

Project-4

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1 Hopfield model and data reconstruction

1.0.1 Description

The [Hopfield network](#), also introduced in the course Models of Theoretical Physics, is a simple model of neuron dynamics that can be mapped to a spin system with inhomogeneous couplings. Hence, Hopfield networks are described as spin glasses, with spins S_i and spin-spin interactions $J_{ij}S_iS_j$. The full Hamiltonian of the system is $H[S] = -\sum_{i<j} J_{ij}S_iS_j$. The network in practice is used to store patterns in its spin-spin coupling constants $J_{ij} = J_{ji}$. A pattern $x_i|i = 1, \dots, N$ is a given configuration of spins $x_i = S_i$, each equal to +1 or -1. It could represent for example a black (+1) and white (-1) pixel in a picture. The properties of the Hopfield network include the fact that:

- a. it can store P different patterns $x^a = \{x_i^a\}$ ($1 \leq a \leq P$) as long as P is much smaller than the number N of spins.
- b. it can recover a pattern x^a from a corrupted y^a by energy minimization of the spins of y^a .

1.0.2 Datasets

- a. a set of random arrays and patterns;
- b. the MNIST database of handwritten digits. In this case, the group should find a way to define the $P=10$ patterns relative to the 10 digits 0,1,2,...,9.

1.0.3 Assignments

The project aims at simulating a Hopfield network by:

- a. Generate or read from file P patterns and imprint their values in the couplings J_{ij} between spins, by fixing the couplings to constant values $J_{ij} = \sum_{a=1}^P x_i^a x_j^a / N$. Note that a mean field version is adopted if all pairs $1 \leq i \leq j \leq P$ are used (this is what was presented in the theoretical course). If a 2d image is considered for a pattern, one can also explore other versions, such as nonzero coupling only between spins within a distance R from each other.
- b. Generate corrupted patterns $\{y^a\}$, for example, by copying each $y_i^a = x_i^a$ with probability $q < 1$, otherwise setting $y_i^a = -x_i^a$ with probability $(1-q)$.
- c. Recover the patterns from progressively more corrupted y^a , obtained by increasing q , till the point where it becomes difficult to get back to the original patterns x^a . The recovery may be implemented by iterating the “sign” rule (each new spin at time $t+1$ equals $S_i(t+1) = \sum_j J_{ij}S_j(t)$ obtained from spins at time t) starting from $S(0) = y^a$. It can also be attempted

by a minimization of the Hamiltonian with a Monte Carlo based on random spin flips and the Metropolis rule.

- d. Check how much pattern overlap is allowed while keeping each pattern distinguishable from the others.
- e. Describe the clearly and coherently the findings of the previous points.

1.0.4 Contacts

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