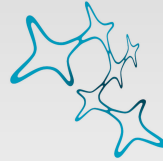


Significance of neural noise

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What then is ~~time~~ noise? If no one asks me, I know; if I want to explain it to a questioner, I do not know.”

– ~~Augustine of Hippo~~ Gašper

What is neural noise?



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What is neural noise?

- Non-deterministic source of variability in a signal. (Faisal et al., 2008)

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- Variability of a measurement due to random or unpredictable fluctuations in the measured quantity. (McDonnell and Ward, 2011)

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- Non-deterministic source of variability in a signal. (Faisal et al., 2008)
- Variability of a measurement due to random or unpredictable fluctuations in the measured quantity. (McDonnell and Ward, 2011)
- Why should philosophers care about this?



Overview

- 1 Fast and frugal heuristics (FFH)
- 2 Brains as analog computers?
- 3 Neuromorphic electronics – brain analogs
- 4 Conclusions



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What are FFH?

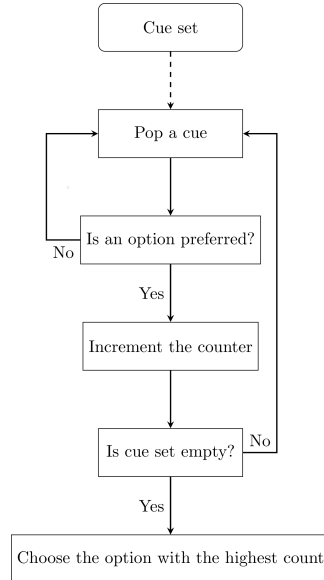
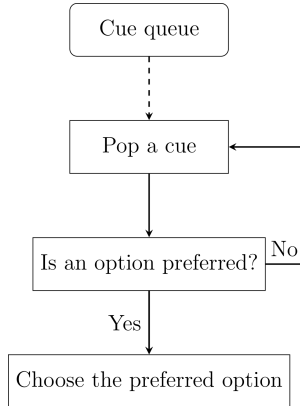
- “Simple” decision rules evolved by “biologically constrained organisms [that] function under the uncertainty of the natural world.” (Todd and Brighton, 2015).



What are FFH?

- “Simple” decision rules evolved by “biologically constrained organisms [that] function under the uncertainty of the natural world.” (Todd and Brighton, 2015).
- By foregoing computation (i.e. ignoring information) decision is purportedly reached faster and under less cognitive load.

TTB (left) & Tallying (right)



Empirical inadequacy of FFH



- Overemphasis of executive functions.



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- Contextual effects observed in decision-making.



Empirical inadequacy of FFH

- Overemphasis of executive functions.
- Contextual effects observed in decision-making.
- Ignoring information is cognitively taxing (Glöckner et al., 2014; Söllner et al., 2014).

“Good Ol’ Fashioned AI” legacy



- Conflation of information search & information processing.

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- Brains as digital computers: memory bound & sequential computation.



“Good Ol’ Fashioned AI” legacy

- Conflation of information search & information processing.
- Humans as “physical symbol systems”. (Simon and Newell, 1971)
- Brains as digital computers: memory bound & sequential computation.
- Perception & motor-control imply nearly-optimal highly complex computations.



Perceptual decision-making & motor control

- Perception as categorizing noisy stimuli.



Perceptual decision-making & motor control

- Perception as categorizing noisy stimuli.
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Perceptual decision-making & motor control

- Perception as categorizing noisy stimuli.
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- Environmental noise as *a similar* source of risk.



Perceptual decision-making & motor control

- Perception as categorizing noisy stimuli.
- Motor-control as a choice of a movement trajectory.
- Environmental noise as *a similar* source of risk.
- Neural noise as *the common* source of uncertainty.

Dealing with uncertainty



- Ubiquitous log odds (Zhang and Maloney, 2012) & shared neural substrates (Wu et al., 2011) for representations of probabilities.

Dealing with uncertainty

- Ubiquitous log odds (Zhang and Maloney, 2012) & shared neural substrates (Wu et al., 2011) for representations of probabilities.
- Normalization as a shared neural computation underlying decision-making & explaining cross-behavioral contextual effects (Louie et al., 2013).



Perceptual decision-making & motor control

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Perceptual decision-making & motor control

- Perception as categorizing noisy stimuli.
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- Biological constraints? Ask a decision neuroscientist!

Neuromorphic computing



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Neuromorphic computing

- Massive parallelism, high recurrency & mutual inhibition as main computational “motifs” (Jocham et al., 2012; Hämmeler et al., 2016).
- No strong separation between memory and processing units. (Hunt and Hayden, 2017)
- Metabolic efficiency & noise mitigation before “economic rationality”.

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- Neural noise as *the common* source of uncertainty in cognitive, perceptual, and motor decision-making.
- Brains are not well-described as similar to a digital computer.
- Neuromorphic electronics as a better model of brains (Štukelj, 2019).



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Maley (2018)

1. Analog computation is manipulation of analog representations.
2. Analog representations can be continuous or discrete.
3. Digital representations are discrete.
4. Brains compute with continuous signals.

∴ Brains are analog computers.



Continuous computation w/ discrete computers

- “Practically” continuous at the circuit level.
- Symbolic algebra (e.g. *exact* computation of $\sin(\pi/4)$).
- Real algebraic numbers and many transcendental numbers are Turing-computable.



- “[T]here is no discrete ‘clock’ that determines when a physical change in a circuit element should count as a change in signal.”

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- Temporal and rate neural codes use continuous variables.
- Membrane voltage waveforms vary continuously.

Precise or “precise”?



- Neural clocks & async digital computers.



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- Strong assumptions about the “nature of things”.



Precise or “precise”?

- Neural clocks & async digital computers.
- Falling for sloppy neuroscientific lingo?
- Strong assumptions about the “nature of things”.
- Dilution of “computationally relevant”.

Accommodating current best neurosci theories

- Presence of neural noise implies discrete computation (Eliasmith, 2000).



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Accommodating current best neurosci theories

- Presence of neural noise implies discrete computation (Eliasmith, 2000).
- Adding noise to a signal does not necessarily result in a different computation.
- Adding noise to a signal can result in a miscomputation – *the same* computation performed with different outcomes.

- Noise as an indicator of discrete neural computation.

Upshots

- Noise as an indicator of discrete neural computation.
- Noise as an explanandum of neural miscomputation.

Upshots

- Noise as an indicator of discrete neural computation.
- Noise as an explanandum of neural miscomputation.
- Computational identity is closed under noise.



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Douglas et al. (1995, p. 255)



The significance of neuromorphic systems is that they offer a method of exploring neural computation in a medium whose physical behavior is analogous to that of biological nervous systems.



Analog as analogous

- “Analogy machines” (von Neumann, 1951)
- Representational isomorphism (Shagrir, 2010)
- Model-based computing (Beebe, 2018)

Using physical analogs

If physical system \mathcal{P} can be described as computing a function f , and \mathcal{A} is its analog, then I might use \mathcal{A} to:

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Douglas et al. (1995, p. 258)

The efficiency of neuromorphic analogue VLSI (aVLSI) rests in the power of analogy, the isomorphism between physical processes occurring in different media.

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- (A4) use \mathcal{A} to implement f^* “efficiently”**

Computing with analogs

- Isomorphism between “physical processes” not functions describing I/O.

Computing with analogs

- Isomorphism between “physical processes” not functions describing I/O.
- No distinction between target of analogy and target of computation/explanation.

I/O modeling

IN ₁	IN ₂	OUT
HIGH	HIGH	HIGH
HIGH	LOW	LOW
LOW	HIGH	LOW
LOW	LOW	LOW

Figure: AND or OR gate?

I/O modeling

IN ₁	IN ₂	OUT
HIGH	HIGH	HIGH
HIGH	LOW	LOW
LOW	HIGH	LOW
LOW	LOW	LOW

Figure: AND gate!

I/O modeling

IN ₁	IN ₂	OUT
HIGH	HIGH	HIGH
HIGH	LOW	LOW
LOW	HIGH	LOW
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Figure: OR gate!

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- Energy efficiency (Mead, 1990)
- Parallelism (Schuman et al., 2017)
- Synchronization of isolated circuits w/ noise (Utagawa et al., 2008)
- Stochastic resonance (Gonzalez-Carabarin et al., 2014)

McDonnell and Ward (2011, p. 417)

[S]tochastic resonance is often described as paradoxical or counter-intuitive, because in engineered electronic systems noise is naturally seen to be only detrimental to quality. However, in a biological context, the effect is hardly counter-intuitive when thought of as the benefits of randomness, as with other constructive roles of noise in which inputs and outputs need not be readily identifiable.

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- Analogies/isomorphisms go over and above I/O relationships.

Upshots

- Analogies/isomorphisms go over and above I/O relationships.
- Some computations are driven by non-computational goals.



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Conclusions

- Recognition of noise as a cross-behavioral source of uncertainty has driven the unification of decision neuroscience.
- The concept of noise plays an important role in neuroscientific explanations & related philosophical arguments.
- Neuromorphic computers are analog computers by virtue of physical behavior analogous to brains.

Thank you!

TAC

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