# Cache Capacity Allocation for BitTorrent-like Systems to Minimize Inter-ISP Traffic

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Orlando, March 29, 2012

### P2P Traffic

- Up to 70 % of network traffic
- Source of Inter-ISP traffic  $\Rightarrow$  cost for low level ISPs

#### Decreasing Inter-ISP traffic

- 1 Locality awareness
- 2 P2P caching



Problem Definition

### P2P Caching

#### Cache resource management

- $\bullet$  Storage capacity  $\Rightarrow$  cache eviction (LRU,LFU,GDS,ARC,...)
- 2 Bandwidth  $\Rightarrow$  not actively managed (e.g. Web caches)

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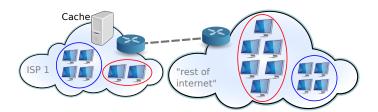
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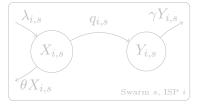
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Problem Definition

### System Model without Cache

- Set of ISPs  $\mathcal{I} = \{1, \dots, I\}$ , Set of swarms  $\mathcal{S} = \{1, \dots, S\}$
- Markovian model of system dynamics
  - System state  $Z_{i,s}(t) = (X_{i,s}(t), Y_{i,s}(t))$
  - Parameters  $(\lambda_{i,s}, \theta, \gamma, \mu, \eta)$



$$q_{i,s} = \underbrace{\frac{X_{i,s}}{X_s} \mu(\eta X_s + Y_s)}_{\text{available upload rate}}$$

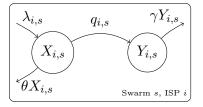
• Incoming inter-ISP traffic rate  $I_{i,s}(Z_s(t),.)$ 

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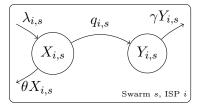
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  - Parameters  $(\lambda_{i,s}, \theta, \gamma, \mu, \eta, \kappa_{i,s})$
- $K_i < \infty$  bandwidth capacity of cache in ISP i



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Cache bandwidth allocation of ISP i at time t

$$\kappa_i(t) = (\kappa_{i,1}(t), \dots, \kappa_{i,S}(t))$$

Defined by policy  $\pi$ :  $\kappa_i(t) = \mathcal{F}^{\pi} \left( \left( Z(u) \right)_{u < t}, \left( \kappa_i(u) \right)_{u < t} \right)$ 

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$$C_i^{\pi}(Z(0), T) = E_{Z(0)}^{\pi} \left[ \int_0^T \sum_{s \in \mathcal{S}} I_{i,s}(Z_s(t), \kappa_{i,s}(t)) dt \right]$$

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Find the optimal policy  $\pi^* \in \Pi$  s.t.

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## Existence of Optimal Stationary Policy

• Markov Decision Process  $\langle \mathcal{Z}, \mathcal{K}, Q(\kappa), I(z, \kappa) \rangle$ 

$$\begin{array}{c} \lambda_{i,s} & q_{i,s}(\kappa_{i,s}) \\ X_{i,s} & Y_{i,s} \end{array}$$

#### Theorem

There exists an optimal stationary policy  $\pi^* \in \Pi$  that minimizes  $C_i^{\pi}(Z(0))$ 

#### The optimal policy $\pi^*$

- Stationary:  $\kappa_i(t)$  is only a function of the system state Z(t)
- Calculation requires steady state probabilities
  - Prohibitive even for few ISPs and swarms
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### One-Step Look Ahead (OLA)

• Minimize the incoming inter-ISP traffic rate given the system state

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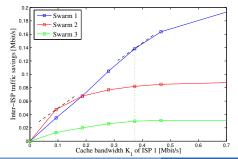
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Optimal  $\kappa_i(t)$  leads to equal marginal traffic saving for every swarm

$$\kappa_{i,s} > 0 \quad \Rightarrow \quad \frac{\partial I_{i,s}(z_s, \kappa_{i,s})}{\partial \kappa_{i,s}} = \zeta$$

$$\kappa_{i,s} = 0 \quad \Rightarrow \quad \frac{\partial_{-}I_{i,s}(z_s, \kappa_{i,s})}{\partial \kappa_{i,s}} \ge \zeta$$

# Steady-State Optimal (SSO)

• Minimize the incoming inter-ISP traffic rate at steady state

$$\overline{\pi}^* = \underset{\kappa_i \in \mathcal{K}_i}{\arg\min} \sum_{s \in \mathcal{S}} \overline{I}_{i,s}(\kappa_{i,s})$$

- Long term approximation  $\rightarrow$  non adaptive policy
- $\overline{I}_{i,s}(\kappa_{i,s}) = I(\overline{x}_{i,s}^{\overline{\pi}}(\kappa_{i,s}), \overline{y}_{i,s}^{\overline{\pi}}(\kappa_{i,s}), \kappa_{i,s})$
- Based on fluid model [1] of cache impact on system state

$$\overline{x}_{i,s}^{\overline{\pi}} = \frac{\lambda_{i,s}}{\nu \left(1 + \frac{\theta}{\nu}\right)} - \frac{\kappa_{i,s}}{\mu \eta \left(1 + \frac{\theta}{\nu}\right)} - \Delta_{i}(\mathbf{x}, \mathbf{y}, \kappa) 
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### Smallest-Ratio Priority (SRP)

- Approximation of SSO for small cache bandwidth
  - For two ISPs at steady state:

$$\overline{I}_1(\kappa_1) \approx \frac{\overline{x}_1}{\overline{x}_1 + \overline{x}_2} \mu(\eta \overline{x}_2 + \overline{y}_2)$$

- $\frac{\partial I_1(\kappa_1)}{\partial \kappa_1}\Big|_{\substack{\kappa_1=0\\\kappa_2=0}} < 0$  and decreases monotonically in  $r = \frac{\lambda_2}{\lambda_1}$
- Swarms with lowest ratio  $\frac{\lambda_i}{\sum_{j \neq i} \lambda_j}$  have highest priority
- Practical implementation  $\hat{r}_{i,s} = \frac{x_{i,s}(t)}{\sum_{i \neq i} z_{j,s}(t)}$
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### Evaluation Methodology

• Model of the incoming inter-ISP traffic for OLA and SSO policies

#### Simulations

- Flow level simulation in the ProtoPeer framework
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  - 4 hours experiments, 1 hour of warm-up period
  - Up to 8400 peers distributed among 12 swarms
- Dedicated Linux computer running the P2P cache
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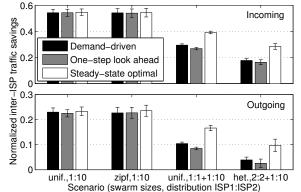
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#### When Bandwidth Allocation Matters - Simulations

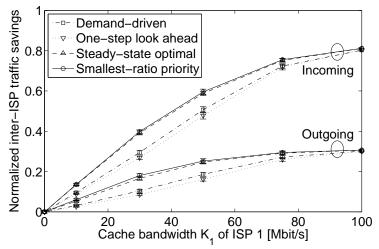




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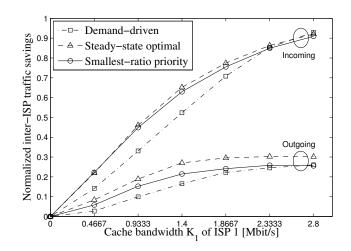
### Bandwidth Allocation Policies Evaluation - Simulations

• Scenario unif., 1:1+1:10:



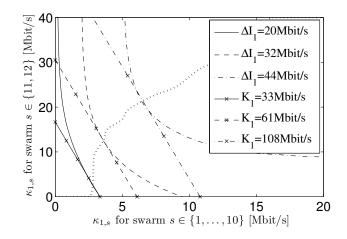
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### Validation - Experiments on PlanetLab



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### Indifference Map - Simulations



#### Conclusions

- Cache upload bandwidth allocation problem
- Existence of a stationary bandwidth allocation policy
- Various adaptive bandwidth allocation policies

- Cache's impact on system dynamics is important
- - $\sim 60\%$  improvement in incoming inter-ISP traffic saving
  - $\sim 250\%$  improvement in outgoing inter-ISP traffic saving

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- Cache upload bandwidth allocation problem
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#### Main observations

- Cache's impact on system dynamics is important
- Difference in swarms symmetry is the key
- Significant traffic savings possible
  - ~60% improvement in incoming inter-ISP traffic saving
  - $\sim 250\%$  improvement in outgoing inter-ISP traffic saving

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