

Sequential P Systems with Active Membranes Working on Sets

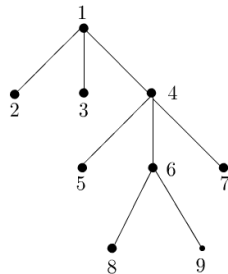
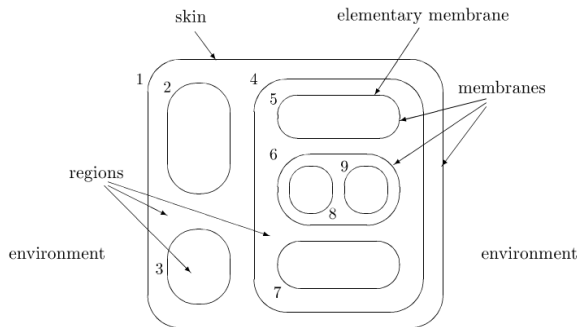
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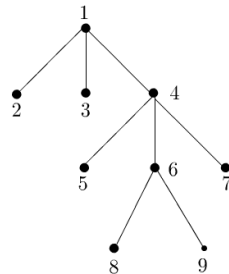
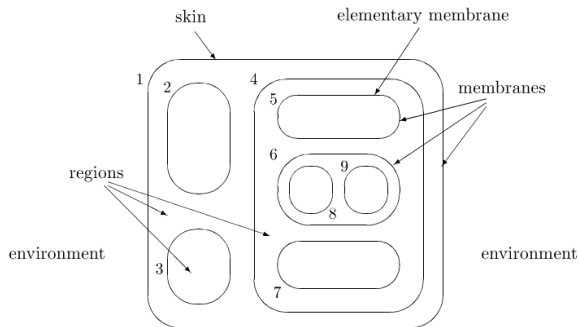
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- 1 Overview of formal models
 - P systems
 - Models with set semantics
- 2 Sequential active set membrane systems
 - Original semantics
 - inject-or-create semantics
 - wrap-or-create semantics

Membrane structure

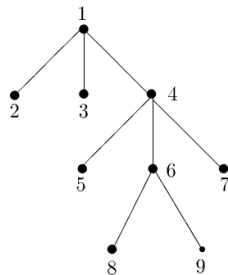
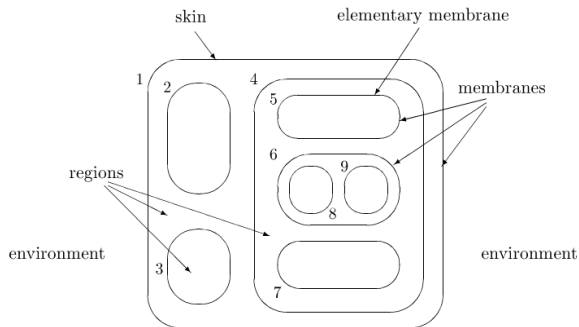


Membrane structure



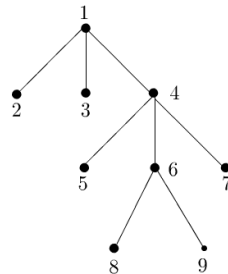
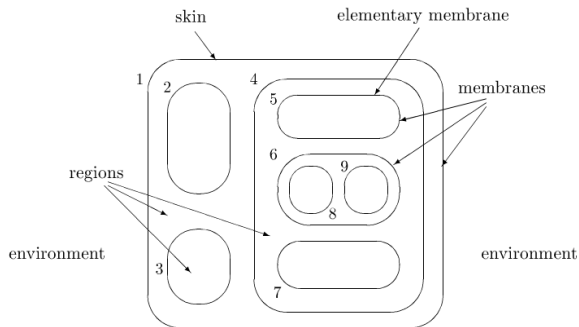
- Multisets

Membrane structure



- Multisets
- Rewriting rules

Membrane structure



- Multisets
- Rewriting rules
- Passive vs. Active

P system with active membranes

- $\Pi = (\Sigma, C_0, R_1, \dots, R_m)$

P system with active membranes

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- $C = (T, l, c)$
 - $l: V(T) \rightarrow \{1, \dots, m\}$
 - $c: V(T) \rightarrow \mathbb{N}^\Sigma$

P system with active membranes

- $\Pi = (\Sigma, C_0, R_1, \dots, R_m)$
- $C = (T, l, c)$
 - $l: V(T) \rightarrow \{1, \dots, m\}$
 - $c: V(T) \rightarrow \mathbb{N}^\Sigma$
- Rewriting rules
 - $u \rightarrow v$
 - $u \rightarrow v\delta$
 - $u \rightarrow [{}_j v]_j,$
 where $u \in \mathbb{N}^\Sigma, |u| \geq 1$ and $v \in \mathbb{N}^\Sigma \times \{\cdot, \uparrow, \downarrow, j\}$

Computation

- Maximal parallel vs. sequential

Computation

- Maximal parallel vs. sequential
- Language
 - generating mode
 - accepting mode

Multiset vs. set semantics

- How realistic is the counting?
- Effectiveness of verification techniques
- No conflict (objects can participate as reactants in as many rules as they want)

Reaction systems

TODO: definition

Set membrane systems

- Alhazov [Alhazov, 2006]: multiplicities of objects are ignored
R, with active membranes universal
- Kleijn, Koutny [Kleijn and Koutny, 2011]:
min-enabled computational step \Rightarrow sequential R
- maximal parallel \Rightarrow deterministic

Sequential active set membrane systems

TODO: definition

Proof of universality

TODO: proof of universality

inject-or-create

TODO: definition

inject-or-create

TODO: proof of universality

wrap-or-create

TODO: definition

wrap-or-create

TODO: proof of universality



Alhazov, A. (2006).

P systems without multiplicities of symbol-objects.
Information Processing Letters, 100(3):124–129.



Kleijn, J. and Koutny, M. (2011).

Membrane systems with qualitative evolution rules.
Fundam. Inf., 110(1-4):217–230.

Thanks for your attention!