

1. Write a program that determines whether a given integer is even or odd.

```
#include <stdio.h>
```

```
int main() {
```

```
    int number;
```

```
    printf("Enter an integer: ");
```

```
    scanf("%d", &number);
```

```
    if (number % 2 == 0) {
```

```
        printf("%d is even.\n", number);
```

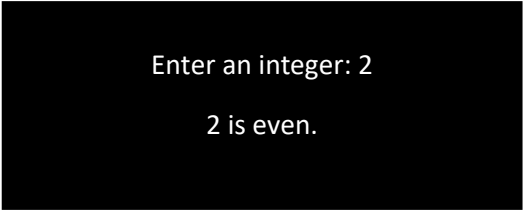
```
    } else {
```

```
        printf("%d is odd.\n", number);
```

```
    }
```

```
    return 0;
```

```
}
```



```
Enter an integer: 2
```

```
2 is even.
```

2. Write a program that finds the largest of three numbers entered by the user.

```
#include <stdio.h>
```

```
int main() {  
    float num1, num2, num3;  
  
    printf("Enter three numbers:\n");  
    printf("Number 1: ");  
    scanf("%f", &num1);  
    printf("Number 2: ");  
    scanf("%f", &num2);  
    printf("Number 3: ");  
    scanf("%f", &num3);  
  
    float largest = num1;  
  
    if (num2 > largest) {  
        largest = num2;  
    }  
    if (num3 > largest) {  
        largest = num3;  
    }  
  
    printf("The largest number is: %f\n", largest);  
  
    return 0;  
}
```

OUTPUT:

Enter three numbers:

Number 1: 5

Number 2: 3

Number 3: 6

The largest number is: 6.000000

3. Write a program that performs basic arithmetic operations (+, -, *, /) based on user input using a switch statement.

```
#include <stdio.h>

int main() {
    char operator;
    double num1, num2, result;

    printf("Enter the first number: ");
    scanf("%lf", &num1);
    printf("Enter an operator (+, -, *, /): ");
    scanf(" %c", &operator);
    printf("Enter the second number: ");
    scanf("%lf", &num2);

    switch (operator) {
        case '+':
            result = num1 + num2;
            printf("%f + %f = %f\n", num1, num2, result);
            break;
        case '-':
            result = num1 - num2;
            printf("%f - %f = %f\n", num1, num2, result);
            break;
        case '*':
            result = num1 * num2;
            printf("%f * %f = %f\n", num1, num2, result);
            break;
        case '/':
            if (num2 != 0) {
```

```

        result = num1 / num2;

        printf("%f / %f = %f\n", num1, num2, result);
    } else {
        printf("Error: Division by zero is not allowed.\n");
    }

    break;
default:
    printf("Error: Invalid operator.\n");
    break;
}

return 0;
}

```

OUTPUT:

```

Enter the first number: 8
Enter an operator (+, -, *, /): +
Enter the second number: 10
8.000000 + 10.000000 = 18.000000

```

4. Write a program that determines whether a given character is a vowel or consonant.

```
#include <stdio.h>
```

```

int main() {
    char ch;

```

```
printf("Enter a character: ");  
  
scanf("%c", &ch);  
  
if ((ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z')) {  
    char lowerCh = (ch >= 'A' && ch <= 'Z') ? ch + 32 : ch; // Convert uppercase to lowercase  
  
    switch (lowerCh) {  
        case 'a':  
        case 'e':  
        case 'i':  
        case 'o':  
        case 'u':  
            printf("%c is a vowel.\n", ch);  
            break;  
        default:  
            printf("%c is a consonant.\n", ch);  
            break;  
    }  
} else {  
    printf("%c is not an alphabetic character.\n", ch);  
}  
  
return 0;  
}
```

OUTPUT:

```
Enter a character: a  
a is a vowel.
```

5. Write a program that takes a day number (1-7) and prints the corresponding day of the week using a switch statement.

```
#include <stdio.h>
```

```
int main() {
```

```
    int day;
```

```
    printf("Enter a day number (1-7): ");
```

```
    scanf("%d", &day);
```

```
    switch (day) {
```

```
        case 1:
```

```
            printf("Day %d is Monday.\n", day);
```

```
            break;
```

```
        case 2:
```

```
            printf("Day %d is Tuesday.\n", day);
```

```
            break;
```

```
        case 3:
```

```
            printf("Day %d is Wednesday.\n", day);
```

```
            break;
```

```
        case 4:
```

```
            printf("Day %d is Thursday.\n", day);
```

```
            break;
```

```
        case 5:
```

```
            printf("Day %d is Friday.\n", day);
```

```
            break;
```

```
        case 6:
```

```
        printf("Day %d is Saturday.\n", day);
        break;
case 7:
    printf("Day %d is Sunday.\n", day);
    break;
default:
    printf("Error: Invalid day number. Please enter a number between 1 and 7.\n");
    break;
}

return 0;
}
```

OUTPUT:

Enter an integer: 5

5 is odd.

6. Write a program that takes a month number (1-12) and prints the corresponding month name using a switch statement.

```
#include <stdio.h>
```

```
int main() {
```

```
    int month;
```

```
    printf("Enter month number (1-12): ");
```

```
scanf("%d", &month);
```

```
switch (month) {
```

```
    case 1:
```

```
        printf("January\n");
```

```
        break;
```

```
    case 2:
```

```
        printf("February\n");
```

```
        break;
```

```
    case 3:
```

```
        printf("March\n");
```

```
        break;
```

```
    case 4:
```

```
        printf("April\n");
```

```
        break;
```

```
    case 5:
```

```
        printf("May\n");
```

```
        break;
```

```
    case 6:
```

```
        printf("June\n");
```

```
        break;
```

```
    case 7:
```

```
        printf("July\n");
```

```
        break;
```

```
    case 8:
```

```
        printf("August\n");
```

```
        break;
```

```
    case 9:
```

```
        printf("September\n");
```

```
        break;
```

```
    case 10:
```



```
        printf("October\n");
        break;
case 11:
    printf("November\n");
    break;
case 12:
    printf("December\n");
    break;
default:
    printf("Invalid month number. Please enter a number between 1 and 12.\n");
}

return 0;
}
```

OUTPUT:

Enter month number (1-12): 11

November