

## PhanSo

+ iTu: int  
+ iMau: int

+ PhanSo()  
+ PhanSo(int)  
+ PhanSo(int, int)  
+ friend operator + (const PhanSo, const PhanSo): PhanSo  
+ friend operator - (const PhanSo, const PhanSo): PhanSo  
+ friend operator \* (const PhanSo, const PhanSo): PhanSo  
+ friend operator / (const PhanSo, const PhanSo): PhanSo  
+ operator != (const PhanSo&): bool  
+ operator == (const PhanSo&): bool  
+ operator >= (const PhanSo&): bool  
+ operator <= (const PhanSo&): bool  
+ operator > (const PhanSo&): bool  
+ operator < (const PhanSo&): bool  
+ friend operator >> (std::istream&, PhanSo&)  
+ friend operator << (std::ostream&, const PhanSo&)  
+ rutgon(): void