

# Mischa

## Game Developer & Technical Artist

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## TECHNICAL SKILLS

Game Design & Development: Godot, Unity, Love2D.

Web Design & Development: HTML, CSS, JS.

Graphic Design: Figma.

2D Digital Art: Krita.

## SOFT SKILLS

Problem Solving.

Creativity.

Attention to Detail.

## PROFESSIONAL EXPERIENCE

### **Northwest Regional Educational Service District** - *Web Developer Intern*

2023 - 2024

- Designed and developed a website for NWRES D's trail project using HTML, CSS, and JavaScript.
- Wrote clear and readable code and ensured the website was easily maintainable for others to update in the future.
- Communicated with NWRES D on important content to include, and effectively made additions to the website.

## **VOLUNTEER EXPERIENCE**

### **Rainier Public Library**

September 2023

- Logged book's ISBNs to make it far easier for the librarian to keep track of stock.

### **Rainier Days in the Park**

July 2023

- Removed trash from the premises and wiped down tables to keep things clean and ensure a pleasant time for all visitors during the event.

### **Rainier Community Church of God VBS**

June 2023, June 2024

- Helped Facilitate engaging arts and crafts activities for children, fostering creativity and enjoyment during the program.

## **EDUCATION**

### **Rainier Jr Sr High School, Rainier OR - *High School Degree***

September 2022 - June 2024

### **DigiPen Institute of Technology, Redmond WA - *BA in Computer Science and Game Design***

August 2024 - Present

## **AWARDS**

### **Fair Housing Council of Oregon (FHCO)**

- 6th Grade Grand Prize, 2018
- 8th Grade Grand Prize, 2020

## **REFERENCES**

Available upon request.