



COLLEGE of COMPUTER STUDIES

CS 318 – Architecture and Organization LEARNING TASK (BASIC ASSEMBLY INSTRUCTIONS)

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SAMPLE RUN

Step-by-step sample run of your assembly program with explanation.

s tep 1: Setting the correct file path.	Microsoft Windows [Version 10.0.22621.2283] (c) Microsoft Corporation. All rights reserved. C:\Users\mic tumaneng>cd C:\tumaneng_cs3a C:\tumaneng_cs3a>
step 2: Assembling the Assembly Code. Using the command 'nasm -f win32 -o inputMsg.obj inputMsg.asm' (the other command did not work on my computer)	Microsoft Windows [Version 10.0.22621.2283] (c) Microsoft Corporation. All rights reserved. C:\Users\mic tumaneng>cd C:\tumaneng_cs3a C:\tumaneng_cs3a>nasm -f win32 -o inputMsg.obj inputMsg.asm C:\tumaneng_cs3a>
step 3: Linking the Object File. using the command 'gcc -m32 -o inputMsg.exe inputMsg.obj'(the other command did not work on my computer)	<pre>Microsoft Windows [Version 10.0.22621.2283] (c) Microsoft Corporation. All rights reserved. C:\Users\mic tumaneng>cd C:\tumaneng_cs3a C:\tumaneng_cs3a>nasm -f win32 -o inputMsg.obj inputMsg.asm C:\tumaneng_cs3a>gcc -m32 -o inputMsg.exe inputMsg.obj C:\tumaneng_cs3a></pre>
step 4: Running the Executable	Microsoft Windows [Version 10.0.22621.2283] (c) Microsoft Corporation. All rights reserved. C:\Users\mic tumaneng>cd C:\tumaneng_cs3a C:\tumaneng_cs3a>nasm -f win32 -o inputMsg.obj inputMsg.asm C:\tumaneng_cs3a>gcc -m32 -o inputMsg.exe inputMsg.obj C:\tumaneng_cs3a>inputMsg.exe What is your name?





Result:	⊙ Command Prompt X + ∨ −
	Microsoft Windows [Version 10.0.22621.2283] (c) Microsoft Corporation. All rights reserved.
	C:\Users\mic tumaneng>cd C:\tumaneng_cs3a
	C:\tumaneng_cs3a>nasm -f win32 -o inputMsg.obj inputMsg.asm
	C:\tumaneng_cs3a>gcc -m32 -o inputMsg.exe inputMsg.obj
	C:\tumaneng_cs3a>inputMsg.exe What is your name? Harc Christian D. Tumaneng
	How old are you? 29
	Where do you live? Brgy. San Jose, Pili, Camarines Sur
	Nice to meet you, Marc Christian D. Tumaneng, 20 years old, who lives at Brgy. San Jose, Pili, Camarines Sur.
	C:\tumaneng_cs3a>





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PROGRAM CODE

```
;Marc Christian D. Tumaneng bscs3a
;Learning Task (Basic Assembly Instructions)
section .data
    ; Prompts for user input
    prompt_name db 'What is your name? ',0xA, 0x0 ; Prompt for
name
    prompt_age db 'How old are you? ',0xA, 0x0 ; Prompt for
age
    prompt_address db 'Where do you live? ',0xA, 0x0 ; Prompt for
address
    ; Format specifiers for scanf
    input_name db '%s', 0
                                              ; Format specifier for
name input
    input_age db '%d', 0
                                              ; Format specifier for
age input
    input_address db '%s', 0
                                              ; Format specifier for
address input
   message db 'Nice to meet you, %s, %d years old, who lives at
%s.',0xA, 0x0
   newline db 10, 0
                                              ; Newline character
section .bss
    ; Buffers to store user input
    name resb 100
                     ; Buffer to store name
    age resb 100
    address resb 200 ; Buffer to store address
section .text
    global _main
```





```
extern _printf
   extern _scanf
   extern _gets
_main:
   ; Display a prompt for name
   push prompt_name
   call _printf
   add esp, 4
   ; Read user input for name
   push name
   call _gets
   add esp, 8
   ; Print a new line
   push newline
   call _printf
   add esp, 4
   ; Display a prompt for age
   push prompt_age
   call _printf
   add esp, 4
   ; Read user input for age
   push age
   push input_age
   call _scanf
   add esp, 8
   ; Convert the input to an integer
   mov eax, [age]
   push eax
```





```
; Print a new line
push newline
call printf
add esp, 4
; Display a prompt for address
push prompt_address
call _printf
call _gets
add esp, 4
; Read user input for address
push address
call _gets
add esp, 8
; Print a new line
push newline
call _printf
add esp, 4
; Build the message
push address
push dword [age]; Push the integer value of age
push name
push message
call _printf
add esp, 16
ret
```





