MAT102 - College Algebra - Polynomial and Rational Functions

3.2 Introduction to Polynomial Functions [1]

Miraj Samarakkody

Tougaloo College

Updated - June 5, 2025

Determine the End Behavior of a Polynomial Function

Definition of a Polynomial Function

Let n be a natural number and $a_n, a_{n-1}, \ldots, a_1, a_0$ be real numbers, where $a_n \neq 0$. Then a function defined by

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

is called a Polynomial function of degree n.

Determine the End Behavior of a Polynomial Function

Definition of a Polynomial Function

Let n be a natural number and $a_n, a_{n-1}, \ldots, a_1, a_0$ be real numbers, where $a_n \neq 0$. Then a function defined by

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

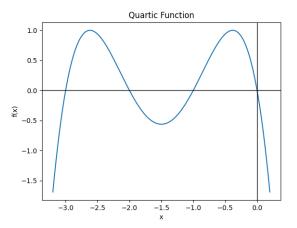
is called a **Polynomial function of degree** *n*.

Examples for non-polynomial functions.

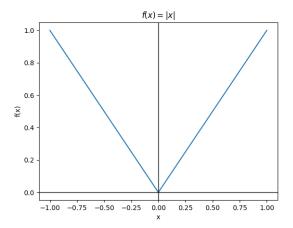
Several Special Cases of Polynomial Functions

Let
$$a \neq 0$$
.
 $f(x) = c$ constant function degree 0
 $g(x) = ax + b$ linear function degree 1
 $h(x) = ax^2 + bx + c$ quadratic function degree 2
 $j(x) = ax^3 + bx^2 + cx + d$ cubic function degree 3
 $k(x) = ax^4 + bx^3 + cx^2 + dx + e$ quartic function degree 4

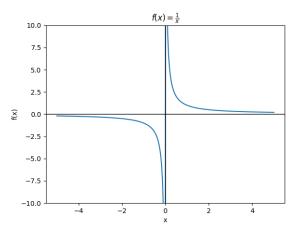
Smooth and Continuous



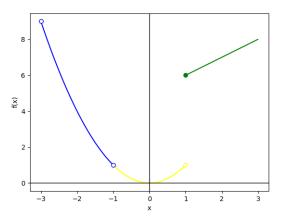
Not Smooth



Not continuous



Not continuous



 $x \to \infty$ x approaches infinity

```
x \to \infty   x approches infinity x \to -\infty   x approches negative infinity
```

```
egin{array}{lll} x 
ightarrow \infty & x 	ext{ approches infinity} \ x 
ightarrow -\infty & x 	ext{ approches negative infinity} \ f(x) 
ightarrow \infty & f(x) 	ext{ approches infinity} \end{array}
```

```
x 	o \infty x approches infinity x 	o -\infty x approches negative infinity f(x) 	o \infty f(x) approches infinity f(x) 	o -\infty f(x) approches negative infinity
```

```
x 	o \infty x approches infinity x 	o -\infty x approches negative infinity f(x) 	o \infty f(x) approches infinity f(x) 	o -\infty f(x) approches negative infinity
```

The Leading Term

Consider the function defined by

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

The Leading Term

Consider the function defined by

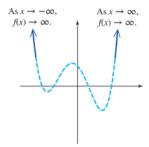
$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

The leading term has the greatest exponent on x.

Consider a polynomial function given by

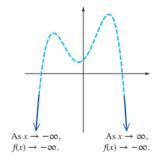
$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

n is even and a_n positive



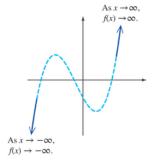
End behavior: up left/up right

n is even and a_n negative



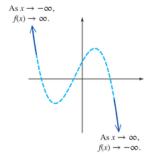
End behavior: down left/down right

n is odd and a_n positive



End behavior: down left/up right

n is odd and a_n negative



End behavior: up left/down right

Example - Determining End Behavior

Use the leading term to determine the end behavior of the graph of the function.

1.
$$f(x) = -4x^5 + 6x^4 + 2x$$
 pause

2.
$$g(x) = \frac{1}{4}x(2x-3)^3(x+4)^2$$

Example - Determining the Zeros of a Polynomial Function

Find the zeros of the function defined by

$$f(x) = x^3 + x^2 - 9x - 9.$$

Example - Determine the Zeros of a Polynomial Function

Find the zeros of the function defined by $f(x) = -x^3 + 8x^2 - 16x$.

Touch Points and Cross Points

Let f be a polynomial function and let c be a real zero of f. Then the point (c,0) is an x-intercept of the graph of f. Furethermore,

▶ If c is a zero of odd multiplicity, then the graph crosses the x-axis at c. The point (c,0) is called a **cross point**.

Touch Points and Cross Points

Let f be a polynomial function and let c be a real zero of f. Then the point (c,0) is an x-intercept of the graph of f. Furethermore,

- ▶ If c is a zero of odd multiplicity, then the graph crosses the x-axis at c. The point (c,0) is called a **cross point**.
- ▶ If c is a zero of even multiplicity, then the graph touches the x-axis at c and turns back around. The point (c,0) is called a **touch point**.

Determining Zeros and Multiplicities

Determine the zeros and their multiplicities for the given functions.

$$m(x) = \frac{1}{10}(x-4)^2(2x+5)^3$$

Determining Zeros and Multiplicities

Determine the zeros and their multiplicities for the given functions.

$$m(x) = \frac{1}{10}(x-4)^2(2x+5)^3$$

$$n(x) = x^4 - 2x^2$$

Intermediate Value Theorem

Let f be a polynomial function. For a < b, if f(a) and f(b) have opposite signs, then f has at least one zero on the interval [a, b].

Example - Applying the Intermediate Value Theorem

Show that $f(x) = x^4 + 6x^3 - 26x + 15$ has a zero on the interval [1, 2].

Number of Turning Points of a Polynomial Function

Let f represent a polynomial function of degree n. Then the graph of f has at most n-1 turning points.

Number of Turning Points of a Polynomial Function

Let f represent a polynomial function of degree n. Then the graph of f has at most n-1 turning points.

Why at most?

To graph a polynomial function defined by y = f(x),

1. Use the leading term to determine the end behavior of the graph.

- 1. Use the leading term to determine the end behavior of the graph.
- 2. Determine the *y*-intercept by evaluating f(0).

- 1. Use the leading term to determine the end behavior of the graph.
- 2. Determine the y-intercept by evaluating f(0).
- 3. Determine the real zeros of f and their multiplicities.

- 1. Use the leading term to determine the end behavior of the graph.
- 2. Determine the y-intercept by evaluating f(0).
- 3. Determine the real zeros of f and their multiplicities.
- 4. Plot the x-and y-intercepts and sketch the end behavior.

- 1. Use the leading term to determine the end behavior of the graph.
- 2. Determine the y-intercept by evaluating f(0).
- 3. Determine the real zeros of f and their multiplicities.
- 4. Plot the x-and y-intercepts and sketch the end behavior.
- 5. Draw a sketch starting from the left left-end behavior. Connect the *x*-end and *y*-intercepts in the order that they appear from left to right using these rules.
 - 5.1 The curve will cross the x-axis at an x- intercept if the corresponding zero has an odd multiplicity.
 - 5.2 The curve will touch but not cross the x-axis at an x-intercept if the corresponding zero has an even multiplicity.

- 1. Use the leading term to determine the end behavior of the graph.
- 2. Determine the y-intercept by evaluating f(0).
- 3. Determine the real zeros of f and their multiplicities.
- 4. Plot the x-and y-intercepts and sketch the end behavior.
- 5. Draw a sketch starting from the left left-end behavior. Connect the *x*-end and *y*-intercepts in the order that they appear from left to right using these rules.
 - 5.1 The curve will cross the x-axis at an x- intercept if the corresponding zero has an odd multiplicity.
 - 5.2 The curve will touch but not cross the x-axis at an x-intercept if the corresponding zero has an even multiplicity.
- 6. If a test for symmetry is easy to apply, use symmetry to plot addictional points.
 - 6.1 f is an even function if f(-x) = f(x) symmetric to the y-axis.
 - 6.2 f is an odd function if f(-x) = -f(x) symmetric to the origin.



Example - Graphing a Polynomial Function

Graph
$$f(x) = x^3 - 9x$$
.

Example - Graphing a Polynomial Function

Graph
$$f(x) = x^3 - 9x$$
.

References



Julie Miller and Donna Gerken.

College Algebra.

McGraw-Hill Education, New York, 2nd edition, 2016.