BATCH GRADIENT DESCENT / STOCHASTIC GD/MINI BATCHED

Depending upon the amount of data we feed in our newocal Nelwork there are three types of Goodene Descent

1) Batch Goodient Descent:

Suppose we have 50 data in our data set Batch Gradient.

Descent ma paila sabai so data ko corresponding ko ŷ

Calculate garina tespaci loss calculate garina ani

Ek choti parameter update garina.

Psevdo code:

new updated weights (W) and bias (b)

Paila Sabai data(row) ko respective & predict garing
ani (loss calculate gazinza sabai row ko sum garera)
ani parameters update garinxa (this for 1st epoch)
feri arko epoch ma previous epoch ma aayek o
Updated parameters bakhera sahai row let i calculate
garina 1.10ss calculate garina ani feri parameter
Up Hate NUNTO
(This process continuos up to how many epochs we are giving) yesan nai loss minimize hudai Janxa.
giving) yesan nai loss minimize hudai Tanxa.
Note: Batch gradient Descent ma Jati no of epoch
digeko kam teti choti matra weights and bias
update hunra.
like > epoch = 10
10 Choti weights da bien update hung

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2) STohastic Goudient Descent

Suppose we have 50 data in our dataset sinhastic
Gradient Descent ma paila randomly evid row select
hunxa and tesko & predict gazinxa and typ row ko hune.
loss calculate gazinta and weight and bias update
ganxa
and fesi arko random row liginxa tesko ne v predict
againxa paila updated parameters use garera ani loss
Calculate gari weight and bias update garing
yesari nar total row na satinjel samma gorinxa
ani euta epoch sakinxa.

PSeudo code:
epoch = 10
for i in range (epoch);
Suffle the dalaset
for j in range (x.shape[0]):
Total rows = 50
= I ma random row aako xa
=> ŷ = calculate garinza (feed forwardgaren) evta row KO
=7 Loss calculate garinza (Y-) euta point ko
=7 W, b update garinra
and loss paint garinga inner loop saxe xi (for each epoch)
· Avg luss = (\(\frac{\frac{1}{2} - \frac{1}{2} + (\frac{1}{2} - \frac{1}{2})^2 + (\frac{1}{2} - \frac{1}{2} - \frac{1}{2}) + (\frac{1}{2} - \frac{1}{2} - \
Total no of dows (50)

No. 1
Note: STuhastic hoadient ma (no of dows X epoch) times
parameters update hunxa
like -
epoch = 50
no of rows = 10
paila random 10 ota 1 800 bata ek ek ota row
ligera weights update garinxa ani yo 50 epochs
Lo lagi garda 50x10 = 500 times update

3 MPn? batch - Goadient Descent:		
We already discussed about it during back propagation		
let's take about properties and facts:		
Stochastic	Batch	
JEDANGSETE	, (0)	
mini muudos)		
	w minimum luss	
W (1/M/25))) +1011		
* which is faster to run (give	n Same no of epixher)?	
* which is fasted to dun (give output) Batch (Because It only updates no of epochs given) but Sto	the parameter as much the	
no of epochs given) but sto	chartic updates ho of epochesx	
no of rows) times Su, fur Stuck	hadic there is more computation	
to update weights su, Batch	complexional fout.	
* Which is faster to converge the luss (given same no aferaches) >		
-) Stochastic (harek row lai ligera update garra weight)		
lai so, (hadai yei pugxa (onvergente ma) batch ley Sabai row lai ligera los nitale update garxa yo bistori		
Converge hunsa kina ki weigh	to me rapid way ma codate	
hypna.		
Stuchastic gradient descent	Shows random	
behaviour while m	inimizing loss as	
- SON DO CAAR TURM CARTACO AL	OT.	
40 random point bata suru hunxa ra randomis		
move garra so, H preventi	es from sitting in	
Local minima humi local minima	i ma	
na fasi global ma ne pugna sakxam as it stoots		
Irom ran dom point and move randomly		
years dement that yo exactly slubal minunes		
ma pugdena tara (lo)ely pug	sta a) seen Inm	
Experiments in goodphs.		