

# Transaction mechanism of Bitcoin

How Bitcoin works?

We will define two (centralized) cryptocurrencies:

- **Goofycoin (a bad one)**
- Scroogecoin (a not so bad one, but still a bad one)

# Goofycoin

Participants

Goofy



# Goofycoin

## Participants

Goofy



Alice



Bob



Charlie



# Goofycoin

## Participants

Goofy



$(SK_G, PK_G)$

Alice



$(SK_A, PK_A)$

Bob



$(SK_B, PK_B)$

Charlie



$(SK_C, PK_C)$

# Goofycoin

## Participants

Goofy



$(SK_G, PK_G)$

Alice



$(SK_A, PK_A)$

Bob



$(SK_B, PK_B)$

Charlie



$(SK_C, PK_C)$

No need to register

We only need to know  $PK_G$

# Goofycoin

Three rules

1. Creating a goofycoin
2. Transferring a goofycoin
3. Verifying that a goofycoin is valid

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$



# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

CreateCoin [UniqueCoinID]

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

Signed  $SK_G$

CreateCoin [UniqueCoinID]

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

Signed  $SK_G$

CreateCoin [UniqueCoinID]

**Goofy is the owner of every new goofycoin!!!**

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

CreateCoin CoinID(27)

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

Signature of "CreateCoin CoinID(27)" with  $SK_G$

CreateCoin CoinID(27)

# Rule 1

Creating a goofycoin



$(SK_G, PK_G)$

Signature of "CreateCoin CoinID(27)" with  $SK_G$

CreateCoin CoinID(27)

**Goofy owns goofycoin CoinID(27)**

# Rule 2

## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$

# Rule 2

## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$

Signed  $SK_G$

CreateCoin CoinID(27)



# Rule 2

## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$

Coin27

Signed  $SK_G$

CreateCoin CoinID(27)

# Rule 2

## Transfers



$(SK_A, PK_A)$

Pay to  $PK_A$  :  $Hp(\text{Coin27})$



$(SK_G, PK_G)$

Coin27

Signed  $SK_G$

CreateCoin CoinID(27)

# Rule 2

## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$

Pay to  $PK_A : Hp(\text{Coin27})$



Coin27

Signed  $SK_G$

CreateCoin CoinID(27)

# Rule 2

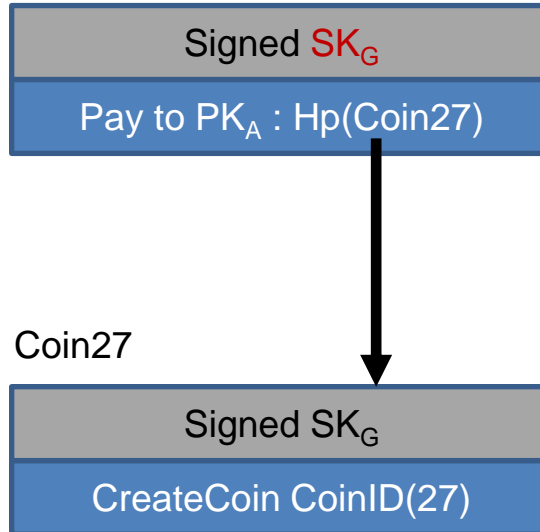
## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$



# Rule 2

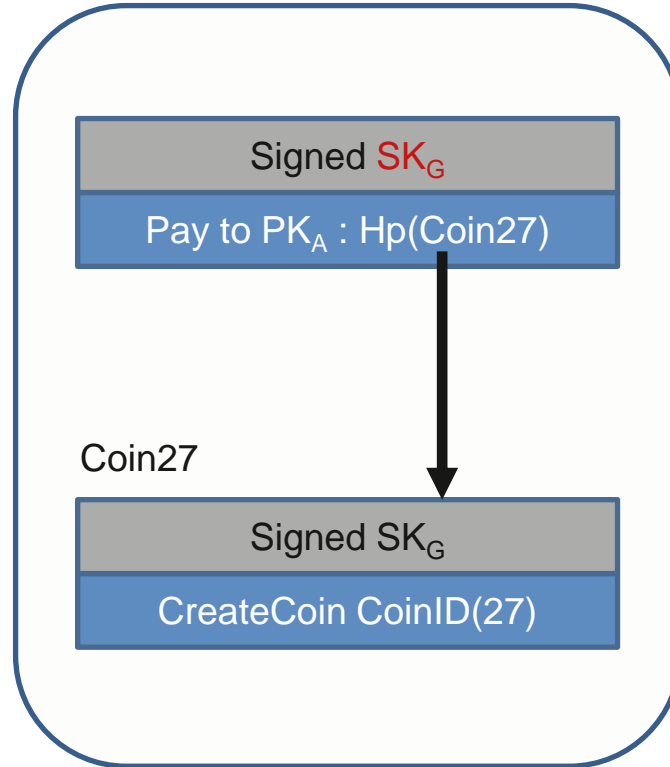
## Transfers



$(SK_A, PK_A)$



$(SK_G, PK_G)$



Alice is the owner of the goofycoin with ID 27

# Rule 2

## Transfers



$(SK_A, PK_A)$

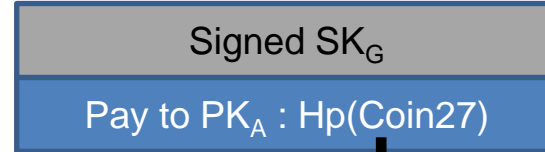
# Rule 2

## Transfers

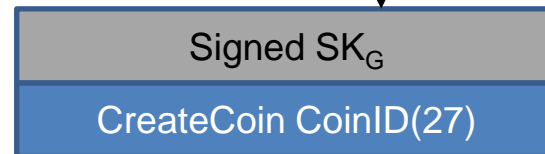


$(SK_A, PK_A)$

Coin27[1]



Coin27



# Rule 2

## Transfers

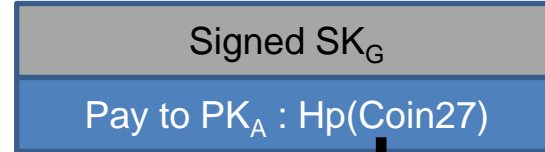


$(SK_C, PK_C)$

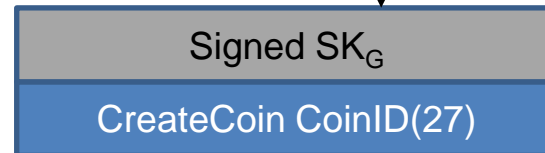


$(SK_A, PK_A)$

Coin27[1]



Coin27





# Rule 2

## Transfers



$(SK_C, PK_C)$



$(SK_A, PK_A)$

Pay to  $PK_C : Hp(\text{Coin27}[1])$

Coin27[1]

Signed  $SK_G$

Pay to  $PK_A : Hp(\text{Coin27})$

Coin27

Signed  $SK_G$

CreateCoin CoinID(27)

# Rule 2

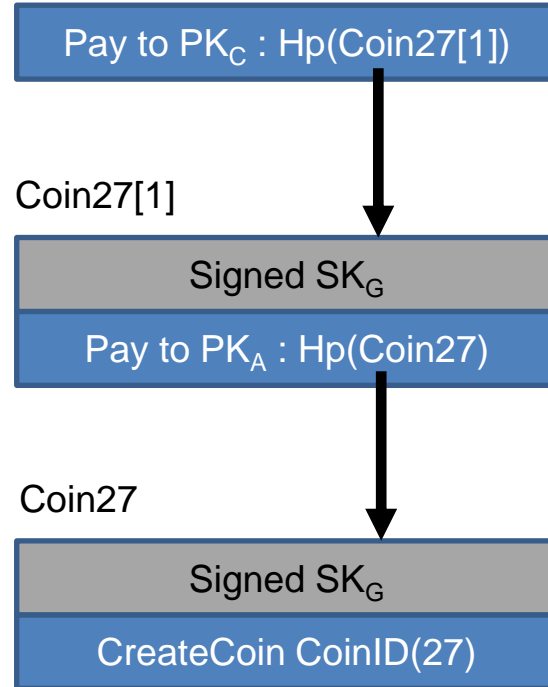
## Transfers



$(SK_C, PK_C)$



$(SK_A, PK_A)$



# Rule 2

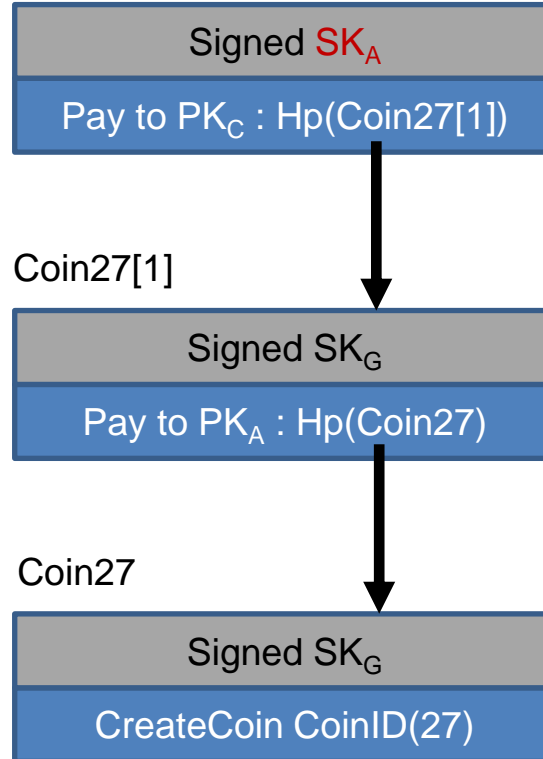
## Transfers



$(SK_C, PK_C)$



$(SK_A, PK_A)$



# Rule 2

## Transfers



$(SK_C, PK_C)$

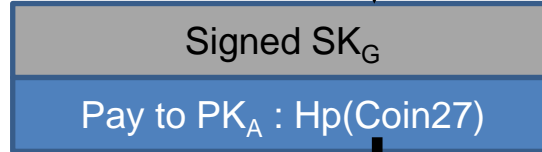


$(SK_A, PK_A)$

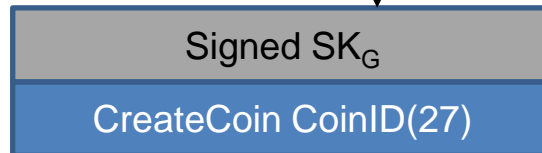
Coin27[2]



Coin27[1]



Coin27



# Rule 2

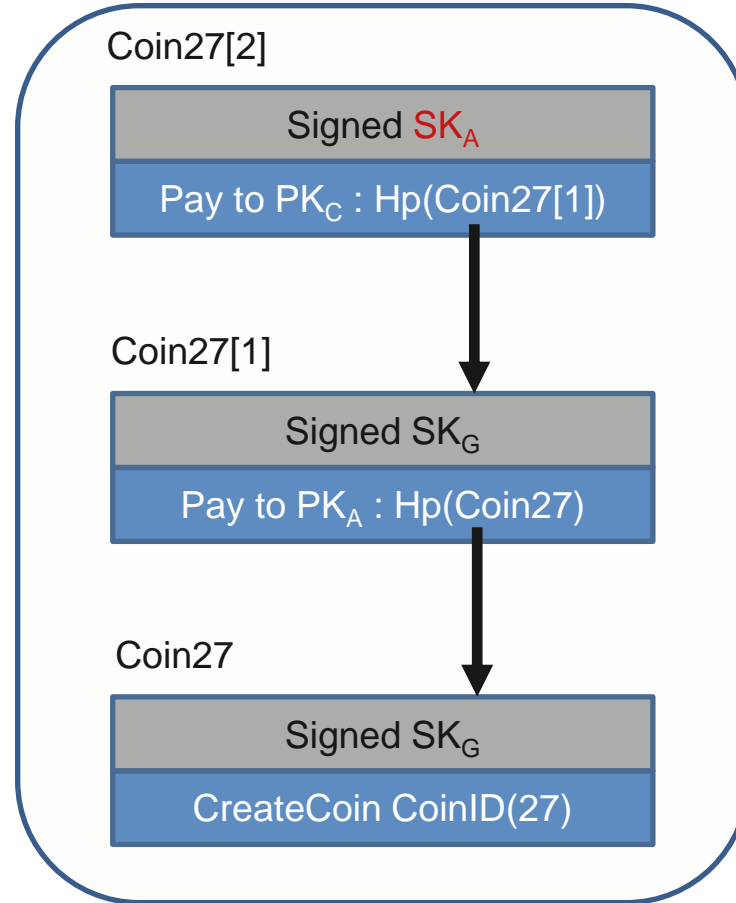
## Transfers



$(SK_C, PK_C)$



$(SK_A, PK_A)$



# Rule 3

Verification



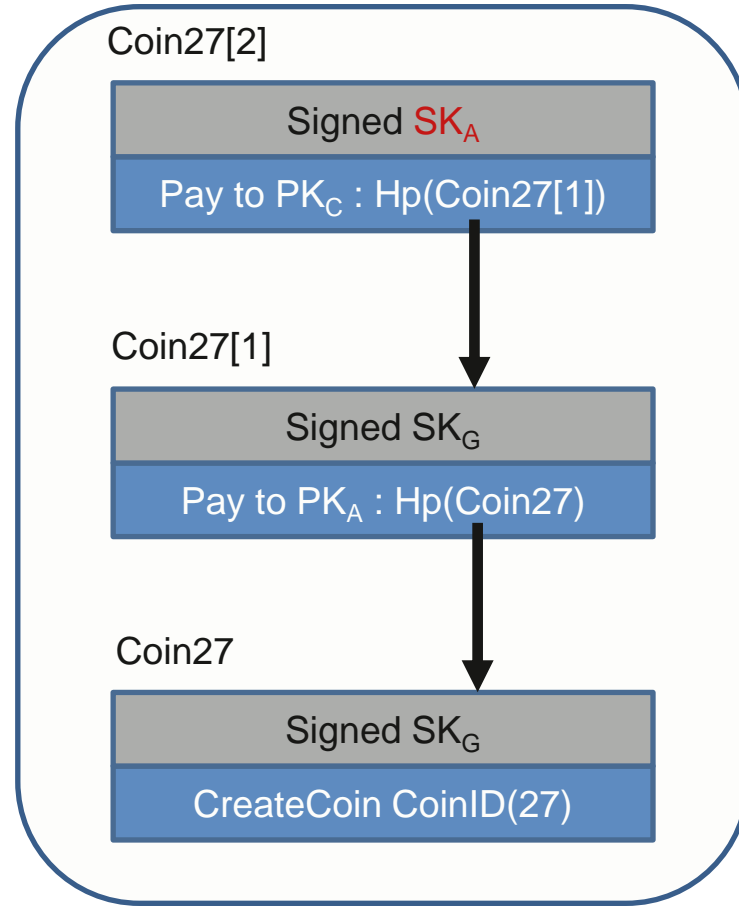
$(SK_C, PK_C)$

# Rule 3

## Verification



$(SK_C, PK_C)$

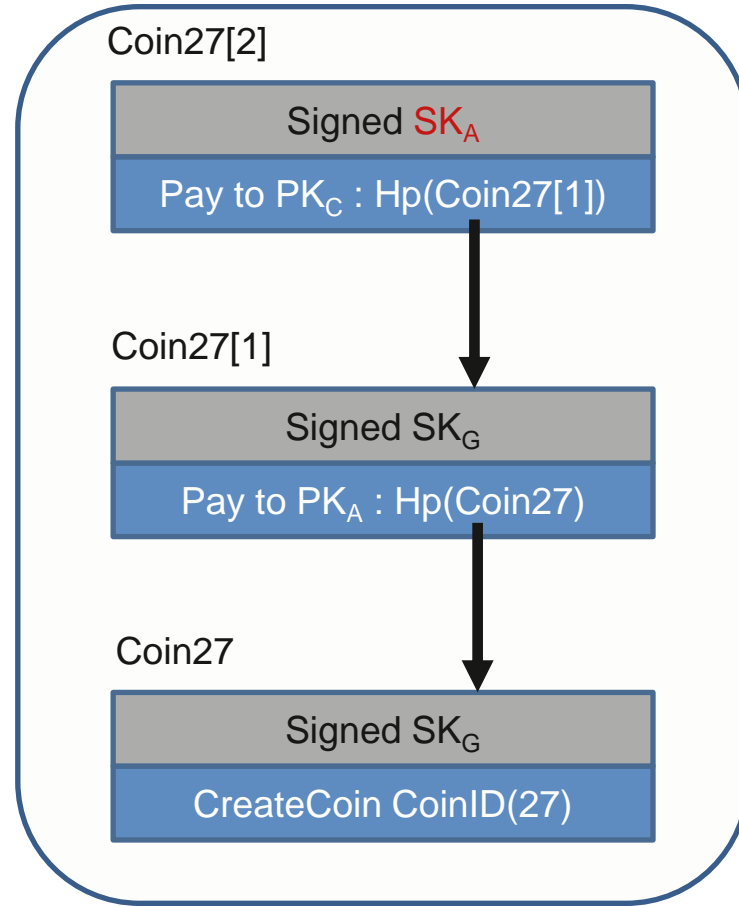


# Rule 3

## Verification



$(SK_C, PK_C)$



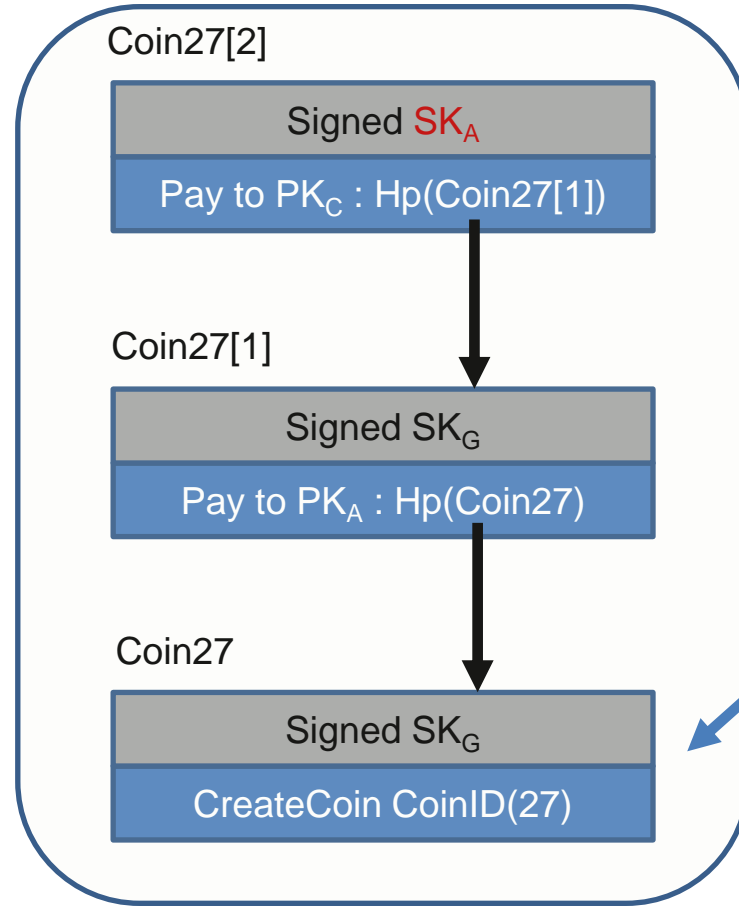


# Rule 3

Verification



$(SK_C, PK_C)$

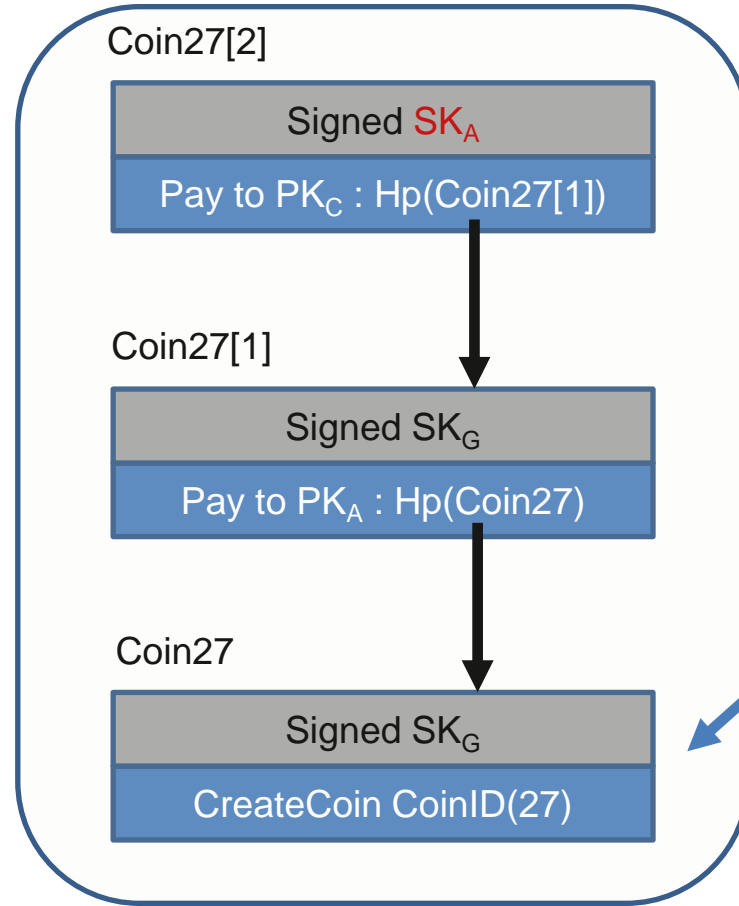


# Rule 3

## Verification



$(SK_C, PK_C)$

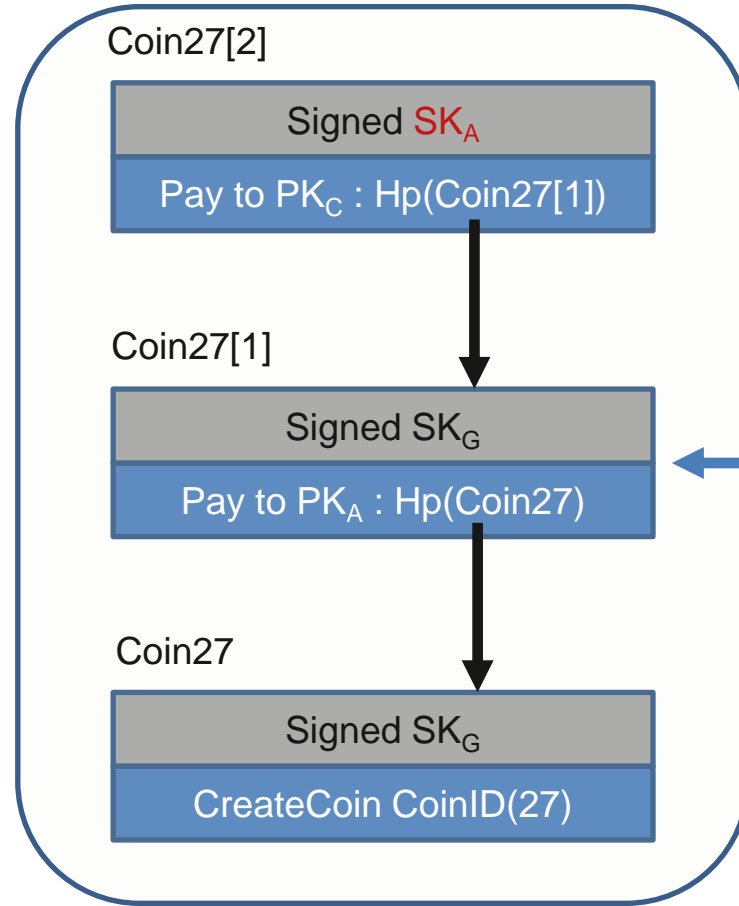


# Rule 3

## Verification



$(SK_C, PK_C)$

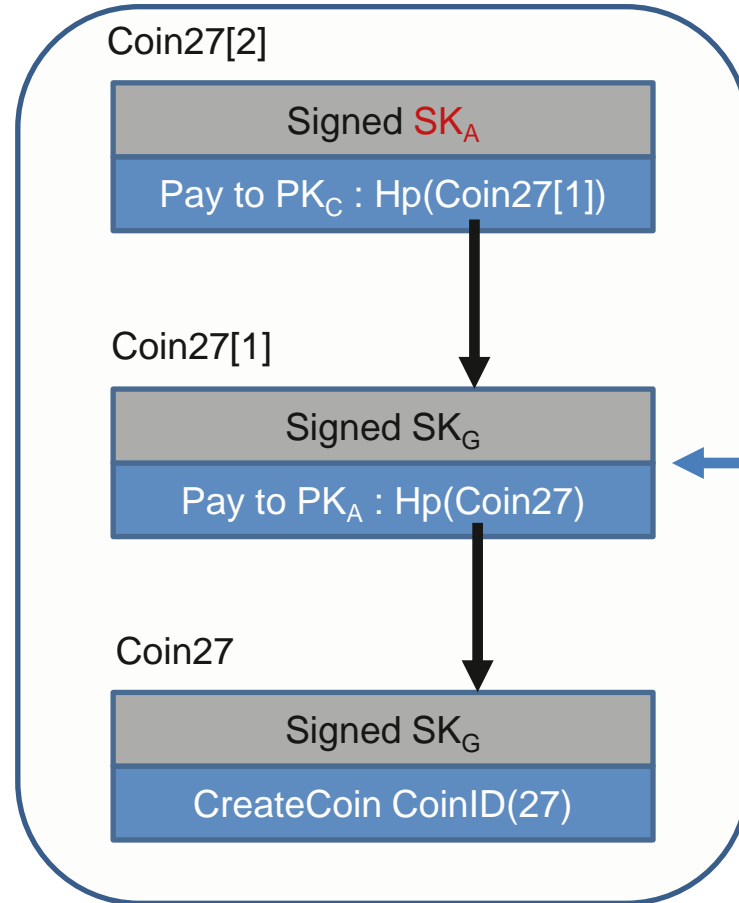


# Rule 3

## Verification



$(SK_C, PK_C)$



Signed by  
Goofy, hash  
pointer OK

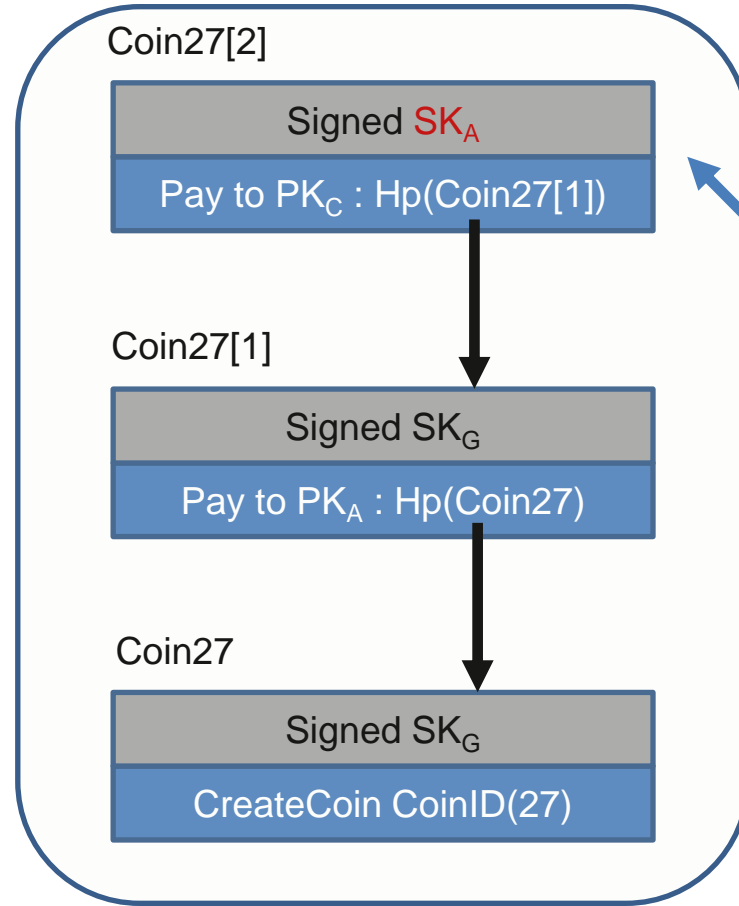


# Rule 3

Verification



$(SK_C, PK_C)$

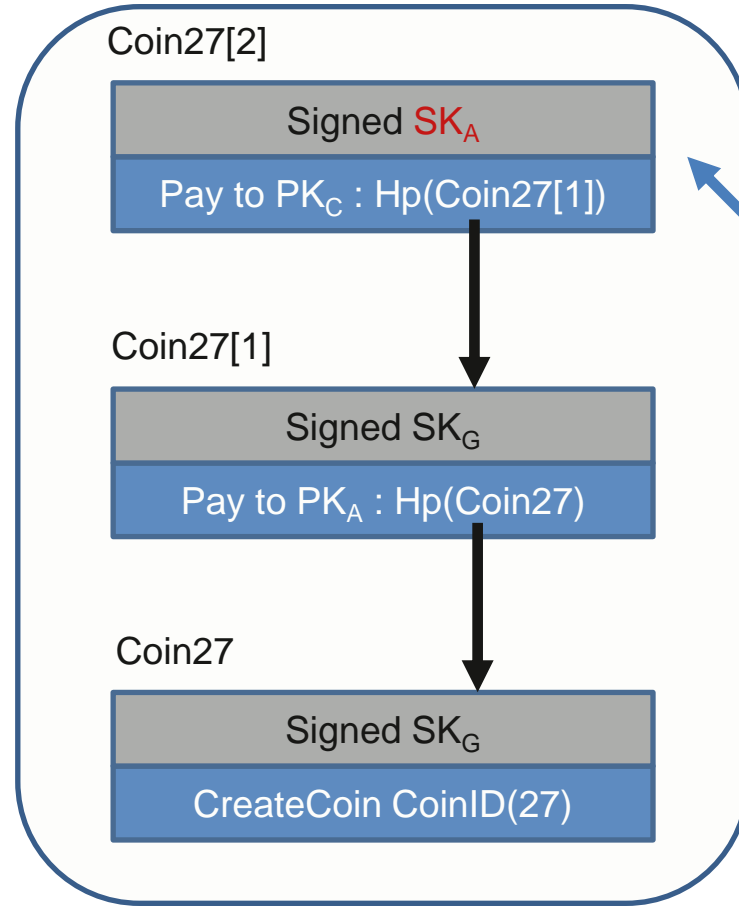


# Rule 3

## Verification



$(SK_C, PK_C)$

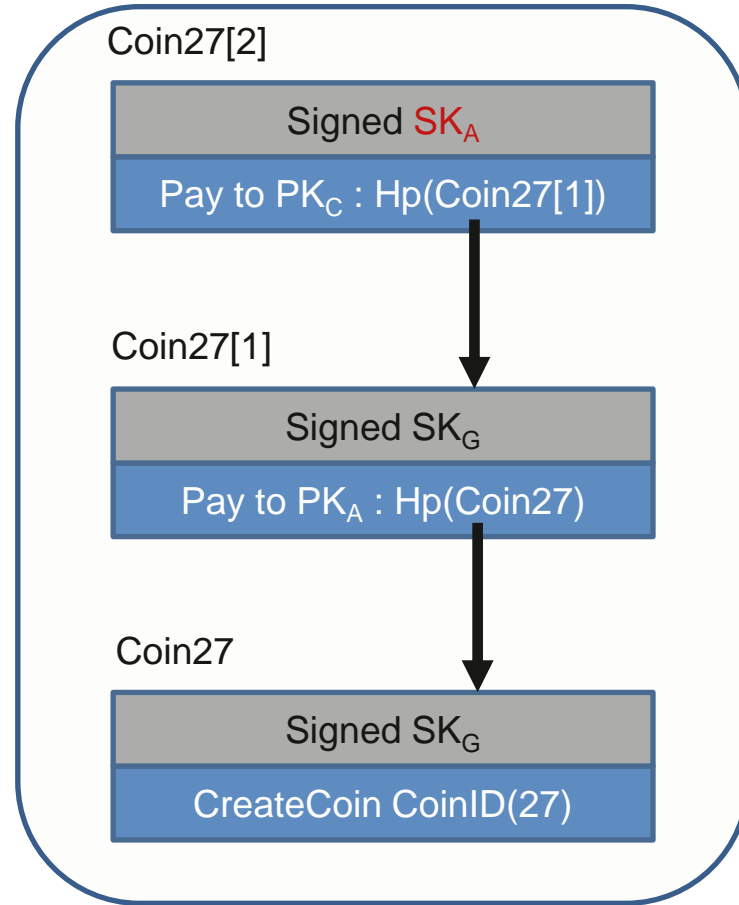


# Rule 3

## Verification



$(SK_C, PK_C)$



It's a valid  
Goofycoin 😊



# Goofycoin

Three rules

1. Goofy creates all goofycoins
2. Transferring goofycoins
3. Verifying that a goofycoin is valid



# An issue with Goofycoin

Double spending attack



$(SK_A, PK_A)$

# An issue with Goofycoin

Double spending attack



$(SK_A, PK_A)$

Coin27[1]

Signed  $SK_G$

Pay to  $PK_A$  :  $H_p(\text{Coin27})$

Coin27

Signed  $SK_G$

CreateCoin CoinID(27)

# An issue with Goofycoin

Double spending attack



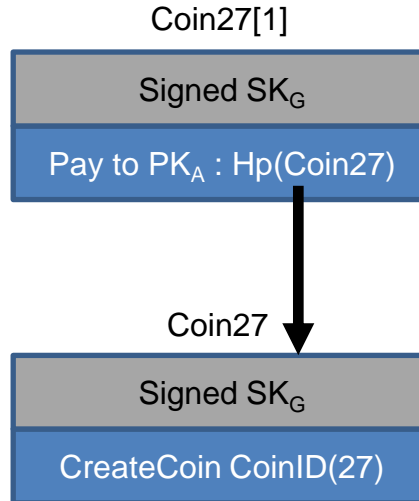
$(SK_C, PK_C)$



$(SK_B, PK_B)$

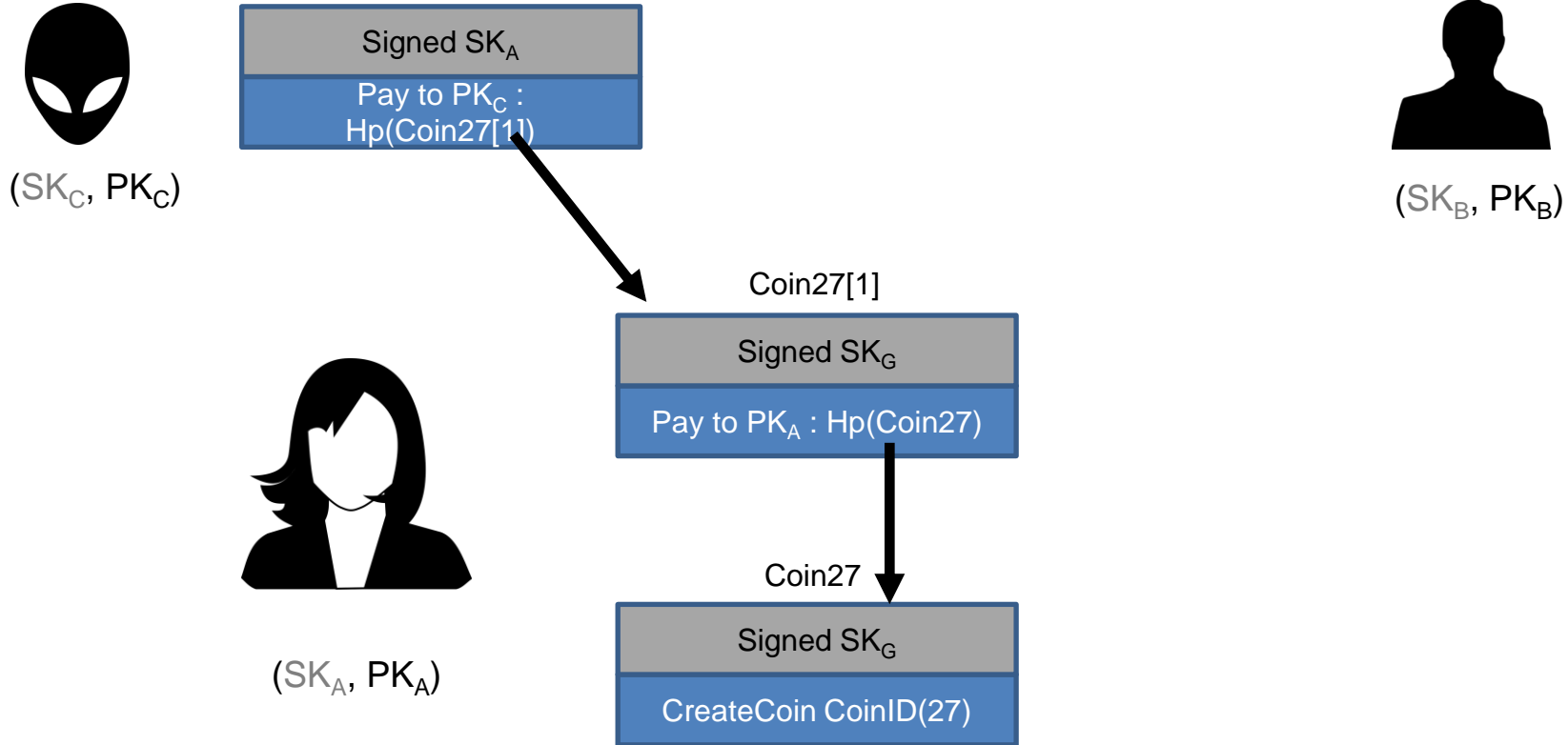


$(SK_A, PK_A)$



# An issue with Goofycoin

Double spending attack

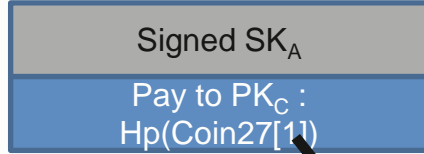


# An issue with Goofycoin

Double spending attack

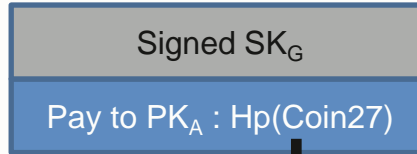


Coin27[2]

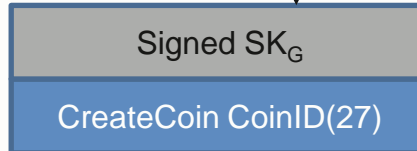


$(SK_A, PK_A)$

Coin27[1]



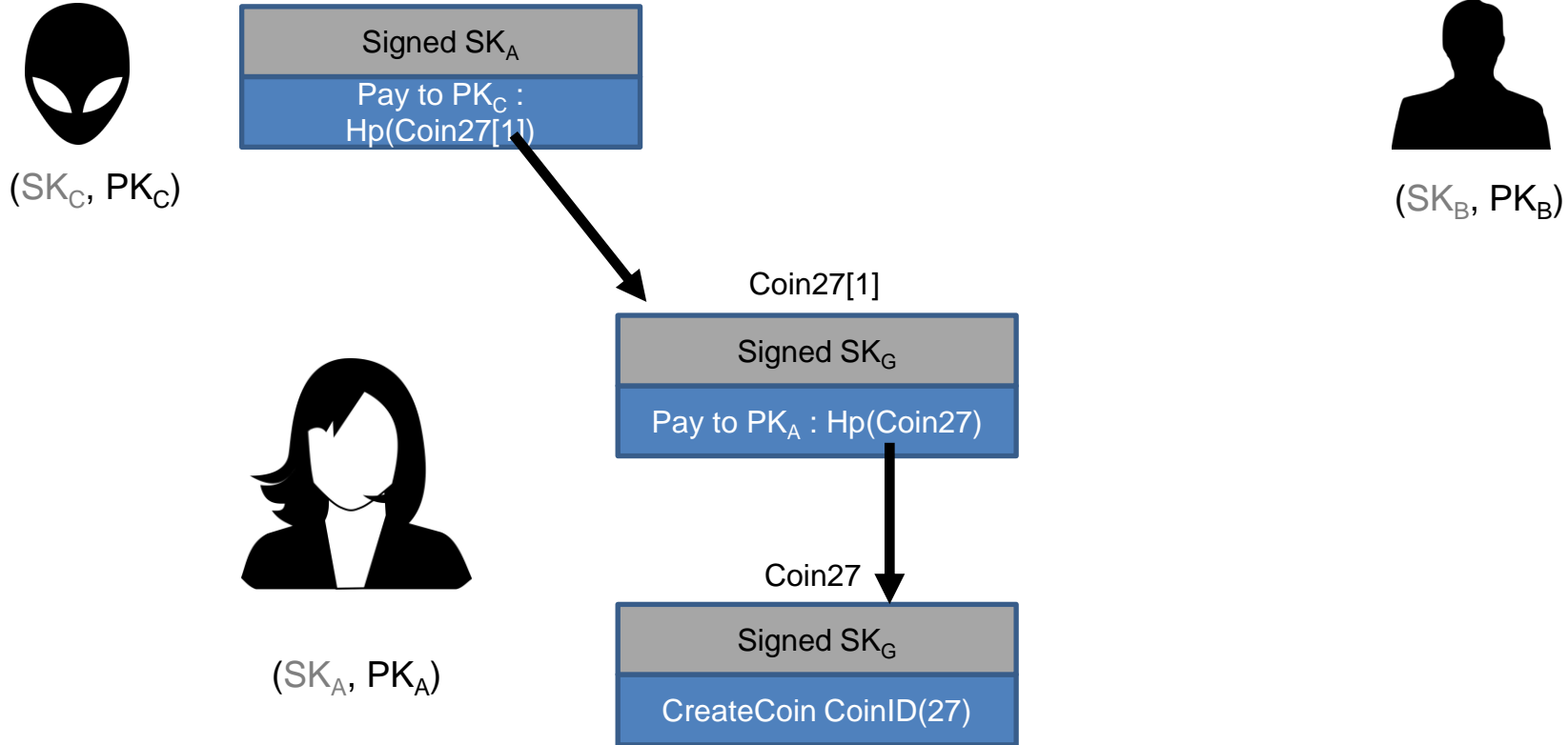
Coin27



$(SK_B, PK_B)$

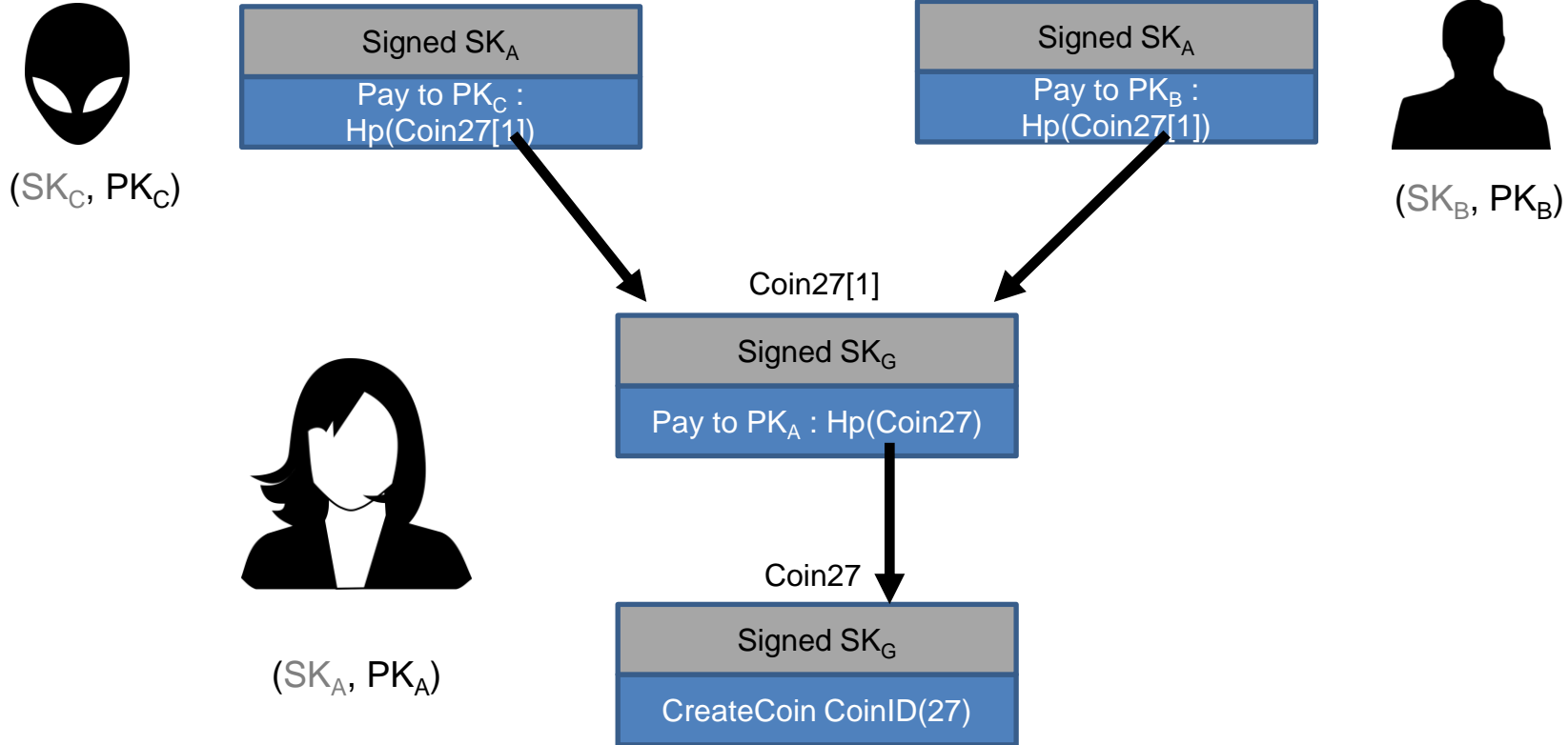
# An issue with Goofycoin

Double spending attack

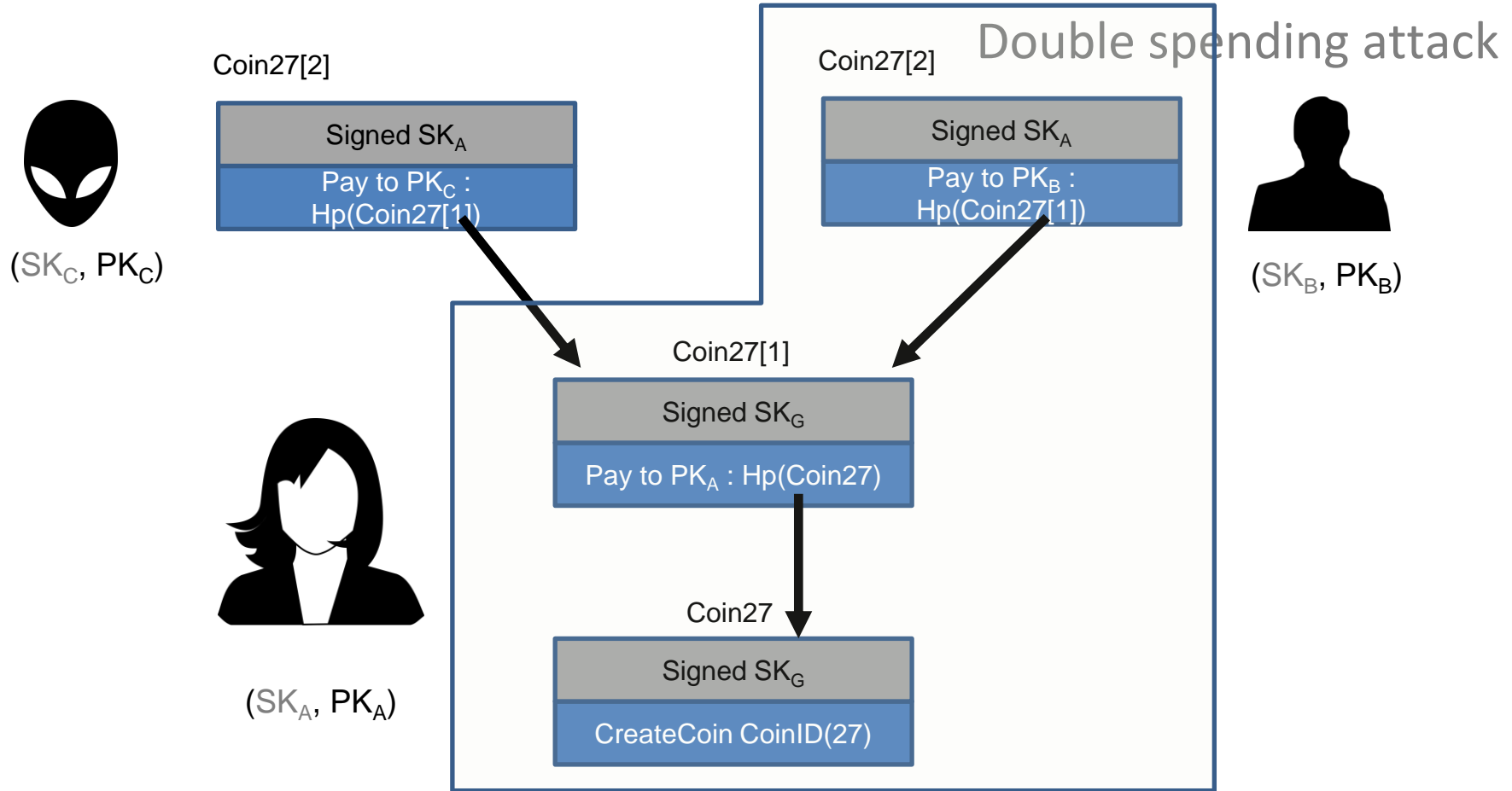


# An issue with Goofycoin

Coin27[2] Double spending attack



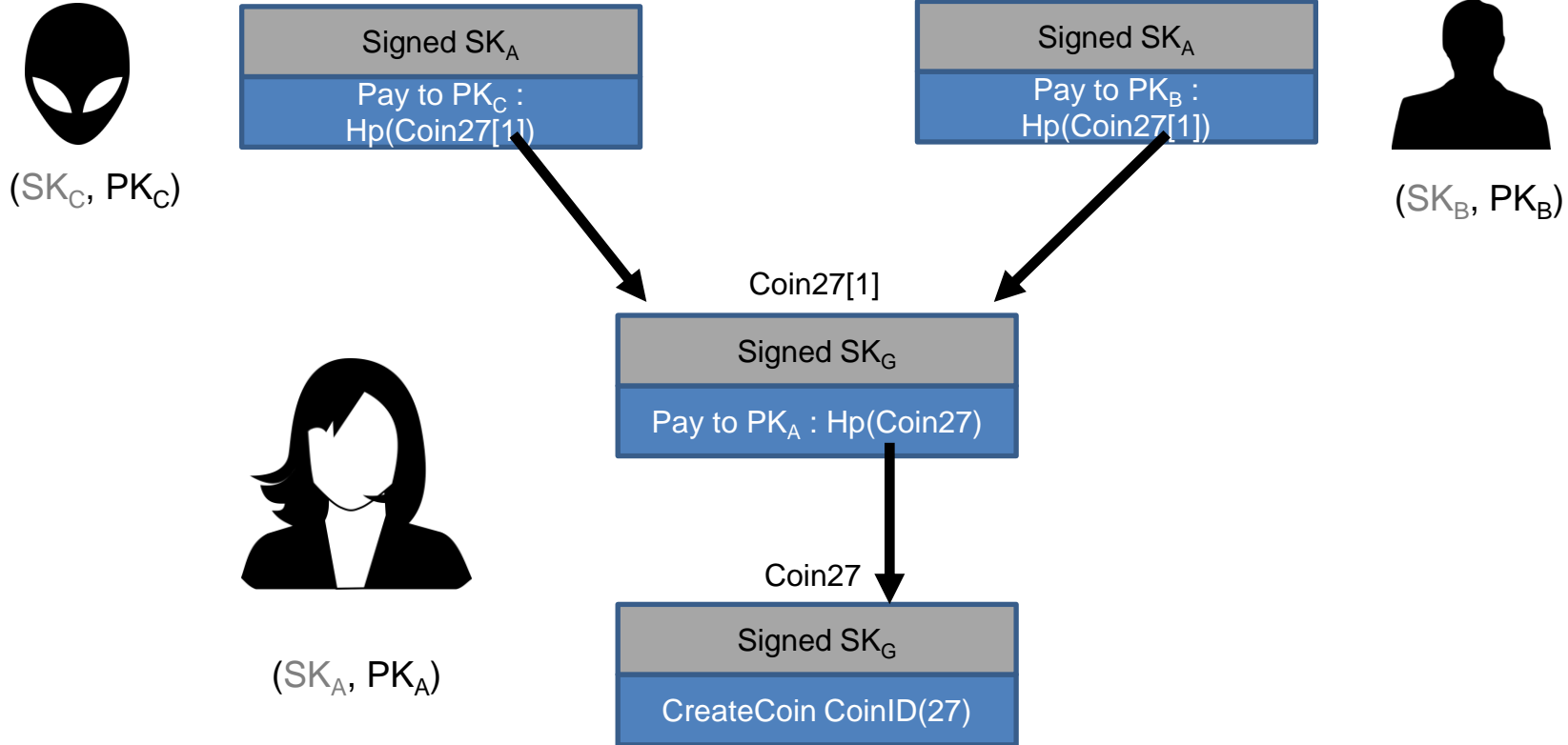
# An issue with Goofycoin





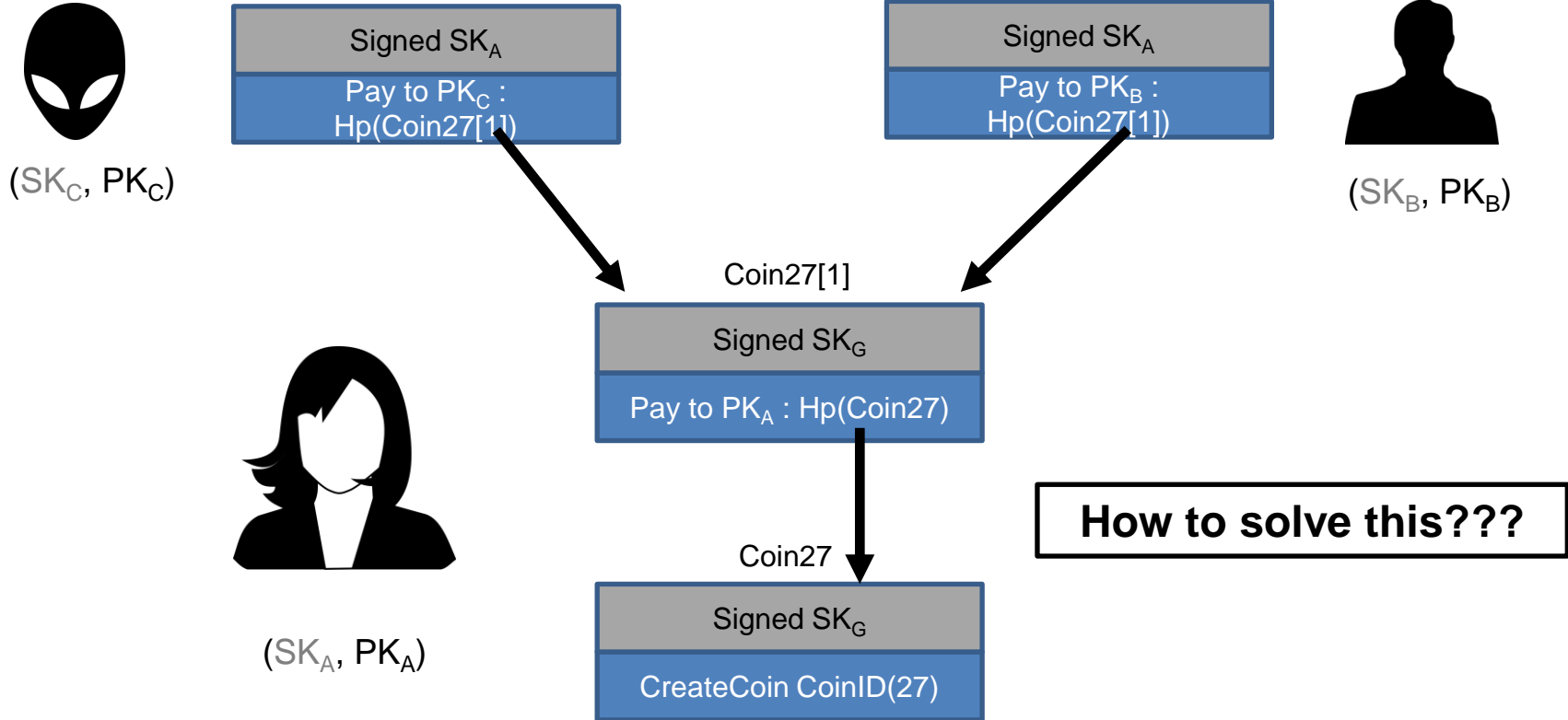
# An issue with Goofycoin

Coin27[2] Double spending attack



# An issue with Goofycoin

Coin27[2] Double spending attack



# An interesting observation

Bitcoin uses the same model of transactions as Goofycoin:

- List of hash pointers until the point the Bitcoin was created
- Obviously, we need to solve the double spending issue

# Scroogecoin



# Scroogecoin



Enough  
nonsense!!!

# Scroogecoin



Enough  
nonsense!!!

Complete  
traceability!!!

# Scroogecoin



Enough  
nonsense!!!

Complete  
traceability!!!

## Ledger

Scrooge creates \$70 for Alice

Scrooge creates \$50 for Bob

Alice pays Bob \$50

Alice pays Charlie \$20

Bob pays Charlie \$100

Charlie pays Alice \$120

...

# Scroogecoin

Protection against double spending

Scrooge publishes all the transaction in a public Ledger:

- Once realized, the transaction remains in the Ledger forever (with an ID)
- To protect the Ledger against future changes, we use a blockchain

With Blockchain:

- One can verify if the money had been spent in the past





# Scroogecoin

The general structure



I see  
everything!!!

# Scroogecoin

The general structure



I see  
everything!!!

# Scroogecoin

The general structure

transID: 73

transaction  
data



I see  
everything!!!

# Scroogecoin

The general structure

prevTrans: Hp(ID72)

transID: 73

transaction  
data



I see  
everything!!!

# Scroogecoin

The general structure

← prevTrans: Hp(ID72)

transID: 73

transaction  
data



I see  
everything!!!

# Scroogecoin

The general structure

ID73

← prevTrans: Hp(ID72)

transID: 73

transaction  
data



I see  
everything!!!

# Scroogecoin

The general structure

ID73

← prevTrans: Hp(ID72)

transID: 73

transaction  
data

transID: 74

transaction  
data

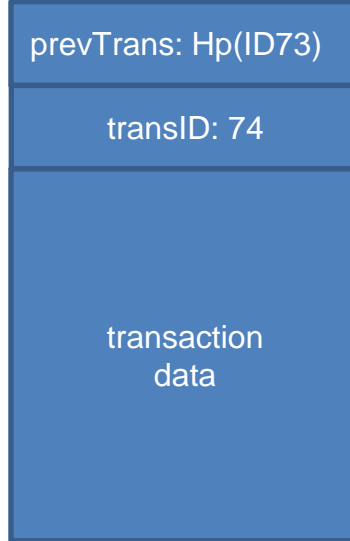
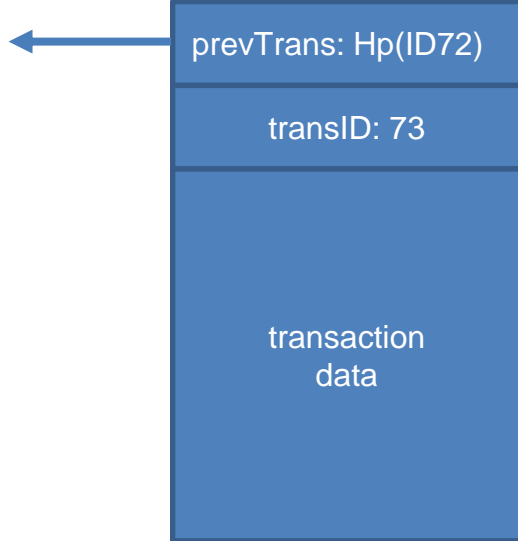


I see everything!!!

# Scroogecoin

The general structure

ID73





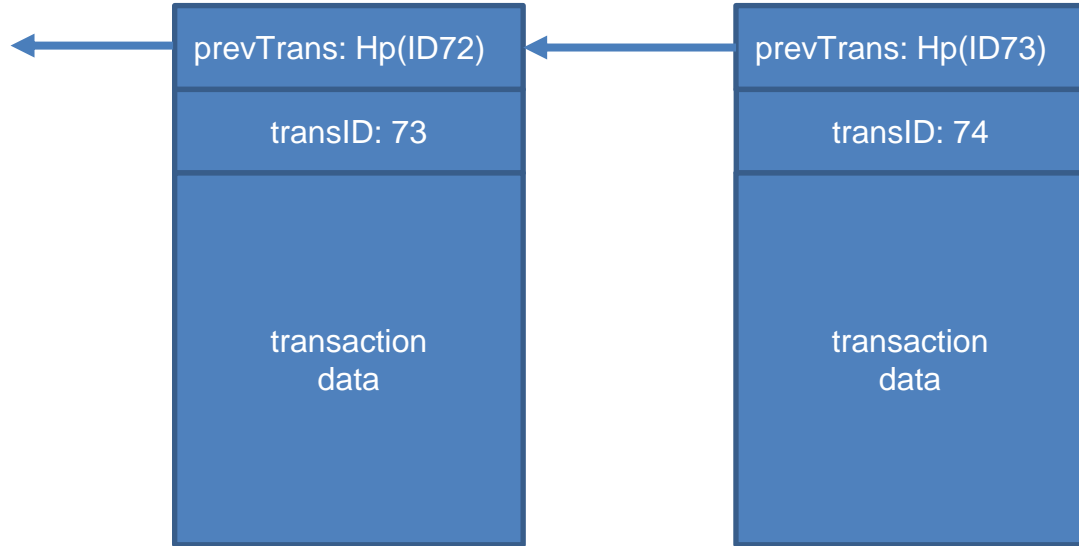


I see  
everything!!!

# Scroogecoin

The general structure

ID73

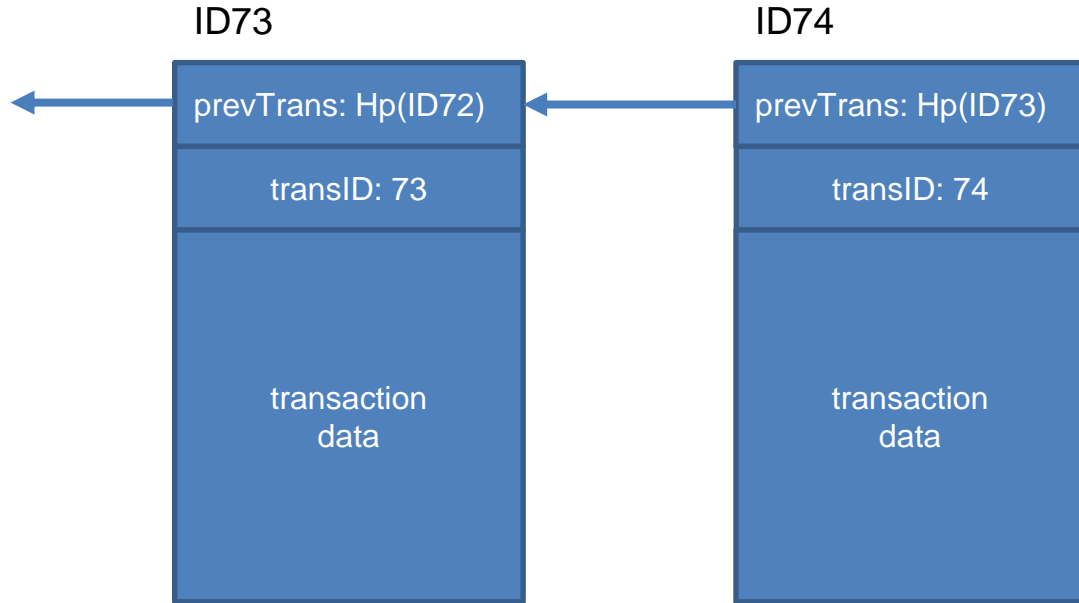




I see everything!!!

# Scroogecoin

The general structure

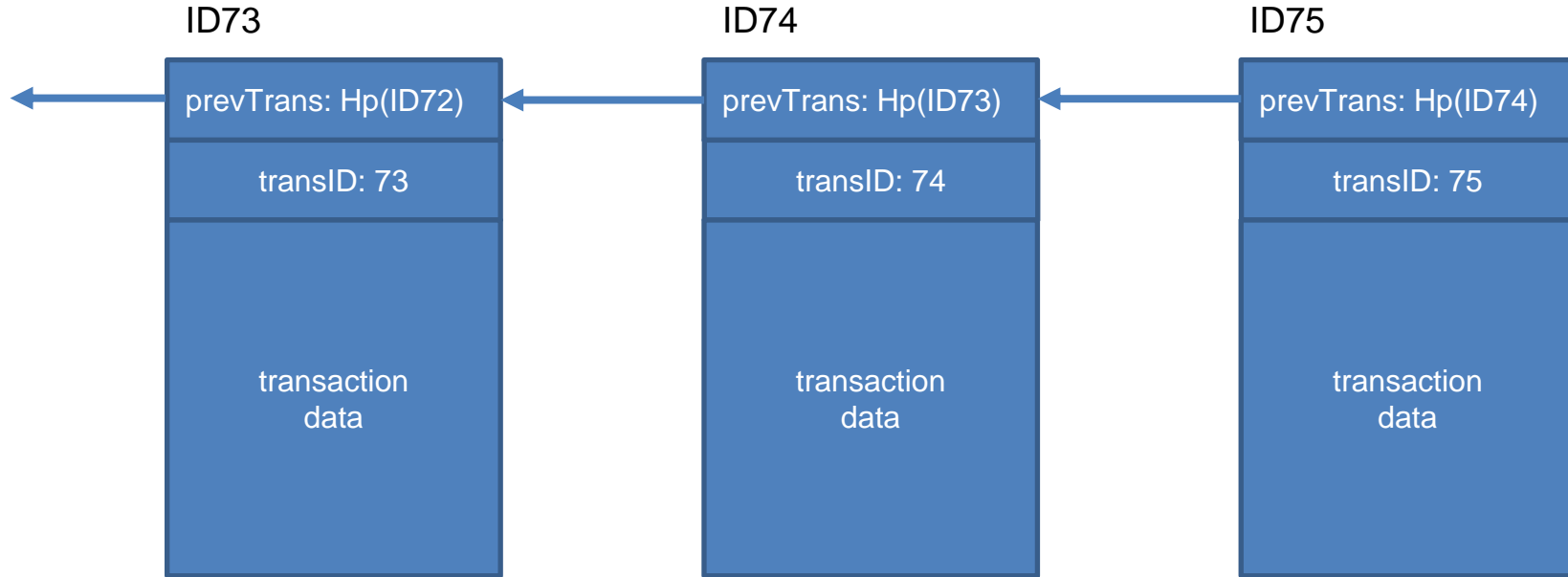




I see everything!!!

# Scroogecoin

The general structure



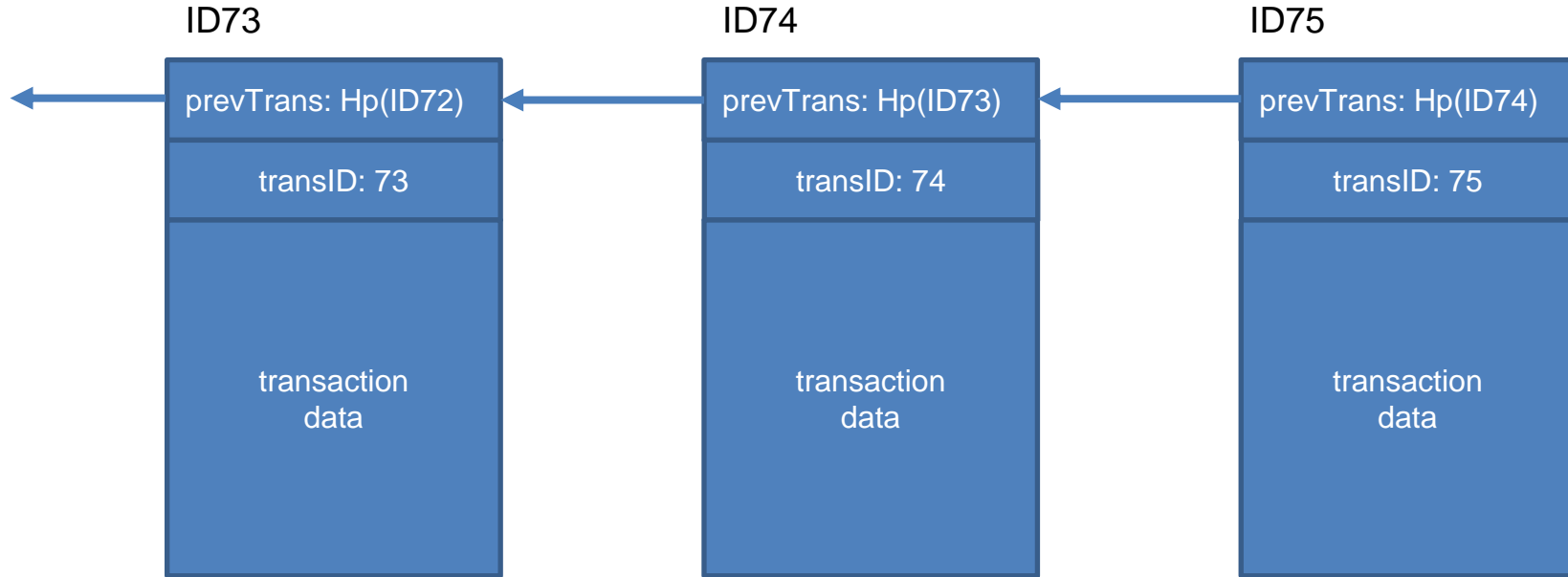
# Scroogecoin

The general structure



I see everything!!!

I don't allow double spending!



# Scroogecoin

The general structure



Don't try to  
trick me!!

I don't allow  
double spending!

I see  
everything!!!

ID73

ID74

ID75

prevTrans: Hp(ID72)

transID: 73

transaction  
data

prevTrans: Hp(ID73)

transID: 74

transaction  
data

prevTrans: Hp(ID74)

transID: 75

transaction  
data



# Important

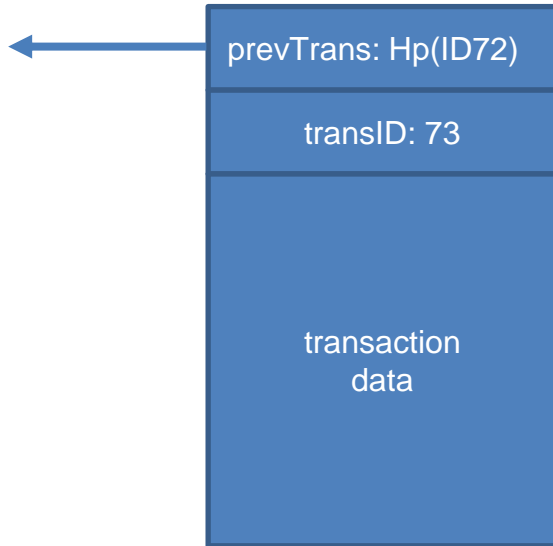
Scrooge signs the blocks

# Important

Scrooge signs the blocks



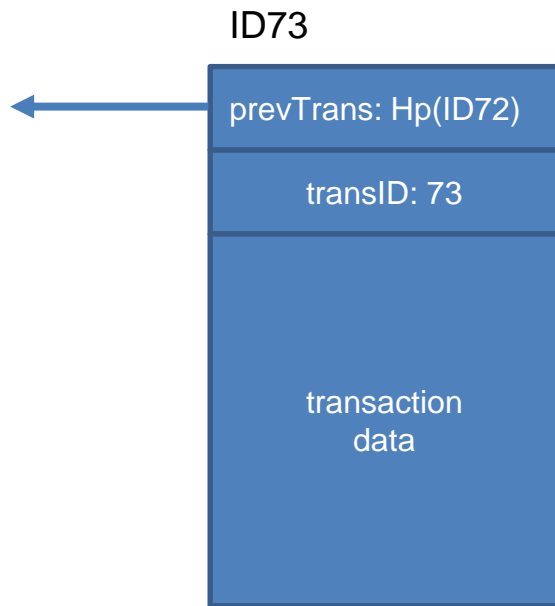
ID73





# Important

Scrooge signs the blocks





## Rules:

- A transaction is valid only if it appears in the Blockchain block signed by Scrooge
- Scrooge will not include transactions that attempt to double spend
- Anyone can verify that a transaction is valid using the Blockchain

Why do we need the Blockchain?

Is it enough if Scrooge just signs the transactions?

## Rules:

- A transaction is valid only if it appears in the Blockchain block signed by Scrooge
- Scrooge will not include transactions that attempt to double spend
- Anyone can verify that a transaction is valid using the Blockchain

Why do we need the Blockchain?

Is it enough if Scrooge just signs the transactions?

- With the Blockchain, we can check if Scrooge ever tries to change a transaction in the future (if we have any block with his signature)

# Scroogecoin

Almost identical to Goofycoin

## Two types of transactions:

- CreateCoins (only Scrooge)
- PayCoins (anyone)
- Each transaction has an unique ID (its position in the Ledger)

## Scrooge publishes the Ledger of the entire economy:

- Scrooge will not add a transaction that attempts to double spend
- We will use a Blockchain to make sure Scroog does not modify the transactions

# Scroogecoin

CreateCoins transaction



# Scroogecoin

CreateCoins transaction

transID: 73

type:CreateCoins



# Scroogecoin

CreateCoins transaction



transID: 73

type:CreateCoins

coins created

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	



# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins
coins created		
num	value	recipient
0	3.2	0xf4...
1	1.7	0xa1...
2	4.6	0x55...

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

Creating multiple  
scroogecoins!!!

# Scroogecoin

## CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

For diferent recipients!!!

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

With different  
values!!!

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

Signing the transaction

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

← coinID 73(0)



# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Scrooge</sub>			

← coinID 73(0)

← coinID 73(1)

# Scroogecoin

CreateCoins transaction



transID: 73		type:CreateCoins	
coins created			
num	value	recipient	
0	3.2	0xf4...	← coinID 73(0)
1	1.7	0xa1...	← coinID 73(1)
2	4.6	0x55...	← coinID 73(2)
Signature by SK <sub>Scrooge</sub>			

# Scroogecoin

CreateCoins transaction

## CreateCoins transaction:

- **Valid if signed by Scrooge**
- Scrooge can create any amount of Scroogecoins in this transaction
- Scrooge can create more than one Scroogecoin at the same time
- Every Scroogecoin created can have a different recipient (different from Scrooge)

transID: 74

type: PayCoins

# Scroogecoin

PayCoins transaction

# Scroogecoin

PayCoins transaction

transID: 74

type: PayCoins

coins consumed

# Scroogecoin

PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num		consumed coinID	

# Scroogecoin

PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num		consumed coinID	
0		coinID 73(1)	
1		coinID 73(2)	

# Scroogecoin

PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num	consumed coinID		
0	coinID 73(1)		
1	coinID 73(2)		
coins created			



# Scroogecoin

PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num	consumed coinID		
0	coinID 73(1)		
1	coinID 73(2)		
coins created			
num	value	recipient	

# Scroogecoin

## PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num	consumed coinID		
0	coinID 73(1)		
1	coinID 73(2)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	

# Scroogecoin

## PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num	consumed coinID		
0	coinID 73(1)		
1	coinID 73(2)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	

Owned by Alice



# Scroogecoin

## PayCoins transaction

transID: 74		type: PayCoins	
coins consumed			
num	consumed coinID		
0	coinID 73(1)		
1	coinID 73(2)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
1	1.7	0xa1...	
2	4.6	0x55...	
Signature by SK <sub>Alice</sub>			

Owned by Alice



# Scroogecoin

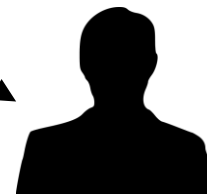
## PayCoins transaction

transID: 74		type: PayCoins	
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2	4.6	0x55...	
Signature by SKAlice			

Owned by Alice



Owned by Bob



# Scroogecoin

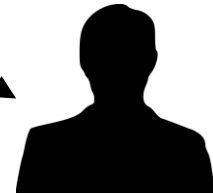
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Signature by SK <sub>Alice</sub>			
Signature by SK <sub>Bob</sub>			

Owned by Alice



Owned by Bob



# Scroogecoin

## PayCoins transaction

### PayCoins transaction:

- Consumes valid Scroogecoins (created previously in some transaction output)
- Consumes Scroogecoins that were not previously spend (doble spending)
- The total value of consumed coins is equal to the value of created coins
- All coin owners signed the *entire* transaction

### If these conditions are met:

- Scrooge will accept the transaction PayCoins
- And publish it in the Blockchain (signing the hash pointer)

### The two types of transactions in Scroogecoin:

- Both create new Scroogecoins
- Consume zero or more Scroogecoins
- Only valid if published in the Blockchain signed by Scrooge




One Scroogecoin(of any value) is immutable:

- It is created precisely once
- It is consumed (spent, destroyed) only once
- After that it exists only as a proof of validity of other Scroogecoins

# Scroogecoin

## PayCoins transaction

transID: 74		type: PayCoins	
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Signature by SK <sub>Bob</sub>			



Once spent; these  
coins are useless

# Scroogecoin

## PayCoins transaction

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Signature by SK <sub>Alice</sub>			
Signature by SK <sub>Bob</sub>			

Once spent; these  
coins are useless

This prevents  
double spending  
attack!!!

## How to divide a Scroogecoin?

- Create a transaction that pays ***me*** two Scroogecoins of desired value

## What does Scroogecoin achieve?

- Avoids double spending
- The transactions are immutable (once done they stay forever in the blockchain)
- It is not necessary to register in the system (digital signatures)
- No one can falsify a transaction (unless they have our private key)
- No one can steal our Scroogecoins (without our private key)
- No one can spend the money they don't have

# One problem with Scroogecoin

Scrooge:

- A completely centralized system

Scrooge has a lot of power:

- He can not falsify transactions (blockchain)
- He can create any amount of money for himself
- He can prohibit certain people he dislikes to participate in the system
- He can demand each transaction to pay some money to him
- He can get bored and stop publishing new transactions

# What is Bitcoin?

**Bitcoin = Scroogecoin without Scrooge**

# What is Bitcoin?

Our next task:

- Remove Scrooge
- **Decentralization**



# What is Bitcoin?

Our next task:

- Remove Scrooge
- **Decentralization**

**But before this: we need to understand Scroogecoin well**

- The transaction mechanism of Bitcoin is almost identical to Scroogecoin

# UTXO

Unspent transaction output

I can spend a Scroogecoin in PayCoins when:

- The Scroogecoin is valid
- The Scroogecoin was not yet spent

To verify that a Scroogecoin is valid:

- Scrooge maintains a pool of UTXOs
- When a new transaction arrives, Scrooge checks if the inputs are in the UTXO pool

In reality (Bitcoin):

- Each block contains more than one transaction
- Scrooge receives many transactions to include in the next block
- Makes it crucial to maintain a pool of UTXOs
- To check if the inputs are valid

If there are many transactions in a block:

- One can refer to the other (if correctly ordered) and spend its outputs
- Two transactions can try and spend the same Scroogecoin
- Which one will we include?

# UTXO

UTXO pool

transID: 74		type: PayCoins	
num	consumed coinID		
0	coinID 73(1)		
coins created			
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# UTXO

UTXO pool

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num	consumed coinID		
0	coinID 73(1)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
Signature by SK <sub>Alice</sub>			

Review the entire blockchain  
to check that the coin exists  
and was not yet spent

# UTXO

UTXO pool

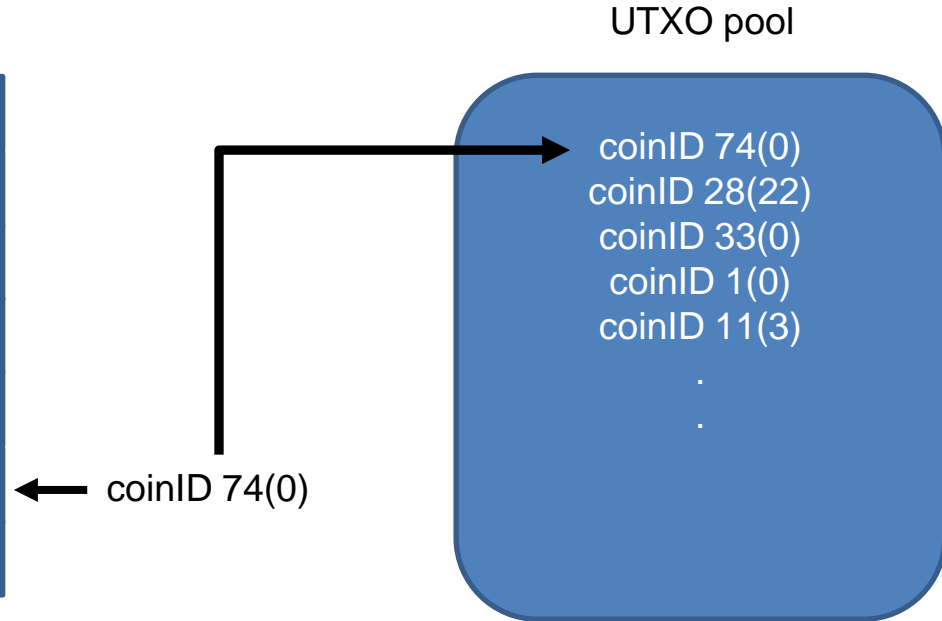
transID: 74		type: PayCoins	
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0	coinID 73(1)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
Signature by SK <sub>Alice</sub>			

← coinID 74(0)

# UTXO

UTXO pool

transID: 74		type: PayCoins	
num	consumed coinID		
0	coinID 73(1)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
Signature by SK <sub>Alice</sub>			



# Practice time!!!

## Implementing Scroogecoin

An UTXO pool:

coinID 74(0)  
coinID 28(22)  
coinID 33(0)  
coinID 1(0)  
coinID 11(3)

·  
·  
·

transID: 74		type: PayCoins	
num	consumed coinID		
0	coinID 74(0)		
coins created			
num	value	recipient	
0	3.2	0xf4...	
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# Practice time!!!

## Implementing Scroogecoin

An UTXO pool:

coinID 74(0)  
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coins created			
num	value	recipient	
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Signature by SK <sub>Alice</sub>			

Check in the  
UTXO pool

# Practice time!!!

## Implementing Scroogecoin

An UTXO pool:

coinID 74(0)  
coinID 28(22)  
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Signature by SK <sub>Alice</sub>			

Check in the  
UTXO pool

If OK, check  
the rest

# References

Narayanan et. al., chapter 1.5