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Problem Set 4, Number 1

```
% set4_prob1
```

Exam 2 version

```
clear; clc; close all
J_fn = @(x) \dots
    [1+x(2), 1+x(1)]
     2*x(1), 2-2*x(2) ];
fn = @(x) ...
    [x(1) + x(2) + x(1)*x(2) + 5]
     x(1)^2 + 2*x(2) - x(2)^2 - 2;
% initialize
xg_arr = [];
f_arr = [];
for i = -10 : 10
   for j = -10 : 10
       xg = [i; j];
        k = 0;
       % first 6 iterates
       while norm(fn(xg)) > 0.00000001
           k = k + 1;
           xg = xg - inv(J_fn(xg)) * fn(xg);
       xg_arr = [xg_arr; i, j, xg(1), xg(2)];
        f = fn(xg);
       f_{arr} = [f_{arr}; i, j, f(1), f(2)];
    end
end
```

```
Warning: Matrix is singular to working precision.

Warning: Matrix is close to singular or badly scaled. Results may be inaccurate. RCOND = 1.110223e-16.
```

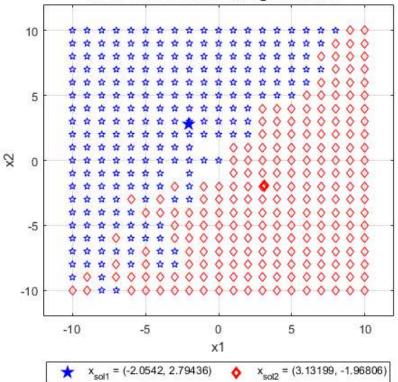
unique converged values

```
tol = 1e-5;
xg_u = rmmissing(xg_arr);
xg_u(:,3) = round(xg_u(:,3), 5);
xg_u(:,4) = round(xg_u(:,4), 5);
% unique x1
row_u = unique(xg_u(:,3));
for j = 1:length(row_u)
    for i = 1:length(xg_u)
        if xg_u(i,3) == row_u(j)
            xg_u(i,5) = j;
        end
    end
end
% first unique points
temp = xg_u(:,3) == row_u(1);
idx = find(temp, 1, 'first');
u1 = xg_u(idx, 3:4);
% second unique points
temp = xg_u(:,3) == row_u(2);
idx = find(temp, 1, 'first');
u2 = xg_u(idx, 3:4);
```

plot

```
ftitle = 'Initial Guesses and Converged Solutions';
figure('name', ftitle, 'position', [100 100 500 500])
    % plot unique values
    plot(u1(1), u1(2), 'bp', 'linewidth', 2); grid on; hold on;
    plot(u2(1), u2(2), 'rd', 'linewidth', 2);
    % plot initial guesses
    for i = 1:length(xg_u)
        if xg_u(i, 5) == 1
            plot(xg_u(i,1), xg_u(i,2), 'bp');
        elseif xg_u(i, 5) == 2
            plot(xg_u(i,1), xg_u(i,2), 'rd');
    end
    legend(sprintf('x_{sol1}) = (%g, %g)', u1(1), u1(2)), ...
        sprintf('x_{sol2}) = (%g, %g)', u2(1), u2(2)), ...
        'location', 'southoutside', 'orientation', 'horizontal')
    xlim([-10 10])
    ylim([-10 10])
    bigger_ylim
    bigger_xlim
    ylabel('x2');
    xlabel('x1');
    title(ftitle);
```

Initial Guesses and Converged Solutions

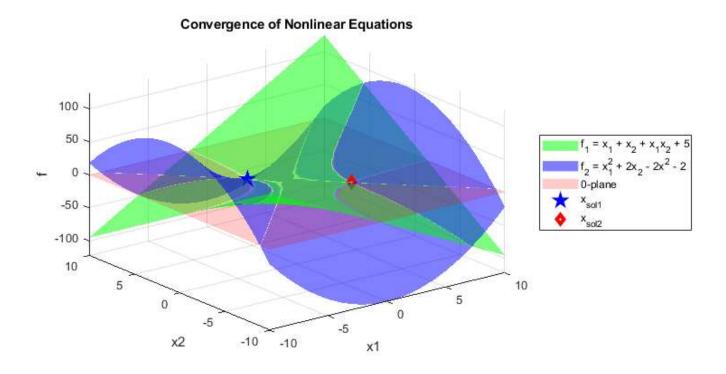


Convergence points

There are 2 convergence points (labelled in the legend). The plot above shows that initial guesses that lie closer to either solution will converge towards that respective solution. There is a zone in between the convergence points where Newton's method fails to converge; at those points, the calculated Jacobian is singular, and thus further computations to find a solution fail. The figure below shows how the nonlinear equations intersect with each other and the 0-plane.

```
x = [-10:1:10];
[X1,X2] = meshgrid(x);
F1 = X1 + X2 + X1.*X2 + 5;
F2 = X1.^2 + 2*X2 - X2.^2 - 2;
% sanity check
for i = 1:length(x)
    for j = 1:length(x)
        temp = fn([x(i),x(j)]);
        F1_{test(i,j)} = temp(1);
        F2_{test(i,j)} = temp(2);
    end
end
ftitle = 'Convergence of Nonlinear Equations';
figure('name', ftitle, 'position', [100 100 800 400])
    surf(X1,X2,F1, 'FaceColor','g', 'FaceAlpha',0.5, 'EdgeColor','none');
    hold on; grid on;
    surf(X1,X2,F2, 'FaceColor','b', 'FaceAlpha',0.5, 'EdgeColor','none');
    surf(X1,X2,zeros(size(F2)), 'FaceColor','r', 'FaceAlpha',0.2, 'EdgeColor','none');
    plot3(u1(1), u1(2), 0, 'bp', 'linewidth', 3)
    plot3(u2(1), u2(2), 0, 'rd', 'linewidth', 3)
    xlabel('x1');
    ylabel('x2');
```

```
zlabel('f');
legend('f_1 = x_1 + x_2 + x_1x_2 + 5', 'f_2 = x_1^2 + 2x_2 - 2x^2 - 2', '0-plane', ...
    sprintf('x_{sol1}', u1(1), u1(2)), ...
    sprintf('x_{sol2}', u2(1), u2(2)), ...
'location', 'eastoutside');
title(ftitle);
```



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