

Mischa

Technical Artist

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TECHNICAL SKILLS

Web Design & Development: HTML, CSS, JS.

Game Design & Development: Godot, Unity, Love2D.

Graphic Design: Figma.

2D Digital Art: Krita.

SOFT SKILLS

Problem Solving.

Creativity.

Attention to Detail.

PROFESSIONAL EXPERIENCE

Northwest Regional Educational Service District - *Web Developer Intern*

2023 - 2024

- Designed and developed a website for NWRES'D's trail project using HTML, CSS, and JavaScript.
- Wrote clear and readable code and ensured the website was easily maintainable for others to update in the future.
- Communicated with NWRES'D on important content to include, and effectively made additions to the website.

VOLUNTEER EXPERIENCE

Rainier Public Library

September 2023

- Logged book's ISBNs to make it far easier for the librarian to keep track of stock.

Rainier Days in the Park

July 2023

- Removed trash from the premises and wiped down tables to keep things clean and ensure a pleasant time for all visitors during the event.

Rainier Community Church of God VBS

June 2023, June 2024

- Helped Facilitate engaging arts and crafts activities for children, fostering creativity and enjoyment during the program.

EDUCATION

Rainier Jr Sr High School, Rainier OR - *High School Degree*

September 2022 - June 2024

DigiPen Institute of Technology, Redmond WA - *BA in Computer Science and Game Design*

August 2024 - Present

AWARDS

Fair Housing Council of Oregon (FHCO)

- 6th Grade Grand Prize, 2018
- 8th Grade Grand Prize, 2020

REFERENCES

Available upon request.