

Input

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graph LR; Input[Input] --> Encoder[/Encoder/]; Encoder --> Latent[Embeddings or Latent space]; Latent --> Decoder[/Decoder/]; Decoder --> Output[Output];
```

The diagram illustrates the architecture of an autoencoder. It begins with an 'Input' box on the left, which points to an 'Encoder' block. The 'Encoder' is represented by a yellow trapezoid that tapers from left to right. This is followed by a central gray box labeled 'Embeddings or Latent space'. To the right of this is a 'Decoder' block, represented by a yellow trapezoid that tapers from right to left. Finally, an arrow points from the 'Decoder' to an 'Output' box on the far right.

Encoder

Embeddings or  
Latent space

Decoder

Output