

# MISAEEL VILLAVERDE

[misaelvilla10@gmail.com](mailto:misaelvilla10@gmail.com) ♦ [potifar.dev](https://potifar.dev)

## OBJECTIVE

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Software developer seeking for great projects to contribute on.

## SKILLS

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### Technical Skills.

Most proficient with Go and TypeScript, but I'm pretty much language agnostic.

Have also worked with C# and Python, played with Rust and OCaml, and finished courses on C++ and Java.

Backend: Golang, Node.js, CapRover, Supabase, Firebase and more.

Databases: Microsoft SQL Server, MySQL, MongoDB, PostgreSQL, SQLite, Redis.

Frontend: SwiftUI on iOS/macOS and Next.js, Alpine.js on the web (also full SSR with HTMX and Go).

Cloud experience: Google Cloud Platform and Azure.

**Languages.** Spanish: Native, English: Professional proficiency.

## EXPERIENCE

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### Rumis App

2024 - today

Founder and Software Engineer

*Panamá, Panamá*

- The way to create groups of roomies and find rooms, using AI

### Omniscape XR

Nov 2021 - today

FullStack Software Developer (Main backend)

*North Carolina, United States (remote)*

- Main Dev at the team responsible for OmniscapeXR web platforms (VR, AR).
- Worked with 3D on the web technologies such as deck.gl and h3.js.
- Built the 3D Marketplace for items compatible with the OmniscapeXR Platforms and the Virtual Real Estate Platforms.
- Built the Core Services API in golang to handle authenticated requests and CRUD + Ad Hoc operations for all 3 Apps (desktop, mobile and web).

### HypervnovaLabs

Jun 2021 - Nov 2021

FullStack Software Developer (Main backend)

*Panamá, Panamá*

- Backend development with .NET, MSSQL, Node.js, MongoDB, Go, and Python Flask.
- Deployments to Azure services using Docker to containerize web apps and Rest APIs.

You can check out some of my projects by going to this link: [potifar.dev](https://potifar.dev)

## EDUCATION

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**Bachelor of Software Engineering** (dropped out third year)

Universidad Tecnológica de Panamá

- First place at the [2021 Hackathon](#).

## REFERENCES

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- Work Reference: Travis Ashcraft.  
Software engineer (Game developer) - Omniscape — Transmira.  
Contact: [in/traviscashcraft](https://in/traviscashcraft)
- Work Reference: Ricky Pan.  
Worked with in several projects.  
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