

SoPhuc

+ dThuc: int

+ dAo: int

+ SoPhuc()

+ SoPhuc(int, int)

+ getThuc(): int

+ setThuc(int): void

+ getAo(): int

+ setAo(int): void

+ operator+(const SoPhuc): SoPhuc

+ operator-(const SoPhuc): SoPhuc

+ operator*(const SoPhuc): SoPhuc

+ operator/(const SoPhuc): SoPhuc

+ operator==(const SoPhuc): bool

+ operator!=(const SoPhuc): bool

+ operator<< (std::ostream&, const SoPhuc&) : std::ostream&

+ operator>> (std::istream&, SoPhuc&) : std::istream&

+ operator+(int, const SoPhuc&) : SoPhuc

+ operator+(const SoPhuc&, int) : SoPhuc

+ operator-(int, const SoPhuc&) : SoPhuc

+ operator-(const SoPhuc&, int) : SoPhuc

+ operator*(int, const SoPhuc&) : SoPhuc

+ operator*(const SoPhuc&, int) : SoPhuc

+ operator/(int, const SoPhuc&) : SoPhuc

+ operator/(const SoPhuc&, int) : SoPhuc