



YILDIZ TECHNICAL UNIVERSITY MECHATRONICS ENGINEERING DEPARTMENT MKT3811 – Microprocessors and Programming TERM PROJECT SMART HOME SYSTEM

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1. Code

The coding part of our smart home system project consists of two stages. In the first stage, the code we wrote on the CCS C compiler is as follows.

```
#include <16F887.h>
#fuses HS, NOWDT, NOPROTECT, NOLVP
#use delay(clock=4000000)
// Define LED pins
#define LED1 PIN_B7
#define LED2 PIN_B5
#define LED3 PIN_B3
#define LED4 PIN_B1
#define LED5 PIN_B0
// Define Bluetooth module pins
#define BT_RX PIN_C7
#define BT_TX PIN_C6
// UART configuration
#use rs232(baud=9600, xmit=BT_TX, rcv=BT_RX, stream=BT_SERIAL)
// Variables to store the previous state of LEDs
int led1State = 0;
int led2State = 0;
int led3State = 0;
int led4State = 0;
int led5State = 0;
```



```
void main() {
  // Initialize port directions
  set_tris_c(0b11000000); // Configure RC6 and RC7 as inputs for Bluetooth module
  // Initialize LEDs
  output_low(LED1);
  output_low(LED2);
  output_low(LED3);
  output_low(LED4);
  output_low(LED5);
  // Main loop
  while (true) {
    // Check if data is available on the Bluetooth module
    if (kbhit(BT_SERIAL)) {
       char receivedData = getc(BT_SERIAL);
       // Control LEDs based on received data
       if (receivedData == '1') {
         led1State = 1;
         output_high(LED1);
       } else if (receivedData == 'a') {
         led1State = 0;
         output_low(LED1);
       } else if (receivedData == '2') {
         led2State = 1;
         output_high(LED2);
       } else if (receivedData == 's') {
         led2State = 0;
```



```
output_low(LED2);
  } else if (receivedData == '3') {
    led3State = 1;
    output_high(LED3);
  } else if (receivedData == 'd') {
    led3State = 0;
    output_low(LED3);
  } else if (receivedData == '4') {
    led4State = 1;
    output_high(LED4);
  } else if (receivedData == 'f') {
    led4State = 0;
    output_low(LED4);
  } else if (receivedData == '5') {
    led5State = 1;
    output_high(LED5);
  } else if (receivedData == 'g') {
    led5State = 0;
    output_low(LED5);
  }
}
```

This C code is designed for a PIC16F887 microcontroller and utilizes UART communication to control five LEDs through a Bluetooth module. The LEDs are connected to pins B7, B5, B3, B1, and B0, and the Bluetooth module is connected to pins C7 (RX) and C6 (TX). The program continuously checks for incoming data from the Bluetooth module and interprets specific characters ('1', 'a', '2', 's', '3', 'd', '4', 'f', '5', 'g') to control the state of each LED. For instance, receiving '1' turns on LED1, 'a' turns it off, '2' turns on LED2, 's' turns it off, and so forth. The LED states are tracked using variables, and the corresponding output pins are manipulated accordingly within the main loop, resulting in the dynamic control of the connected LEDs based on Bluetooth input.

In the second stage, we created a code that sends a signal to the bluetooth module through the change in the 'switch' button via AppInventor.



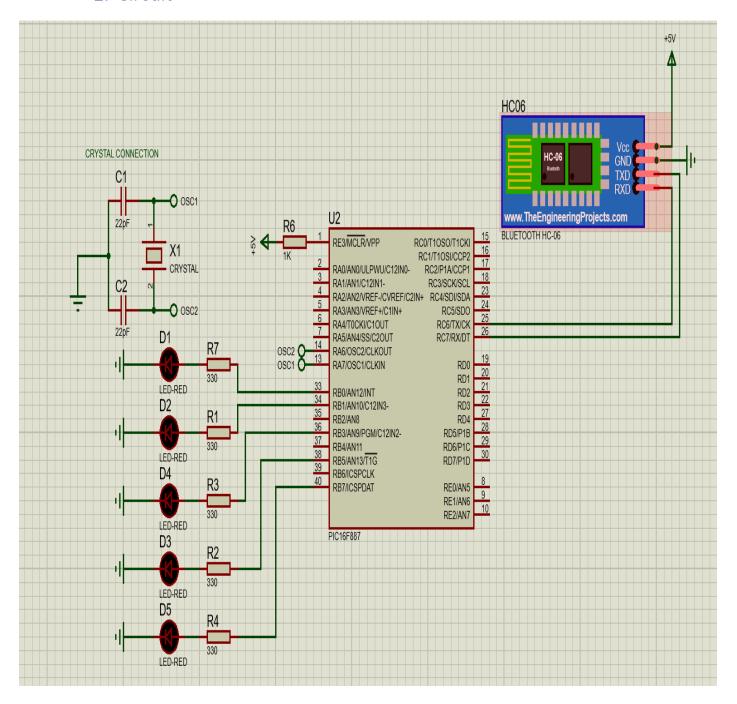
```
ListPicker1
              set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames
              set ListPicker1 . Selection
                                           call BluetoothClient1 .Connect
                                                                     ListPicker1 Selection
              set ListPicker1 . Text to Connected
                                                                                                          n Switch5 . Chan
                                                             Switch3
              Switch1 *
                                                                                                          Switch5 On V
                                                                   Switch3
                                                                               On •
              Switch1 On On
                                                                                                               set Switch5 . Text to ON
                                                                 set Switch3 Text to
               then set Switch1 . Text to
                                                                                                                call BluetoothClient1 . SendText
                                                                   call BluetoothClient1 .SendText
                   call BluetoothClient1 SendText
                                                                                                                set Switch5 . Text to
                                                                  set Switch3 . Text . to OFF
                   set Switch1 . Text to
                                                                                                                call BluetoothClient1 V SendText
                                                                   call BluetoothClient1 SendText
                    call BluetoothClient1 SendText
                                                             Switch4 .Ch
               Switch2
                                                                  Switch4 On
                                                             😝 if
                    Switch2 On
                                                                 set Switch4 . Text to
                   set Switch2 . Text to
                                                                  call BluetoothClient1 .SendText
                    call BluetoothClient1 SendText
                                                                  set Switch4 . Text v to OFF
                   set Switch2 . Text to
                                                                  call BluetoothClient1 .SendText
          🚫 O
                   call BluetoothClient1 .SendText
Show Warnings
```

The mobile interface of the application we created is as shown below.





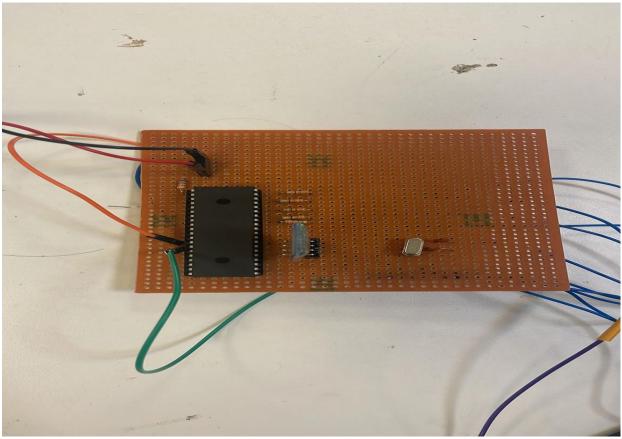
2. Circuit

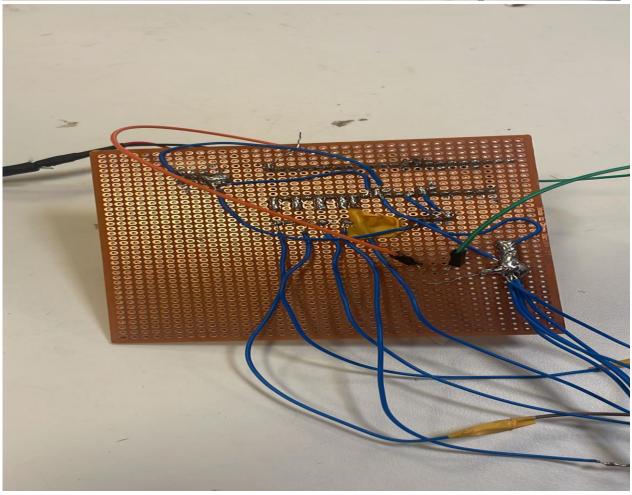


In the circuit you see above, HC-06 is used as a Bluetooth module. When making Bluetooth connections, the RX TX ends are reversed on the pic16f887 so that RX to TX and TX to RX. The connections of the LEDs are made as B0, B1, B3, B5, B7 as in the code. The oscillator circuit is connected to 14 and 13 of the pic16f887 as it should be, and the circuit operates at 4Mhz. In addition, the power is made from the 1st leg of the pic 16f887 to be 5V by adding a 1K resistor.

The implemented version of the circuit is as follows.



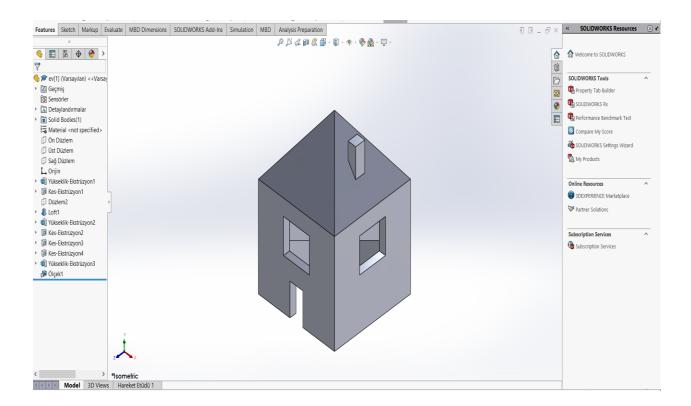






3. Home

The cad drawing of the house was made on SolidWorks as follows:





The house made of cardboard is as follows.

