

Miranda Price

Digital Media Student

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I am a senior Digital Media Studies student at the University of Rochester seeking a full-time front-end web development or UX/UI design position upon graduating in May '23. I have experience with front-end web programming, information architecture, and visual design and a passion for universally accessible website design.

EXPERIENCE >

Shure Incorporated - Web Developer Intern

May 2022 to Aug. 2022

Niles, IL

Developed and maintain internal sites for the company's technical writers. Coded primarily in jQuery and Angular and used Material Design 3 guidelines. Main project consisted of redesigning the look and interaction of the global compliance web application and implementing the front end of my design.

Kaplan North America - Course Mentor

Apr. 2022 to Current

Remote

Graded assignments, provided detailed feedback, and supported students in taking the University of Rochester Video Game Design pre-college course through Kaplan.

PROJECTS >

OurAccess: Campus Accessibility Senior Design Project

Sept. 2022 to Current

Lead programmer and assistant user researcher for a team creating a web app that finds accessible routes for those on campus with physical disabilities based on specific accessibility needs. Helped write questions for surveys and interviews designed for both disabled and abled students at the university, and currently developing and testing a demo site as reference for other coders on the team.

Atlas 2.0: Global Compliance Management at Shure Inc.

June 2022 to Aug. 2022

Redesigned the user experience and visual design of the Atlas Global Compliance Management System for the technical writing department to meet management requirements and streamline process while interning at Shure. Implemented front-end portion of site redesign at low-fidelity and high-fidelity prototype levels and worked with mentor to connect the site's front-end to the back-end databases.

SKILLS >

DIGITAL DESIGN: UX/UI Design, Adobe Photoshop, Adobe Illustrator, Figma, Web Design, Video Game Design, Material Design, WCAG

PROGRAMMING: HTML5, CSS3, Java, Python, PHP, JavaScript, Flutter, Dart, GMS2, Angular, jQuery, TypeScript, SQL, Swift, C++

OTHER SKILLS: Spanish - Intermediate to Advanced, Collaboration, Meeting Deadlines, Iterative Design, Problem-Solving, Brainstorming

EDUCATION >

University of Rochester

Aug. 2019 to Current

3.9 GPA

Digital Media Studies

Minors in Computer Science and Spanish

Certificate in UX Design

RELEVANT COURSEWORK >

CSC 174: Advanced Front End Web Development - Summer 2021

CSC 210: Web Programming - Spring 2023

CSC 211: Intro to Human Computer Interaction - Spring 2023