

ThoiGian

+ iGio: int
+ iPhut: int
+ iGiay: int

+ ThoiGian()
+ ThoiGlan(int, int, int)
+ TinhGiay(): int
+ TinhLaiGio(): ThoiGian
+ operator + (const ThoiGian&): ThoiGian
+ operator - (const ThoiGian&): ThoiGian
+ operator + (const ThoiGian&, int): ThoiGian
+ operator + (int, const ThoiGian&): ThoiGian
+ operator - (const ThoiGian&, int): ThoiGian
+ operator - (int, const ThoiGian&): ThoiGian
+ operator++: ThoiGian
+ operator++(int): ThoiGian
+ operator--: ThoiGian
+ operator--(int): ThoiGian
+ operator > (const ThoiGian&): bool
+ operator < (const ThoiGian&): bool
+ operator >= (const ThoiGian&): bool
+ operator <= (const ThoiGian&) : bool
+ operator == (const ThoiGian&): bool
+ operator != (const ThoiGian&): bool
+ operator >> (istream&, ThoiGian&): istream&
+ operator << (ostream&, ThoiGian&): ostream&