered as arg

`\cos` is rendered as cos

`\cosh` is rendered as cosh

`\cot` is rendered as cot

`\coth` is rendered as coth

`\csc` is rendered as csc

`\deg` is rendered as deg

`\det` is rendered as det

`\dim` is rendered as dim

`\exp` is rendered as exp

`\gcd` is rendered as gcd

`\hom` is rendered as hom

$\backslash inf$ is rendered as \inf
 $\backslash ker$ is rendered as \ker
 $\backslash lg$ is rendered as \lg
 $\backslash lim$ is rendered as \lim
 $\backslash liminf$ is rendered as \liminf
 $\backslash limsup$ is rendered as \limsup
 $\backslash ln$ is rendered as \ln
 $\backslash log$ is rendered as \log
 $\backslash max$ is rendered as \max
 $\backslash min$ is rendered as \min
 $\backslash sec$ is rendered as \sec
 $\backslash sin$ is rendered as \sin
 $\backslash sinh$ is rendered as \sinh
 $\backslash sup$ is rendered as \sup
 $\backslash tan$ is rendered as \tan
 $\backslash tanh$ is rendered as \tanh

2.15 **Group** `left_function`

$\backslash left$ is rendered as $($

2.16 **Group** `mediawiki_function_names`

$\backslash arccot$ is rendered as $\operatorname{arccot} y$
 $\backslash arccsc$ is rendered as $\operatorname{arccsc} y$
 $\backslash arcsec$ is rendered as $\operatorname{arcsec} y$
 $\backslash sen$ is rendered as $\operatorname{sen} y$
 $\backslash sgn$ is rendered as $\operatorname{sgn} y$

2.17 **Group** mhchem_bond

`\bond` is rendered as --

2.18 **Group** mhchem_macro_1p

`\ce` is rendered as a

`\mathbf` is rendered as **a**

2.19 **Group** mhchem_macro_2p

`\frac` applied on ab is rendered as $\frac{a}{b}$

`\overset` applied on ab is rendered as $\overset{a}{b}$

`\underset` applied on ab is rendered as $\underset{a}{b}$

2.20 **Group** mhchem_macro_2pc

`\color` is rendered as red

2.21 **Group** mhchem_macro_2pu

`\underbrace` is rendered as \underbrace{a}

2.22 **Group** mhchem_single_macro

`\Alpha` is rendered as A

`\Beta` is rendered as B

`\Chi` is rendered as X

`\Delta` is rendered as Δ

`\Epsilon` is rendered as E

`\Eta` is rendered as H

`\Gamma` is rendered as Γ

`\Iota` is rendered as I

`\Kappa` is rendered as K

`\Lambda` is rendered as Λ

`\Mu` is rendered as M

`\Nu` is rendered as N

`\Omega` is rendered as Ω

`\Omicron` is rendered as O

`\Phi` is rendered as Φ

`\Pi` is rendered as Π

`\Psi` is rendered as Ψ

`\Rho` is rendered as P

`\Sigma` is rendered as Σ

`\Tau` is rendered as T

`\Theta` is rendered as Θ

`\Upsilon` is rendered as Υ

`\Zeta` is rendered as Z

`\alpha` is rendered as α

`\approx` is rendered as \approx

`\beta` is rendered as β

`\ca` was never used.

<https://phabricator.wikimedia.org/T323878>

`\chi` is rendered as χ

`\circ` is rendered as \circ

`\delta` is rendered as δ

`\epsilon` is rendered as ϵ

`\eta` is rendered as η

`\gamma` is rendered as γ

`\iota` is rendered as ι

\backslash kappa is rendered as κ
 \backslash lambda is rendered as λ
 \backslash mu is rendered as μ
 \backslash nu is rendered as ν
 \backslash omega is rendered as ω
 \backslash omicron is rendered as \omicron
 \backslash phi is rendered as φ
 \backslash pi is rendered as π
 \backslash pm is rendered as \pm
 \backslash psi is rendered as ψ
 \backslash rho is rendered as ρ
 \backslash sigma is rendered as σ
 \backslash tau is rendered as τ
 \backslash theta is rendered as ϑ
 \backslash upsilon is rendered as υ
 \backslash varepsilon is rendered as ε
 \backslash varkappa is rendered as κ
 \backslash varphi is rendered as φ
 \backslash varpi is rendered as ϖ
 \backslash varrho is rendered as ϱ
 \backslash varsigma is rendered as ς
 \backslash vartheta is rendered as ϑ
 \backslash zeta is rendered as ζ

2.23 **Group** nullary_macro

\backslash And is rendered as ς
 \backslash Bbbk is rendered as \mathbb{k}

`\Box` is rendered as \square
`\Bumpeq` is rendered as \approx
`\Cap` is rendered as \mho
`\Cup` is rendered as \wp
`\Delta` is rendered as Δ
`\Diamond` is rendered as \diamond
`\Finv` is rendered as \mathfrak{H}
`\Game` is rendered as \mathfrak{G}
`\Gamma` is rendered as Γ
`\Im` is rendered as \mathfrak{I}
`\Lambda` is rendered as Λ
`\Leftarrow` is rendered as \Leftarrow
`\Leftrightarrow` is rendered as \Leftrightarrow
`\Lleftarrow` is rendered as \Lleftarrow
`\Longleftarrow` is rendered as \Longleftarrow
`\Longleftrightarrow` is rendered as \Longleftrightarrow
`\Longrightarrow` is rendered as \Longrightarrow
`\Lsh` is rendered as \lsh
`\Omega` is rendered as Ω
`\P` is rendered as \mathbb{P}
`\Phi` is rendered as Φ
`\Pi` is rendered as Π
`\Psi` is rendered as Ψ
`\Re` is rendered as \Re
`\Rightarrow` is rendered as \Rightarrow
`\Rrightarrow` is rendered as \Rrightarrow
`\Rsh` is rendered as \rsh

$\backslash S$ is rendered as §
 $\backslash Sigma$ is rendered as Σ
 $\backslash Subset$ is rendered as \subseteq
 $\backslash Supset$ is rendered as \supseteq
 $\backslash Theta$ is rendered as Θ
 $\backslash Upsilon$ is rendered as Υ
 $\backslash Vdash$ is rendered as \Vdash
 $\backslash Vvdash$ is rendered as \Vvdash
 $\backslash Xi$ is rendered as Ξ
 $\backslash aleph$ is rendered as \aleph
 $\backslash alpha$ is rendered as α
 $\backslash amalg$ is rendered as \amalg
 $\backslash angle$ is rendered as \angle
 $\backslash approx$ is rendered as \approx
 $\backslash approxeq$ is rendered as \approxeq
 $\backslash ast$ is rendered as $*$
 $\backslash asymp$ is rendered as \asymp
 $\backslash backepsilon$ is rendered as ϵ
 $\backslash backprime$ is rendered as \prime
 $\backslash backsimeq$ is rendered as \backsimeq
 $\backslash backsimeq$ is rendered as \backsimeq
 $\backslash barwedge$ is rendered as $\bar{\wedge}$
 $\backslash because$ is rendered as \because
 $\backslash beta$ is rendered as β
 $\backslash beth$ is rendered as \beth
 $\backslash between$ is rendered as \between
 $\backslash bigcap$ is rendered as \bigcap

`\bigcirc` is rendered as \bigcirc
`\bigcup` is rendered as \bigcup
`\bigodot` is rendered as \bigodot
`\bigoplus` is rendered as \bigoplus
`\bigotimes` is rendered as \bigotimes
`\bigsqcup` is rendered as \bigsqcup
`\bigstar` is rendered as \bigstar
`\bigtriangledown` is rendered as \bigtriangledown
`\bigtriangleup` is rendered as \bigtriangleup
`\biguplus` is rendered as \biguplus
`\bigvee` is rendered as \bigvee
`\bigwedge` is rendered as \bigwedge
`\blacklozenge` is rendered as \blacklozenge
`\blacksquare` is rendered as \blacksquare
`\blacktriangle` is rendered as \blacktriangle
`\blacktriangledown` is rendered as \blacktriangledown
`\blacktriangleleft` is rendered as \blacktriangleleft
`\blacktriangleright` is rendered as \blacktriangleright
`\bot` is rendered as \bot
`\bowtie` is rendered as \bowtie
`\boxdot` is rendered as \boxdot
`\boxminus` is rendered as \boxminus
`\boxplus` is rendered as \boxplus
`\boxtimes` is rendered as \boxtimes
`\bullet` is rendered as \bullet
`\bumpeq` is rendered as \bumpeq
`\cap` is rendered as \cap

`\cdot` is rendered as \cdot
`\cdots` is rendered as \cdots
`\centerdot` is rendered as \cdot
`\checkmark` is rendered as ✓
`\chi` is rendered as χ
`\circ` is rendered as \circ
`\circeq` is rendered as $\overset{\circ}{=}$
`\circlearrowleft` is rendered as \curvearrowleft
`\circlearrowright` is rendered as \curvearrowright
`\circledS` is rendered as \textcircled{S}
`\circledast` is rendered as $\textcircled{*}$
`\circledcirc` is rendered as $\textcircled{\circ}$
`\circleddash` is rendered as $\textcircled{-}$
`\clubsuit` is rendered as ♣
`\colon` is rendered as $:$
`\complement` is rendered as \complement
`\cong` is rendered as \cong
`\coprod` is rendered as \coprod
`\cup` is rendered as \cup
`\curlyeqprec` is rendered as \curlyeqprec
`\curlyeqsucc` is rendered as \curlyeqsucc
`\curlyvee` is rendered as \curlyvee
`\curlywedge` is rendered as \curlywedge
`\curvearrowleft` is rendered as \curvearrowleft
`\curvearrowright` is rendered as \curvearrowright
`\dagger` is rendered as \dagger
`\daleth` is rendered as \daleth

`\dashv` is rendered as \dashv
`\ddagger` is rendered as \ddagger
`\ddots` is rendered as \ddots
`\delta` is rendered as δ
`\diagdown` is rendered as \diagdown
`\diagup` is rendered as \diagup
`\diamond` is rendered as \diamond
`\diamondsuit` is rendered as \diamondsuit
`\digamma` is rendered as \digamma
`\displaystyle` is rendered as
$$`\div` is rendered as \div
`\divideontimes` is rendered as \divideontimes
`\doteq` is rendered as \doteq
`\doteqdot` is rendered as \doteqdot
`\dotplus` is rendered as \dotplus
`\dots` is rendered as \dots
`\dotsb` is rendered as \dotsb
`\dotsc` is rendered as \dotsc
`\dotsi` is rendered as \dotsi
`\dotsm` is rendered as \dotsm
`\dotso` is rendered as \dotso
`\doublebarwedge` is rendered as \doublebarwedge
`\downdownarrows` is rendered as \downdownarrows
`\downharpoonleft` is rendered as \downharpoonleft
`\downharpoonright` is rendered as \downharpoonright
`\ell` is rendered as ℓ
`\emptyset` is rendered as $\emptyset$$$

`\epsilon` is rendered as ϵ
`\eqcirc` is rendered as \approx
`\eqsim` is rendered as \simeq
`\eqslantgtr` is rendered as \gtrless
`\eqslantless` is rendered as \lessgtr
`\equiv` is rendered as \equiv
`\eta` is rendered as η
`\eth` is rendered as \eth
`\exists` is rendered as \exists
`\fallingdotseq` is rendered as \fallingdotseq
`\flat` is rendered as \flat
`\forall` is rendered as \forall
`\frown` is rendered as \frown
`\gamma` is rendered as γ
`\geq` is rendered as \geq
`\geqq` is rendered as \geqq
`\geqslant` is rendered as \gtrless
`\gets` is rendered as \leftarrow
`\gg` is rendered as \gg
`\ggg` is rendered as \ggg
`\gimel` is rendered as \gimel
`\gnapprox` is rendered as \gtrapprox
`\gneq` is rendered as \gtrless
`\gneqq` is rendered as \gtrless
`\gnsim` is rendered as \gtrsim
`\gtrapprox` is rendered as \gtrapprox
`\gtrdot` is rendered as \gtrdot

$\backslash\gtreqless$ is rendered as \gtrless
 $\backslash\gtreqqlless$ is rendered as \gtrless
 $\backslash\gtrless$ is rendered as \gtrless
 $\backslash\gtrsim$ is rendered as \gtrsim
 $\backslash\gvertneqq$ is rendered as \gtrneqq
 $\backslash\hbar$ is rendered as \hbar
 $\backslash\heartsuit$ is rendered as \heartsuit
 $\backslash\hookleftarrow$ is rendered as \hookleftarrow
 $\backslash\hookrightarrow$ is rendered as \hookrightarrow
 $\backslash\hslash$ is rendered as \hslash
 $\backslash\iff$ is rendered as \iff
 $\backslash\iiint$ is rendered as \iiint
 $\backslash\iint$ is rendered as \iint
 $\backslash\int$ is rendered as \int
 $\backslash\imath$ is rendered as \imath
 $\backslash\implies$ is rendered as \implies
 $\backslash\in$ is rendered as \in
 $\backslash\infty$ is rendered as ∞
 $\backslash\injlim$ is rendered as \injlim
 $\backslash\int$ is rendered as \int
 $\backslash\intBar$ is rendered as \intBar
 $\backslash\intbar$ is rendered as \intbar
 $\backslash\intercal$ is rendered as \intercal
 $\backslash\iota$ is rendered as ι
 $\backslash\jmath$ is rendered as \jmath
 $\backslash\kappa$ is rendered as κ
 $\backslash\lVert$ is rendered as \lVert

`\lambda` is rendered as λ
`\land` is rendered as \wedge
`\ldots` is rendered as \dots
`\leftarrow` is rendered as \leftarrow
`\leftarrowtail` is rendered as \leftarrowtail
`\leftharpoondown` is rendered as \leftharpoondown
`\leftharpoonup` is rendered as \leftharpoonup
`\leftleftarrows` is rendered as \Leftrightarrow
`\leftrightarrows` is rendered as \Leftrightarrow
`\leftrightharpoons` is rendered as \leftrightharpoons
`\leftrightsquigarrow` is rendered as \leftrightsquigarrow
`\leftthreetimes` is rendered as \curlywedge
`\leq` is rendered as \leq
`\leqq` is rendered as \leqslant
`\leqslant` is rendered as \leqslant
`\lessapprox` is rendered as \lesssim
`\lessdot` is rendered as \lessdot
`\lesseqgtr` is rendered as \lesseqgtr
`\lesseqqgtr` is rendered as \lesseqqgtr
`\lessgtr` is rendered as \lessgtr
`\lesssim` is rendered as \lesssim
`\limits` is rendered for example as \bigcap_a^b
`\ll` is rendered as \ll
`\lll` is rendered as \lll
`\lnapprox` is rendered as \lnapprox
`\lneq` is rendered as \lneq

`\lneqq` is rendered as \nlessgtr
`\lnot` is rendered as \neg
`\lnsim` is rendered as \nlesssim
`\longleftarrow` is rendered as \longleftarrow
`\longlefttrightarrow` is rendered as \longleftrightarrow
`\longmapsto` is rendered as \longmapsto
`\longrightarrow` is rendered as \longrightarrow
`\looparrowleft` is rendered as \looparrowleft
`\looparrowright` is rendered as \looparrowright
`\lor` is rendered as \vee
`\lozenge` is rendered as \Diamond
`\ltimes` is rendered as \ltimes
`\lvertneqq` is rendered as \nlessgtr
`\mapsto` is rendered as \mapsto
`\measuredangle` is rendered as \sphericalangle
`\mho` is rendered as Ω
`\mid` is rendered as \mid
`\mod` is rendered as \bmod
`\models` is rendered as \models
`\mp` is rendered as \mp
`\mu` is rendered as μ
`\multimap` is rendered as \multimap
`\nLeftarrow` is rendered as \nLeftarrow
`\nLeftrightarrow` is rendered as \nLeftrightarrow
`\nRightarrow` is rendered as \nRightarrow
`\nVDash` is rendered as \nVdash
`\nVdash` is rendered as \nVdash

`\nabla` is rendered as ∇
`\natural` is rendered as \natural
`\ncong` is rendered as \ncong
`\nearrow` is rendered as \nearrow
`\neg` is rendered as \neg
`\neq` is rendered as \neq
`\nexists` is rendered as \nexists
`\ngeq` is rendered as \ngeq
`\ngeqq` is rendered as \ngeqq
`\ngeqslant` is rendered as \ngeqslant
`\ngtr` is rendered as \ngtr
`\ni` is rendered as \ni
`\nleftarrow` is rendered as \nleftarrow
`\nleftrightarrow` is rendered as \nleftrightarrow
`\nleq` is rendered as \nleq
`\nleqq` is rendered as \nleqq
`\nleqslant` is rendered as \nleqslant
`\nless` is rendered as \nless
`\nmid` is rendered as \nmid
`\nolimits` is rendered for example as \cap_a^b
`\not` is rendered as \not
`\notin` is rendered as \notin
`\nparallel` is rendered as \nparallel
`\nprec` is rendered as \nprec
`\npreceq` is rendered as \npreceq
`\rightarrow` is rendered as \rightarrow
`\nshortmid` is rendered as \nshortmid

`\nshortparallel` is rendered as \nshortparallel
`\nsim` is rendered as \sim
`\nsubseteq` is rendered as \nsubseteq
`\nsubseteqq` is rendered as \nsubseteqq
`\nsucc` is rendered as \succ
`\nsucceq` is rendered as \succeq
`\nsupseteq` is rendered as \nsupseteq
`\nsupseteqq` is rendered as \nsupseteqq
`\ntriangleleft` is rendered as \triangleleft
`\ntrianglelefteq` is rendered as \trianglelefteq
`\ntriangleright` is rendered as \triangleright
`\ntrianglerighteq` is rendered as \trianglerighteq
`\nu` is rendered as ν
`\nvDash` is rendered as \nvDash
`\nvdash` is rendered as \vdash
`\nwarrow` is rendered as \nwarrow
`\odot` is rendered as \odot
`\oiint` is rendered as \oiint
`\oint` is rendered as \oint
`\ointctrclockwise` is rendered as \oint
`\omega` is rendered as ω
`\ominus` is rendered as \ominus
`\oplus` is rendered as \oplus
`\oslash` is rendered as \oslash
`\otimes` is rendered as \otimes
`\parallel` is rendered as \parallel

`\partial` is rendered as ∂
`\perp` is rendered as \perp
`\phi` is rendered as ϕ
`\pi` is rendered as π
`\pitchfork` is rendered as \pitchfork
`\pm` is rendered as \pm
`\prec` is rendered as \prec
`\precapprox` is rendered as \precapprox
`\preccurlyeq` is rendered as \preccurlyeq
`\preceq` is rendered as \preceq
`\precnapprox` is rendered as \precnapprox
`\precneqq` is rendered as \precneqq
`\precnsim` is rendered as \precnsim
`\precsim` is rendered as \precsim
`\prime` is rendered as \prime
`\prod` is rendered as \prod
`\projlim` is rendered as \projlim
`\propto` is rendered as \propto
`\psi` is rendered as ψ
`\qquad` is rendered as \qquad
`\quad` is rendered as \quad
`\rVert` is rendered as \rVert
`\rho` is rendered as ρ
`\rightarrow` is rendered as \rightarrow
`\rightarrowtail` is rendered as \rightarrowtail
`\rightharpoonupdown` is rendered as \rightharpoonupdown
`\rightharpoonup` is rendered as \rightharpoonup

`\rightleftarrows` is rendered as \rightleftarrows
`\rightrightarrows` is rendered as \rightrightarrows
`\rightsquigarrow` is rendered as \rightsquigarrow
`\rightthreetimes` is rendered as \rightthreetimes
`\risingdotseq` is rendered as \risingdotseq
`\rtimes` is rendered as \rtimes
`\scriptscriptstyle` is rendered as \scriptscriptstyle
`\scriptstyle` is rendered as \scriptstyle
`\searrow` is rendered as \searrow
`\setminus` is rendered as \setminus
`\sharp` is rendered as \sharp
`\shortmid` is rendered as \shortmid
`\shortparallel` is rendered as \shortparallel
`\sigma` is rendered as σ
`\sim` is rendered as \sim
`\simeq` is rendered as \simeq
`\smallfrown` is rendered as \smallfrown
`\smallsetminus` is rendered as \smallsetminus
`\smallsmile` is rendered as \smallsmile
`\smile` is rendered as \smile
`\spadesuit` is rendered as \spadesuit
`\sphericalangle` is rendered as \sphericalangle
`\sqcap` is rendered as \sqcap
`\sqcup` is rendered as \sqcup
`\sqsubset` is rendered as \sqsubset
`\sqsubseteq` is rendered as \sqsubseteq
`\sqsupset` is rendered as \sqsupset

`\sqsupseteq` is rendered as \sqsupseteq
`\square` is rendered as \square
`\star` is rendered as \star
`\subset` is rendered as \subset
`\subseteq` is rendered as \subseteq
`\subseteqq` is rendered as \subseteqq
`\subsetneq` is rendered as \subsetneq
`\subsetneqq` is rendered as \subsetneqq
`\succ` is rendered as \succ
`\succapprox` is rendered as \succapprox
`\succcurlyeq` is rendered as \succcurlyeq
`\succeq` is rendered as \succeq
`\succnapprox` is rendered as \succnapprox
`\succneqq` is rendered as \succneqq
`\succnsim` is rendered as \succnsim
`\succsim` is rendered as \succsim
`\sum` is rendered as \sum
`\supset` is rendered as \supset
`\supseteq` is rendered as \supseteq
`\supseteqq` is rendered as \supseteqq
`\supsetneq` is rendered as \supsetneq
`\supsetneqq` is rendered as \supsetneqq
`\surd` is rendered as \surd
`\swarrow` is rendered as \swarrow
`\tau` is rendered as τ
`\textstyle` is rendered as \textstyle
`\therefore` is rendered as \therefore

`\theta` is rendered as θ
`\thickapprox` is rendered as \approx
`\thicksim` is rendered as \sim
`\times` is rendered as \times
`\to` is rendered as \rightarrow
`\top` is rendered as \top
`\triangle` is rendered as \triangle
`\triangledown` is rendered as ∇
`\triangleleft` is rendered as \triangleleft
`\trianglelefteq` is rendered as \trianglelefteq
`\triangleq` is rendered as \triangleq
`\triangleright` is rendered as \triangleright
`\trianglerighteq` is rendered as \trianglerighteq
`\upharpoonleft` is rendered as \restriction
`\upharpoonright` is rendered as \restriction
`\uplus` is rendered as \uplus
`\upsilon` is rendered as υ
`\upuparrows` is rendered as \Uparrow
`\vDash` is rendered as \models
`\varDelta` is rendered as Δ
`\varGamma` is rendered as Γ
`\varLambda` is rendered as Λ
`\varOmega` is rendered as Ω
`\varPhi` is rendered as Φ
`\varPi` is rendered as Π
`\varSigma` is rendered as Σ
`\varTheta` is rendered as Θ

$\backslash\mathrm{varUpsilon}$ is rendered as Υ
 $\backslash\mathrm{varXi}$ is rendered as Ξ
 $\backslash\mathrm{varepsilon}$ is rendered as ε
 $\backslash\mathrm{varinjlim}$ is rendered as \varinjlim
 $\backslash\mathrm{varkappa}$ is rendered as κ
 $\backslash\mathrm{varliminf}$ is rendered as \varliminf
 $\backslash\mathrm{varlimsup}$ is rendered as \varlimsup
 $\backslash\mathrm{varnothing}$ is rendered as \varnothing
 $\backslash\mathrm{varointclockwise}$ is rendered as \oint
 $\backslash\mathrm{varphi}$ is rendered as φ
 $\backslash\mathrm{varpi}$ is rendered as ϖ
 $\backslash\mathrm{varprojlim}$ is rendered as \varprojlim
 $\backslash\mathrm{varpropto}$ is rendered as \propto
 $\backslash\mathrm{varrho}$ is rendered as ϱ
 $\backslash\mathrm{varsigma}$ is rendered as ς
 $\backslash\mathrm{varsubsetneq}$ is rendered as \subsetneq
 $\backslash\mathrm{varsubsetneqq}$ is rendered as \subsetneqq
 $\backslash\mathrm{varsupsetneq}$ is rendered as \supsetneq
 $\backslash\mathrm{varsupsetneqq}$ is rendered as \supsetneqq
 $\backslash\mathrm{vartheta}$ is rendered as ϑ
 $\backslash\mathrm{vartriangle}$ is rendered as \triangle
 $\backslash\mathrm{vartriangleleft}$ is rendered as \triangleleft
 $\backslash\mathrm{vartriangleright}$ is rendered as \triangleright
 $\backslash\mathrm{vdash}$ is rendered as \vdash
 $\backslash\mathrm{vdots}$ is rendered as \vdots
 $\backslash\mathrm{vee}$ is rendered as \vee
 $\backslash\mathrm{veebar}$ is rendered as $\underline{\vee}$

`\vline` is rendered as $|$

`\wedge` is rendered as \wedge

`\wp` is rendered as \wp

`\wr` is rendered as \wr

`\xi` is rendered as ξ

`\zeta` is rendered as ζ

2.24 **Group** `nullary_macro_in_mbox`

`\AA` is rendered as \forall

`\Coppa` is rendered as λ

`\Digamma` is rendered as \P

`\Koppa` is rendered as λ

`\Sampi` is rendered as ν

`\Stigma` is rendered as μ

`\coppa` is rendered as ι

`\euro` is rendered as e

`\geneuro` is rendered as €

`\geneuronarrow` is rendered as €

`\geneurowide` is rendered as €

`\koppa` is rendered as θ

`\officialeuro` is rendered as e

`\sampi` is rendered as σ

`\stigma` is rendered as Σ

`\textvisiblespace` is rendered as

`\varstigma` is rendered as Y

2.25 Group other_delimiters1

`\Downarrow` is rendered as \Downarrow

`\Uparrow` is rendered as \Uparrow

`\Updownarrow` is rendered as \Updownarrow

`\Vert` is rendered as ||

`\backslash` is rendered as \backslash

`\downarrow` is rendered as \downarrow

`\langle` is rendered as \langle

`\lbrace` is rendered as $\{$

`\lbrack` is rendered as $[$

`\lceil` is rendered as \lceil

`\lfloor` is rendered as \lfloor

`\llcorner` is rendered as \llcorner

`\lrcorner` is rendered as \lrcorner

`\rangle` is rendered as \rangle

`\rbrace` is rendered as $\}$

`\rbrack` is rendered as $]$

`\rceil` is rendered as \rceil

`\rfloor` is rendered as \rfloor

`\rightleftharpoons` is rendered as \rightleftharpoons

`\twoheadleftarrow` is rendered as \twoheadleftarrow

`\twoheadrightarrow` is rendered as \twoheadrightarrow

`\ulcorner` is rendered as \ulcorner

`\uparrow` is rendered as \uparrow

`\updownarrow` is rendered as \updownarrow

`\urcorner` is rendered as \urcorner

`\vert` is rendered as |

2.26 **Group** other_delimiters2

`\Darr` is rendered as \Downarrow

`\Uarr` is rendered as \Uparrow

`\dArr` is rendered as \Downarrow

`\darr` is rendered as \downarrow

`\lang` is rendered as \lrcorner

`\rang` is rendered as \rccorner

`\uArr` is rendered as \Uparrow

`\uarr` is rendered as \uparrow

2.27 **Group** right_function

`\right` is rendered as $)$