```
using System;
using System.IO;
using System.Runtime.InteropServices;
class AESInterop
    [DllImport("kernel32", SetLastError = true)]
    private static extern bool SetDllDirectory(string lpPathName);
    const int AES KEY SIZE = 16;
    const int AES IV SIZE = 16;
    [DllImport(@"D:\CryptoLibrary\AES.dll", CallingConvention =
CallingConvention.Cdecl)]
    public static extern void GenerateAESKeyIV(byte[] key, byte[] iv);
    [DllImport(@"D:\CryptoLibrary\AES.dll", CallingConvention =
CallingConvention.Cdecl)]
    public static extern void SaveKeyToFile(string filename, byte[] key,
byte[] iv);
    [DllImport(@"D:\CryptoLibrary\AES.dll", CallingConvention =
CallingConvention.Cdecl)
    public static extern void LoadKeyFromFile(string filename, byte[] key,
byte[] iv);
    [DllImport(@"D:\CryptoLibrary\AES.dll", CallingConvention =
CallingConvention.Cdecl)]
    public static extern void AESEncryptFile(byte[] key, byte[] iv, string
infile, string outfile);
    [DllImport(@"D:\CryptoLibrary\AES.dll", CallingConvention =
CallingConvention.Cdecl)]
    public static extern void AESDecryptFile(byte[] key, byte[] iv, string
infile, string outfile);
    static void Main(string[] args)
        SetDllDirectory(@"C:\\msys64\\mingw64\\bin");
        if (args.Length == 0)
            Console.WriteLine("Usage:");
```

```
Console.WriteLine("
                                 generate
                                                  -> Generate and save AES
key/IV");
            Console.WriteLine("
                                                   -> Show key/IV from
                                 show
saved file");
                                 encrypt <in> <out> -> Encrypt file");
            Console.WriteLine("
            Console.WriteLine(" decrypt <in> <out> -> Decrypt file");
            return;
        string command = args[0].ToLower();
        byte[] key = new byte[AES_KEY_SIZE];
        byte[] iv = new byte[AES IV SIZE];
        switch (command)
            case "generate":
                if (args.Length != 2)
                    Console.WriteLine("Wrong arguments: generate
<keyfile>");
                    break;
                GenerateAESKeyIV(key, iv);
                SaveKeyToFile(args[1].ToString(), key, iv);
                Console.WriteLine("Generated and saved AES key/IV to
keyfile.bin.");
                break:
            case "show":
                if (args.Length != 2)
                    Console.WriteLine("Wrong arguments: show <key>");
                    break;
                if (!File.Exists(args[1].ToString()))
                    Console.WriteLine("Key file not found.");
                    break:
                LoadKeyFromFile(args[1].ToString(), key, iv);
                Console.WriteLine("Key: " +
BitConverter.ToString(key).Replace("-", ""));
                Console.WriteLine("IV : " +
BitConverter.ToString(iv).Replace("-", ""));
```

```
break;
            case "encrypt":
                if (args.Length != 4)
                    Console.WriteLine("Wrong arguments: encrypt <key>
<input> <output>");
                    break;
                LoadKeyFromFile(args[1].ToString(), key, iv);
                AESEncryptFile(key, iv, args[2], args[3]);
                Console.WriteLine("File encrypted.");
                break:
            case "decrypt":
                if (args.Length != 4)
                    Console.WriteLine("Missing arguments: decrypt <input>
<output>");
                    break;
                LoadKeyFromFile(args[1].ToString(), key, iv);
                AESDecryptFile(key, iv, args[2], args[3]);
                Console.WriteLine("File decrypted.");
                break;
            default:
                Console.WriteLine("Unknown command.");
                break;
```

