# A Description of the RCImmix Algorithm Reference Counting with better heap allocation

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## Overview

- Introduction to automatic memory management
- Problems with existing reference counting
- The RCImmix algorithm

# Manual Memory Management

## **Manual Memory Management**

- Difficult to use
- Can cause dangling pointers
- Leads to memory leaks

Much better if the compiler/runtime can manage memory for us

# Automatic Memory Management

### **Tracing Garbage Collector:**

- Periodically pause program and follow program references
- Collect anything not referred to

#### **Reference Counting:**

- Counter keeps track of how many things are pointing to it
- When counter reaches 0, free memory

## Tracing Garbage Collector

#### Pros:

- Is lazy about collecting
- Can detect and collect all forms of garbage
- Can compact memory to improve cache performance

#### Cons:

- Requires pausing the program during execution
- Needs complete control over the memory

# Reference Counting

#### Pros:

Doesn't normally stall<sup>1</sup>

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#### Cons:

- Poor locality (poor cache performance)
- Slow

 $<sup>^1</sup>$ Can still stall a bit if large chains are freed from a single decrement, ie with large linked lists

# Memory Management

## Listing 1: First C example

```
int main()
    printf(" Hello World!");
    return 0;
```

A displayed formula:

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

#### An itemized list:

- itemized item 1
- itemized item 2
- itemized item 3

#### Theorem

In a right triangle, the square of hypotenuse equals the sum of