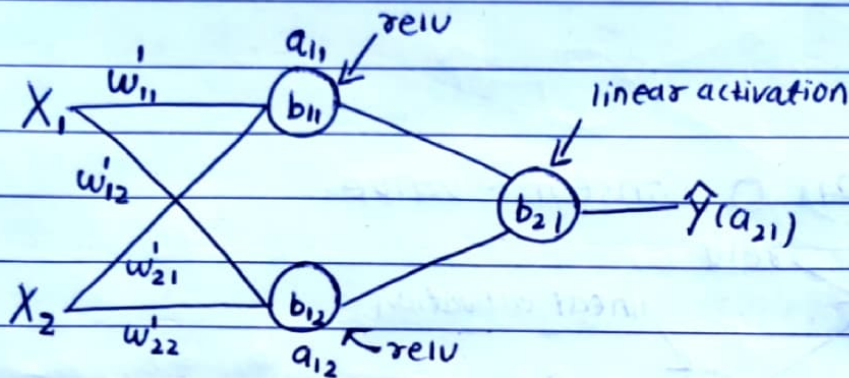


Weight Initialization Techniques:

Wrong weight Initialization Techniques:

1) Case 1 \rightarrow Zero Initialization



let's calculate a_{11} (relu activation) $\Rightarrow a_{11} = \max(0, z_{11})$

where,

$$z_{11} = w'_{11} \times X_1 + w'_{21} \times X_2 + b_{11}$$

let's calculate $a_{12} \Rightarrow a_{12} = \max(0, z_{12})$

where,

$$z_{12} = w'_{12} \times X_1 + w'_{22} \times X_2 + b_{12}$$

Now, if we initialize $w=0$ and $b=0$

$$z_{11} = 0 \times X_1 + 0 \times X_2 + 0 = 0$$

$$z_{12} = 0 \times X_1 + 0 \times X_2 + 0 = 0$$

$$\therefore a_{11} = \max(0, 0) = 0$$

$$a_{12} = \max(0, 0) = 0$$

now, during back propagation $\boxed{w'_{11} = w'_{11} - \alpha \frac{dL}{dw'_{11}}}$ we

have to do $\frac{dL}{dw'_{11}}$. $\frac{dL}{dw'_{11}}$ garra yo a_{11} ra a_{12} activation

ko pani derivative garna parxa so, 0 aauxa $\frac{dL}{dw'_{11}}$ kuvate

so, $\boxed{w'_{11} = w'_{11} - \alpha \cdot 0} \Rightarrow w'_{11} = w'_{11}$ weight never get

updated. It's not for only w'_{11} . It is for all weight)

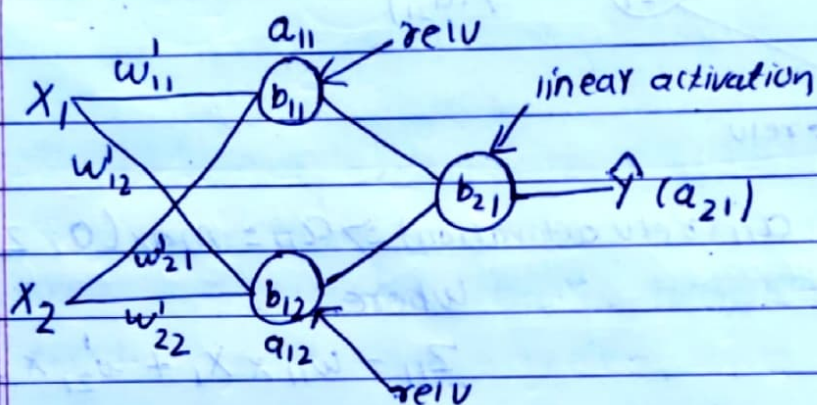
we if initialize all weights 0 and bias = 0

for tanh

$$a_{11} = \frac{e^{z_{11}} - e^{-z_{11}}}{e^{z_{11}} + e^{-z_{11}}} = \frac{e^0 - e^{-0}}{e^0 + e^0} = 0$$

for similar, like relu tanh also give activation value 0 so, no weight updation takes place.

2) Case 2 \rightarrow Non 0 Constant value.



now,

$$a_{11} = \max(0, z_{11})$$

$$z_{11} = w'_{11}x_1 + w'_{21}x_2 + b_{11}$$

result: $z_{11} \neq 0, a_{11} \neq 0$ (z_{11} & a_{11} ko value non zero aurha)

$$a_{12} = \max(0, z_{12})$$

$$z_{12} = w'_{12}x_1 + w'_{22}x_2 + b_{12}$$

result: $z_{12} \neq 0, a_{12} \neq 0$ (z_{12} & a_{12} ko value non zero aurha)

let's initialize $w = 0.5$ and $b = 0.5$

$$z_{11} = 0.5x_1 + 0.5x_2 + 0.5$$

$$z_{12} = 0.5x_1 + 0.5x_2 + 0.5$$

$$a_{11} = \max(0, 0.5) = 0.5$$

$$a_{12} = \max(0, 0.5) = 0.5$$

$$\therefore \boxed{a_{11} = a_{12}}$$

$$\frac{dz_{11}}{dw'_{11}} = \frac{d(w'_{11}x_1 + w'_{21}x_2 + b_1)}{dw'_{11}} = x_1$$

Now, let's do the weight update and calculate $\frac{dL}{dw}$ first.

$$\Rightarrow \frac{dL}{dw'_{11}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{11}} \times \frac{da_{11}}{dz_{11}} \times \frac{dz_{11}}{dw'_{11}}$$

$$\Rightarrow \frac{dL}{dw'_{12}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{12}} \times \frac{da_{12}}{dz_{12}} \times \frac{dz_{12}}{dw'_{12}}$$

$$\Rightarrow \frac{dL}{dw'_{21}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{11}} \times \frac{da_{11}}{dz_{21}} \times \frac{dz_{21}}{dw'_{21}}$$

$$\Rightarrow \frac{dL}{dw'_{22}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{12}} \times \frac{da_{12}}{dz_{22}} \times \frac{dz_{22}}{dw'_{22}}$$

Since $a_{11} = a_{12}$, $z_{11} = z_{12}$ so, $\frac{d\hat{y}}{da_{11}} = \frac{d\hat{y}}{da_{12}}$ and

$$\frac{da_{11}}{dz_{11}} = \frac{da_{12}}{dz_{12}}$$

Out comes

$$\frac{dL}{dw'_{11}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{11}} \times \frac{da_{11}}{dz_{11}} \times x_1$$

- same

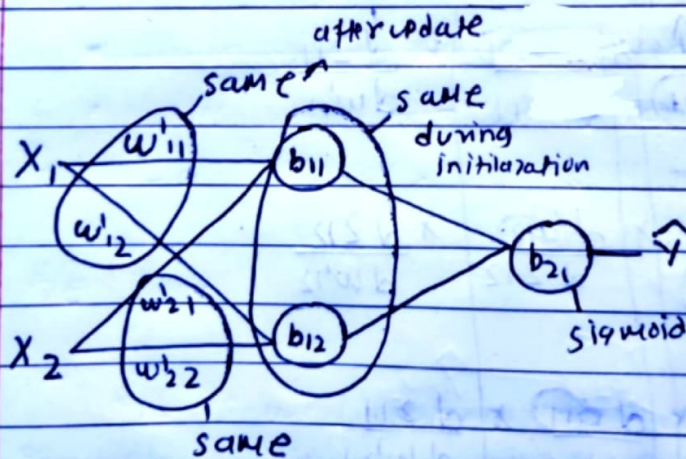
$$\frac{dL}{dw'_{12}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{12}} \times \frac{da_{12}}{dz_{12}} \times x_1$$

$$\frac{dL}{dw'_{21}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{11}} \times \frac{da_{11}}{dz_{21}} \times x_2$$

- same

$$\frac{dL}{dw'_{22}} = \frac{dL}{d\hat{y}} \times \frac{d\hat{y}}{da_{12}} \times \frac{da_{12}}{dz_{22}} \times x_2$$

So, from here we can conclude that $w'_{11} = w'_{12}$ and $w'_{21} = w'_{22}$



Here,

$$w'_{11} = w'_{12} \text{ and } w'_{21} = w'_{22}$$

$$b_{11} = b_{12}$$

Here,

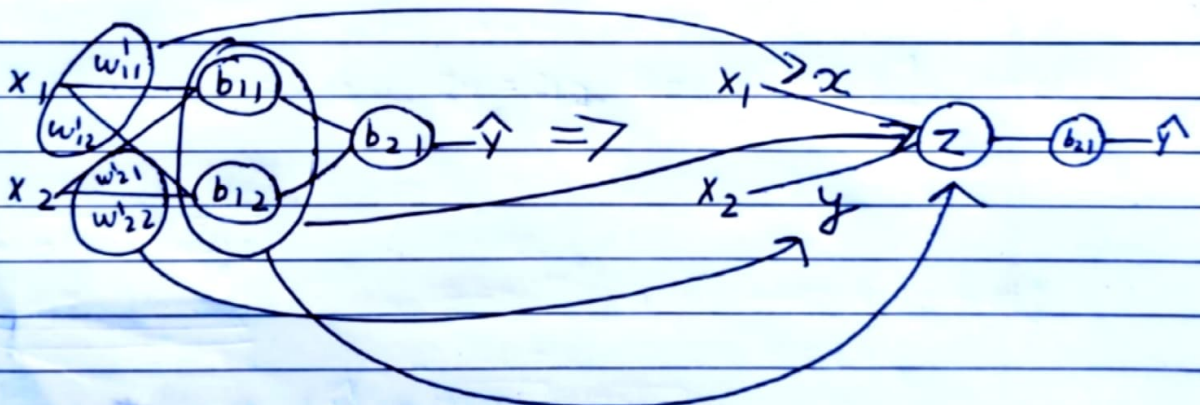
$$w'_{11} = w'_{12}, w'_{21} = w'_{22}, b_{11} = b_{12}$$

let x

y

z

tei vayera x_1 bata euta weight matra ra x_2 bata ne euta weight matra niskeko act garxa neural network ley. b_1 ra b_2 ne equal vara euta matra hidden node act garxa.



So, It will act like perceptron so, non linearity capture hunxa. linear model jasto act hunxa.

Conclusion: we need to initialize random small numbers for weights and bias.

Weight Initialization in keras:

① Xavier (Glorot) initialization

- It is used when tanh activation function is used (practically proved it works good with tanh)

② He Init

- It is used when relu activation function is used (practically proved it works good with relu)