

Kelly Stewart



stewart.g.kelly@gmail.com
0459 767 675
@miscoined
miscoined.me



STEP intern at Google and Diversity Representative Executive of Sydney University IT Society



Third year in Bachelor of Computer Science at the University of Sydney



Cert III in Information and Digital Technologies



Python, HTML, CSS, Javascript, AngularJS, Java, SQL, Common Lisp, Emacs Lisp, Lua, C, C#, Git, LOVE, Photoshop, Unity, Flask

Work History

STEP Intern

Full time intern
Google
December 2017 - February 2018

- 12 week internship
- Used AngularJS, Google AppEngine and webapp2
- Worked on the Maps User Generated Content team
- Refactored CSS into LESS and Python to comply to style guides
- Worked with large amounts of data that needed to be manipulated efficiently

Undergraduate Tutor

Casual
University of Sydney
2017

- ENGG1805 Professional Engineering and IT
- INFO1105 Data Structures
- 2 two-hour labs per week
- Introduced students to data structures and big-O analysis
- Helped students with Java assignments
- Marked assignments and exams

Competition Tutor

Casual
GrokLearning
March 2017

- 4 weeks of online tutoring for Web.Comp
- High school aged students
- Answered questions and helped students with HTML and CSS problems

Volunteer History

National Computer Science School Camp

2017-18 - tutor

- Worked with a team of 6 tutors to manage a classroom of 17 students for 10 days for students years 10-12
- Provided support with developing a web application with Tornado, including Python, SQL and web design, and developing a health-focused embedded project with the BBC Micro:Bit

Girl's Programming Network

May 2017 - Stream coordinator

- Tutored a classroom of year 5 - 8 students
- Helped create content for workbooks and computerless computing games
- Provided advice and support to students learning Python

Sydney University IT Society

2017 Diversity Representative Executive

- Helped organize a Diversity in Tech panel in collaboration with USU as part of Verge Festival
- Helped with weekly events
- Provided newsletter content for diversity-related tech events in Sydney

Events

Global Game Jam

2017

- Worked with a team of 7 to create a game in 48 hours
- Learned Unity and C# on the spot during the game jam
- Became main programmer halfway through the jam
- Received an Honorable Mention jammy award

UniHack

2017

- Worked with a team of 4 to create a software project over 24 hours
- Used machine learning libraries to create recommendation software
- Received awards for best teamwork and algorithms