

# QNX EMAC for Third-Party PHY/Switch

## Integration Guide

80-PG469-20 Rev. AB

September 22, 2023

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## Revision history

| Revision | Date           | Description                                  |
|----------|----------------|----------------------------------------------|
| AA       | March 2023     | Initial release                              |
| AB       | September 2023 | Add Chapter 4 <i>EMAC Switch Integration</i> |

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# Contents

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|                                        |           |
|----------------------------------------|-----------|
| <b>1 Introduction.....</b>             | <b>5</b>  |
| 1.1 Purpose .....                      | 5         |
| 1.2 Disclaimer .....                   | 5         |
| 1.3 Conventions .....                  | 5         |
| 1.4 Technical assistance.....          | 5         |
| <b>2 EMAC hardware .....</b>           | <b>6</b>  |
| <b>3 PHY Wrapper APIs.....</b>         | <b>7</b>  |
| 3.1 Phy_Register_Extended() .....      | 7         |
| 3.2 Phy_Register_Extended_CL45().....  | 8         |
| 3.3 Phy_FindPhy() .....                | 9         |
| 3.4 Phy_InitPhy() .....                | 9         |
| 3.5 Phy_InitPhy_CL45().....            | 10        |
| 3.6 Phy_PowerupPhy() .....             | 10        |
| 3.7 Phy_PowerupPhy_CL45().....         | 11        |
| 3.8 Phy_AutoNegotiate().....           | 11        |
| 3.9 Phy_EnableMonitor() .....          | 12        |
| 3.10 Phy_DisableMonitor().....         | 12        |
| 3.11 Phy_GetActiveMedia() .....        | 13        |
| 3.12 Phy_MonitorPhy() .....            | 13        |
| 3.13 Phy_PowerdownPhy().....           | 14        |
| 3.14 Phy_DeRegister().....             | 14        |
| <b>4 EMAC switch integration .....</b> | <b>15</b> |
| <b>A References.....</b>               | <b>16</b> |
| A.1 Acronyms and terms.....            | 16        |

## Figures

|                                      |   |
|--------------------------------------|---|
| Figure 2-1 Qualcomm EMAC driver..... | 6 |
|--------------------------------------|---|

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# 1 Introduction

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## 1.1 Purpose

This document helps Qualcomm Technologies, Inc. (QTI) chipset licensees to integrate the QTI Ethernet media access controller (EMAC) solution on QNX with a third-party physical layer (PHY) or switch. It describes factors for consideration to integrate the QTI EMAC solution with a third-party PHY or switch.

## 1.2 Disclaimer

OEMs that use third-party PHYs and controllers must configure and validate those third-party PHYs and controllers.

## 1.3 Conventions

Function declarations, function names, type declarations, attributes, and code samples appear in a different font, for example, `cp armcc armcpp`.

Code variables appear in angle brackets, for example, `<number>`.

Commands to be entered appear in a different font, for example, `copy a:*. * b:`.

## 1.4 Technical assistance

For assistance or clarification on information in this document, open a technical support case at <https://support.qualcomm.com/>.

You will need to register for a Qualcomm ID account and your company must have support enabled to access our Case system.

Other systems and support resources are listed on <https://qualcomm.com/support>.

If you need further assistance, you can send an email to [qualcomm.support@qti.qualcomm.com](mailto:qualcomm.support@qti.qualcomm.com).

## 2 EMAC hardware

EMAC is an integrated Ethernet controller from QTI that facilitates communication of Qualcomm® modem chips with video, audio, precision time protocol (PTP) peripheral devices, and best effort (BE) traffic over RJ45 cables.

The EMAC solution includes the following:

- Qualcomm custom PHY driver library
- Wrapper over QNX MII library.
- Default Qualcomm PHY library implementation of APIs is one-to-one mapping to QNX MII APIs
- Vendors can change the default library implementation to support different PHY, such as clause 45 support for basic PHY registers and support for EMAC connected to a switch.
- The custom PHY library should call into EMAC driver provided read and write callbacks to read and write into corresponding PHY registers using EMAC registers.

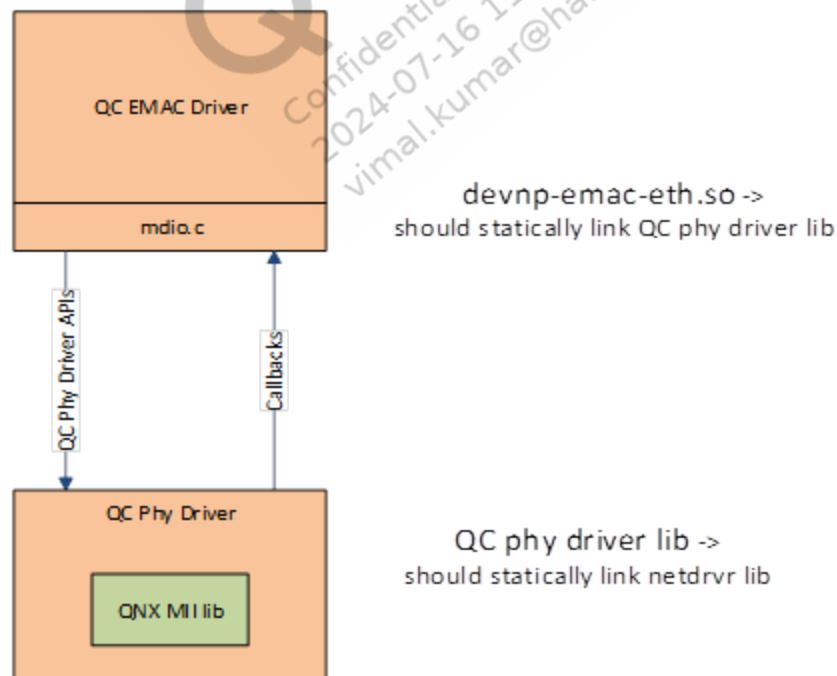


Figure 2-1 Qualcomm EMAC driver

## 3 PHY Wrapper APIs

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### 3.1 Phy\_Register\_Extended()

Registers with the MII management library.

Determines if a PHY with an address of PhyAddr exists.

#### Prototype

```
int Phy_Register_Extended(void *handle,
                          MDIWriteFunc write,
                          MDIReadFunc read,
                          MDICallBack callback,
                          mdi_t **mdi,
                          struct sigevent *event,
                          int priority,
                          int callback_interval,
                          int phy_type);
```

#### Parameters

|    |                   |                                                                             |
|----|-------------------|-----------------------------------------------------------------------------|
| in | handle            | Handle that the library passes to each driver callback.                     |
| in | write             | Pointer to a function that writes to a PHY register through the MAC device. |
| in | read              | Pointer to a function that reads a PHY register through the MAC device.     |
| in | callback          | Pointer to a function that the library calls when the link state changes.   |
| in | mdi               | Void pointer to an mdi_t structure that the library initializes.            |
| in | event             | sigevent pointer for when the driver receives link monitor pulses.          |
| in | priority          | Priority of the link monitor pulses.                                        |
| in | callback_interval | Frequency, in seconds, of link monitor pulses.                              |

#### Returns

1 -- Success.

## 3.2 Phy\_Register\_Extended\_CL45()

For CL\_45 supported PHY, registers with the MII management library.

Determines if a PHY with an address of PhyAddr exists.

### Prototype

```
int Phy_Register_Extended_CL45(void *handle,
                               MDI_CL45_WriteFunc write,
                               MDI_CL45_ReadFunc read,
                               MDIWriteFuncCl45 mdi_writecl45,
                               MDIReadFuncCl45 mdi_readcl45,
                               MDICallback callback,
                               mdi_t **mdi,
                               struct sigevent *event,
                               int priority,
                               int callback_interval,
                               int phy_type)
```

### Parameters

|    |                   |                                                                                                           |
|----|-------------------|-----------------------------------------------------------------------------------------------------------|
| in | handle            | Handle that the library passes to each driver callback.                                                   |
| in | write             | Pointer to a function that writes to a PHY register through the MAC device.                               |
| in | read              | Pointer to a function that reads a PHY register through the MAC device.                                   |
| in | mdi_writecl45     | Pointer to a function that writes to a CL_45 via clause 22 supported PHY register through the MAC device. |
| in | mdi_readcl45      | Pointer to a function that reads to a CL_45 via clause 22 supported PHY register through the MAC device.  |
| in | callback          | Pointer to a function that the library calls when the link state changes.                                 |
| in | mdi               | Void pointer to an mdi_t structure that the library initializes.                                          |
| in | event             | sigevent pointer for when the driver receives link monitor pulses.                                        |
| in | priority          | Priority of the link monitor pulses.                                                                      |
| in | callback_interval | Frequency, in seconds, of link monitor pulses.                                                            |

### Returns

1 -- Success.



### 3.3 Phy\_FindPhy()

Determines if a PHY with an address of PhyAddr exists.

#### Prototype

```
int Phy_FindPhy(void *mdi,
                int PhyAddr,
                int phy_type);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Pointer to the mdi_t structure.                |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | Phy_type | Type of the PHY.                               |

#### Returns

1 -- Success.

### 3.4 Phy\_InitPhy()

Initializes the PHY with the PhyAddr address.

#### Prototype

```
int Phy_InitPhy(void *mdi,
                int PhyAddr,
                int phy_type);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Pointer to the mdi_t structure.                |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | Phy_type | Type of the PHY.                               |

#### Returns

1 -- Success.

### 3.5 Phy\_InitPhy\_CL45()

For CL\_45 supported PHY, initializes the PHY with the PhyAddr.

#### Prototype

```
int Phy_InitPhy_CL45(uint8_t PhyAddr);
```

#### Parameters

|    |         |                                                |
|----|---------|------------------------------------------------|
| in | PhyAddr | Physical address of the physical layer device. |
|----|---------|------------------------------------------------|

#### Returns

1 -- Success.

### 3.6 Phy\_PowerupPhy()

Powers down the PHY whose address is PhyAddr.

#### Prototype

```
int Phy_PowerupPhy(void *mdi,
                   int PhyAddr,
                   int phy_type);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Pointer to the mdi_t structure.                |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | phy_type | Type of the PHY.                               |

#### Returns

1 -- Success.

### 3.7 Phy\_PowerupPhy\_CL45()

Powers down the PHY whose address is PhyAddr.

#### Prototype

```
int Phy_PowerupPhy_CL45(int PhyAddr,
int phy_type);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | PhyAddr  | Physical address of the physical layer device. |
| in | phy_type | Type of the PHY.                               |

#### Returns

1 -- Success.

### 3.8 Phy\_AutoNegotiate()

Initiates the auto negotiation process between the PHY and its link partner.

#### Prototype

```
int Phy_AutoNegotiate(void *mdi,
int PhyAddr,
int phy_type,
int Timeout);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Pointer to the mdi_t structure.                |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | phy_type | Type of the PHY.                               |

#### Returns

1 -- Success.

### 3.9 Phy\_EnableMonitor()

Allows the link monitor to communicate with the PHY and call the link state change of the driver when appropriate.

#### Prototype

```
int Phy_EnableMonitor(void *mdi,
                     int phy_type,
                     int LDownTest);
```

#### Parameters

|    |           |                                 |
|----|-----------|---------------------------------|
| in | mdi       | Pointer to the mdi_t structure. |
| in | phy_type  | Type of the PHY.                |
| in | LDownTest | Tests for the link down state.  |

#### Returns

1 -- Success.

### 3.10 Phy\_DisableMonitor()

Prevents a change callback or a new link.

The Phy\_MDI\_DisableMonitor() function prevents MDI\_DisableMonitorPhy() from calling the callback for the link-down status change of the driver, or from attempting to establish a new link when no link is detected.

#### Prototype

```
void Phy_DisableMonitor(void *mdi,
                       int phy_type);
```

#### Parameters

|    |          |                                 |
|----|----------|---------------------------------|
| in | mdi      | Pointer to the mdi_t structure. |
| in | phy_type | Type of the PHY.                |

### 3.11 Phy\_GetActiveMedia()

Stores the active media type for PhyAddr.

Prevents MDI\_MonitorPhy() from calling the callback for the link-down status change of the driver, or from attempting to establish a new link when no link is detected.

#### Prototype

```
int Phy_GetActiveMedia(void *mdi,
                      int PhyAddr,
                      int phy_type,
                      int *Media);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Void pointer to the mdi_t structure.           |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | phy_type | Type of the PHY.                               |
| in | Media    | Pointer to the media-type.                     |

#### Returns

1 -- Success.

### 3.12 Phy\_MonitorPhy()

Check the status of all PHYs.

The driver can call this function when it receives a link monitor pulse or a link event interrupt. The MDI\_MonitorPhy() function checks the status of all PHYs that were initialized with MDI\_InitPhy().

#### Prototype

```
void Phy_MonitorPhy(void *mdi,
                    int phy_type,
                    int phy_addr,
                    int current_link_state);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Void pointer to the mdi_t structure.           |
| in | phy_type | Type of the PHY.                               |
| in | phy_addr | Physical address of the physical layer device. |

### 3.13 Phy\_PowerdownPhy()

Powers down the PHY whose address is PhyAddr.

#### Prototype

```
void Phy_PowerdownPhy(void *mdi,  
                      int PhyAddr,  
                      int phy_type);
```

#### Parameters

|    |          |                                                |
|----|----------|------------------------------------------------|
| in | mdi      | Void pointer to the mdi_t structure.           |
| in | PhyAddr  | Physical address of the physical layer device. |
| in | phy_type | Type of the PHY.                               |

### 3.14 Phy\_DeRegister()

Deregisters from the MII management, invalidates the mdi\_t pointer, and frees any resources.

#### Prototype

```
void Phy_DeRegister(mdi_t **mdi);
```

#### Parameters

|    |     |                                      |
|----|-----|--------------------------------------|
| in | mdi | Void pointer to the mdi_t structure. |
|----|-----|--------------------------------------|

## 4 EMAC switch integration

---

It is not necessary to implement the PHY wrapper calls for the switch attach use case; however, the following change is required.

1. In the `emac_public.h` header file, add a new SWITCH type, for example “RTL9068AB”, as shown in the following example:

```
typedef enum {  
    KSZ9131RNX,  
    RTL9068AB,  
    MARVELL_88EA1512,  
    MARVELL_88Q5072,  
    MARVELL_88Q2220,  
    QC_AR8031,  
    MARVELL_88EA1512_SGMII,  
    MARVELL_AQR113_SGMII,  
    SGMII_SWITCH_2500,  
    <New switch type>  
} phy_switch_type;
```

The enumeration “RTL9068AB” represents an example switch type used on a reference board, add the new switch type at <New switch type>.

2. This value is used in the `emac_mdio.c` and `phy_wrapper.c` main file, look for the following clause:

```
if(pdata->phy_type == <New switch type>)
```

**NOTE:** OEMs might require additional changes that are specific to the switch used within the <New switch type> clause.

For numerous PHY switch-related changes, make a separate ENUM entry for the specific switch.

# A References

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## A.1 Acronyms and terms

| Acronym or term | Definition                       |
|-----------------|----------------------------------|
| BE              | Best effort                      |
| EMAC            | Ethernet media access controller |
| PHY             | Physical layer                   |
| PTP             | Precision time protocol          |
| QTI             | Qualcomm Technologies, Inc.      |