

MIREYA FERNÁNDEZ VELASCO

UX/UI Designer & Architect

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📍 Madrid

📅 28/05/1992



EXPERIENCE

● **BunnyHero** Ironhack_Madrid **UX/UI Designer**

Individual Project 11/2020 (2 weeks)

Designing from scratch an app to inform consumers if their cosmetic or personal hygiene product is cruelty free. It features a barcode scanner and a search bar, suggesting alternatives in case the product you are scanning is tested in animals.

● **Filmin** Ironhack_Madrid **UX/UI Designer**

Group Project 11/2020 (1 week)

Designing a new feature for Filmin, an independent multimedia platform, specialized in auteur cinema. The new feature consisted of a bonus content section, as well as an event feature, streaming live interviews with directors, actors, etc. where users could chat and talk about the event.

● **AdamBresnickArchitects**_Madrid **Architect**

01/2018-06/2020

Chief designer architect in charge of the development of multiple projects during its different phases. Development of the execution project, processed licenses and supervised budgets. Additionally, I coordinated the different teams involved in the project (engineers and contractors), supervised budgets and bidding processes, as well as, site managing and liaised with the client.

● **NormanFosterFoundation** Forum "Future is Now"

_Madrid **Assistant architect** 05/2017

I was involved in the organisation of the Forum, elaborating different presentations related with the design process of Norman Foster's architecture.

● **MtresStudio**_Madrid **Intern Architect**

09/2016-11/2016

Delineation and technical support in a single-family house new construction.

● **Cano&Escario**_Madrid **Intern Architect**

06/2016-08/2016

Delineation and technical support in multiple projects.

SKILLS

UX

- Design Thinking
- Lean Ux Canvas
- Lean Survey
- User research
- User personas
- User interviews
- User journey
- User scenario
- Affinity Diagram
- Competitive Analysis
- Info Architecture
- Card sorting
- Site map
- Wireframing
- Prototyping

UI

- Branding
- Moodboard
- Style guide
- Style tiles
- Responsive design
- Low, mid & high fidelity prototypes
- Heuristic evaluation
- Web & Mobile design

Software

UX/UI

- Figma
- Sketch
- Photoshop
- Illustrator

Architecture

- Microsoft Office
- Autocad 2D/3D
- Rhinceros
- 3D+Vray
- Revit-BIM

SKILLS

SPANISH Native



ENGLISH Proficiency
(CPE Cambridge)



FRENCH Basic
(Delf A2)



EDUCATION

IRONHACK_Madrid

UX/UI Design

10/2020-12/2020 (9 weeks)

SAN PABLO CEU UNIVERSITY

_Madrid

Bachelor & Master in Architecture

Bilingual Program 2010-2017

SYRACUSE UNIVERSITY_NYC

Bachelor of Architecture

2015 (1 semester)